

ELIO QOSHI

Open Source Designer and Community Builder

Former Video Game Artist-turned Open Source Designer advocating for better Usability and Design practices in Free Open Source / Security Software.

Also a public speaker and passionate community builder on local and functional levels, working with technologies which serve its people first.



CONTACT ME

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Tirana, Albania

EXPERIENCE

OONI 2017 - Present

Creative Lead for Open Observatory of Network Interference, creating User Experiences for the OONI mobile apps and websites. Also managing the Visual Identity consistently across OONI's communication channels.

ooni.torproject.org

CREATIVE LEAD

UX Visual Identity

Mozilla Reps Council 2017 - 2018

Council Member for Mozilla Reps (Representative) helping in shaping Mozilla's community and leadership program, part of the Open Innovation Team at Mozilla.

reps.mozilla.org

COUNCIL MEMBER

Open Innovation

Leadership Community

Mozilla 2017

Contractor for the Creative Team, Part of Marketing at Mozilla, working on Visual Identities for communities across Mozilla in accordance to the new Mozilla rebranding. Also helping other contributors get involved as design contributors at Mozilla.

mozilla.org

VISUAL DESIGNER

Visual Identity UX

Product Design Community

Open Labs 2013 - 2017

Open Labs is an NGO and non-profit founded in 2012 to promote and empower FLOSS and Open Source in Albania. It is home of the first Albanian Hackerspace and open source communities.

openlabs.cc

BOARD MEMBER

Free Software SysOps

Open Source Community

The Tor Project 2016 - 2017

Contractor for the UX Team at The Tor Project, working on the new styleguide to unify The Tor Project's brand and improve its products, including, but not limited to the Tor Browser.

torproject.org

VISUAL DESIGNER

Visual Identity UX

Product Design Community

Ura Creative 2016 - Present

Leading a design agency focused on helping Open Source projects with improved Usability and Design practices. Also building Identihub, a self-hosted Open Source software to organize Visual and Brand assets more efficiently

ura.design identihub.co

FOUNDER

Visual Identity UX Copywriting

Frontend Web Development

Mozilla Tech Speakers 2015 - Present

Volunteer Contributor speaking at conferences and events on topics closely related to Mozilla's mission. Mostly advocating for Open Source Design and designer-friendly web technologies.

mozilla.org

SitePoint 2013 - 2017

Writing Articles, creating video content and building an online community for SitePoint, a leading content portal for web developers.

sitepoint.com

OSCAL 2014 - Present

Open Source Conference Albania aka OSCAL, is the flagship international open source conference in the balkans focused on FLOSS, Open Source, and decentralized technologies in general. Organized by Open Labs Hackerspace.

oscal.openlabs.cc

Ministry of Communication 2012

Intern for one of the leading advertising agencies in Albania, creating 3D assets and models for TV advertisements.

ministryofcommunication.com

The Lost Dominion 2010 - 2013

Tomb Raider - The Lost Dominion is a non-profit video game developed by fans, for fans. It's the sequel to the famous, yet criticized "The Angel of Darkness", produced by Core Design Ltd. in 2003.

lostdominion.com

SPEAKER

Evangelism Public Speaking

AUTHOR

Technical Writing

CO-ORGANIZER

Free Software Event Management

Open Source Community

MOTION ARTIST

CGI Animation

3D Community

PROJECT LEADER

Game Design Game Development

Project Management

Art University Tirana 2013 - 2018 (Expected)

Multimedia & Graphic Design

BACHELOR OF ARTS

EDUCATION

ALBANIAN

Bilingual proficiency

ENGLISH

Full professional proficiency

GERMAN

Bilingual proficiency

LANGUAGES



linkedin.com/in/elioqoshi



keybase.io/elioqoshi





