

Lecture 6-7 Assignments Road Network

1. a.) Assigning the array true from 1st [0] and 3rd position [2] and since bools of arrays [8] the following undeclared in the array is False

```
1  #include <stdio.h>
2  #include <stdbool.h>
3
4  #define NUM_PATHWAYS ((int) (sizeof(pathway) / sizeof(pathway[0])))
5
6  int main(){
7
8      bool pathway[8] = {[0] = true, [2] = true};
9
10     for(int i = 0; i < NUM_PATHWAYS; i++){
11
12         if (pathway[i]){
13             printf("pathway[%d] is open \n", i);
14         }
15         else {
16             printf("pathway[%d] is close \n", i);
17         }
18     }
19     return 0;
20 }
21
22
```

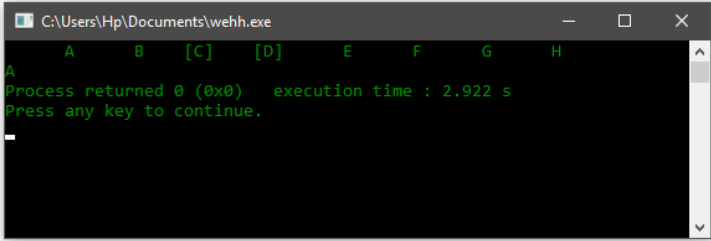
1. B.) From the arrays since the first three is only declared “true, false, true” therefore the next succeeding undeclared will be read is false

```
1  #include <stdio.h>
2  #include <stdbool.h>
3
4  #define NUM_PATHWAYS ((int) (sizeof(pathway) / sizeof(pathway[0])))
5
6  int main(){
7
8      bool pathway[8] = {true, false, true};
9
10     for(int i = 0; i < NUM_PATHWAYS; i++){
11
12         if (pathway[i]){
13             printf("pathway[%d] is open \n", i);
14         }
15         else {
16             printf("pathway[%d] is close \n", i);
17         }
18     }
19     return 0;
20 }
21
22
```

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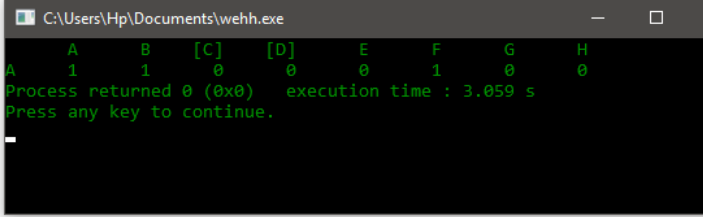
2. First upon creating the diagram of adjacency creating of the column as label or assignment from the column using for loop of char.

```
2  #include<stdbool.h>
3
4  #define SIZE 8
5
6  int main(){
7      //Initialize road_networks
8      bool road_networks[SIZE][SIZE] = {
9          {1, 1, 0, 0, 0, 1, 0, 0},
10         {1, 1, 1, 0, 0, 0, 0, 0},
11         {0, 1, 1, 0, 1, 1, 0, 0},
12         {0, 0, 0, 1, 1, 0, 0, 0},
13         {0, 0, 0, 1, 1, 0, 0, 0},
14         {1, 0, 1, 0, 0, 1, 0, 0},
15         {1, 0, 0, 1, 0, 0, 1, 0},
16         {0, 0, 0, 0, 0, 1, 0, 1}
17     };
18
19     // Column
20     char col[8] = {'A', 'B', 'C', 'D', 'E', 'F', 'G', 'H'};
21
22     for (int i = 0; i < 8; i++){
23         if (i < 2 || i > 3){
24             printf("    %c", col[i]);
25         }
26         else if (i == 2 || i == 3){
27             printf(" [%c]", col[i]);
28         }
29     }
30     printf("\nA    ");
31
32     return 0;
33 }
34
```



Now inserting the rows of the arrays using nested loop to manipulate each tile of the diagram road network. The node from rows and column (matrix).

```
15     {1, 0, 0, 1, 0, 0, 1, 0},
16     {0, 0, 0, 0, 0, 1, 0, 1}
17 };
18
19 // Column
20 char col[8] = {'A', 'B', 'C', 'D', 'E', 'F', 'G', 'H'};
21
22 for (int i = 0; i < 8; i++){
23     if (i < 2 || i > 3){
24         printf("    %c", col[i]);
25     }
26     else if (i == 2 || i == 3){
27         printf(" [%c]", col[i]);
28     }
29 }
30 printf("\nA    ");
31
32 // Matrix
33 for (int i = 0; i < SIZE; i++){ // Using for loop to print the Matrix. i == row
34     for (int j = 0; j < SIZE; j++){
35         printf("%i    ", road_networks[i][j]);
36     }
37
38     return 0;
39 }
40 }
41
42
```



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From the matrixes each assigned from the arrays will now display all the rows containing each tiles respective value to display all via for loop all elements in matrixes displayed

```
16 {0, 0, 0, 0, 0, 1, 0, 1}
17 };
18
19 // Column
20 char col[8] = {'A', 'B', 'C', 'D', 'E', 'F', 'G', 'H'};
21
22 for (int i = 0; i < 8; i++){
23     if (i < 2 || i > 3){
24         printf("    %c", col[i]);
25     }
26     else if (i == 2 || i == 3){
27         printf(" [%c]", col[i]);
28     }
29 }
30 printf("\nA    ");
31
32 // Matrix
33 for (int i = 0; i < SIZE; i++){ // Using for loop to print the Matrix. i == row
34     for (int j = 0; j < SIZE; j++){
35         printf("%i    ", road_networks[i][j]);
36     }
37
38     // Row Title
39     char row[7] = {'B', 'C', 'D', 'E', 'F', 'G', 'H'};
40     if (i < 1 || i > 2){
41         printf("\n%c    ", row[i]);
42     }
43     else if (i == 1 || i == 2){
44         printf("\n[%c]    ", row[i]);
45     }
46 }
47
48
49 return 0;
50
51 }
```

Now since the path is always = 1 skipping the conditional this method will fail when a 1 is found from the chosen point and terminating the charging station if it equals from 1 and 2. Final value terminates from 1 in the row displays. If the station point at 2 and 3 the program will display the number of charging station before terminating all.

```
37
38 // Row Title
39 char row[7] = {'B', 'C', 'D', 'E', 'F', 'G', 'H'};
40 if (i < 1 || i > 2){
41     printf("\n%c    ", row[i]);
42 }
43 else if (i == 1 || i == 2){
44     printf("\n[%c]    ", row[i]);
45 }
46 }
47
48 // Input Starting Point
49 int point;
50 printf("\nWhich point are you located? 0 - A, 1 - B, 2 - C, 3 - D, 4 - E, 5 - F, 6 - G, 7 - H\n");
51 scanf("%d", &point);
52 printf("At point: %c\n", col[point]);
53
54 // Points Traveled to Nearest Charge Station
55 for (int i = 0; i < SIZE; i++){
56     if (road_networks[i][point] == 1){
57         point = i;
58         printf("Now at point: %c\n", col[i]);
59     }
60     else if (point == 6){
61         point = 0;
62         printf("Now at point: %c\n", col[i]);
63     }
64     else if (point == 2 || point == 3){
65         break;
66     }
67 }
68
69 // Printing Charge Station
70 printf("Point: %c arrived to charging station", col[point]);
71
72 return 0;
73
74 }
```

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References:

Adjacency Matrix in C | Adjacency matrix representation of graph. (n.d.). EQuestionAnswers. Retrieved May 12, 2022, from <https://www.equestionanswers.com/c/c-adjacency-matrix.php>

C program to implement Adjacency Matrix of a given Graph. (2020, May 21). GeeksforGeeks. Retrieved May 12, 2022, from <https://www.geeksforgeeks.org/c-program-to-implement-adjacency-matrix-of-a-given-graph/>

Github link: <https://github.com/elipancarl/CMSC21.git>