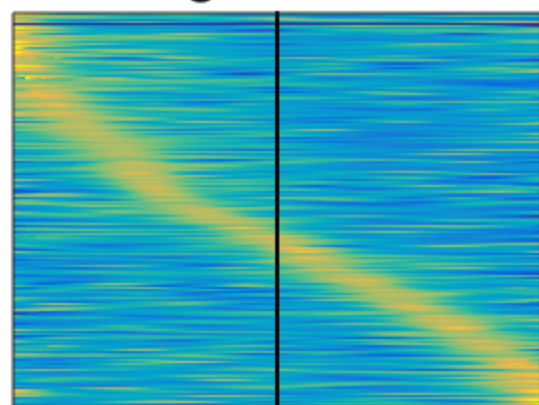


n = 443

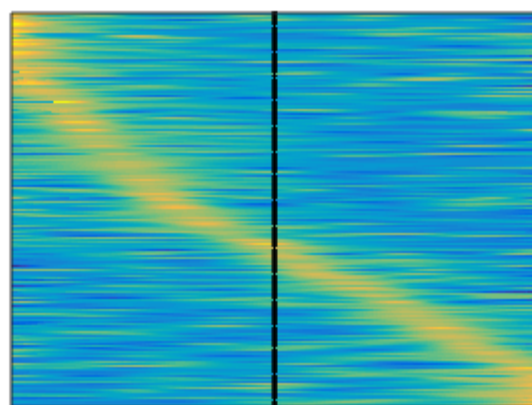
**A**

Light block

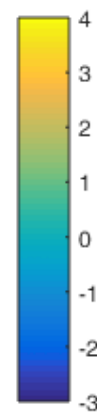
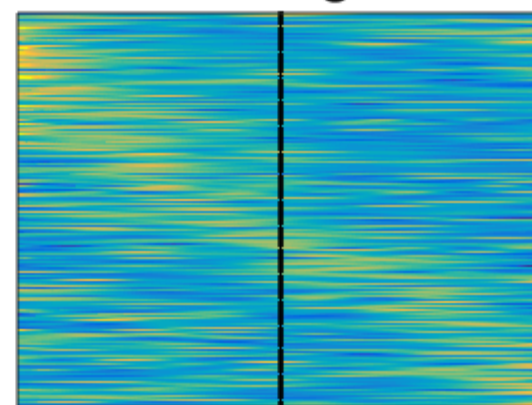
Unit number



Sound block



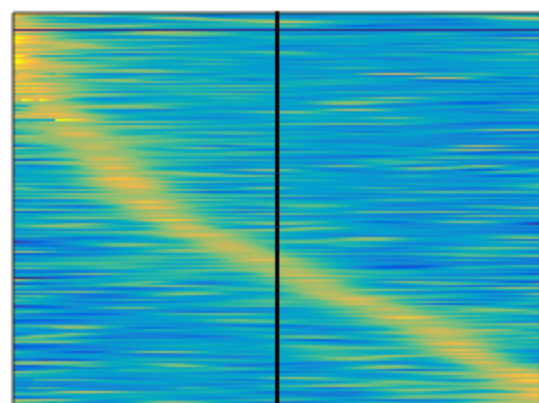
Sound vs. Light block



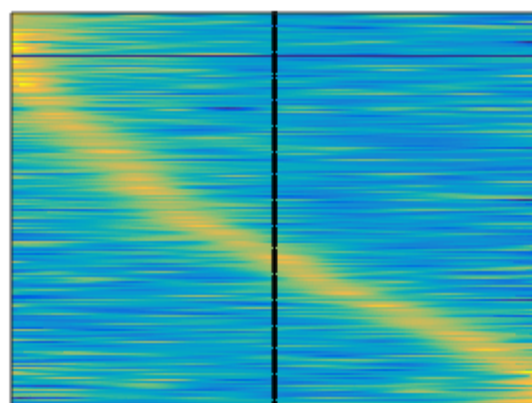
**B**

Arm 1

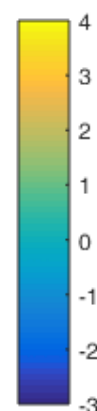
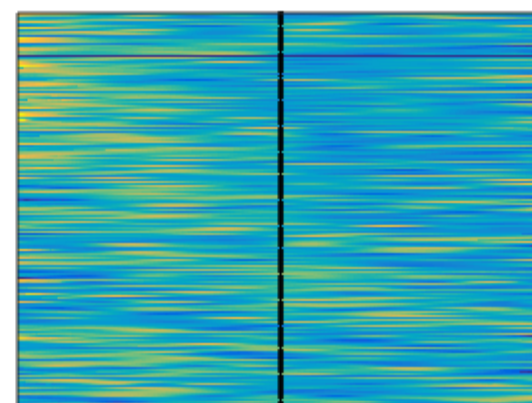
Unit number



Arm 2



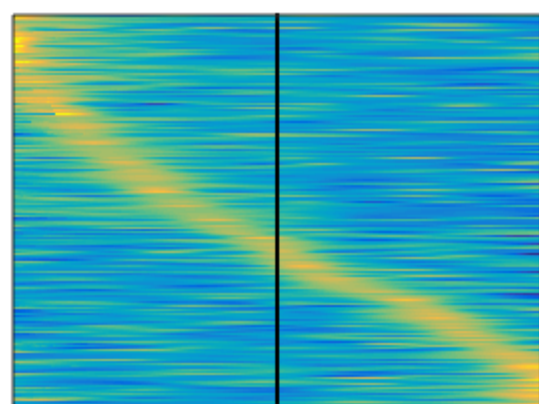
Arm 2 vs. Arm 1



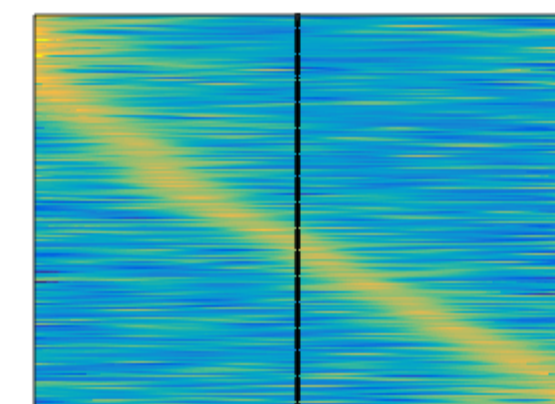
**C**

Reward-available

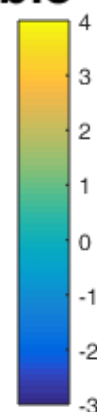
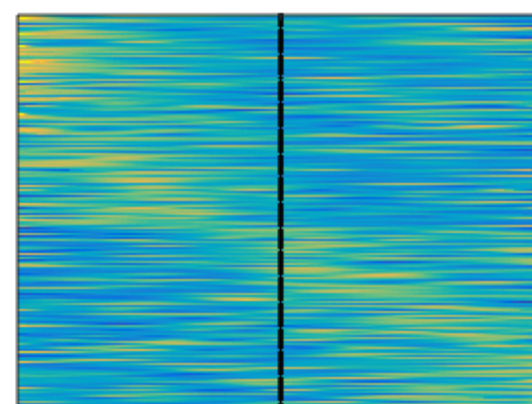
Unit number



Reward-unavailable



Reward-unavailable vs. -available



-1 0 1  
Time from cue onset (s)

-1 0 1  
Time from cue onset (s)

-1 0 1  
Time from cue onset (s)