TOCQ: Tackle Opportunity Containment Quotient

Duke MSS Portfolio Presentation

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The Big Data Bowl

Hosted by the National Football League

Amazon "Next Gen Stats" player tracking data

2024 theme: Tackling





Motivation and Introduction

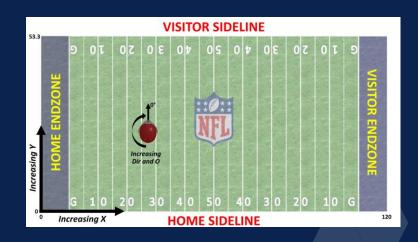
- Goal of football: Offense wants to advance ball
 - Defense wants to tackle ball carrier
- Box score only credits player who "made the tackle"
- Want metric to evaluate:
 - Players who see opportunities "slip away"
 - Players who are "in the right place at the right time"
- Motivating Play: Week 2, 2022: New York Jets-Cleveland Browns





The Data

- Weeks 1-9, 2022 NFL Season
- Player and Ball tracking data
 - Speed, Acceleration, Direction
 - (x, y) location
 - Player Orientation
 - 10 Frames/Second (subset)
- · Game, Player, Play information





Defining TOCQ

- Tackle Zone: Radius r, 150 degree sector angle
 - $r = \max\left(1.25, 1.25 + st + \frac{1}{2}at^2\right), t = 0.1$
- Tackle Opportunity: Ball enters zone during play
- Tackle Contained: Play ends in tackle zone
- All tackles contained are tackle opportunities

$$TOCQ_X = rac{\# ext{ of Tackles Contained by Defender X}}{\# ext{ of Tackle Opportunities for Defender X}}$$

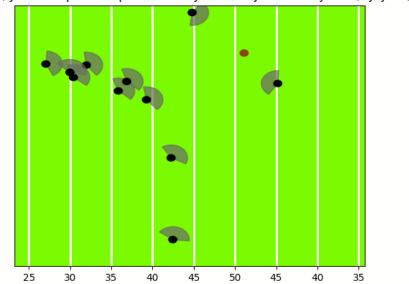
$$TOCQ_T = \frac{\# \text{ of Tackles Contained by Team T}}{\# \text{ of Tackle Opportunities for Team T}}$$





Visualizing TOCQ



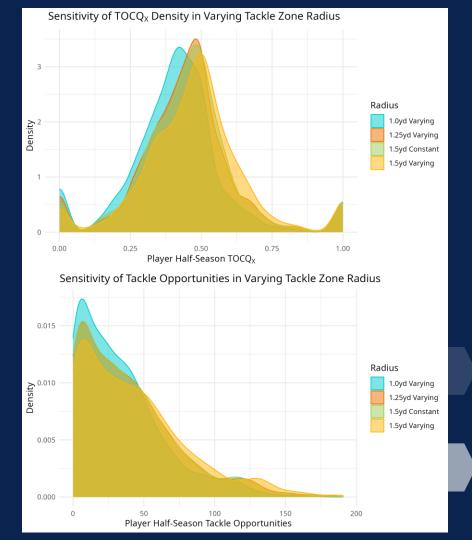


TOCQ_X Output of Example Play						
Index	Player Name	Tackle Opportunity	Tackle Containment			
41243_NYJ	C.J. Mosley	0	0			
44815_NYJ	Solomon Thomas	0	0			
46141_NYJ	Nathan Shepherd	0	0			
46186_NYJ	Jordan Whitehead	0	0			
46211_NYJ	D.J. Reed	0	0			
46255_NYJ	Jake Martin	0	0			
47881_NYJ	Quincy Williams	0	0			
42467_NYJ	Kwon Alexander	1	0			
54491_NYJ	Jermaine Johnson	1	0			
41270_NYJ	Lamarcus Joyner	1	1			
54469_NYJ	Ahmad Gardner	1	1			

Radius Sensitivity

Mean and SE of TOCQ_X score and opportunity with varying radius						
Radius	Mean TOCQ_X	SE TOCQ_X	Mean Player Opportunities	SE Player Opportunities		
1.0yd Varying	0.4031020	0.1994383	33.47181	30.45966		
1.25yd Varying	0.4378373	0.1971925	37.98504	34.02091		
1.5yd Constant	0.4414003	0.1981126	37.57077	33.39981		
1.5yd Varying	0.4648202	0.2003979	42.03337	37.17232		

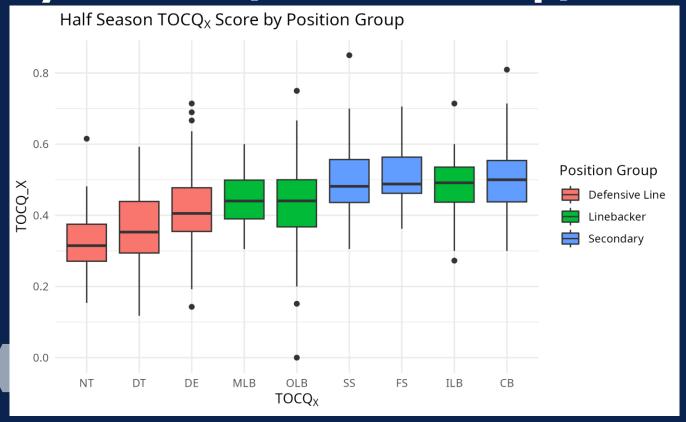
Mean and SE of TOCQ_T score and opportunity with varying radius					
Radius	Mean TOCQ_T	SE TOCQ_T	Mean Team Opportunities	SE Team Opportunities	
1.0yd Varying	0.4197093	0.06903573	107.3321	22.52391	
1.25yd Varying	0.4515254	0.06621810	121.8044	25.66440	
1.5yd Constant	0.4542192	0.06463206	120.4760	26.04978	
1.5yd Varying	0.4746512	0.06292535	134.7860	28.61944	



Player TOCQ (Half Season)

Half Season TOCQ_X Scores (minimum 30 Opportunites)							
Top 10 Individual Players			Bottom 10	m 10 Individual Players			
Player Name	Team	Position	тосо_х	Player Name	Team	Position	тосо_х
Levi Wallace	PIT	СВ	0.7142857	Za'Darius Smith	MIN	OLB	0.1515152
Derrick Barnes	DET	ILB	0.7142857	Marquan McCall	CAR	NT	0.1538462
Terrance Mitchell	TEN	СВ	0.7142857	Roy Lopez	HOU	DT	0.1587302
Darrick Forrest	WAS	SS	0.6956522	Vita Vea	ТВ	NT	0.1857143
D.J. Wonnum	MIN	OLB	0.6666667	Greg Gaines	LA	NT	0.1944444
Charvarius Ward	SF	СВ	0.6603774	Carl Davis	NE	NT	0.2000000
Kyle Hamilton	BAL	FS	0.6571429	Tommy Togiai	CLE	DT	0.2051282
Michael Davis	LAC	СВ	0.6410256	Abdullah Anderson	ATL	DE	0.2285714
Cameron Dantzler	MIN	СВ	0.6376812	Teair Tart	TEN	DT	0.2340426
Derek Stingley	нои	СВ	0.6166667	Daron Payne	WAS	DT	0.2346939

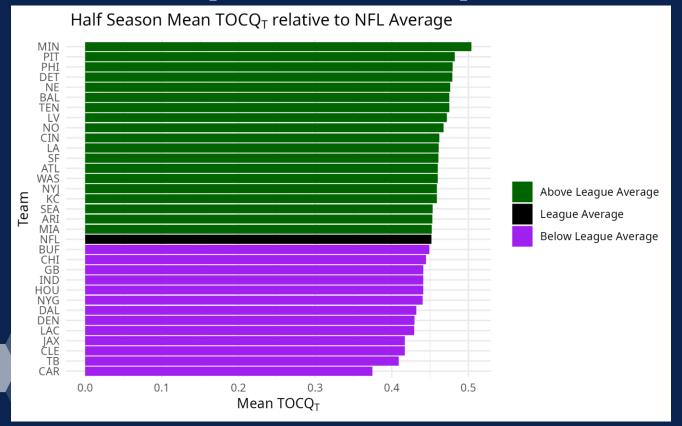
Player TOCQ (Position Group)



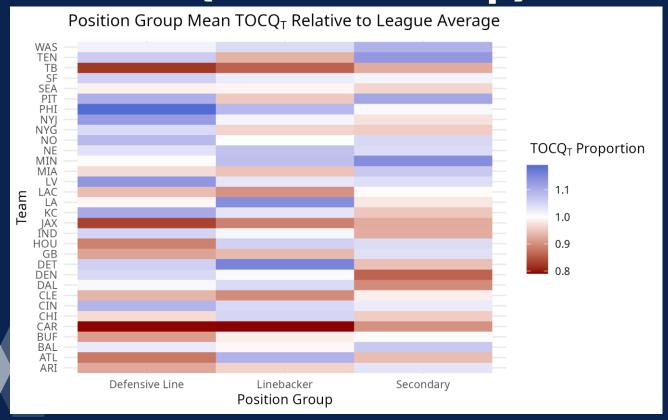
Team TOCQ (Game)

Team TOCQ_T Single Games						
Top 10 Team Games			Bottom 10 Team Games			
Team	Week Opponent	TOCQ_T	Team	Week Opponent	TOCQ_T	
BUF	6 KC	0.6276596	CAR	5 SF	0.2258065	
SF	8 LA	0.5982143	CAR	7 TB	0.2519084	
СНІ	3 HOU	0.5973154	CLE	1 CAR	0.2830189	
PIT	5 BUF	0.5964912	NYG	2 CAR	0.3027523	
ТВ	2 NO	0.5940594	BUF	4 BAL	0.3046875	
KC	6 BUF	0.5905512	HOU	5 JAX	0.3047619	
NO	8 LV	0.5862069	ТВ	8 BAL	0.3172414	
BAL	9 NO	0.5769231	CHI	1 SF	0.3190184	
TEN	9 KC	0.5743243	NO	3 CAR	0.3258427	
NYJ	4 PIT	0.5684932	DEN	2 HOU	0.3260870	

Team TOCQ (Half Season)



Team TOCQ (Position Group)



Conclusion

- Introduced **TOCQ** with team and player parametrizations
- Tackle zone radius has minimal impact on TOCQ scores, larger impact on # of opportunities
- Defensive linemen have lower TOCQ, secondary players have higher TOCQ (in general)
- Top teams tend to have higher TOCQ, lower teams tend to have lower TOCQ



Limitations and Future Steps

- 9 weeks of data = 12500 plays
 - 6 players have 30 opportunities in a game
 - Team sample size of 8-9
- Frame event inconsistency
 - Pass and run plays have different frame sets
 - Missing pass rush events that did not result in sacks
 - Unclear how event tagging was done
- Blocker presence is ignored
- Consider predictive approach (Predicting who picks up a tackle containment on a play)

Questions?

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