

GLT Department of Computer Engineering
CSE 222/505 - Spring 2020
Homework 8
Part 2
Report

Elif Goral
171044003

Problem Solution Approach

I design the extended graph ADT using 2-D linked-list structure. In 2-D linked-list structure . My `LinkedListGraph2D` has inner node class which has data, `rnext`, `rprev`, `cnext`, `cprev`. In my main class which is `LinkedListGraph2D` has 4 node data which are `firstRow`, `firstCol`, `lastRow`, `lastCol`, and dimension value, vertex number and edge number. And finally I have an edge list which hold the edges.

My first method is `addEdge()`. That method add the edge to the two dimensional linked list. Firstly I find the address of edge. After that I change the node's data value to the 1. add to the edge list and increase the number of edge.

My second method is `removeEdge()`. That method remove a edge from the two dimensional linked list. Firstly I find the address of edge. After that I change the node's data value to the 0. remove from the edge list and decrease the number of edge.

My third method is `addVertice()`. That method add a vertex to two dimensional linked list. Firstly I add vertex to the end of the vertices. Then I create nodes between the all vertices. If there is an edge, I do not touch that node. But the node is not edge, I give 0 value to the node. which means node is not edge.

My fourth method is `removeVertice()`. Firstly remove the edges from the row which will be remove, remove from the edge list and decrease the number of edge. Then remove the row. After that, I do same process for column. Firstly remove the edges from the column which will be remove, remove from the edge list and decrease the number of edge. Then remove the column. That method remove the vertex from two dimensional linked list.

My fifth method is `print()`. That method prints the two dimensional linked list.

My sixth method is `remove()`. That method remove the edge which edge is given as a parameter. Difference between the `remove` and `removeEdge` is `removeEdge` takes address, but `remove` takes an `Edge` object.

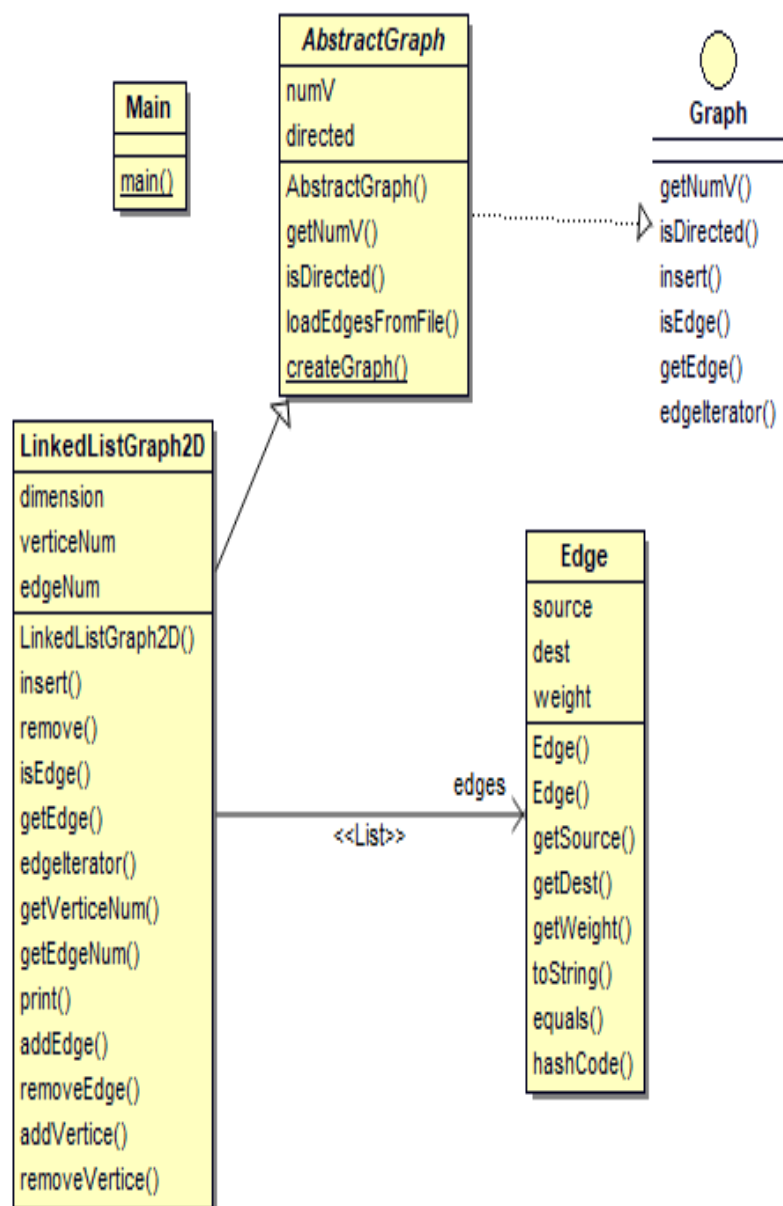
My first override method is `insert()`. That method add an edge to the two dimensional linked list. Difference between the `insert()` and `addEdge()` is `addEdge()` takes address, but `insert()` takes an `Edge` object.

My second override method is isEdge(). That method checks the node is edge or not.

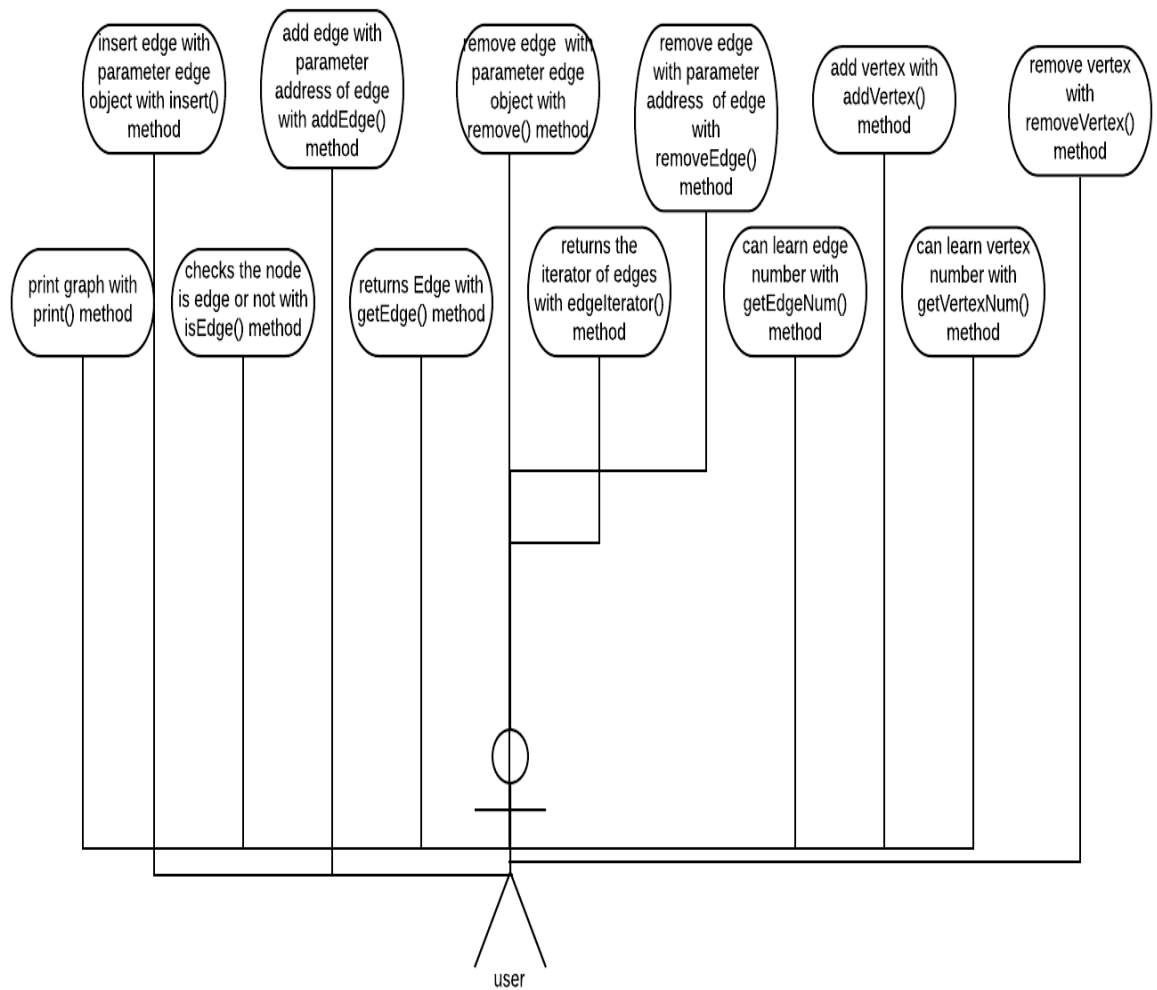
My third override method is getEdge(). That method returns the edge.

My fourt override method is edgelterator(). That method returns the edge list's iterator version.

Class Diagram



Use case Diagram



Test Cases

Test Case ID	Test Scenario	Test Steps	Test Data	Expected Results	Actual Results	Pass/Fail
T01	Check constructor	Call constructor	(0,true)	-	-	pass
T02	Check addVertice() method	Call addVertice() method	(123)	-	-	Pass
T03	Check print() method	Call print() method	-	123 123	123 123	Pass
T04	Check edgelterator() method	Call edgelterator() method	(0)	-	-	Pass
T05	Check getEdgeNum()	Call getEdgeNum()	-	0	0	Pass
T06	Check getVerticeNum()	Call getVerticeNum()	-	1	1	Pass
T07	Check addVertice() method	Call addVertice() method	(456)	-	-	Pass
T08	Check print() method	Call print() method	-	123 456 123 456	123 456 123 456	Pass
T09	Check edgelterator() method	Call edgelterator() method	(0)	-	-	Pass
T10	Check getEdgeNum()	Call getEdgeNum()	-	0	0	Pass
T11	Check getVerticeNum()	Call getVerticeNum()	-	2	2	Pass
T12	Check addVertice() method	Call addVertice() method	(789)	-	-	Pass
T13	Check print() method	Call print() method	-	123 456 789 123 456 789	123 456 789 123 456 789	Pass
T14	Check edgelterator() method	Call edgelterator() method	(0)	-	-	Pass

T15	Check getEdgeNum()	Call getEdgeNum()	-	0	0	Pass
T16	Check getVerticeNum()	Call getVerticeNum()	-	3	3	Pass
T17	Check addEdgeMethod()	Call addEdgeMethod()	(123,456)	-	-	Pass
T18	Check print() method	Call print() method	-	123 456 789 123 1 456 789	123 456 789 123 1 456 789	Pass
T19	Check edgelterator() method	Call edgelterator() method	(0)	[(123, 456): 1.0]	[(123, 456): 1.0]	Pass
T20	Check getEdgeNum()	Call getEdgeNum()	-	1	1	Pass
T21	Check getVerticeNum()	Call getVerticeNum()	-	3	3	Pass
T22	Check addEdgeMethod()	Call addEdgeMethod()	(789,789)	-	-	Pass
T23	Check print() method	Call print() method	-	123 456 789 123 1 456 789 1	123 456 789 123 1 456 789 1	Pass
T24	Check edgelterator() method	Call edgelterator() method	(0)	[(123, 456): 1.0] [(789, 789): 1.0]	[(123, 456): 1.0] [(789, 789): 1.0]	Pass
T25	Check getEdgeNum()	Call getEdgeNum()	-	2	2	Pass
T26	Check getVerticeNum()	Call getVerticeNum()	-	3	3	Pass
T27	Check addEdgeMethod()	Call addEdgeMethod()	(123,123)	-	-	Pass
T28	Check print() method	Call print() method	-	123 456 789 123 1 1 456 789 1	123 456 789 123 1 1 456 789 1	Pass
T29	Check edgelterator() method	Call edgelterator() method	(0)	[(123, 456): 1.0] [(789, 789): 1.0] [(123, 123): 1.0]	[(123, 456): 1.0] [(789, 789): 1.0] [(123, 123): 1.0]	Pass
T30	Check getEdgeNum()	Call getEdgeNum()	-	3	3	Pass

T31	Check getVerticeNum()	Call getVerticeNum()	-	3	3	Pass
T32	Check addEdgeMethod()	Call addEdgeMethod()	(789,123)	-	-	Pass
T33	Check print() method	Call print() method	-	123 456 789 123 1 1 456 789 1 1	123 456 789 123 1 1 456 789 1 1	Pass
T34	Check edgelterator() method	Call edgelterator() method	(0)	[(123, 456): 1.0] [(789, 789): 1.0] [(123, 123): 1.0] [(789, 123): 1.0]	[(123, 456): 1.0] [(789, 789): 1.0] [(123, 123): 1.0] [(789, 123): 1.0]	Pass
T35	Check getEdgeNum()	Call getEdgeNum()	-	4	4	Pass
T36	Check getVerticeNum()	Call getVerticeNum()	-	3	3	Pass
T37	Check removeEdge()	call removeEdge()	(789,123)	-	-	Pass
T38	Check print() method	Call print() method	-	123 456 789 123 1 1 456 789 1	123 456 789 123 1 1 456 789 1	Pass
T39	Check edgelterator() method	Call edgelterator() method	(0)	[(123, 456): 1.0] [(789, 789): 1.0] [(123, 123): 1.0]	[(123, 456): 1.0] [(789, 789): 1.0] [(123, 123): 1.0]	Pass
T40	Check getEdgeNum() method	Call getEdgeNum()	-	3	3	Pass
T41	Check getVerticeNum() Method	Call getVerticeNum()	-	3	3	Pass
T42	Check insert() method	Call insert() method	(456,456)	-	-	Pass
T43	Check print() method	Call print() method	-	123 456 789 123 1 1 456 1 789 1	123 456 789 123 1 1 456 1 789 1	Pass
T44	Check edgelterator() method	Call edgelterator() method	(0)	[(123, 456): 1.0] [(789, 789): 1.0] [(123, 123): 1.0] [(456, 456): 1.0]	[(123, 456): 1.0] [(789, 789): 1.0] [(123, 123): 1.0] [(456, 456): 1.0]	Pass

T45	Check getEdgeNum() method	Call getEdgeNum()	-	4	4	Pass
T46	Check getVerticeNum() Method	Call getVerticeNum()	-	3	3	Pass
T47	Check isEdge() method	Call isEdge() method()	(456,456)	True	True	Pass
T48	Check getEdge() method with getSource() method	call getEdge() method with getSource() method	(456,456)	456	456	Pass
T49	Check getEdge() method with getDest() method	call getEdge() method with getDest() method	(456,456)	456	456	Pass
T50	Check isEdge() method	Call isEdge() method()	(789,123)	True	True	Pass
T51	Check getEdge() method with getSource() method	call getEdge() method with getSource() method	(789,123)	789	789	Pass
T52	Check getEdge() method with getDest() method	call getEdge() method with getDest() method	(789,123)	123	123	Pass
T53	Check remove() method	Call remove() method	(Edge(123, 456))	-	-	Pass
T54	Check print() method	Call print() method	-	123 456 789 123 1 456 1 789 1	123 456 789 123 1 456 1 789 1	Pass
T55	Check edgelterator() method	Call edgelterator() method	(0)	[(789, 789): 1.0] [(123, 123): 1.0] [(456, 456): 1.0]	[(789, 789): 1.0] [(123, 123): 1.0] [(456, 456): 1.0]	Pass
T56	Check getEdgeNum() method	Call getEdgeNum()	-	3	3	Pass
T57	Check getVerticeNum() Method	Call getVerticeNum()	-	3	3	Pass
T58	Check removeVertice() method	Call removeVertice() method	(456)	-	-	Pass

T59	Check print() method	Call print() method	-	123 789 123 1 789 1	123 789 123 1 789 1	Pass
T60	Check edgelterator() method	Call edgelterator() method	(0)	[(789, 789): 1.0] [(123, 123): 1.0]	[(789, 789): 1.0] [(123, 123): 1.0]	Pass
T61	Check getEdgeNum() method	Call getEdgeNum() method	-	2	2	Pass
T62	Check getVerticeNum() Method	Call getVerticeNum() Method	-	2	2	Pass
T63	Check removeVertice() method	Call removeVertice() method	(123)	-	-	Pass
T64	Check print() method	Call print() method	-	789 789 1	789 789 1	Pass
T65	Check edgelterator() method	Call edgelterator() method	(0)	[(789, 789): 1.0]	[(789, 789): 1.0]	Pass
T66	Check getEdgeNum() method	Call getEdgeNum() method	-	1	1	Pass
T67	Check getVerticeNum() Method	Call getVerticeNum() Method	-	1	1	Pass
T68	Check removeVertice() method	Call removeVertice() method	(789)	-	-	Pass
T69	Check print() method	Call print() method	-			Pass
T70	Check edgelterator() method	Call edgelterator() method	(0)			Pass
T71	Check getEdgeNum() method	Call getEdgeNum() method	-	0	0	Pass
T72	Check getVerticeNum() Method	Call getVerticeNum() Method	-	0	0	Pass

Run time results

T02-T03-T04-T05-T06

```
addVertice (123)

      123
123
edges:

edge number: 0
vertex number: 1
```

T07-T08-T09-T10-T11

```
addVertice (456)

      123      456      .
123
456
edges:

edge number: 0
vertex number: 2
```

T12-T13-T14-T15-T16

```
addVertice (789)

      123      456      789
123
456
789
edges:

edge number: 0
vertex number: 3
```

T17-T18-T19-T20-T21

```
addEdge (123,456)

      123      456      789
123          1
456
789
edges:
[(123, 456): 1.0]

edge number: 1
vertex number: 3
```

T22-T23-T24-T25-T26

```
addEdge (789,789)

      123      456      789
123          1
456
789                      1
edges:
[(123, 456): 1.0]
[(789, 789): 1.0]

edge number: 2
vertex number: 3
```

T27-T28-T29-T30-T31

```
addEdge (123,123)

      123      456      789
123      1      1
456
789                      1
edges:
[(123, 456): 1.0]
[(789, 789): 1.0]
[(123, 123): 1.0]

edge number: 3
vertex number: 3
```

T32-T33-T34-T35-T36

```
-----
addEdge (789,123)

      123      456      789
123      1      1
456
789      1      1
edges:
[(123, 456): 1.0]
[(789, 789): 1.0]
[(123, 123): 1.0]
[(789, 123): 1.0]

edge number: 4
vertex number: 3
-----
```

T37-T38-T39-T40-T41

```
-----
removeEdge (789,123)

      123      456      789
123      1      1
456
789      1
edges:
[(123, 456): 1.0]
[(789, 789): 1.0]
[(123, 123): 1.0]

edge number: 3
vertex number: 3
-----
```

T42-T43-T44-T45-T46

```
-----
insert (456,456)

      123      456      789
123      1      1
456      1
789      1
edges:
[(123, 456): 1.0]
[(789, 789): 1.0]
[(123, 123): 1.0]
[(456, 456): 1.0]

edge number: 4
vertex number: 3
-----
```

T47-T48-T49

```
-----  
isEdge(456,456) -> true  
source      :456  
destination:456  
-----
```

T50-T51-T52

```
-----  
isEdge(789,123) -> false  
source      :789  
destination:123  
-----
```

T53-T54-T55-T56-T57

```
-----  
remove(Edge(123,456))  
  
      123      456      789  
123      1  
456              1  
789              1  
edges:  
[(789, 789): 1.0]  
[(123, 123): 1.0]  
[(456, 456): 1.0]  
  
edge number: 3  
vertex number: 3  
-----
```

T58-T59-T60-T61-T62

```
-----  
removeVertice(456)
```

```
      123      789  
123      1  
789              1
```

```
edges:  
[(789, 789): 1.0]  
[(123, 123): 1.0]
```

```
edge number: 2  
vertex number: 2  
-----
```

T63-T64-T65-T66-T67

```
-----  
removeVertice(123)
```

```
      789  
789      1
```

```
edges:  
[(789, 789): 1.0]
```

```
edge number: 1  
vertex number: 1  
-----
```

T68-T69-T70-T71-T72

```
-----  
removeVertice(789)
```

```
edges:
```

```
edge number: 0  
vertex number: 0
```