

Human **vs** Zombies

User manual

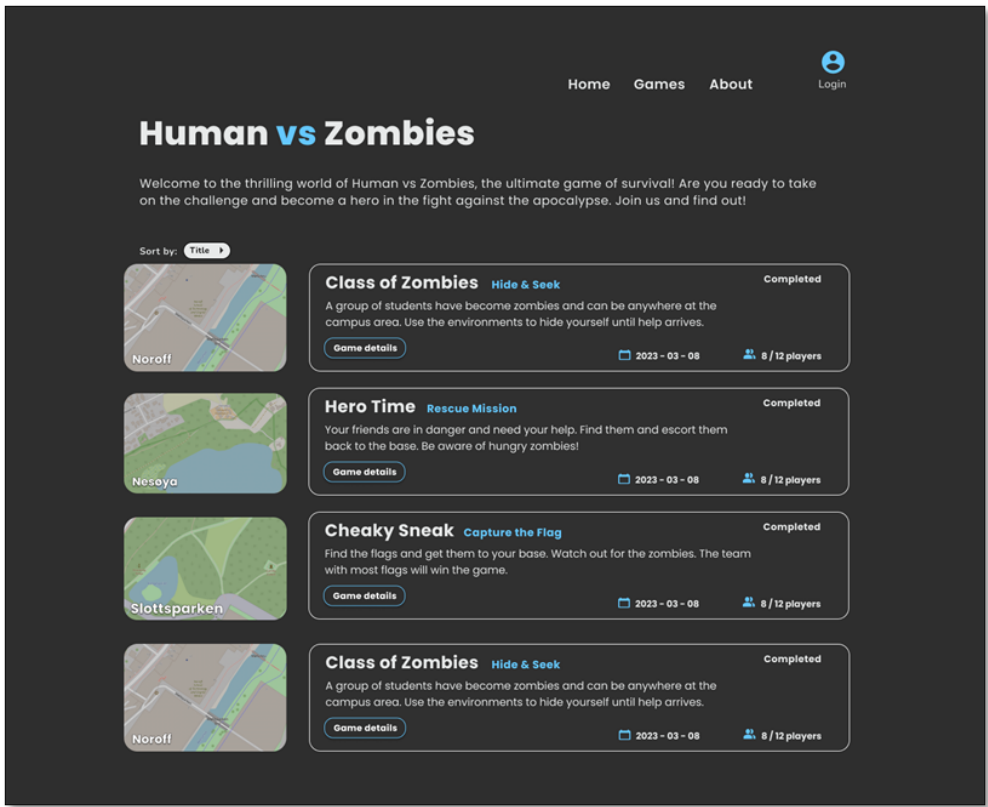
What is “Human vs Zombies”?

Humans vs. Zombies (HvZ) is a popular game played in different settings worldwide that simulates a hypothetical scenario of a zombie infection spreading through a population.

In this game, players are divided into two groups: the humans, who try to survive the outbreak by completing missions and avoiding being tagged by the zombies, and the zombies, who try to infect the humans by tagging them. HvZ is a highly engaging and immersive game that encourages physical activity, teamwork, and strategic thinking among players.

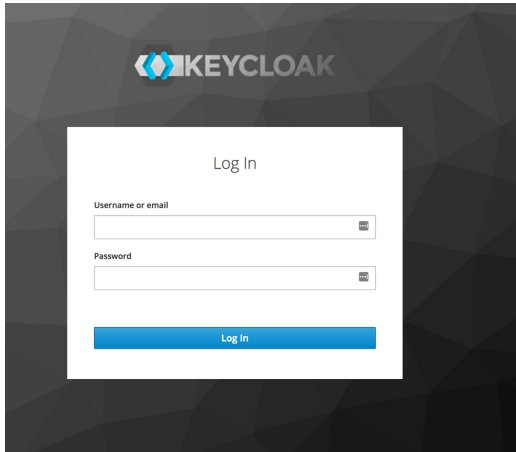
Landing Page

On the landing page, you can find selected games that you can join. The Sort by button lets you sort them by their title, number of players or state.



Keycloak

In order to gain access to the main functionality in game details as a join game. we need to login by clicking the login button. Here you need to provide the user credentials and keycloak will redirect you to the landing page again as a user.

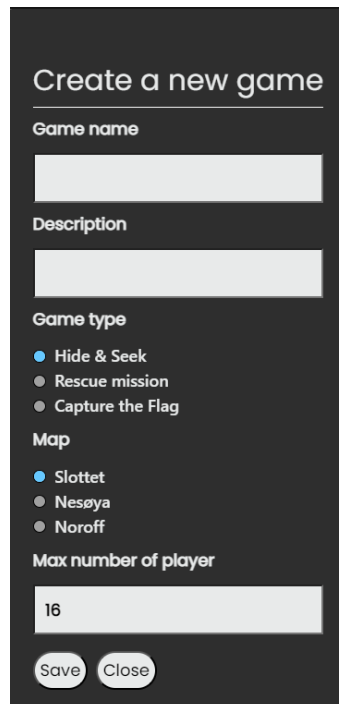
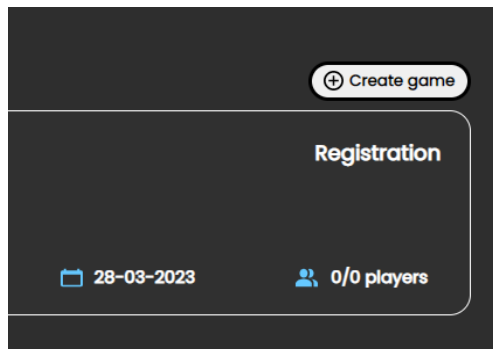


Create Game button

If the user has the admin credentials, they will be able to create a new game on the web page. Having admin credentials grants the user additional privileges and permissions like editing the game as well.

Form for creating a new game

when the admin clicks on the create game button. the popup modal will appear on the screen. This form will let the admin add a new game. By filling the game details data.



Game Details

The game details page lets the user add multiple functionality as joining the game, list of players, create a squad and add players to the squad. The player can generate Byte code and a Zombie will be able to generate kills.

Human vs Zombies

[Home](#)[About](#)[Sign out](#)

Kole Lee

Leave game


Noroff

"Hide and seek"

Zombie attack noroff

Administrator

Click on the map to assign location, click on the "check in" button to confirm the check in.



List of players

Name: kholje@no.experis.com	
Faction: Zombie	
Squad: N/A	
Name: mosti94@hotmail.com	
Faction: Human	
Squad: N/A	

List of players

Squad list

Bite code

Kills

There are no chats yet, start chatting buddy!

Global chat

Enter message here ...

Edit game

Edit game

The Edit game allows the administrator to make changes to the details of a game that they are currently playing. Meaning that they can modify number of players game name etc.

Title

Status type:

- ☒ [Registration]
- ☐ In progress
- ☐ Completed

Description

Game type:

- ☐ King of The Hill
- ☒ [Hide and seek]
- ☐ Capture the flag

Max players

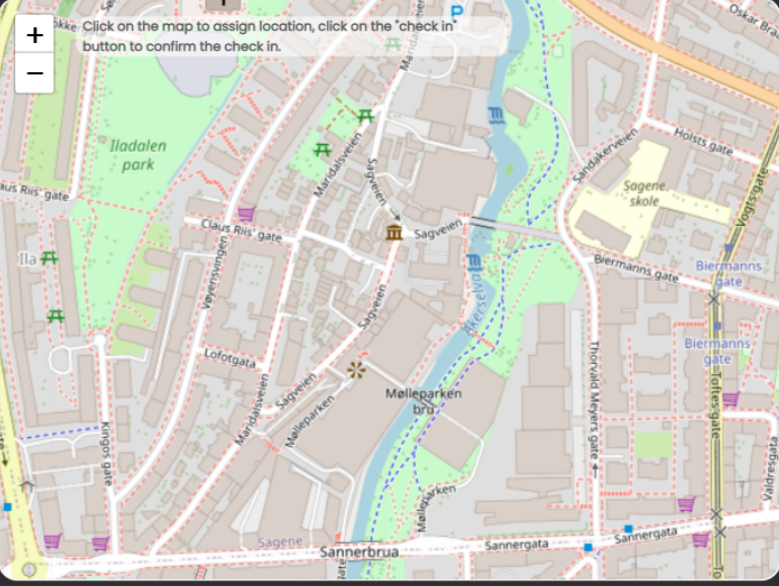
Save

When a user joins the game the list of players will display the player's user information and what faction the player belongs to.

+

-

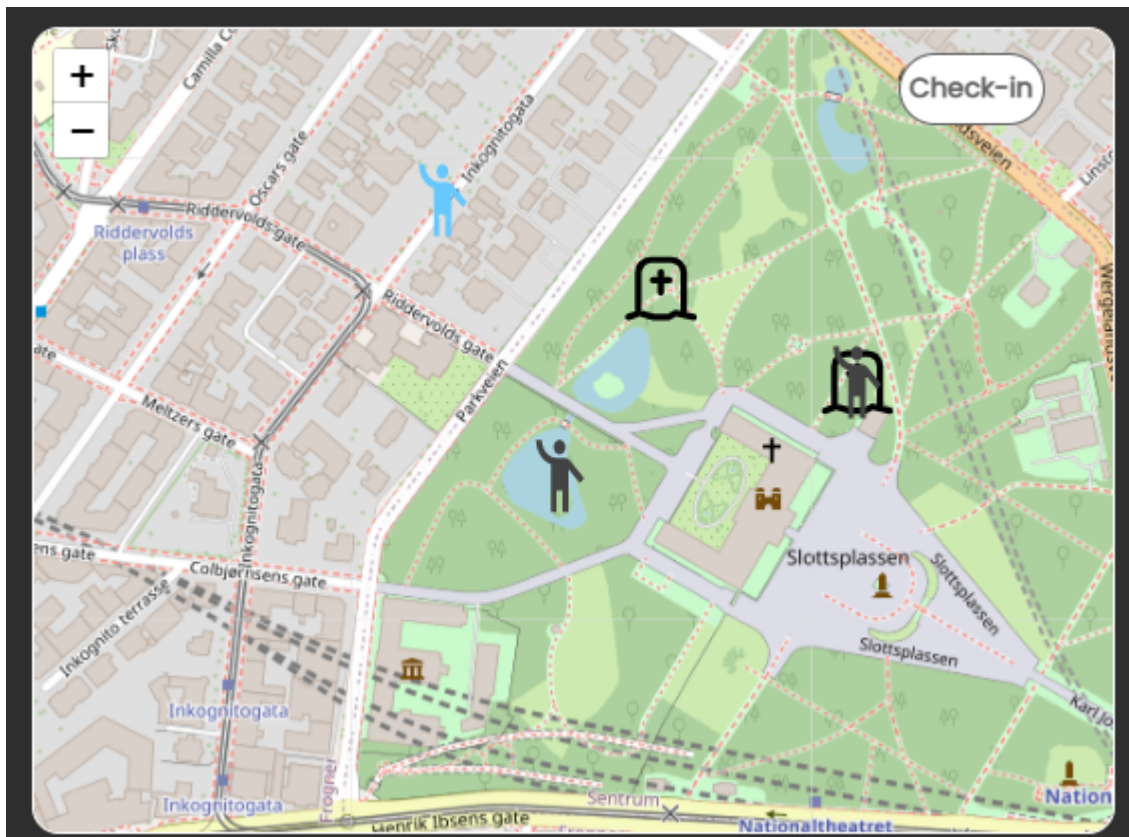
Click on the map to assign location, click on the 'check in' button to confirm the check in.



List of players

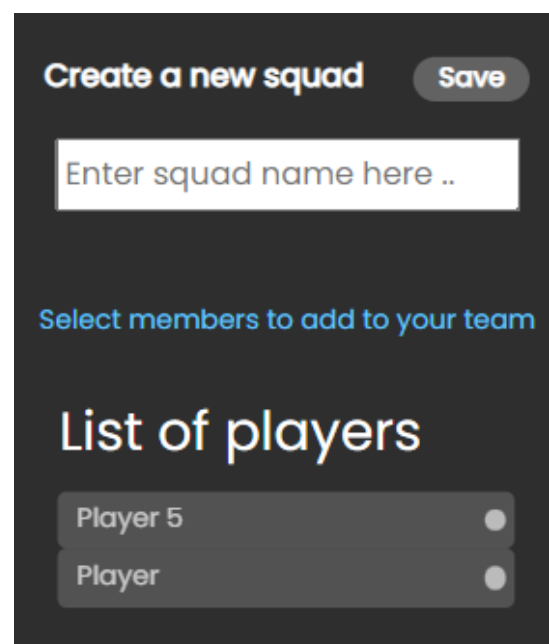
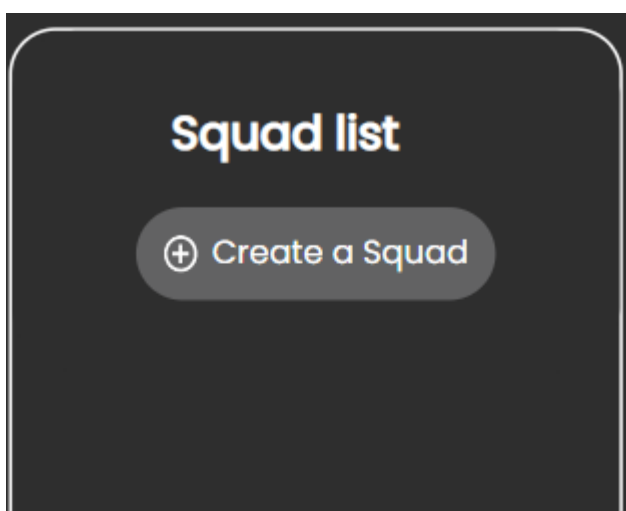
Name: khoile@no.experis.com	✕
Faction: Zombie	
Squad: N/A	✎
Name: mosti94@hotmail.com	✕
Faction: Human	
Squad: N/A	✎

Human can click in the map and check in if the zombie enter the bite code in the kills it will create a tombstone in the map



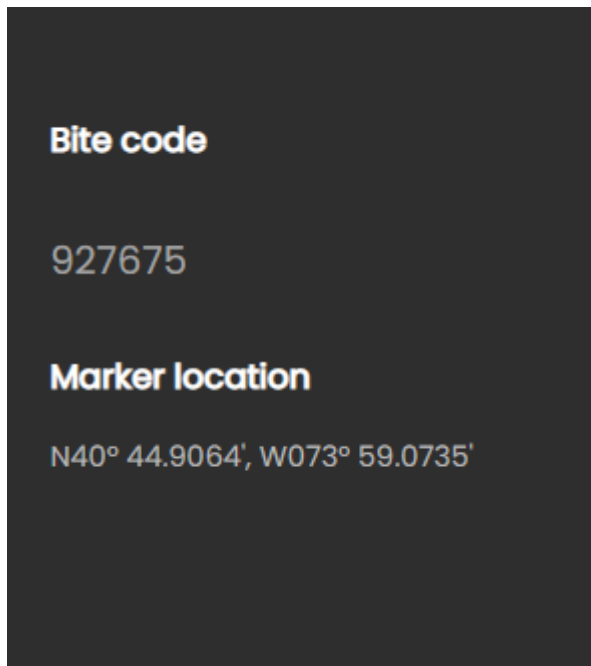
Squad list

When the player clicks on the squad list he will be able to create a squad.
You can add players to your squad plate by clicking on their name.



Bite Code

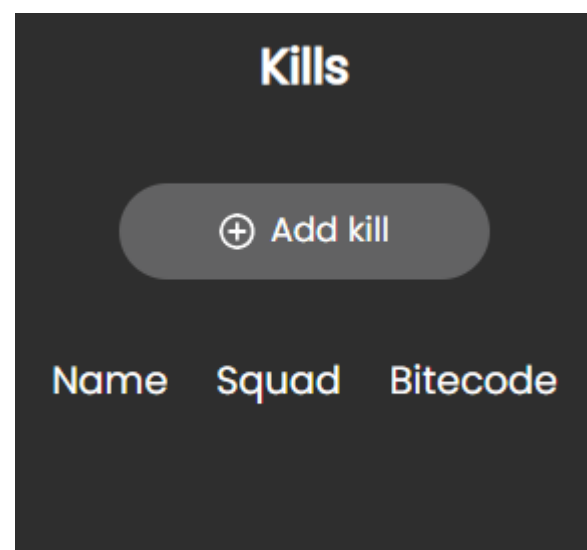
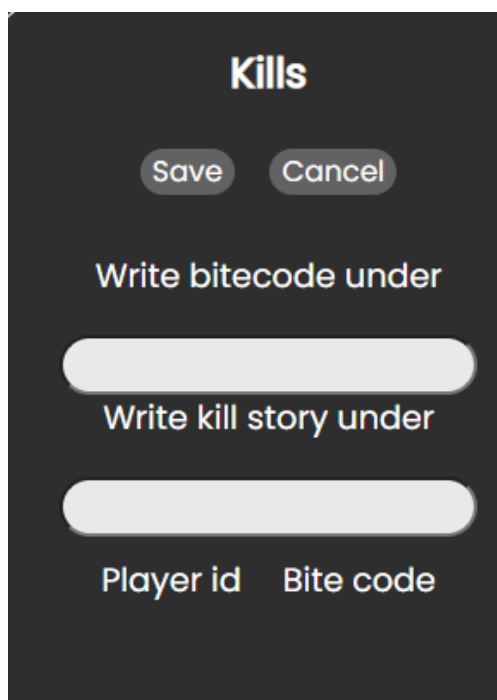
When the user joined the game a unique bite code was generated by the system. if the Zombie tags the player they can access the bite code.



Kills

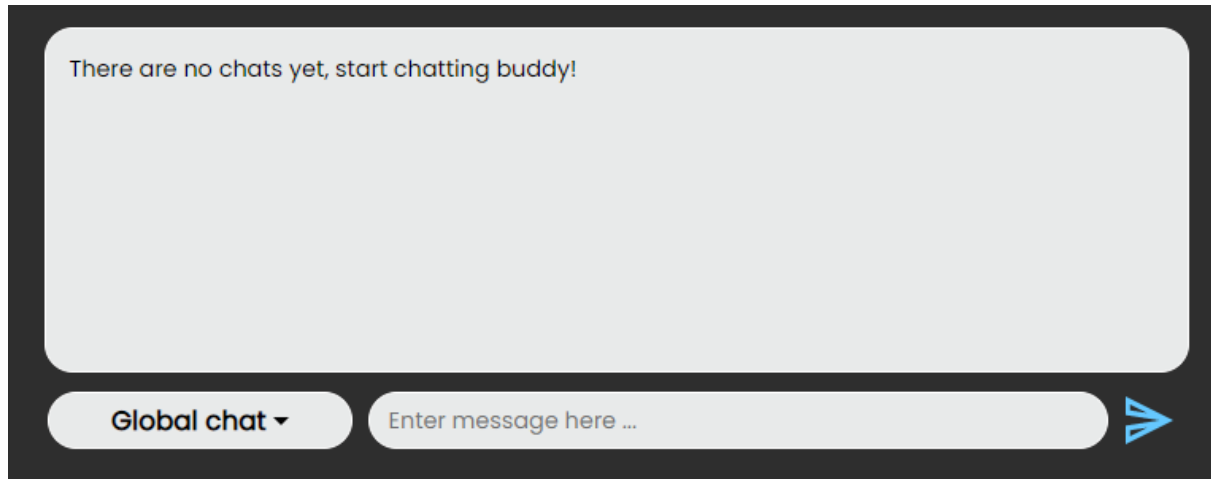
If you are a zombie you can obtain the bite code from the target human and add it to your kill list.

When you save these changes the human will be converted into a zombie. You enter the bite code and click on the save button.



Chat

You can chat with the other user in the global chat.



A mockup of a chat interface. It features a dark gray background. At the top, a light gray rounded rectangle contains the text "There are no chats yet, start chatting buddy!". Below this, there is a horizontal bar with a dark gray background. On the left side of this bar is a light gray rounded button labeled "Global chat" with a small downward arrow. To the right of the button is a light gray rounded input field with the placeholder text "Enter message here ...". On the far right of the bar is a blue double arrow icon pointing to the right.