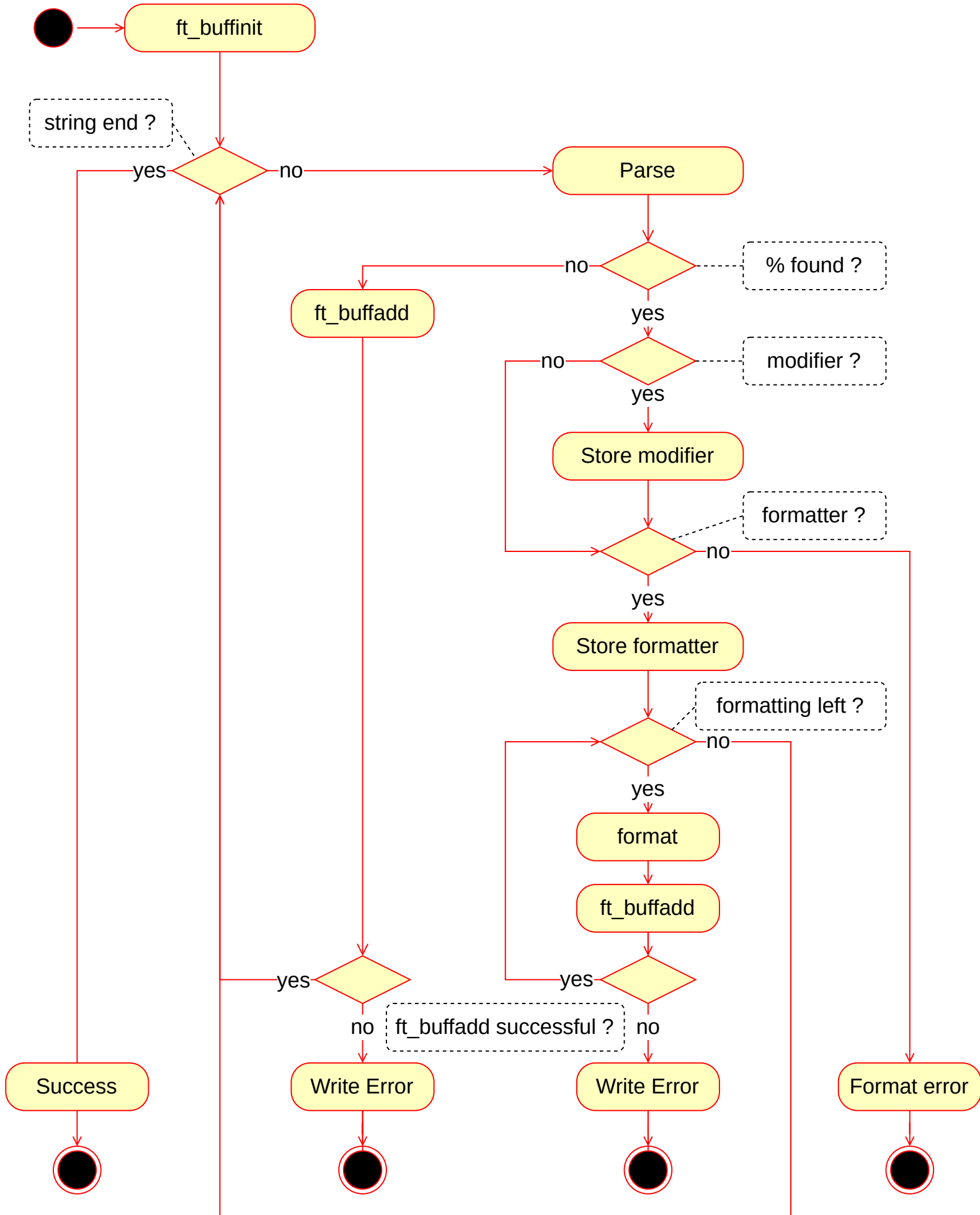
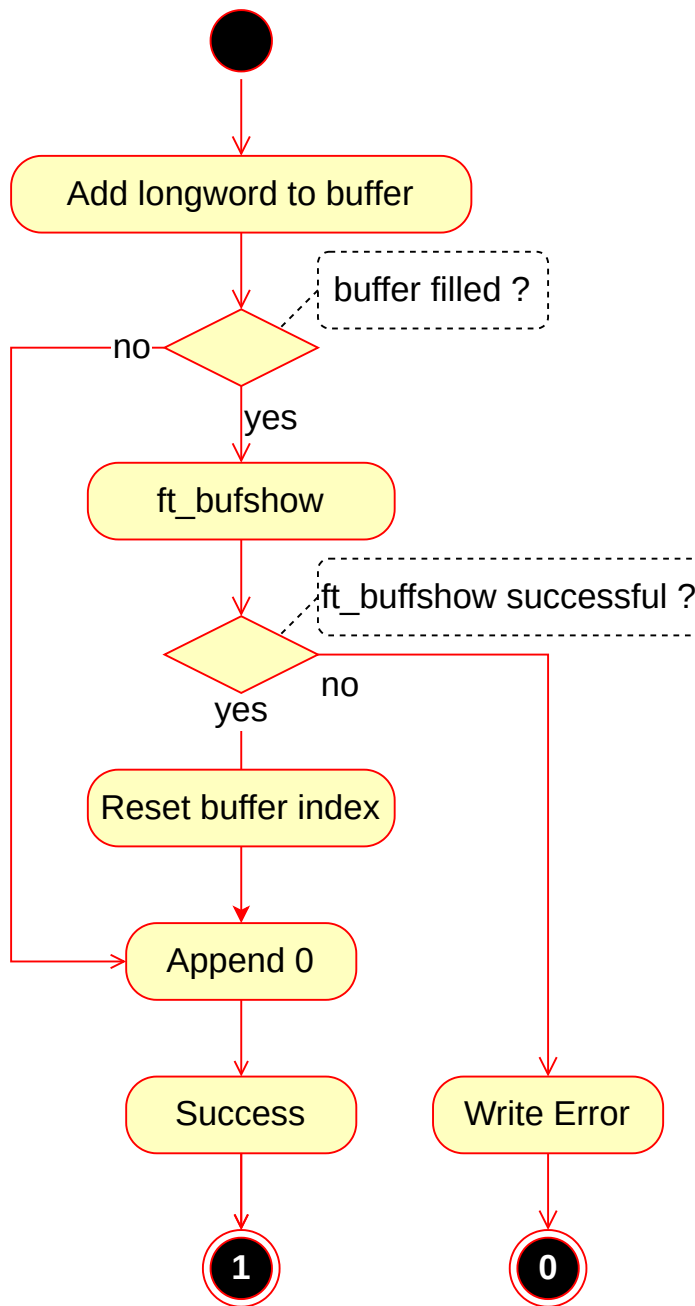


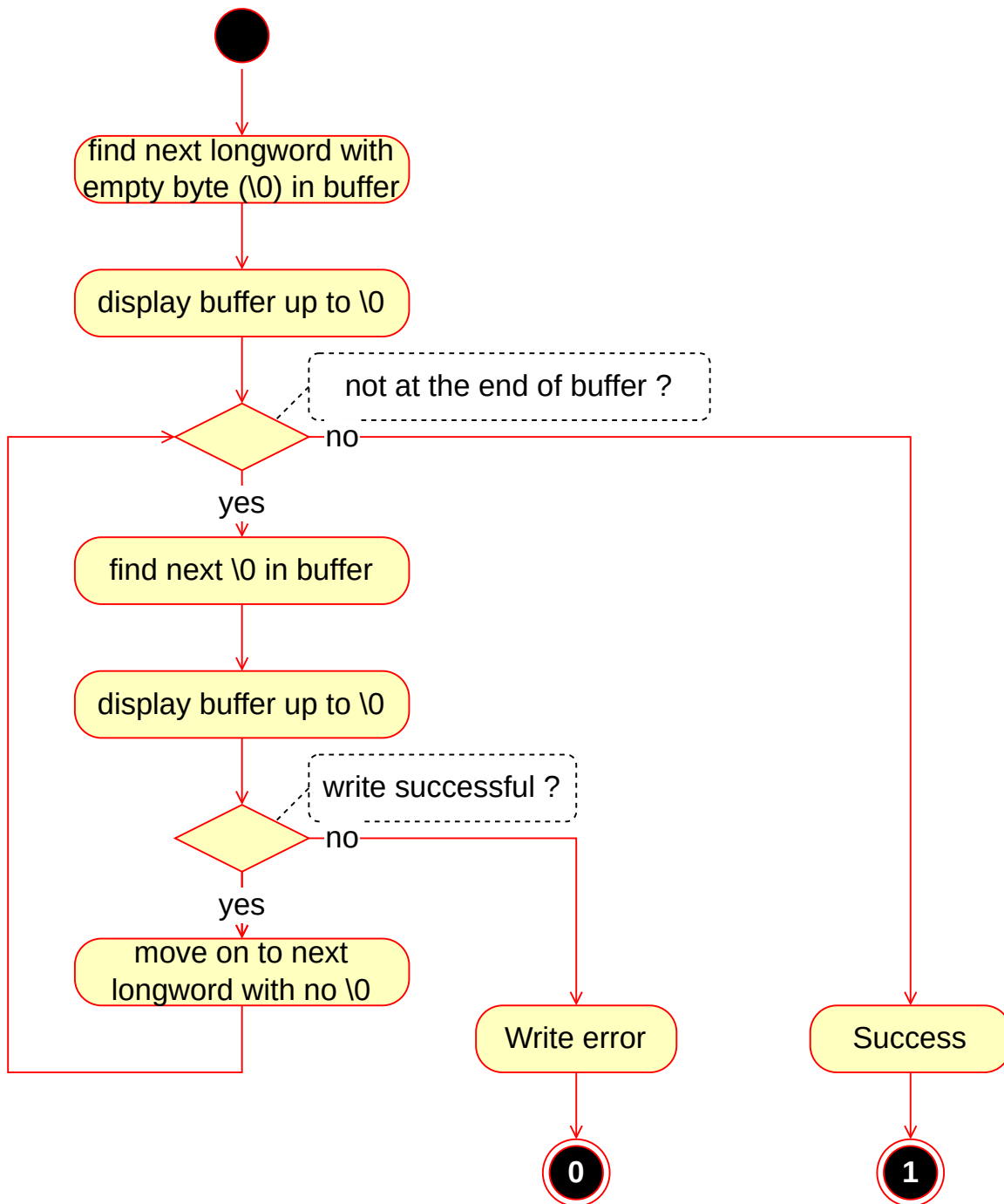
# ft\_printf



# ft\_buffadd



# ft\_bufshow



# buffer

<b>t_buffer</b>
+ buffer_index: size_t
+ data: unsigned long int[BUFFER_SIZE + 1]
+ ft_buffadd(unsigned long int*, long int): void
+ ft_buffinit(void): t_buffer

## ft\_buffinit

