## Exercises

## Section 3.1

- 1. What output do the following calls of printf produce?
  - (a) printf("%6d,%4d", 86, 1040);
  - (b) printf("%12.5e", 30.253);
  - (c) printf("%.4f", 83.162);
  - (d) printf("%-6.2g", .0000009979);
- Write calls of printf that display a float variable x in the following formats.
  - (a) Exponential notation; left-justified in a field of size 8; one digit after the decimal point.
  - (b) Exponential notation; right-justified in a field of size 10; six digits after the decimal point.
  - (c) Fixed decimal notation; left-justified in a field of size 8; three digits after the decimal point.
  - (d) Fixed decimal notation; right-justified in a field of size 6; no digits after the decimal point.

## Section 3.2

- For each of the following pairs of scanf format strings, indicate whether or not the two strings are equivalent. If they're not, show how they can be distinguished.
  - (a) "%d" versus " %d"
  - (b) "%d-%d-%d" versus "%d -%d -%d"
  - (c) "%f" versus "%f"
  - (d) "%f, %f" versus "%f, %f"
- \*4. Suppose that we call scanf as follows:

```
scanf("%d%f%d", &i, &x, &j);
```

If the user enters

10.3 5 6

what will be the values of i, x, and j after the call? (Assume that i and j are int variables and x is a float variable.)

Suppose that we call scanf as follows:

```
scanf("%f%d%f", &x, &i, &y);
```

If the user enters

12.3 45.6 789

what will be the values of x, i, and y after the call? (Assume that x and y are float variables and i is an int variable.)

Show how to modify the addfrac.c program of Section 3.2 so that the user is allowed to enter fractions that contain spaces before and after each / character.

<sup>\*</sup>Starred exercises are tricky—the correct answer is usually not the obvious one. Read the question thoroughly, review the relevant section if necessary, and be careful!