Food Production in 2050

# 2050 : A new society for a new food production system

Process Book

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Introduction

This process book will detail the visualization projects from the brainstorming to the technical implementation. It will then cover our different merged ideas, and the thoughts behind each step following the good practices and implementation linked to the Data Visualization. Indeed, this project is a realization aiming the course Data Visualization (COM-480) at EPFL during the 2018 Fall Semester in collaboration with the Stanford University and especially the Natural Capital project. This team is developing practical tools and approaches to account for nature’s contributions to society. Their studies will then help important actors within companies, countries and organizations to make smarter decision for a more sustainable future.

# Overview

We are currently, in 2018, more than 7.5 billions humans on earth. In 2050, this population number will increase up to more than 10 billions. It will then mean to feed this increased population. The Natural Capital team analyzed and produced data and prediction regarding the food production environment for 2050. Hence, this data presents many attributes, as the calories produced, the temperature, the production and others, each described in the world map with precise point map with the associated attributes. This study followed 5 different behavioral model following the global society organization linked to a greenhouse gas concentration value. This allow the people to see the possible food production results for a sustainable implicated society with a low greenhouse gas concentration, compared to a nationalist society, possibly leading to wars and less concerned about the ecology. Our project will then explore, analyze and visualize this data in a spatial manner. Currently, 40% of the world terrestrial lands are used for agriculture. This could then be interesting to see how the world map could evolve according to these attributes.

# Motivation

The subject concerning predictions about food production in 2050 possess obviously an ecological aspect. First, this part of the project really interested us, as we are sensitive to the ecology. Indeed, in another EPFL course named Applied Data Analysis we’re doing a project analyzing and predicting ecofriendly trends using the Amazon dataset. Moreover, the fact that our work could help to understand the different tradeoffs and possibilities is a motivational aspect. We wished to learn about the type of prediction scenarios related to the food production, and to apply our knowledge into a map visualization. This was an opportunity to work on a concrete and impactful research.

# Target Audience

Our target audience is anyone interested or involved in the ecological aspects. We implemented our visualization to allow non-specific users, as we were, to understand the different scenarios which are properly explained, and the different values shown in the map. We hope to give a better understanding of the scenarios involved, and maybe a self-thought about the behavior of each person to choose the best possible future in 2050.

Concept

# Dataset

Our given data corresponds to 20 csv files of approximately 1 million samples described by 20 features each. Indeed, there is 5 SSP (Shared Socio Economic Pathways) which are then split in 4 different RCPs (Representative Concentration Pathways). To resume the SSP models will integrate how the society will evolve and behave (Sustainability, Middle of the Road, Regional Rivalry, Inequality and Fossil Fuel Development are the 5 different pathways). The RCP in each model will give the results using a possible value of the concentrated gas emission / radiative forcing (for example if we get to +4.5 W/m²).

# Exploratory Data Analysis - Processing

First, we visualized the data using Python and especially pandas/numpy. We provided in the github our Jupyter Notebook allowing the loading of a data csv, and the total process of cleaning and extraction. We first of all focused our efforts to handle the SSP1cc model data. We then visualized the data using some description methods to see the ranges, means, max/min of the values and how the points were organized. For the organization the points are ordered by the latitude feature, and in each discrete latitude values, the corresponding longitude values are ordered.

To have a first overview of the map, we decided to extract and process the “calories” feature with the associated position (latitude/longitude). We then cleaned the new dataframe by removing all the invalid values, and “standardized” the data, by taking the log and a coefficient of the calories, and then round the values in order to have a reduced length of string. Indeed we will then convert it to geojson so the string values have to be optimized.

As it is not really efficient to plot all the data points in a map (1 million), we decided to create data compression. For this we implemented an algorithm that will iterate through the different discrete values of latitude (north to south) and for each latitude value, iterate through the longitude west to east. Then we will cluster every 5 (parameter) points of following longitude to compute the mean of each feature and store it in a single point, if and only if the distance between each point is less than a threshold (parameter). This avoid then to compute the mean of some points starting in the east cost of the USA with some points in the west cost of Europe, leading to an averaged point a bit meaningless and with a position in the ocean. This will then allow having a data size divided by 5 (parameter) with a really small loss of precision.

Finally we decided to transform the dataframe into a geojson file, which is well implemented by our map API (cf Design) and which reduce the size memory.

Using this parameterizable python notebook we will then be able to load, clean and extract all the different csv models that we have, and select the wanted feature (calories, production, population etc..).

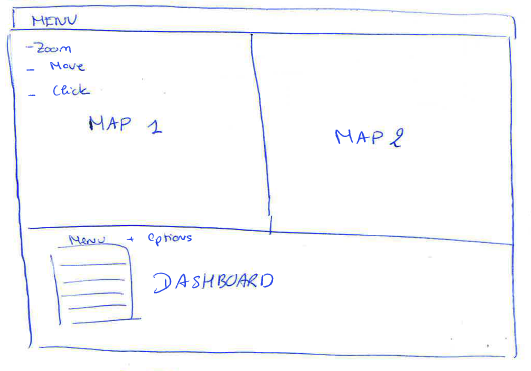
//Create schema of map clustering method

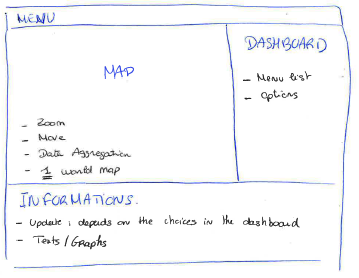
# Designs

## Visualization:

In this section we provide more insight in the design process. We include the sketches and elaborate on the evolution of the visualization from the idea, to the high level concept on paper to a prototype in code.

Different steps have motivated us from basic comparison visualization to a final approach. As we focus on spatial map comparison through several climate models, we though about visualizing two maps on the screen. The scenarios can be selected from a dashboard menu.

*Figure: Initial high level concept*

 After discussion and reviews (in group and with professors), we deviate from that initial proposal and concede that two maps are not efficient at all and too heavy for a user experience. It is not user-friendly for an audience and is not really relevant. The comparison has to be made by our visualization and not by the user who has to make (or guess) the difference between two regions on two different maps. Thus we will implement a graphical user interface as a menu selection. We will discuss about it later.

*Figure: Final high level concept*

Then comes the visualization itself, there are a lot of things to define:

1. Which data to visualize
2. How to visualize the data
3. How the user can interact with it
4. Color scales for the data

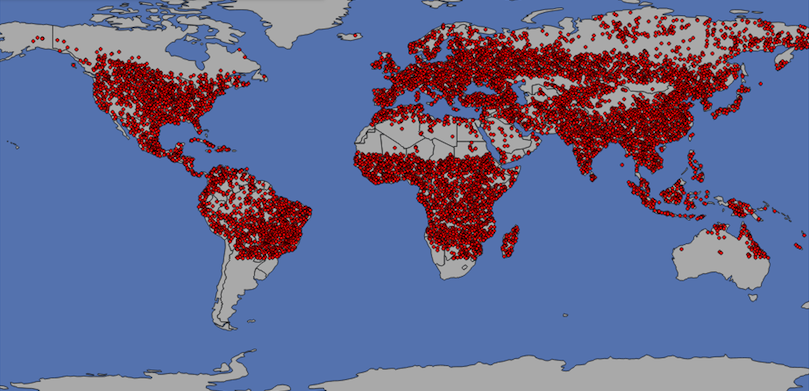
1. What to visualize

At first, we selected for all scenarios, four parameters to visualize, such as: calorie production in calories/year, cropland in % of hectare, yields in cal/ha and population count per pixel. Thus we had in total 20 possible map visualization.

When discussing potential use-cases for this visualization, it came to us that this is far away to much. So we reduced them to keep the most differents scenarios (substainability, inequality and fossil development) with only three parameters for each : calorie production, yields and population.

Then we can easily see and compare where we produce food with or without high yields vs where the population is mostly located.

2. How to visualize the data

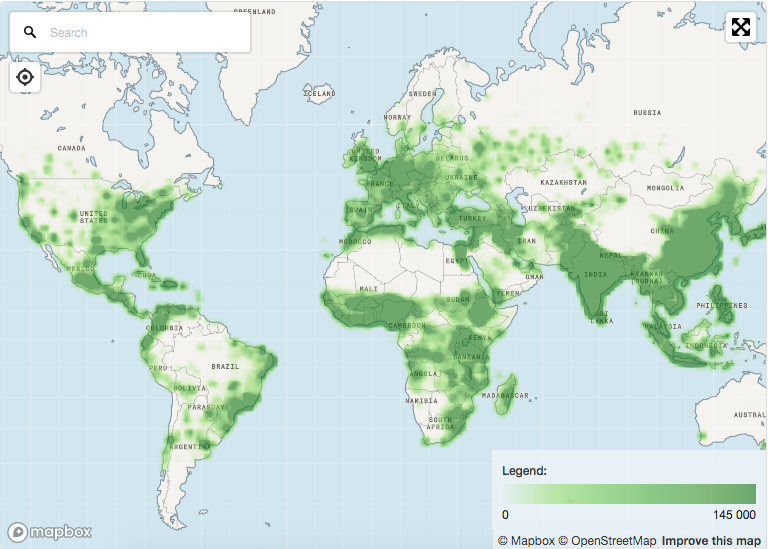
** As explained in the pre processing data, we were provided by some csv files. Our data consists of one millions points that we reduced by the data processing, and comes the idea of displaying it on a map. At first we query a world JSON file online and display the data on it as points. The result is shown below.

*Figure: Initial visualization*

The data consists of future climate scenario over the year 2050, a high resolution is not that mandatory as the data might change and variate in the futur. So, instead of a high precision at every coordinate point, a global overview by region/country can be more relevant. Thus we decided to go though a heatmap.

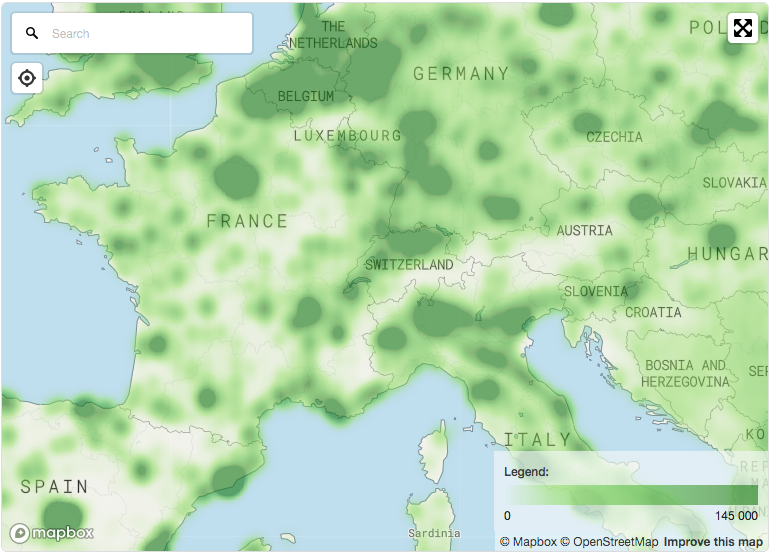
Heatmaps are good for showing variance across multiple variables, revealing any patterns, displaying whether any variables are similar to each other, and for detecting if any correlations exist in-between them.

In that case, we are using Mapbox api (free until 50 000 visits/month) with Mercator map. The Mercator map is not most efficient because it distorts the size of objects as the latitude increases from the Equator to the poles but is relevant for worldwide overview.



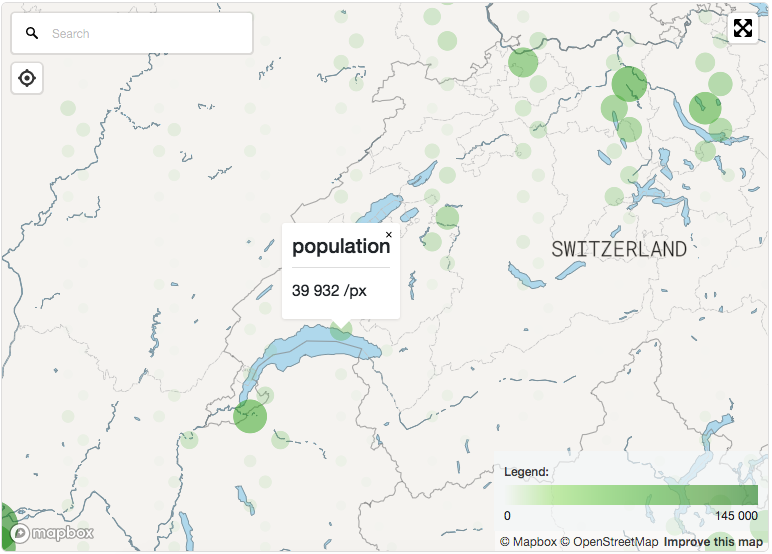
*Figure: Final heatmap visualization for population counts*

Heatmaps are powerful in giving a really global overview by region but also has some bias. From this point of view, if we take a look at Europe, it seems completely covered by green. But then if we zoom at it, this is what we obtained:



*Figure: Europe zoom on population count*

Indeed users can have trouble interpreting the map. This is why we implemented a third level of zoom: data points. The goal is to allow user to zoom deeper and then interact with the data.



*Figure: Lausanne population count*

3. User interactions

Mapbox API provides several tools, some of them are fancy but can be useful (search for location, full screen mode, ..). Actually the user can move and zoom on the map. The zoom limit (or level) will be restricted to our precision kept from the data reduction we made and to keep regional overviews. Indeed our data contains predicted scenario not ground truth, this is why we can set a precision threshold.

As we presented earlier, there is a possibility, from a certain zoom level, to click on the circles that appear in order to get the value.

On the right side, there is user interface for scenario and parameters selection. It is not apart from the visualization itself but contributes to the user experience. Initially, with the prototype with five scenarios, the menu selection was implemented like a drop-down menu. By reducing the number to three, therefore we changed it and use a more visual selection menu.

It is made of circle sorted by the increase order of challenges that the scenario has to face in development challenges. The user can select one of them by simply clicking on the matching circle.

Below the map will be placed a container/placeholder in order to display more information about the scenario that the user has chosen. We do not forget that our target audiance can be either researchers (Stanford users for example) or common users that do not have strong knowledge in the data visualized.

4. Color scales for the data

The color scale is defined by the mapbox’s heatmap API. This API automatically normalized the data from 0 to 1 and then we just have to specify the range and colors for each level. As we are treating calorie production and yields, the evidence color scale seems to be in green. But for population count, green is not what is mostly use and we moved to red.

# Implementation

In this section we will further discuss implementational details, based on the final implementation model in the previous section.

We will cover technical details: libraries, the functionalities and reasoning behind it, as well as the overview and uses of the visualization.

## Technical details

We will start by an honest remark, that we have used the a powerful api map for of visualizing with existing libraries and wrappers: mapbox. We already presented it earlier but we will dwell more on it in this section.

PARTIE ELIOTT SUR SON COMPTE MAPBOX ET MODIF DES CARACTÉRISTIQUES DE LA MAP

The first step is the creation of an empty map where we specified the center coordinates and the zoom levels. Then we bound the data, in geojson format, which corresponds to the map’s source. The source is where the api will look for the data to display on the map.

The last part is layers. Indeed, the geojson files contain several properties (calories, population, ..), and thus we can display the data as an layer over the map. Layers can be easily add and remove once the source file has been loaded.

This comes to one of our biggest problem: size of our data files. Indeed, even after data processing and reduction, each file is around 40MB. Each time the user change the scenario, we have the remove the previous source and bind the new file as the new map’s source, and it takes time. The solution would have been to store those data in the user’s session storage. But