# **Linear Algebra**

# **Vectors, Matrices and Tensors**

Vectors are denoted by lowercase letters as shown below

$$x = egin{bmatrix} x_1 \ x_2 \ \dots \ x_n \end{bmatrix}$$

Matrices are denoted by uppercase letters as shown below:

$$A=egin{bmatrix} A_{1,1} & A_{1,2} \ A_{2,1} & A_{2,2} \end{bmatrix}$$

Tensors are given by a single capital letter

$$A_{i,j,k}$$

# **Matrices**

#### - Matrix Multiplication

- To multiply matrices A and B, A must have the same amount of columns as the B has rows. In other words, A (has the shape  $m \times n$ ) and B (has the shape  $n \times p$ ) and the product will have the shape  $m \times p$
- The element-wise product is given by

$$C_{i,j} = \sum_k A_{i,k} \cdot B_{k,j}$$

- The dot product of two matrices with the same dimensionality is equivalent to the matrix product of  $x^Ty$
- While matrix products aren't commutative, it is commutative when it is a dot product

$$x^Ty = (x^Ty)^T = y^Tx$$

### - Inverse and Identity Matrix

- Identity matrix is filled with all zeros except for the diagonal which has 1's
- Inverse matrix is defined as:

$$AA^{-1} = I_n$$

- For the equation Ax = b, both sides can be multiplied by the inverse matrix to solve as show

below:

$$A^{-1}Ax = A^{-1}b$$
  $I_nx = A^{-1}b$   $x = A^{-1}b$ 

- For  $A^{-1}$  to exist, it must have exactly one solution for every value of b
- For some values of b, it is possible to have no solutions or infinitely many solutions

#### -Span and Linear Combinations

- The span is all the possible combinations of a vector and a constant  $(c\vec{v})$
- Colinear vectors are linearly dependent and the span of the vectors is a line
- Non-colinear vectors are linear dependent and the span of the vectors is a plane
- Linear independence is necessary to have a solution for every value of b
- A square matrix is also needed to have an inverse
- A square matrix with linear dependent columns is called a singular

## **Norms**

The norm measures the size of a vector and is given by:

$$||x||_p = (\sum_i |x_i|^p)^{1/p}$$

- The most common norm is the  $L^2$  norm which is known as the Euclidean norm
- The squared Euclidean norm can be calculated by  $x^Tx$
- The  ${\cal L}^1$  norm is used when the difference between zero and non-zero elements is very important
- The  $L^{\infty}$  also arises and it is the absolute value of the largest magnitude in the vector
- Measuring the size of the matrix requires the Frobenius norm given by:

$$||A||_F=\sqrt{\sum_{i,j}A_{i,j}^2}$$

- The Frobenius norm is analogous to the  $L^2$  norm
- The dot product of two vectors can be rewritten as norms as shown below:

$$x^Ty = ||x||_2||y||_2\cos\theta$$