

`a` has the wrong type. When used as an argument, it's a pointer to an array, but `find_largest` is expecting a pointer to an integer. However, `a[0]` has type `int *`, so it's an acceptable argument for `find_largest`. This concern about types is actually good; if C weren't so picky, we could make all kinds of horrible pointer mistakes without the compiler noticing.

## Exercises

### Section 12.1

1. Suppose that the following declarations are in effect:

```
int a[] = {5, 15, 34, 54, 14, 2, 52, 72};
int *p = &a[1], *q = &a[5];
```

- (a) What is the value of `*(p+3)`?
- (b) What is the value of `*(q-3)`?
- (c) What is the value of `q - p`?
- (d) Is the condition `p < q` true or false?
- (e) Is the condition `*p < *q` true or false?

- W \*2. Suppose that `high`, `low`, and `middle` are all pointer variables of the same type, and that `low` and `high` point to elements of an array. Why is the following statement illegal, and how could it be fixed?

```
middle = (low + high) / 2;
```

### Section 12.2

3. What will be the contents of the `a` array after the following statements are executed?

```
#define N 10

int a[N] = {1, 2, 3, 4, 5, 6, 7, 8, 9, 10};
int *p = &a[0], *q = &a[N-1], temp;

while (p < q) {
    temp = *p;
    *p++ = *q;
    *q-- = temp;
}
```

- W 4. Rewrite the `make_empty`, `is_empty`, and `is_full` functions of Section 10.2 to use the pointer variable `top_ptr` instead of the integer variable `top`.

### Section 12.3

5. Suppose that `a` is a one-dimensional array and `p` is a pointer variable. Assuming that the assignment `p = a` has just been performed, which of the following expressions are illegal because of mismatched types? Of the remaining expressions, which are true (have a nonzero value)?

- (a) `p == a[0]`
- (b) `p == &a[0]`
- (c) `*p == a[0]`
- (d) `p[0] == a[0]`

- W 6. Rewrite the following function to use pointer arithmetic instead of array subscripting. (In other words, eliminate the variable `i` and all uses of the `[]` operator.) Make as few changes as possible.

```
int sum_array(const int a[], int n)
{
    int i, sum;
    sum = 0;
    for (i = 0; i < n; i++)
        sum += a[i];
    return sum;
}
```

7. Write the following function:

```
bool search(const int a[], int n, int key);
```

*a* is an array to be searched, *n* is the number of elements in the array, and *key* is the search key. *search* should return *true* if *key* matches some element of *a*, and *false* if it doesn't. Use pointer arithmetic—not subscripting—to visit array elements.

8. Rewrite the following function to use pointer arithmetic instead of array subscripting. (In other words, eliminate the variable *i* and all uses of the `[]` operator.) Make as few changes as possible.

```
void store_zeros(int a[], int n)
{
    int i;
    for (i = 0; i < n; i++)
        a[i] = 0;
}
```

9. Write the following function:

```
double inner_product(const double *a, const double *b,
                    int n);
```

*a* and *b* both point to arrays of length *n*. The function should return  $a[0] * b[0] + a[1] * b[1] + \dots + a[n-1] * b[n-1]$ . Use pointer arithmetic—not subscripting—to visit array elements.

10. Modify the `find_middle` function of Section 11.5 so that it uses pointer arithmetic to calculate the return value.

11. Modify the `find_largest` function so that it uses pointer arithmetic—not subscripting—to visit array elements.

12. Write the following function:

```
void find_two_largest(const int *a, int n, int *largest,
                    int *second_largest);
```

*a* points to an array of length *n*. The function searches the array for its largest and second-largest elements, storing them in the variables pointed to by *largest* and *second\_largest*, respectively. Use pointer arithmetic—not subscripting—to visit array elements.

## Section 12.4

13. Section 8.2 had a program fragment in which two nested `for` loops initialized the array `ident` for use as an identity matrix. Rewrite this code, using a single pointer to step through the array one element at a time. *Hint:* Since we won't be using `row` and `col` index variables, it won't be easy to tell where to store 1. Instead, we can use the fact that the first element of the array should be 1, the next *N* elements should be 0, the next element should



be 1, and so forth. Use a variable to keep track of how many consecutive 0s have been stored; when the count reaches N, it's time to store 1.

14. Assume that the following array contains a week's worth of hourly temperature readings, with each row containing the readings for one day:

```
int temperatures[7][24];
```

Write a statement that uses the `search` function (see Exercise 7) to search the entire `temperatures` array for the value 32.

- W 15. Write a loop that prints all temperature readings stored in row `i` of the `temperatures` array (see Exercise 14). Use a pointer to visit each element of the row.
16. Write a loop that prints the highest temperature in the `temperatures` array (see Exercise 14) for each day of the week. The loop body should call the `find_largest` function, passing it one row of the array at a time.
17. Rewrite the following function to use pointer arithmetic instead of array subscripting. (In other words, eliminate the variables `i` and `j` and all uses of the `[]` operator.) Use a single loop instead of nested loops.

```
int sum_two_dimensional_array(const int a[][LEN], int n)
{
    int i, j, sum = 0;
    for (i = 0; i < n; i++)
        for (j = 0; j < LEN; j++)
            sum += a[i][j];
    return sum;
}
```

18. Write the `evaluate_position` function described in Exercise 13 of Chapter 9. Use pointer arithmetic—not subscripting—to visit array elements. Use a single loop instead of nested loops.

## Programming Projects

- W 1. (a) Write a program that reads a message, then prints the reversal of the message:
- ```
Enter a message: Don't get mad, get even.
Reversal is: .neve teg ,dam teg t'noD
```
- Hint:* Read the message one character at a time (using `getchar`) and store the characters in an array. Stop reading when the array is full or the character read is `'\n'`.
- (b) Revise the program to use a pointer instead of an integer to keep track of the current position in the array.
2. (a) Write a program that reads a message, then checks whether it's a palindrome (the letters in the message are the same from left to right as from right to left):
- ```
Enter a message: He lived as a devil, eh?
Palindrome
```
- ```
Enter a message: Madam, I am Adam.
Not a palindrome
```