

# Elizabeth Nicholson

## Contacts / Links

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[Github](#)

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[Portfolio](#)

## Skills

|                              |                               |
|------------------------------|-------------------------------|
| JavaScript                   | React                         |
| TypeScript                   | Git                           |
| Angular2                     | HTML5/CSS3                    |
| SparkAR                      | SCSS                          |
| UX Research                  | Webpack                       |
| Technical & Creative writing | Innovative engineering design |

## Education

### Flatiron School

#### Full Stack Web Developer

March 2017 - June 2017 | NYC

Comprehensive curriculum that covers Ruby, Rails, Sinatra, SQL, Javascript, jQuery, React, Redux, HTML, and CSS (50+ hours per week for 15 weeks)

### Rensselaer Polytechnic Institute

#### B.S. in Aeronautical Engineering

August 2012 - May 2016 | Troy, NY

Recipient of Rensselaer Leadership Award (2012-2016)

## Work Experience

### Software Engineer, Front-End at Marvel

Nov 2018 - Present | New York, NY

- Built reusable components for the Marvel.com website using React, such as accordion, modal, carousel, and gallery components
- Worked closely with the designer to rebuild the Marvel Comics Sell Page, using Javascript and SCSS
- Collaborated with other developers to build and maintain the new page for the Marvel Hero Project
- Applied A/B tests for the Marvel Universe Sell Page using HTML, Javascript, and SCSS
- Took initiative to rebuild the online Comic Reader using React, which was originally built with BackboneJS, in order to add more features
- Worked with the senior developer in refactoring the Marvel.com project, to improve site speed and reduce the amount of code
- Worked with 4 frontend interns, assigned them mini projects, and helped them understand the Marvel code
- Integrated Storybook, which is a development environment for UI components, enabling the frontend, design, and editorial teams to test out new ideas using Marvel.com components in real time
- Gave 2 presentations; one on how Storybook works, and another on a personal idea that I brought forward to the department which was to implement Marvel Face Filters using the SparkAR technology

### Front End Developer at The Corcoran Group

Sept 2017 - Oct 2018 | New York, NY

- Built approximately 15 internal applications with technologies such as React, Angular 2, and Webpack using agile practices and test driven development
- Created with the Senior Product Designer, 5 prototypes and conducted user research studies
- Collaborating across a diversity of technical teams to gather information used to build products
- Initially, as an Intern:
  - Helped the frontend team minimize the load of bugs
  - Learned about the company's engineering principles through pair programming

## Technical projects

### emeM // [github](#) [demo](#)

Turn your image into a custom meme, or browse memes created by others

- Built component-based frontend using React
- Built RESTful API using Ruby on Rails and the MVC pattern
- Utilized Semantic UI React components and custom CSS to format and style frontend
- Used react-dropzone to accept image from user, superagent to transfer the image and Cloudinary to store the image