

## CARGO DELIVERY SYSTEM PROJECT CMPE223

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Section: 02  
Assignment: 01

### Problem Statement and Code Design

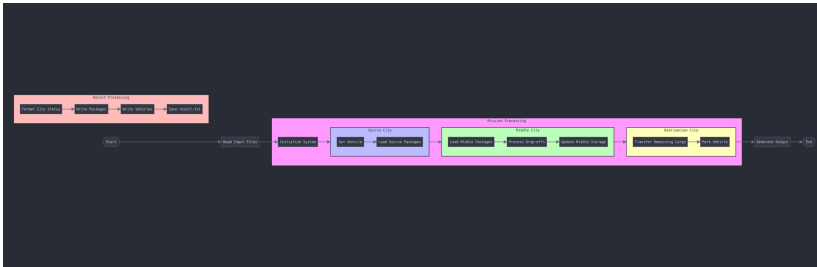
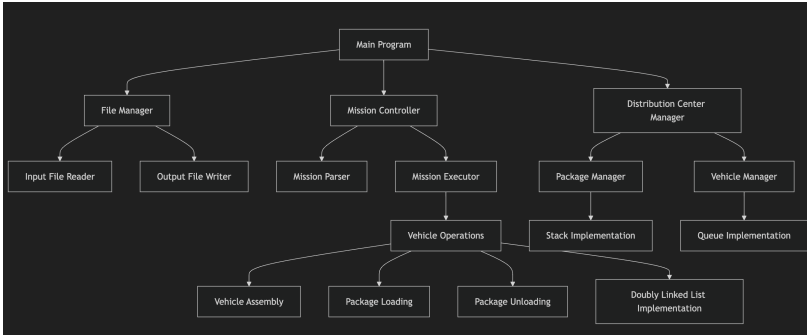
The assignment involves implementing a Java-based logistics system that manages cargo delivery operations between different distribution centers. The system handles packages, vehicles, and missions through various cities using fundamental custom-implemented data structures like doubly linked lists, stacks, and queues.

The system simulates a cargo delivery network where:

- Multiple distribution centers in different cities handle cargo packages and delivery vehicles
- Vehicles transport packages between cities following specific mission parameters
- Package and vehicle management follows specific data structure principles (LIFO for packages, FIFO for vehicles)
- The system processes missions that define the movement of packages between cities

### Main Objectives

- Implement custom data structures:
  - Doubly linked list
  - Stack (for cargo packages - LIFO)
  - Queue (for delivery vehicles - FIFO)
- Create a mission execution system that:
  - Assembles vehicles at starting cities
  - Loads and unloads packages at specified locations
  - Follows predetermined routes
  - Manages package distribution
- Develop file processing capabilities:
  - Read initial configuration from input files
  - Process mission instructions
  - Generate result files showing final distribution status



### Module Descriptions

- Main Program**
  - Coordinates overall program flow
  - Initializes system components
  - Manages simulation execution
- File Manager**
  - Handles input file reading (cities, packages, vehicles, missions)
  - Manages output file generation
  - Validates file formats
- Mission Controller**
  - Parses mission instructions
  - Controls mission execution sequence
  - Validates mission parameters
- Distribution Center Manager**
  - Manages city distribution centers
  - Controls package and vehicle inventory
  - Handles resource allocation
- Data Structure Implementations**
  - Custom implementation of required data structures
  - Manages data organization and access
  - Ensures proper LIFO/FIFO operations

### Implementation and Functionality

#### CargoPackage Class Implementation and Functionality

CLASS CargoPackage IMPLEMENTS Comparable<Cargo>

##### VARIABLES:

id (STRING)

##### CONSTRUCTOR:

INPUT: id (STRING)

OUTPUT: A Cargo package object with the given ID

IF id is null OR id is empty THEN

THROW IllegalArgumentException("ID cannot be null or empty.")

SET this.id to id

##### METHODS:

FUNCTION getId()

OUTPUT: String representing the ID of the cargo

RETURN this.id

FUNCTION compareTo(other)

INPUT: other (Cargo)

OUTPUT: Integer result of comparing this cargo with another cargo by ID

IF other is null THEN

THROW NullPointerException("The other Cargo object is null.")

RETURN this.id.compareTo(other.id)

FUNCTION equals(obj)

INPUT: obj (Object)

OUTPUT: Boolean indicating if this Cargo is equal to another object

IF this is the same object THEN

RETURN true

IF obj is null OR obj is not of type Cargo THEN

RETURN false

RETURN this.id.equals(((Cargo) obj).id)

FUNCTION hashCode()

OUTPUT: Integer hash code of this Cargo object based on its ID

RETURN this.id.hashCode()

FUNCTION toString()

OUTPUT: String representation of the Cargo object

RETURN this.id

END CLASS

#### City Class Implementation and Functionality

CLASS City

##### VARIABLES:

name (STRING)

cargos (STACK OF Cargo)

vehicles (DOUBLY LINKED LIST OF Vehicle)

##### CONSTRUCTOR:

INPUT: name (STRING)

OUTPUT: A City object with an empty stack of Cargos and an empty queue of vehicles

SET this.name to name

SET this.cargos to a new empty Stack of Cargo

SET this.vehicles to a new empty Doubly Linked List of

Vehicle

##### METHODS:

FUNCTION getName()

RETURN this.name

FUNCTION addCargo(cargo)

INPUT: cargo (Cargo)

OUTPUT: None

CALL cargos.push(cargo)

FUNCTION addVehicle(vehicle)

INPUT: vehicle (Vehicle)

OUTPUT: None

CALL vehicles.addLast(vehicle)

FUNCTION removeCargo()

OUTPUT: Cargo object or null if stack is empty

IF cargos is empty THEN

RETURN null

RETURN cargos.pop()

FUNCTION removeVehicleQueue()

OUTPUT: Vehicle object or null if queue is empty

IF vehicles is empty THEN

RETURN null

RETURN vehicles.removeFirst()

FUNCTION isCargoEmpty()

OUTPUT: Boolean indicating if the stack of cargos is empty

RETURN cargos.isEmpty()

FUNCTION isVehicleEmpty()

OUTPUT: Boolean indicating if the queue of vehicles is empty

RETURN vehicles.isEmpty()

END CLASS

### CityList Class Implementation and Functionality

#### CLASS CityList

##### VARIABLES:

cities (LIST OF City)

##### CONSTRUCTOR:

CityList()

Initialize cities as an empty list

##### METHODS:

addCity(city)

IF city is not null THEN

ADD city to cities list

findCity(cityName)

FOR EACH city in cities

IF city.getName() equals cityName THEN

RETURN city

RETURN null

getCities()

RETURN a copy of the cities list

containsCity(sourceCity)

FOR EACH city in cities

IF city.getName() equals sourceCity THEN

RETURN true

RETURN false

### Mission Class Implementation and Functionality

#### CLASS Mission

##### VARIABLES:

sourceCity (STRING)

middleCity (STRING)

destCity (STRING)

totalSourcePackages (INTEGER)

totalMiddlePackages (INTEGER)

dropIndices (ARRAY OF INTEGER)

##### CONSTRUCTOR:

Mission(sourceCity, middleCity, destCity, totalSource

Packages, totalMiddlePackages, dropIndices)

Initialize mission variables

##### METHODS:

getSourceCity()

RETURN sourceCity

getMiddleCity()

RETURN middleCity

getDestCity()

RETURN destCity

getTotalSourcePackages()

RETURN totalSourcePackages

getTotalMiddlePackages()

RETURN totalMiddlePackages

getDropIndices()

RETURN dropIndices

### DoublyLinkedList Class Implementation and Functionality

#### CLASS DoublyLinkedList

##### VARIABLES:

head (NODE)

tail (NODE)

size (INTEGER)

##### CONSTRUCTOR:

DoublyLinkedList()

Initialize head and tail to null

Initialize size to 0

##### METHODS:

addNode(node)

IF head is null THEN

SET head to node

SET tail to node

ELSE

SET tail.next to node

SET node.prev to tail

SET tail to node

INCREMENT size

removeNode(node)

IF node is head THEN

SET head to node.next

ELSE IF node is tail THEN

SET tail to node.prev

ELSE

SET node.prev.next to node.next

SET node.next.prev to node.prev

DECREMENT size

getNode(index)

IF index is 0 THEN

RETURN head

ELSE IF index is size - 1 THEN

RETURN tail

ELSE

START at head

FOR i from 0 to index - 1

MOVE to next node

RETURN current node

getSize()

RETURN size

### Stack Class Implementation and Functionality

#### CLASS Stack

##### VARIABLES:

elements (DOUBLY LINKED LIST)

##### CONSTRUCTOR:

Stack()

Initialize elements to an empty DoublyLinkedList

##### METHODS:

push(element)

ADD element to top of elements list

pop()

REMOVE top element from elements list

RETURN removed element

peek()

RETURN top element of elements list

isEmpty()

RETURN true if elements list is empty, false otherwise

size()

RETURN number of elements in elements list

### Queue Class Implementation and Functionality

#### CLASS Queue

##### VARIABLES:

elements (DOUBLY LINKED LIST)

##### CONSTRUCTOR:

Queue()

Initialize elements to an empty DoublyLinkedList

##### METHODS:

enqueue(element)

ADD element to end of elements list

dequeue()

REMOVE front element from elements list

RETURN removed element

peek()

RETURN front element of elements list

isEmpty()

RETURN true if elements list is empty, false otherwise

size()

RETURN number of elements in elements list

### Main Class Implementation and Functionality

#### CLASS Main

##### METHODS:

main()

READ test scenarios from file

FOR EACH test scenario

READ cities from file

READ packages from file

READ vehicles from file

READ missions from file

EXECUTE missions

readCities(citiesFile, cityList)

READ cities from file

FOR EACH city

ADD city to cityList

readPackages(packagesFile, cityList)

READ packages from file

FOR EACH package

FIND city in cityList

ADD package to city's cargo stack

readVehicles(vehiclesFile, cityList)

READ vehicles from file

FOR EACH vehicle

FIND city in cityList

ADD vehicle to city's vehicle queue

readMissions(missionsFile, cityList)

READ missions from file

FOR EACH mission

EXECUTE mission using cityList

performMission(sourceCity, middleCity, destCity,  
totalSourcePackage, totalMiddlePackages, dropIndices, cityList)  
FIND source city, middle city, and destination city in cityList  
REMOVE vehicles and packages from source city  
EXECUTE mission using middle city and destination city

### Vehicle Class Implementation and Functionality

#### CLASS Vehicle EXTENDS CargoPackage

##### VARIABLES:

city (STRING)

capacity (DOUBLE)

cargoList (DoublyLinkedList<CargoPackage>)

id (STRING) // inherited from CargoPackage

##### CONSTRUCTOR:

Vehicle(id, city, capacity)

CALL super(id)

Initialize city and capacity

Initialize cargoList as new DoublyLinkedList

##### METHODS:

compareTo(other: CargoPackage)

RETURN comparison of this.capacity with other.capacity

getId()

RETURN id

getCity()

RETURN city

getCapacity()

RETURN capacity

setCity(city)

SET this.city to city

setCapacity(capacity)

SET this.capacity to capacity

isEmpty()

RETURN cargoList.isEmpty()

addCargo(cargo: CargoPackage)

```
        ADD cargo to cargoList at last position
    removeCargo()
        IF cargoList is not empty THEN
            RETURN removed last cargo from cargoList
        ELSE
            RETURN null
    removeCargoAtIndex(dropIndex: INTEGER)
        IF cargoList is not empty THEN
            RETURN removed cargo at dropIndex from cargoList
        ELSE
            RETURN null
    toString()
        RETURN formatted string with id, city, and capacity
    getVehicleCargoCount()
        RETURN size of cargoList
```

## Testing

The testing implementation includes comprehensive components:

### Data Structure Tests

- DoublyLinkedList operations
- Stack operations
- Queue operations

### Component Tests

- DistributionCenter functionality
- CityList operations
- Vehicle and Package management

### Integration Tests

- End-to-end mission execution
- File I/O operations
- System state consistency

### Edge Cases

- Empty collections
- Invalid operations
- Boundary conditions

## Test 1 File Contents: The folder SampleIO Set1 on LMS

Tests basic package delivery functionality, including multi-city transport, ensuring vehicles use their capacity correctly and packages arrive at the designated cities.,

The result.txt created by the tester and main class in the project is compared with the expectedResult.txt I uploaded, and if there is no difference or error, the test is written as passed.

### Output of the test code in the project:

```
Running Test Scenario 1:
Starting test for folder: input_output/test1/

No errors found. Logging full city details.

Writing results to: /Users/konak/Downloads/CargoDeliverySystem/input_output/test1/result.txt
TEST PASSED: input_output/test1/result.txt matches expected result.
Test passed for: input_output/test1/
```

## Test 2 File Contents: The folder SampleIO Set2 on LMS

Checks if packages are distributed accurately to different cities within a mission and verifies each city holds the correct number of packages and vehicles.

The result.txt created by the tester and main class in the project is compared with the expectedResult.txt I uploaded, and if there is no difference or error, the test is written as passed.

### Output of the test code in the project:

```
Running Test Scenario 2:
Starting test for folder: input_output/test2/

No errors found. Logging full city details.

Writing results to: /Users/konak/Downloads/CargoDeliverySystem/input_output/test2/result.txt
TEST PASSED: input_output/test2/result.txt matches expected result.
Test passed for: input_output/test2/
```

## Test 3 File Contents:

### cities.txt

Berlin  
Hamburg

### vehicles.txt

V1 Berlin 10.0

V2 Hamburg 4.5

### packages.txt

P1 Berlin

P2 Hamburg

### missions.txt

Berlin-Hamburg-Munich-2-1-1

Evaluates if the system generates **appropriate error messages** when encountering a city mentioned in a mission but not defined in the cities.txt file. This determines if the code verifies correct data input and reacts appropriately to errors.

### Output of the test code in the project

```
Running Test Scenario 3:
Starting test for folder: input_output/test3/

Issues detected during mission execution. Saving error log only.

Writing results to: /Users/konak/Downloads/CargoDeliverySystem/input_output/test3/result.txt
TEST PASSED: input_output/test3/result.txt matches expected result.
Test passed for: input_output/test3/
```

## Test 4 File Contents:

### cities.txt

Istanbul

Ankara

Izmir

### vehicles.txt

V1 Ankara 5.0

V2 Istanbul 6.5

V3 Istanbul 3.0

V4 Izmir 4.2

### packages.txt

P1 Istanbul

P2 Istanbul

P3 Ankara

P4 Istanbul

P5 Izmir

P6 Izmir

P7 Ankara

P8 Izmir

P9 Istanbul

P10 Izmir

### missions.txt

Istanbul-Ankara-Izmir-4-1-1,2

Confirms a mission is successfully executed across different cities and that the vehicle and package counts within those cities are updated accordingly at the mission's end. This aims to ensure all data is updated accurately after package transportation.

The result.txt created by the tester and main class in the project is compared with the expectedResult.txt I uploaded, and if there is no difference or error, the test is written as passed.

### Output of the test code in the project:

```
Running Test Scenario 4:
Starting test for folder: input_output/test4/

No errors found. Logging full city details.

Writing results to: /Users/konak/Downloads/CargoDeliverySystem/input_output/test4/result.txt
TEST PASSED: input_output/test4/result.txt matches expected result.
Test passed for: input_output/test4/
```

## Trouble Points

- Concurrent Data Structure Management**
  - Maintaining consistency between different data structures (Stack, Queue, DoublyLinkedList) while executing missions was challenging
  - Ensuring proper synchronization of package and vehicle states across different centers required careful planning
  - Managing indices during package drops needed precise implementation
- File Processing Logic**
  - Parsing complex mission formats with multiple parameters
  - Handling various edge cases in input validation
  - Maintaining proper error handling for file operations

## Most Challenging Parts

- Mission Execution Algorithm**
  - Implementing the complex logic for package loading and unloading
  - Managing the correct order of operations during mission execution
  - Handling edge cases in the delivery sequence
- Data Structure Integration**
  - Ensuring proper interaction between different data structures
  - Maintaining consistency across operations
  - Implementing efficient traversal and modification operations

## Learning Outcomes and Positive Aspects

- Design Patterns**
  - Gained practical experience in implementing generic data structures
  - Learned about inheritance and polymorphism through Vehicle/CargoPackage relationship
  - Understood the importance of proper encapsulation and modularity
- Testing Methodology**
  - Developed comprehensive testing strategies
  - Learned about edge case handling and error scenarios
  - Gained experience in writing maintainable and testable code
- Project Organization**
  - Improved skills in organizing large-scale Java projects
  - Learned about proper documentation practices
  - Gained experience in file I/O and error handling