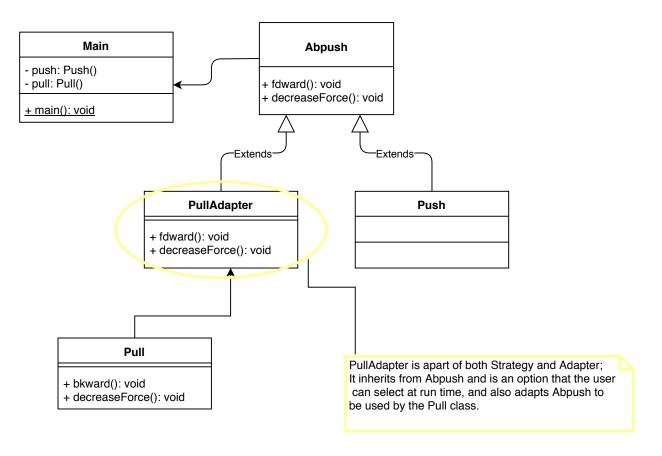
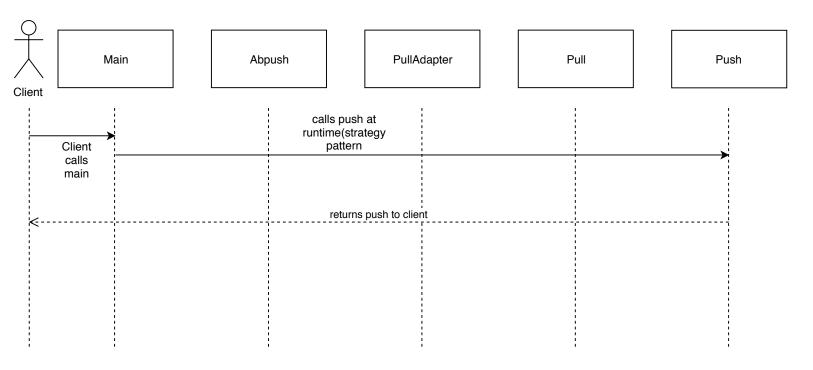
Exercise 1a



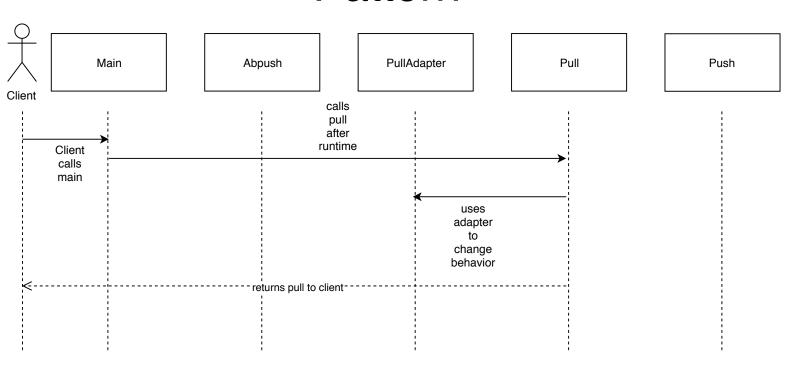


Strategy Pattern



Exercise 1b

Adapter Pattern



a.) There are 32 story points(Velocity). Since there were originally three people on the team, with two additions, there are five people on the new team. If each person were work 100% of the time, there would be 75 man days(15 days for each person), but since one of the people can only work 80% of the time, that person would only have 12 man days, summing a total of 72 man days.

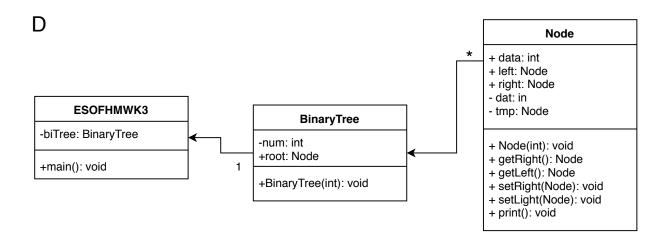
Focus Factor = Actual Velocity / Available Man Days

Focus Factor = 32 Story Points / 72 Man Days = 0.71

Estimated Velocity = Man Days * Focus Factor

Estimated Velocity = 72 Man Days * 0.71 = 51 Story Points

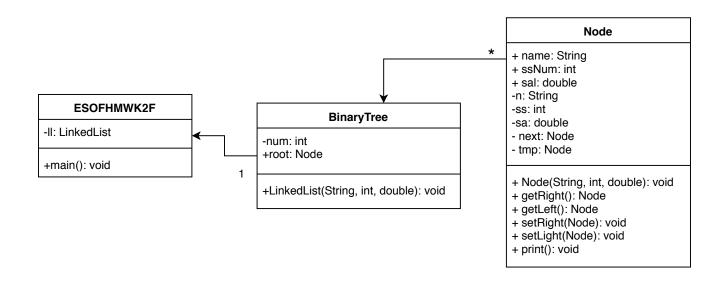
- b.) For the brand-new team, the estimated focus factor would be 70%, since we don't know the true focus of all the members yet.
- c.) Another way to estimate story points would be using the probability of flipping a coin, and make it proportional to the estimated story points. For example, A low number of story points would associate with one coin flip(2 for total possibilities). A really high number of story points might associate with 6 coin flips(64 for total possibilities). The same idea is with the Fibonacci sequence in that the higher the story points, there is more variety for error in how long a task will take in the workplace. I think my coin method is worse than the poker method because as mine exponentially grows, it can become really inaccurate because the numbers are so high. Poker uses addition and keeps everything realistic.



```
package esof.hmwk.pkg3;
* @author ranso
public class ESOFHMWK3 {
  public static void main(String[] args) {
     BinaryTree biTree = new BinaryTree(1); //creates Binary Tree and the root node
    biTree.root.setLeft(new Node(2)); //adds left node to root
    biTree.root.setRight(new Node(3)); //adds left node to root
    biTree.root.right.setRight(new Node(4)); //adds right node to root's right node
  }
-----Node
package esof.hmwk.pkg3;
* @author ranso
*/
public class Node {
  int data;
  public Node left; //left node
  public Node right; //right node
  public Node(int dat){ data = dat;} //creates node
  public Node getRight(){ return right;} //return right child
  public Node getLeft(){ return left;} //return left child
  public void setRight(Node tmp){ right = tmp;} //sets right child to passed in node
  public void setLeft(Node tmp){ left = tmp;} //sets left child to passed in node
  public void print(){ System.out.println(data); //prints data for node being operated on
  }
}
  -----BinaryTree
package esof.hmwk.pkg3;
* @author ranso
*/
public class BinaryTree { //Binary Tree
  public Node root; //first node in Binary Tree
  BinaryTree(int num){ //inititializes Binary Tree
     root = new Node(num); //creates new node in Binary Tree
}
```

F

Ε



```
package esofhmwk2f;
  @author ranso
public class ESOFHMWK2F { //Typo. Supposed to be ESOFHMWK3F
  public static void main(String[] args) {
     LinkedList II = new LinkedList("Ransom", 4838372, 15.00); //creates linked list
     II.root.setNext(new Node("Elijah", 32456768, 55.00)); //creates second node in LL
     II.root.next.setNext(new Node("Melbourne", 11111111, 35.00)); //creates third node in LL
     II.root.print(); //prints first node
     II.root.getNext().print(); //prints second node
     II.root.next.getNext().print(); //prints third node
}
-----Node
package esofhmwk2f;
* @author ranso
public class Node { //LinkedList Node
  String name;
  int ssNum;
  double sal;
  public Node next;
  public Node(String n, int ss, double sa){ //initializes node
     name = n;
     ssNum = ss;
     sal = sa;
  }
  public Node getNext(){ return next;} //returns the next node in the list
  public void setNext(Node tmp){ next = tmp;} //creates the next node in the list
  public void print(){ //prints name, ssNum, and sal for the node being operated on
     System.out.println(name + " | " + ssNum + " | " + sal);
  }
}
-----LinkedList
package esofhmwk2f;
* @author ranso
public class LinkedList { //LinkedList
  public Node root; //first node in LL
  LinkedList(String n, int ss, double sa){ //inititializes LL
     root = new Node(n, ss, sa); //creates new node in LL
}
```