

# **Bringing Functional Safety to the SBOM**

## **SPDX Safety Profile Release Candidate**

---

**Elisa Workshop 19.11.2025**  
Nicole Pappler, AlektoMetis



# Agend

---

a

## SPDX and its profiles

- What is SPDX
- SPDX core model and profiles

## The Safety Profile in SPDX 3.1

- Motivation
- Model for SPDX 3.1
- Outlook



# Whoami – Nicole Pappler

Founder and Safety Consultant at AlektoMetis



## Professional History:

Been working in production maintenance, automotive, ECU software development

All my projects had some safety criticality

Started to focus on Functional Safety about 15 years ago

## Currently:

Tech consulting as part of AlektoMetis

Supporting my customers regarding Functional Safety, Security & compliant use of open source

Involved in some open source projects:

Zephyr (Functional Safety Manager)

ELISA (Medical & Systems Group)

FuSa for SPDX Profile Group

OpenChain (3<sup>rd</sup> party certification with TÜV SÜD)

## What else?

Contact handle at GitHub, Discord, etc: @nicpappler

# About SPDX

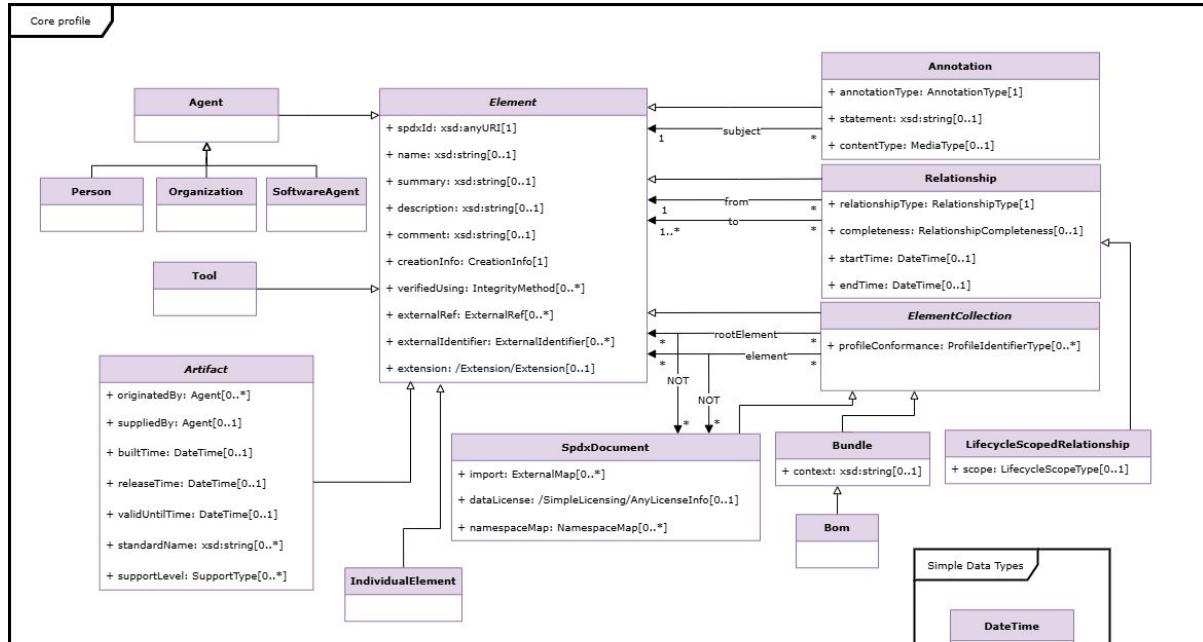
## System Data Package Exchange



- Open standard, providing a format to describe software in both machine and human readable way
- Communicate SBOM information, including provenance, license, security, and other related information
- SPDX 2.3 -> ISO/IEC 5962:2021,
- SPDX 3.0 currently on the way to become an ISO/IEC standard
- SPDX Project consists of the
  - SPDX Specification,
  - SPDX License List, and
  - SPDX tools and libraries

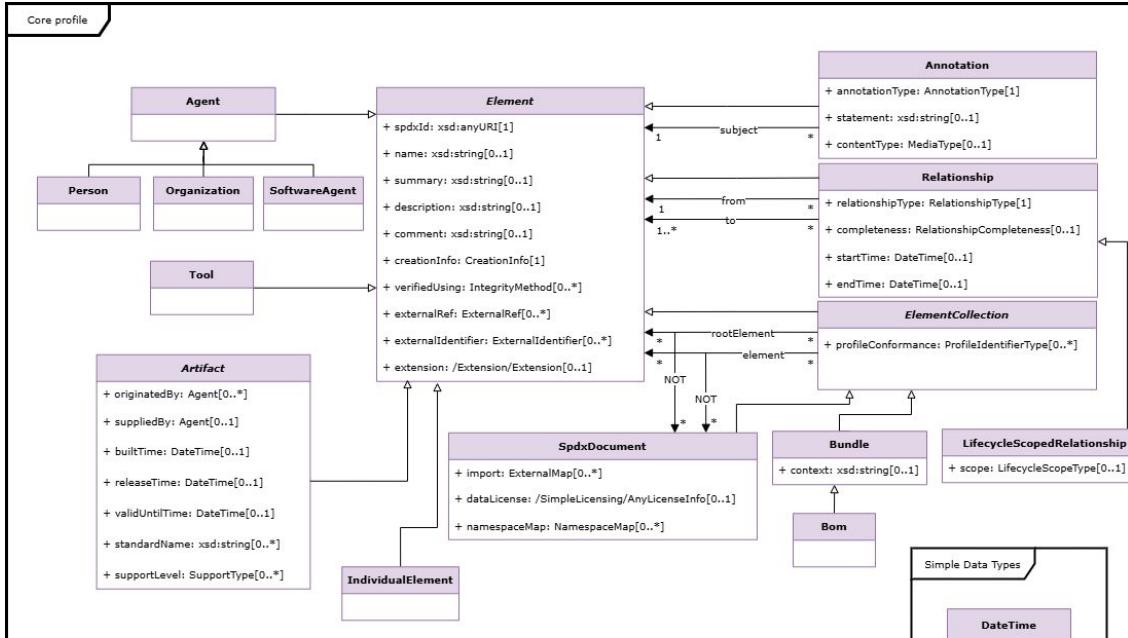
# SPDX 3.0 Specification

## Core



# SPDX 3.0 Specification

## Core



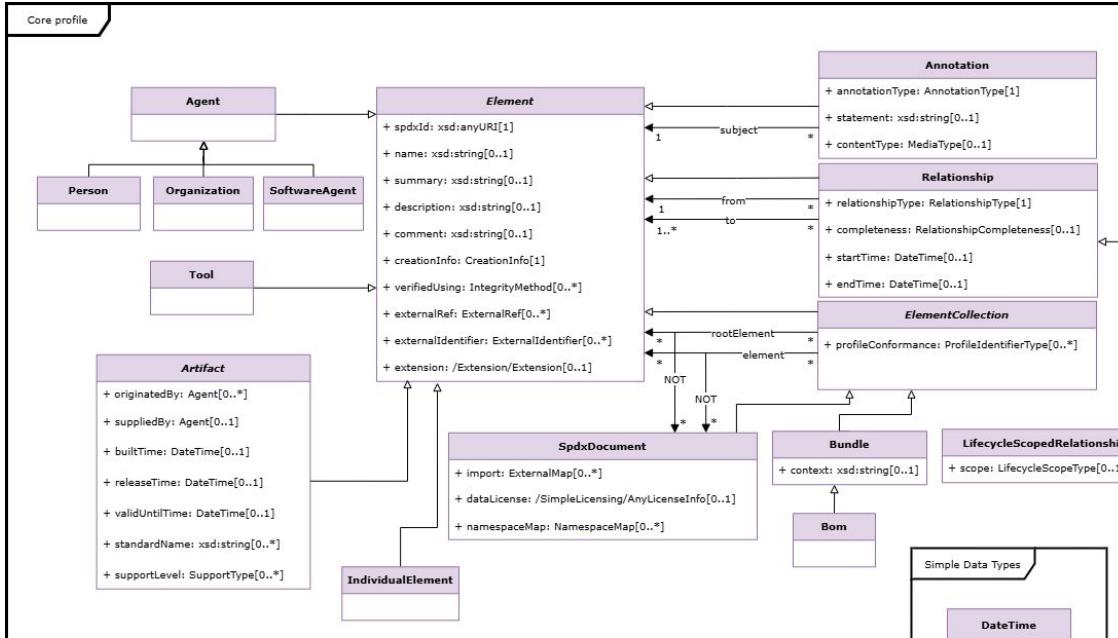
### Element:

Basic class, includes e.g. information on

- Creation (who, when)
- ID, name
- description

# SPDX 3.0 Specification

## Core



**Relationship:**

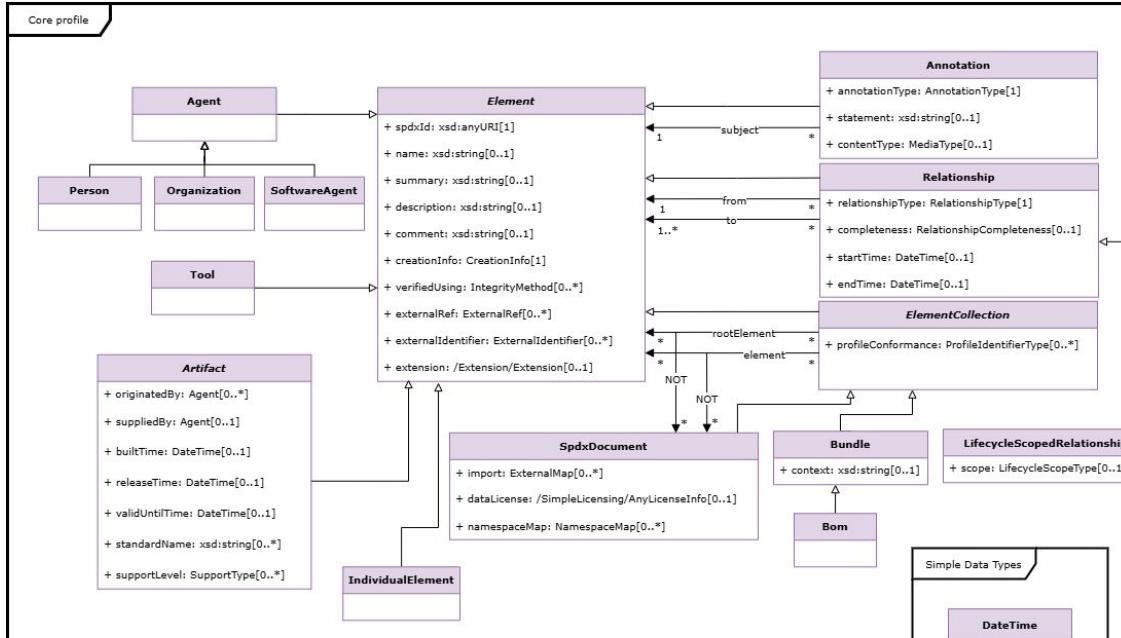
Class describing dependencies, like

- hasEvidence
- hasSpecification
- hasTest

Can be complete or incomplete

# SPDX 3.0 Specification

## Core



Agent:

Person, Organisation,  
SoftwareAgent (tool,  
script, etc.)

# SPDX 3.0 Spec

## Relationships



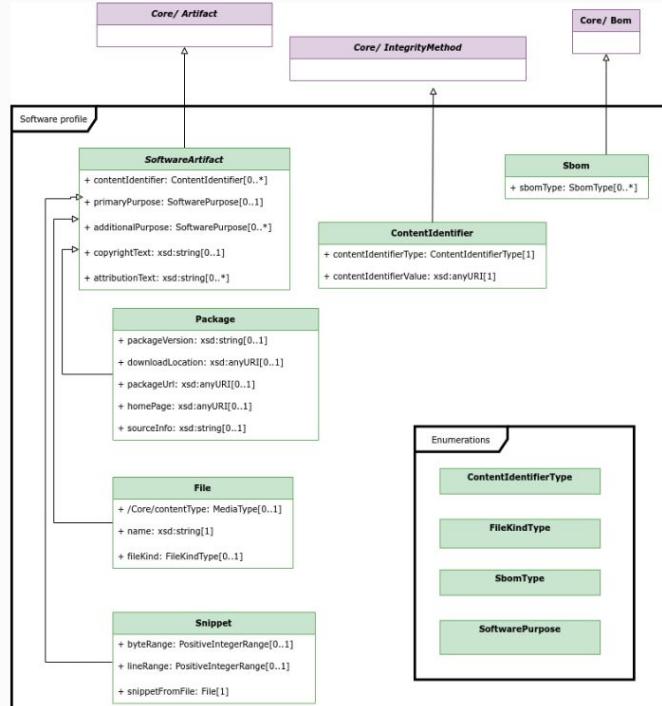
| Core Enumerations               |  |
|---------------------------------|--|
| <b>RelationshipType</b>         |  |
| <b>Meta</b>                     | amendedBy [Element -> Element]<br>describes [Element -> Element]<br>modifiedBy [Element -> Element]<br>other [Element -> Element] (comment)  |
| <b>Structure</b>                | contains [Element -> Element]  |
| <b>Behavioral</b>               | configures [Element -> Element]<br>delegatedTo [Element -> Element]<br>dependsOn [Element -> Element]  |
| <b>Pedigree</b>                 | copiedTo [Element -> Element]<br>expandedTo [Artifact -> Artifact]<br>generates [Artifact -> Artifact]<br>hasGeneratedFile [Element -> Element]<br>hasSubfile [Element -> Element]<br>hasDeletedFile [Element -> Element]  |
| <b>Provenance</b>               | ancestorFrom [Element -> Element]<br>availableFrom [Element -> Element]<br>descendantOf [Element -> Element]<br>variant [Artifact -> Artifact]   |
| <b>Serialization</b>            | serializedInArtifact [SpdxDocument -> Artifact]  |
| <b>Build</b>                    | hasBuildManifest [Element -> Element]<br>hasDistributionArtifact [Element -> Element]<br>hasDocumentation [Element -> Element]<br>hasDynamicLink [Element -> Element]<br>hasExample [Element -> Element]<br>hasHost [Build -> Element]<br>hasInput [Build -> Element]<br>hasOutput [Build -> Element]<br>hasMetadata [Element -> Element]<br>hasOptionalComponent [Element -> Element]<br>hasOptionalDependency [Element -> Element]<br>hasPrerequisite [Build -> Element]<br>hasProvidedDependency [Element -> Element]<br>hasRequirement [Element -> Element]<br>hasSpecification [Element -> Element]<br>hasStaticLink [Element -> Element]<br>hasTest [Element -> Element]<br>hasTestCase [Element -> Element]<br>hasVariant [Element -> Element]<br>invokedBy [Element -> Agent]<br>packagedBy [Element -> Element]<br>patchedBy [Element -> Element]<br>usedFor [Element -> Element] |
| <b>Licensing</b>                | hasDeclinedLicense [SoftwareArtifact -> AnyLicenseInfo]<br>hasDeclaredLicense [SoftwareArtifact -> AnyLicenseInfo]   |
| <b>Security</b>                 | affects [Vulnerability -> Element]<br>doesNotAffect [Vulnerability -> Element]<br>exploitCreatedBy [Vulnerability -> Agent]<br>fixedBy [Vulnerability -> Agent]<br>foundBy [Vulnerability -> Agent]<br>hasAssessmentFor [Vulnerability -> Element]<br>hasAssociatedVulnerability [Vulnerability -> Vulnerability]<br>publishedBy [Vulnerability -> Agent]<br>reportedBy [Vulnerability -> Agent]<br>republishedBy [Vulnerability -> Agent]<br>underInvestigationFor [Vulnerability -> Element]   |
| <b>AI/Dataset</b>               | hasEvidence [Element -> Element]<br>testedOn [Element -> Element]<br>trainedOn [Element -> Element]  |
| <b>ExternalRefType</b>          | altDownloadLocation<br>altWebPage<br>binaryArtifact<br>bower<br>builds<br>buildSystem<br>certificationReport<br>chat<br>componentAnalysisReport<br>composition<br>dynamicAnalysisReport<br>eolNotice<br>exportControlAssessment<br>funding<br>githubTracker<br>license<br>mailingList<br>mavenCentral<br>metrics<br>nuget<br>other<br>privacyAssessment<br>productMetadata<br>purchaseOrder<br>qualityAssessmentReport<br>releaseHistory<br>releaseNotes<br>risAssessment<br>riskAssessment<br>rootCauseReport<br>secureSoftwareAttestation<br>securityAdvisory<br>securityAdversaryModel<br>securityFix<br>securityHeader<br>securityPenTestReport<br>securityPolicy<br>securityThreatModel<br>socialMedia<br>staticManifest<br>staticManifestReport<br>support<br>vcs<br>vulnerabilityDisclosureReport<br>vulnerabilityExploitabilityAssessment  |
| <b>AnnotationType</b>           | other<br>review  |
| <b>ExternalIdentifierType</b>   | cpe22<br>cpe23<br>cve<br>email<br>getpid<br>other<br>packageUrl<br>securityOther<br>swid<br>swid<br>uriScheme  |
| <b>RelationshipCompleteness</b> | complete (default)<br>incomplete<br>noAssertion  |
| <b>LifecycleScopeType</b>       | build<br>design<br>development<br>other<br>runtime<br>test   |
| <b>ProfileIdentifierType</b>    | ai<br>build<br>core<br>dataset<br>extendedLicensing<br>extension<br>lite<br>security<br>simpleLicensing<br>software  |
| <b>HashAlgorithm</b>            | adler32<br>blake2b256<br>blake2b384<br>blake2b512<br>blake3<br>crystalsBilithium<br>crystalsKyber<br>ripemd160<br>md2<br>md4<br>md5<br>md6<br>other<br>sha1<br>sha224<br>sha256 (default)<br>sha284<br>sha3_224<br>sha3_256<br>sha3_384<br>sha3_512  |
| <b>PresenceType</b>             | no<br>noAssertion<br>yes   |
| <b>SupportType</b>              | deployed<br>designed<br>endOfSupport<br>limitedSupport<br>noAssertion<br>noSupport<br>support  |

# SPDX 3.0 Profiles

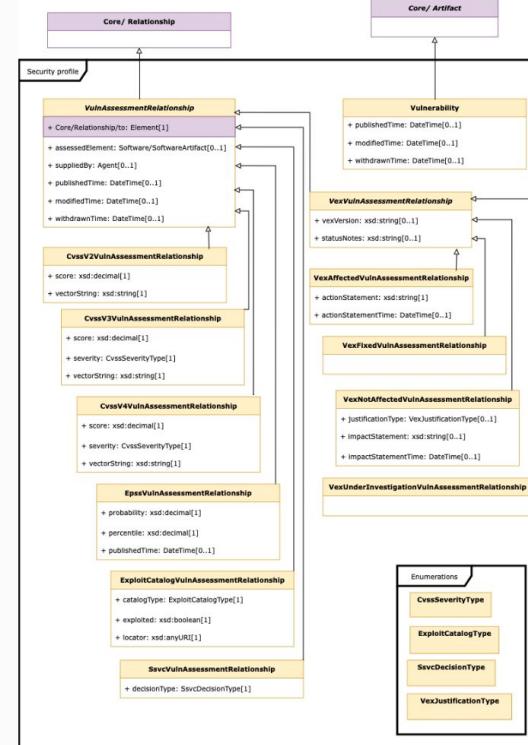
## Examples



### Software Profile



### Security Profile



# SPDX FuSa



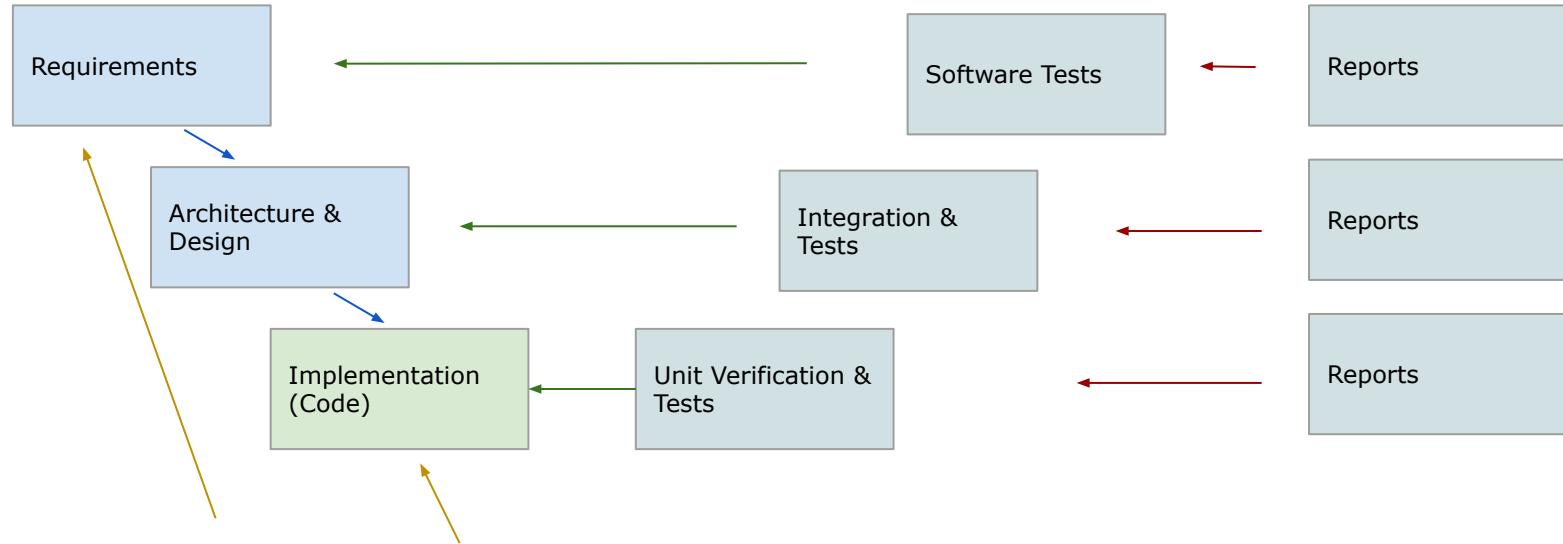
## Goal:

To create a SPDX profile, based on SPDX 3.0 that enabled the delivery of the documents created in a safety lifecycle to enable the automation of building, exchanging and processing safety evidences

## Use Cases:

- Generation of the Safety Case documentation
- Safety SBOM as exchange format in the supply chain
- Integrating the build of the safety documentation into the pipeline

# Dependencies in a FuSa Project



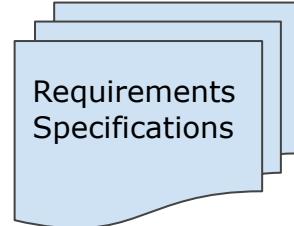
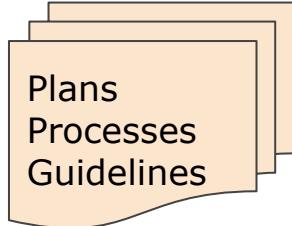
|                                   |                              |                               |                               |  |                         |  |
|-----------------------------------|------------------------------|-------------------------------|-------------------------------|--|-------------------------|--|
| Functional Safety Management Plan | Requirements Management Plan | Configuration Management Plan | Documentation Management Plan | Component Qualification / Supply Chain | Validation & Assessment | Tooling Eval & Qualification (Dev, Verification, Build, Deploy...) |
|-----------------------------------|------------------------------|-------------------------------|-------------------------------|--|-------------------------|--|

# FuSa documentation structure



All FuSa related documentation is part of the Safety Case!

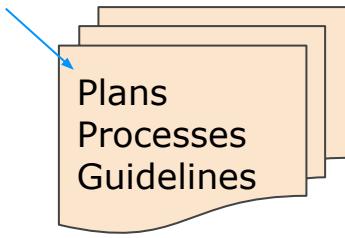
Think of all these documents as part of the release - each document is part of the Bill of Material, as is each screw, each microcontroller and each piece of software!



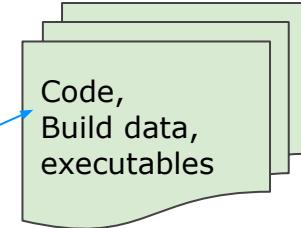
# Data Structure of current FuSa projects...



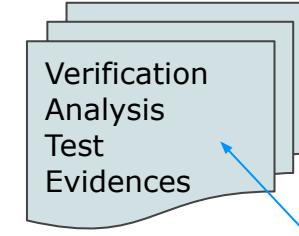
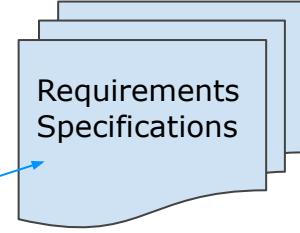
.pdf, .docx, QMS  
System,  
Wikis



One or more  
repos, git or svn  
based



Zoo of lifecycle  
management systems,  
.pdf, .docx

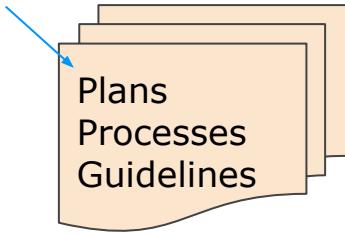


Zoo of lifecycle  
management systems and  
test tools,  
.pdf, .docx, .xls, html, code  
...

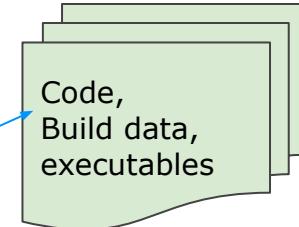
# Data Structure of current FuSa projects...



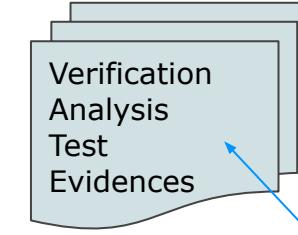
.pdf, .docx, QMS  
System,  
Wikis



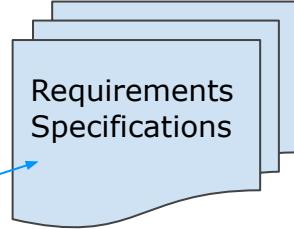
One or more  
repos, git or svn  
based



Traceability breaks  
between tools, between  
configurations, etc,  
impossible to keep up  
during updates and  
**product variants**



Zoo of lifecycle  
management systems,  
.pdf, .docx



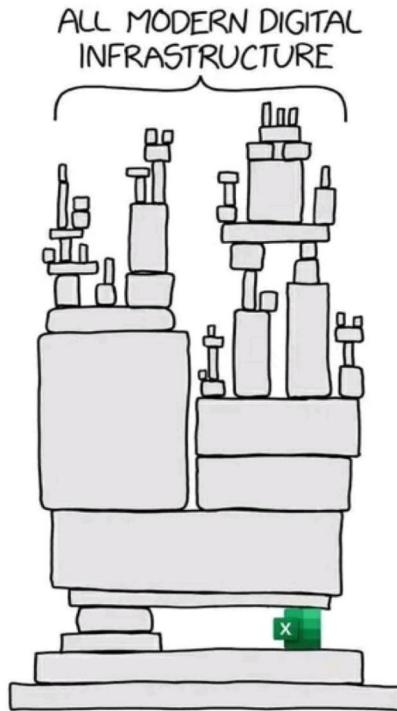
Zoo of lifecycle  
management systems and  
test tools,  
.pdf, .docx, .xls, html, code  
...

# No 1 Safety Information Exchange Format

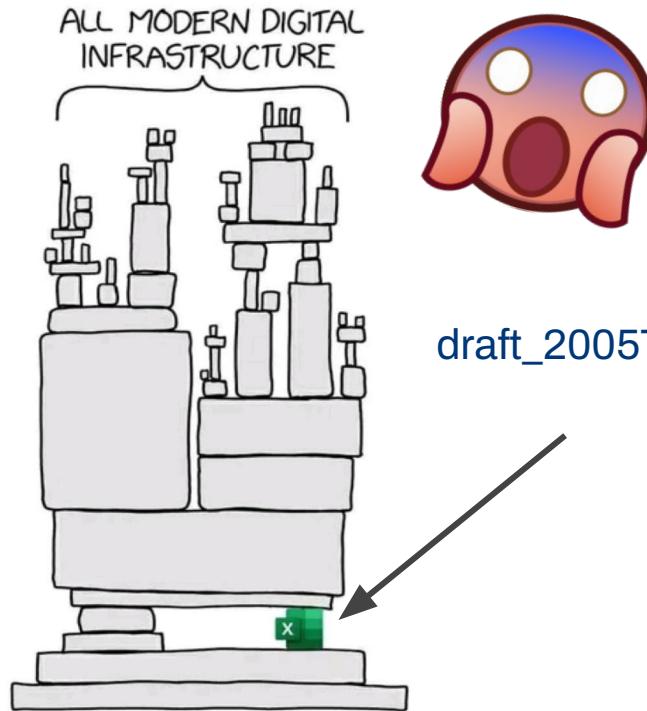


Any guesses????

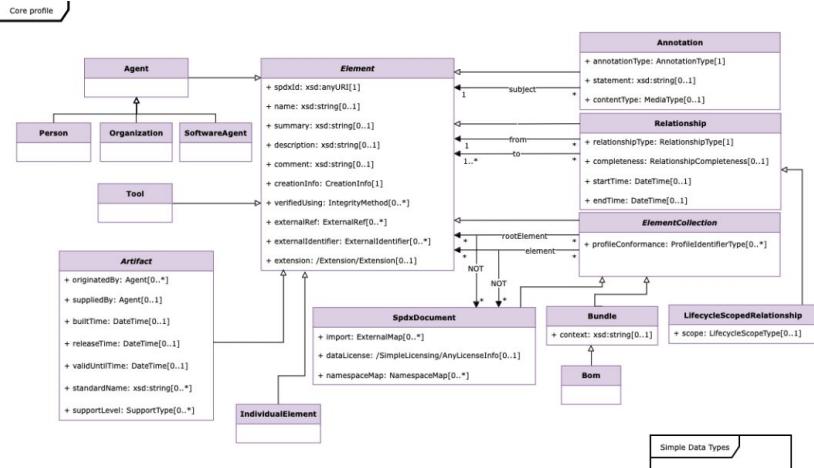
# No 1 Safety Information Exchange Format



# No 1 Safety Information Exchange Format



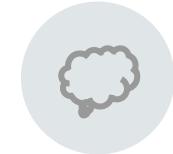
[draft\\_2005TemplateSafetyCase\\_thisproject\\_final\\_forTraceingv06.xls](#)



# Generate SBOMS when the data is known - by the projects



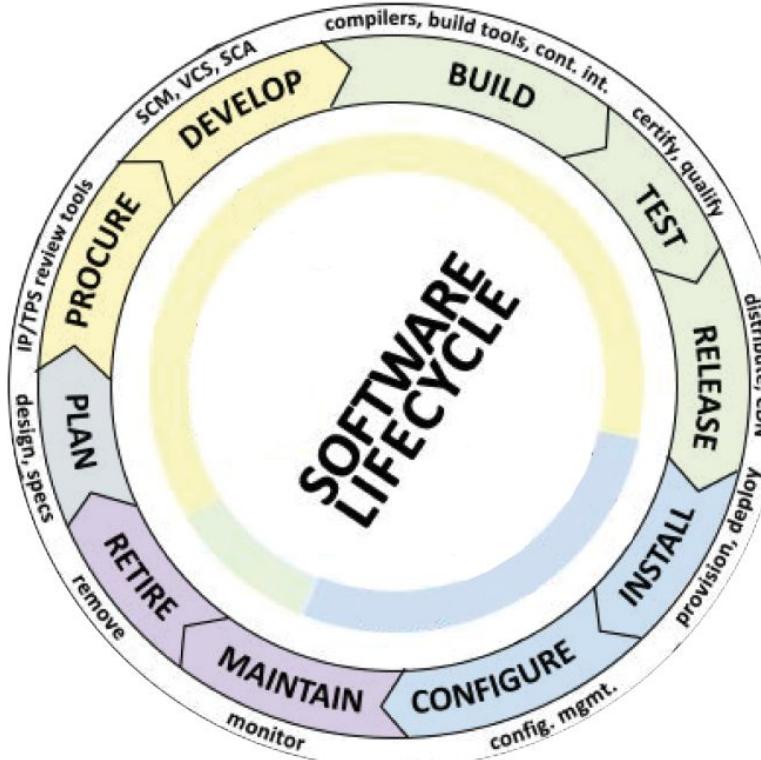
Source SBOM



Design SBOM



Runtime SBOM



Build SBOM



Deployed SBOM

# Exchange SPDX Safety SBOMs



## Evaluation & Implementation

Design SBOM

Source SBOM

## Build & Test

Build SBOM

Runtime SBOM

## Final integrated system

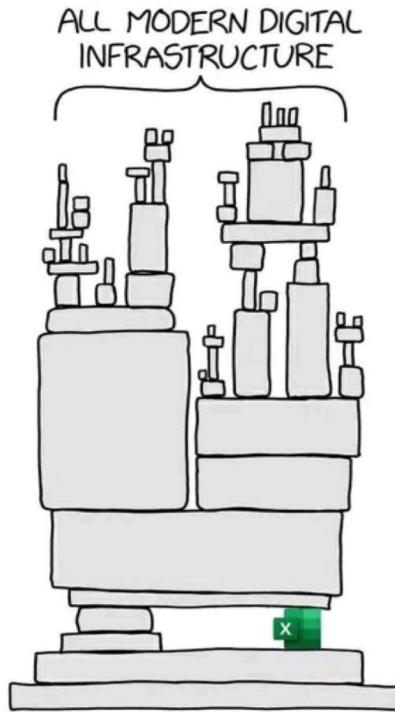
Deployed SBOM



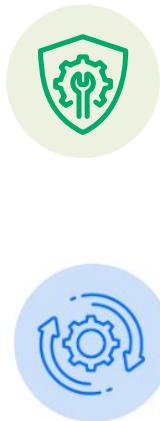
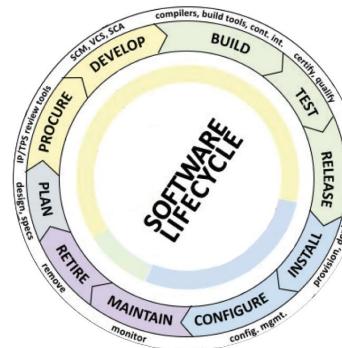
# Safety Information Exchange Format?



## SPDX SBOM

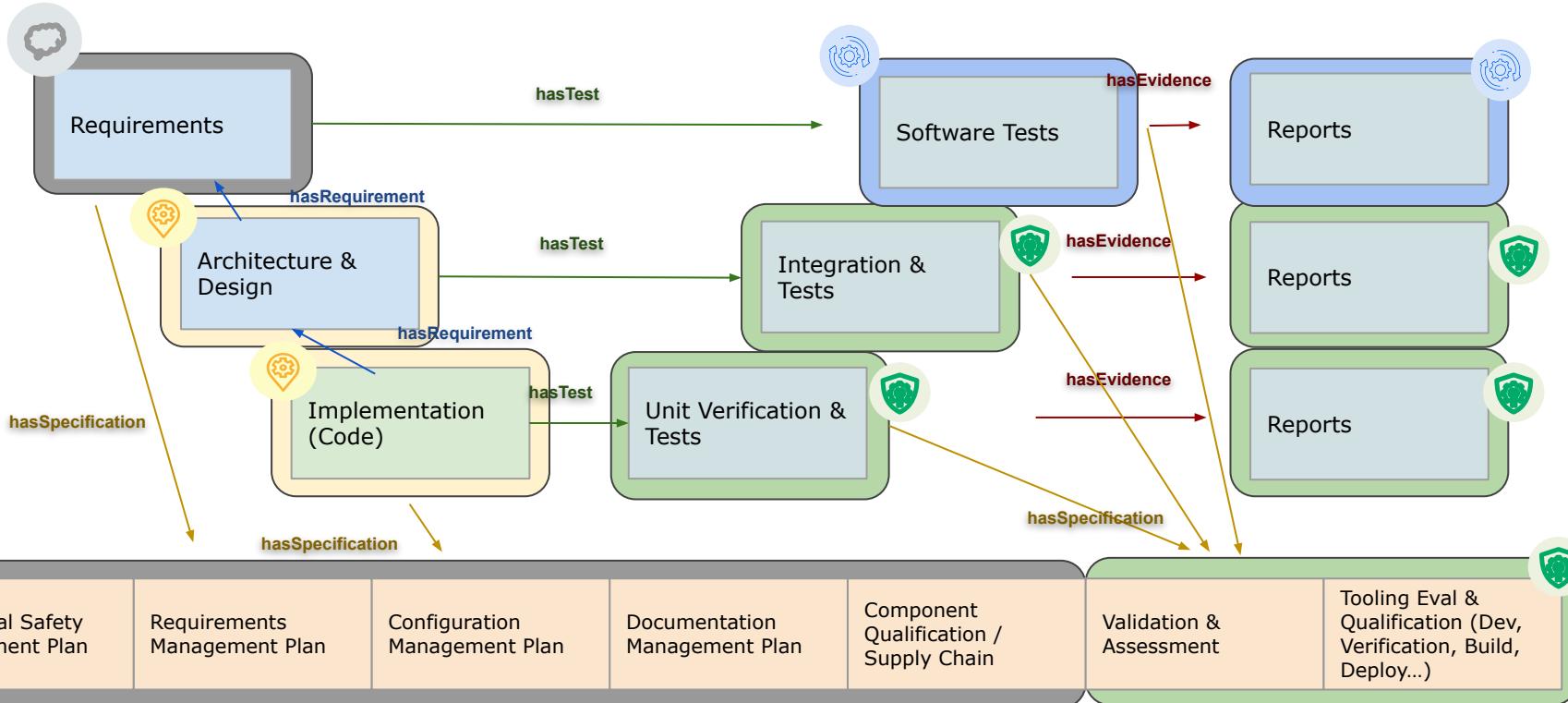


SPDX 3.1



... instead of inconsistent Spreadsheets, manual import/export of half decent ReqIFs...

# Dependencies in a FuSa Project\*

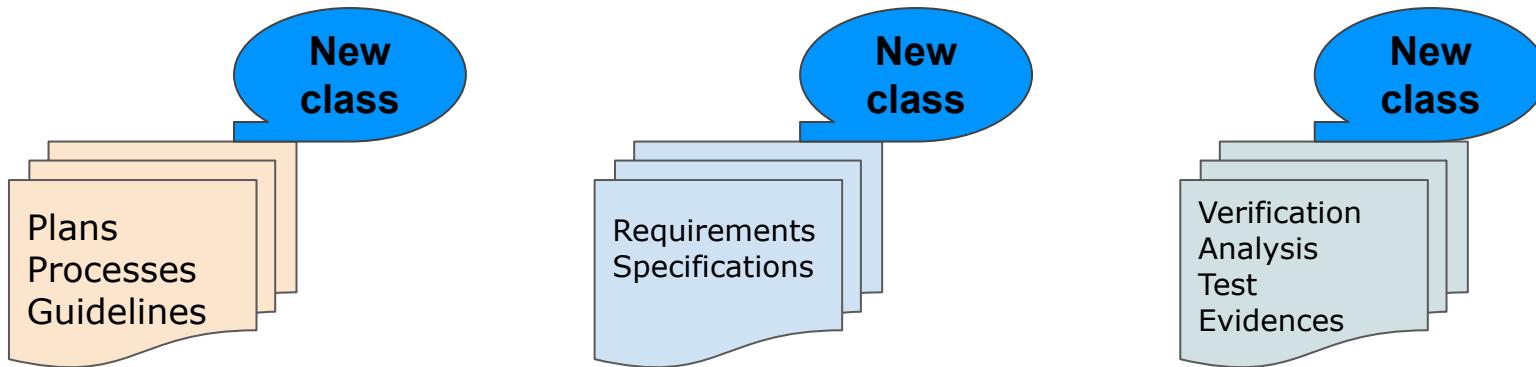


# FuSa documentation structure



All FuSa related documentation is part of the Safety Case!

Think of all these documents as part of the release - each document is part of the Bill of Material, as is each screw, each microcontroller and each piece of software!

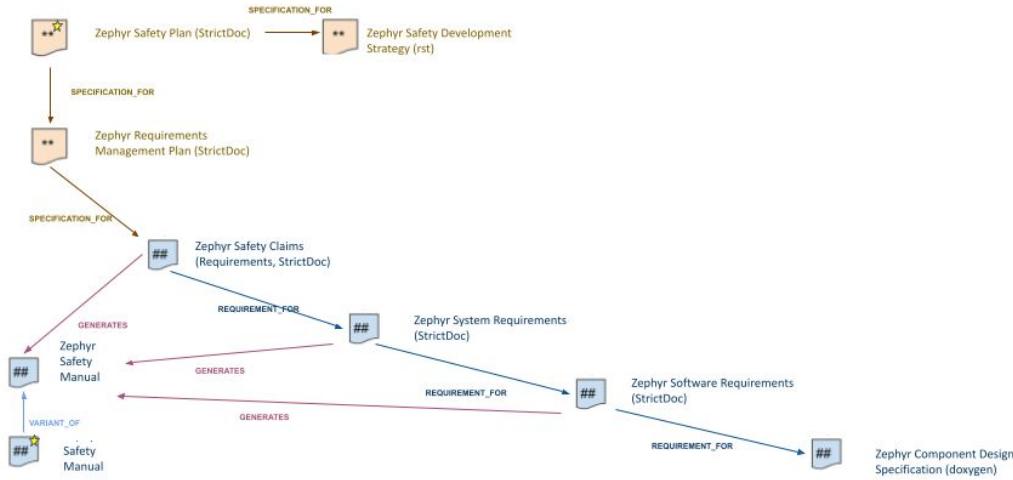


# Zephyr Requirements Management

## Requirements Management Knowledge Model



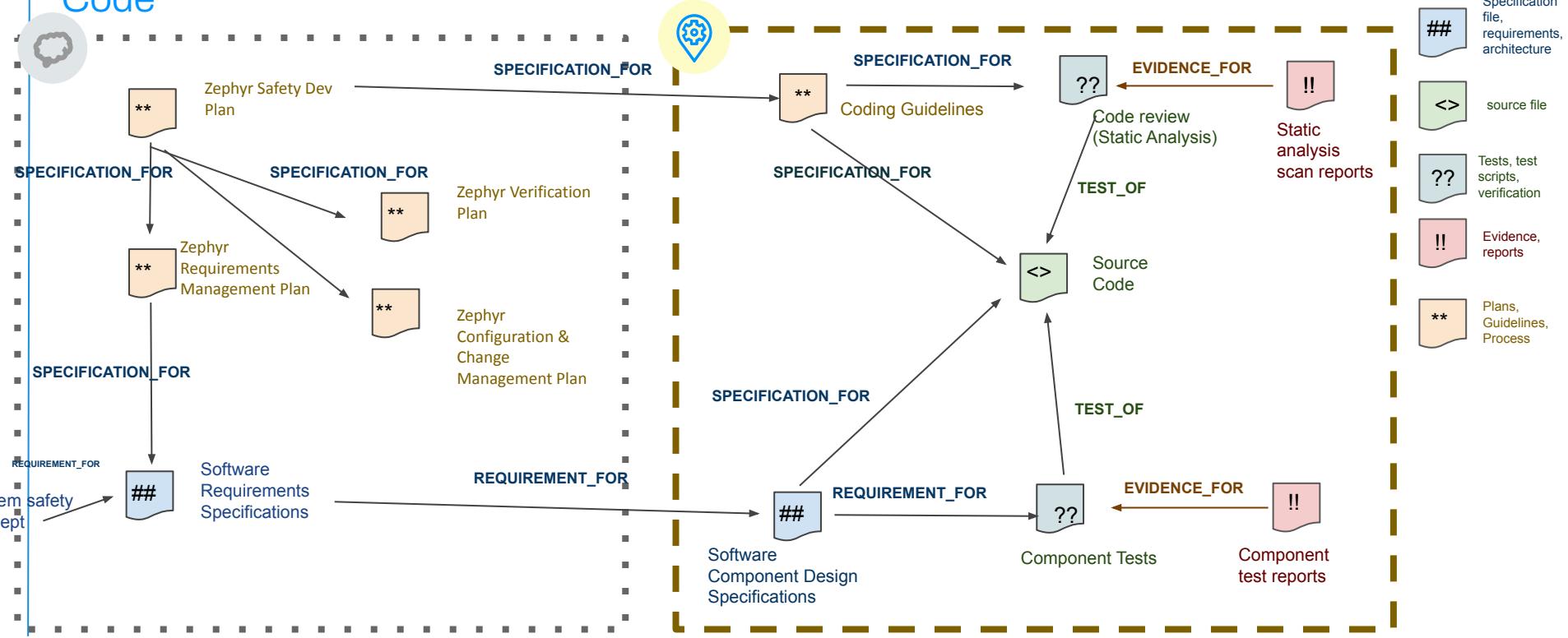
### Safety Committee View ★



\*prototyping with SPDX 2.3 relationships

Licensed under CC-BY-SA-3.0

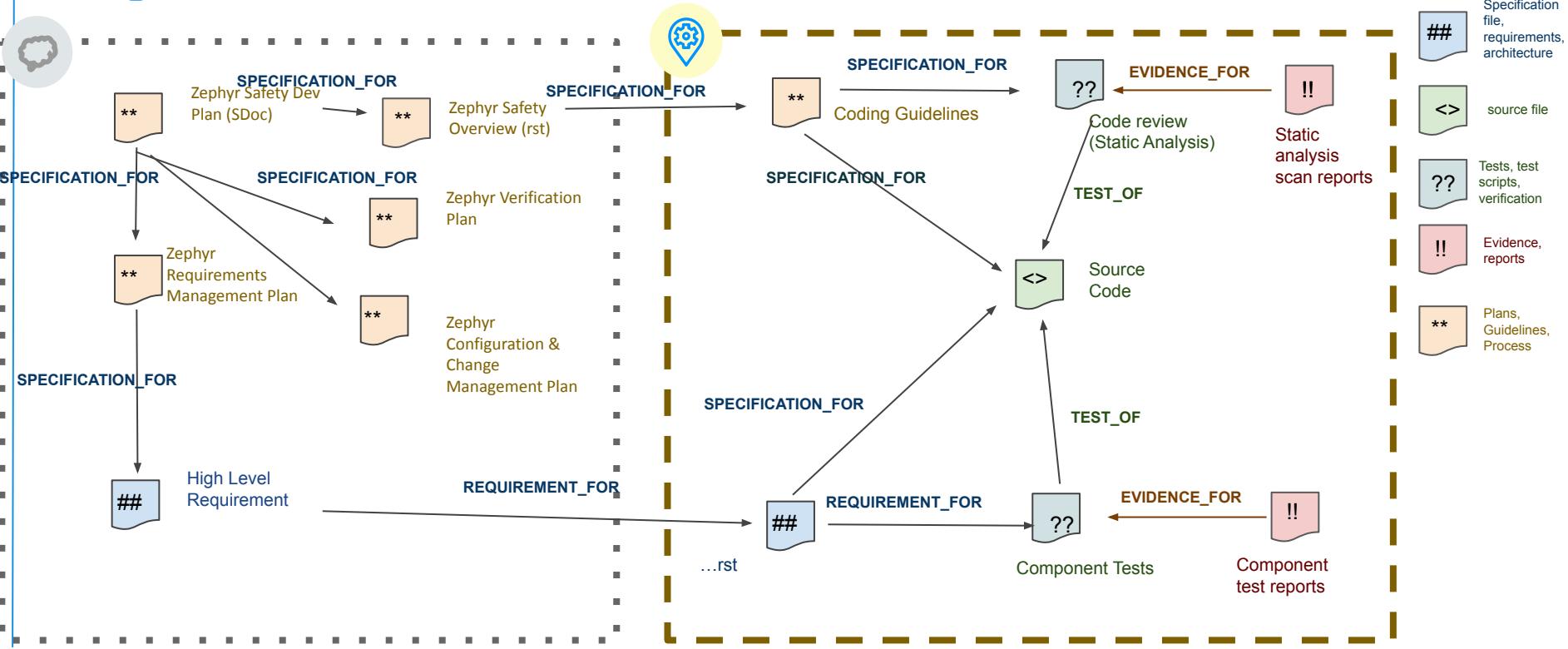
# Dependencies of Safety Plan, Safety Claim, Req, Design and Code



\*prototyping with SPDX 2.3 relationships

Licensed under CC-BY-SA-3.0

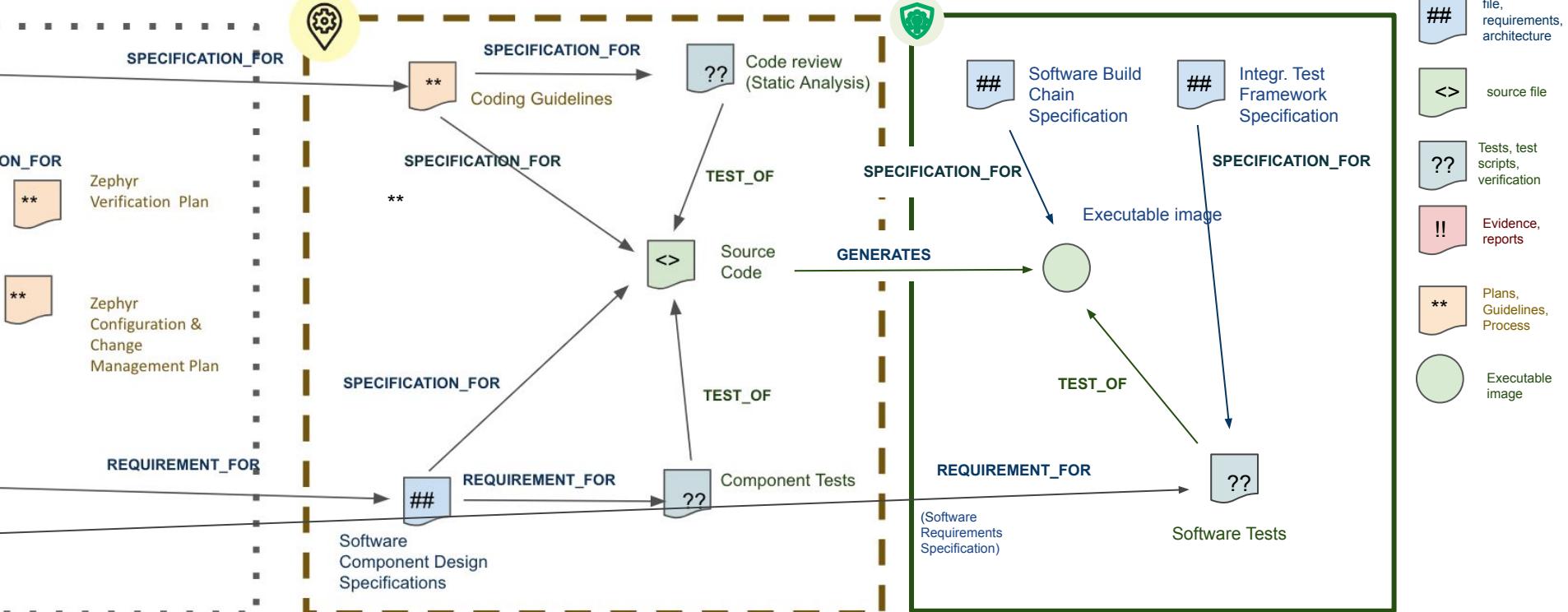
## Design SBOM to Source SBOM



\*prototyping with SPDX 2.3 relationships

Licensed under CC-BY-SA-3.0

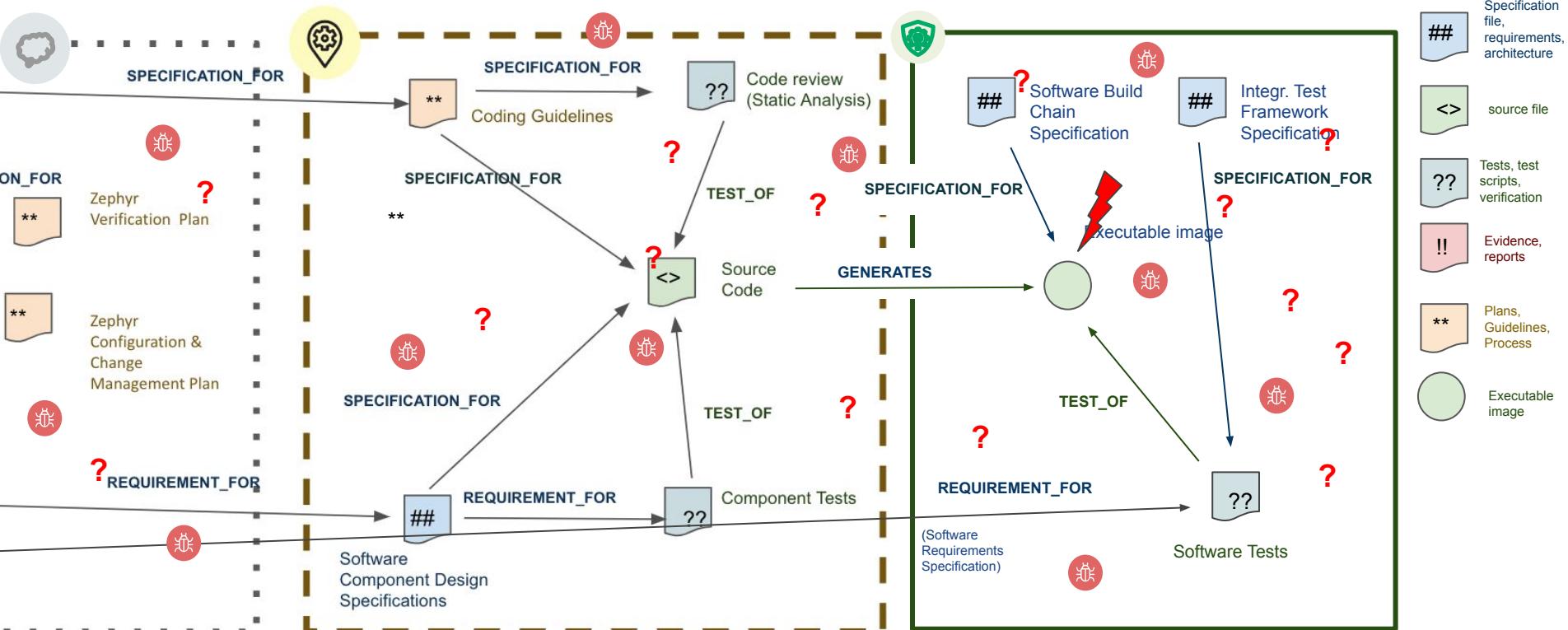
## Source SBOM to Build SBOM



\*prototyping with SPDX 2.3 relationships

Licensed under CC-BY-SA-3.0

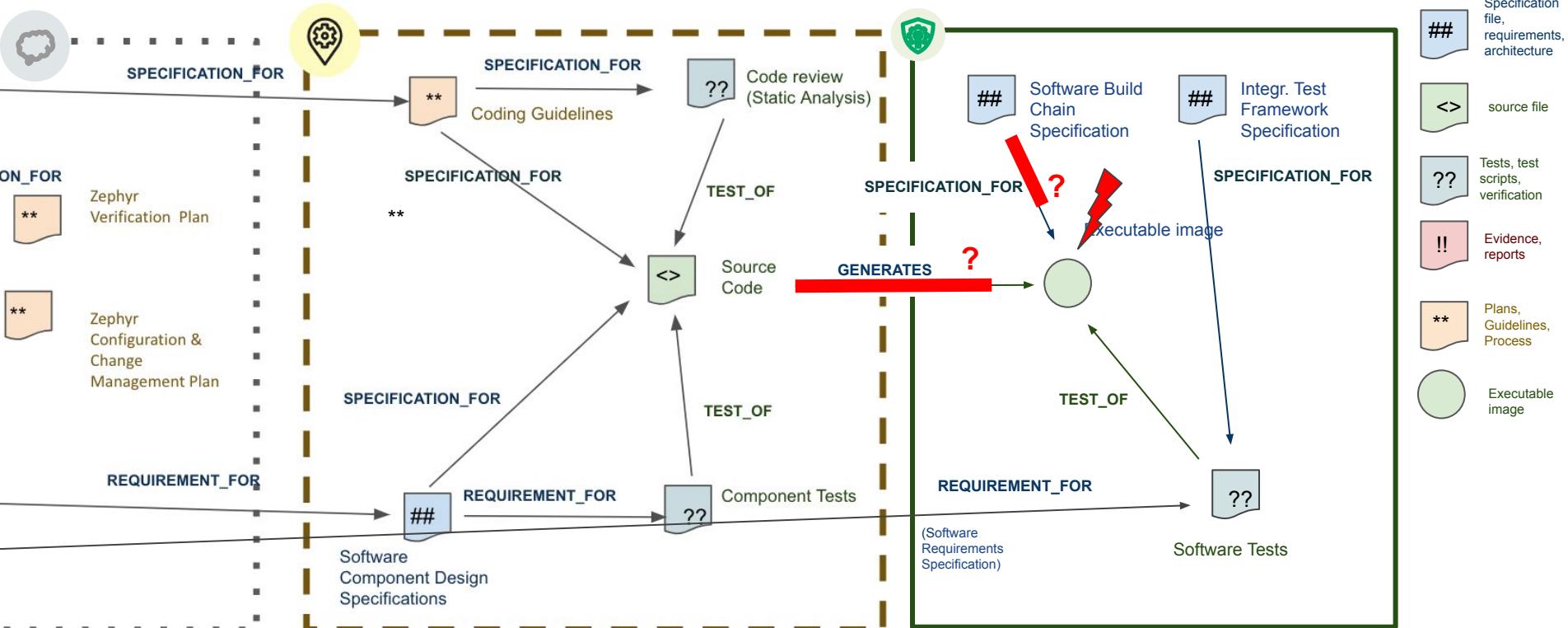
# Dependency Identification on Component Level



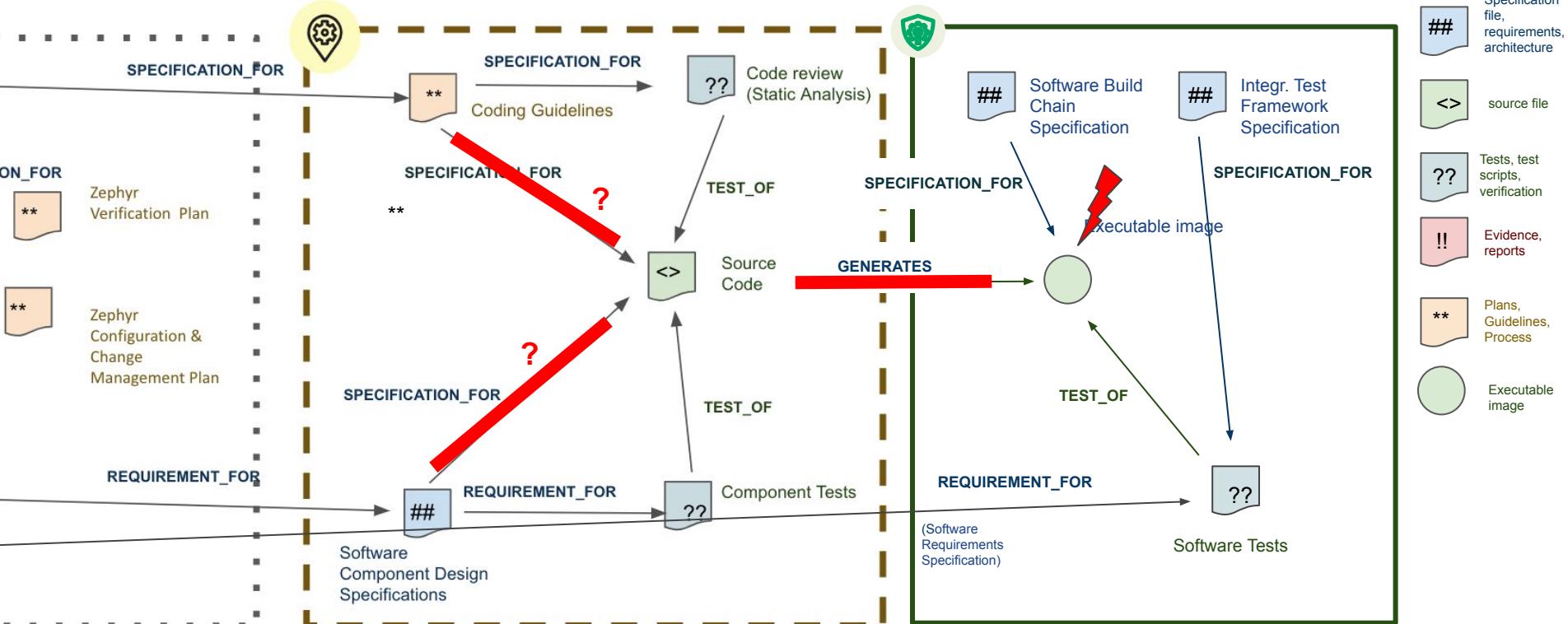
\*prototyping with SPDX 2.3 relationships

Licensed under CC-BY-SA-3.0

# Dependency Identification on Component Level

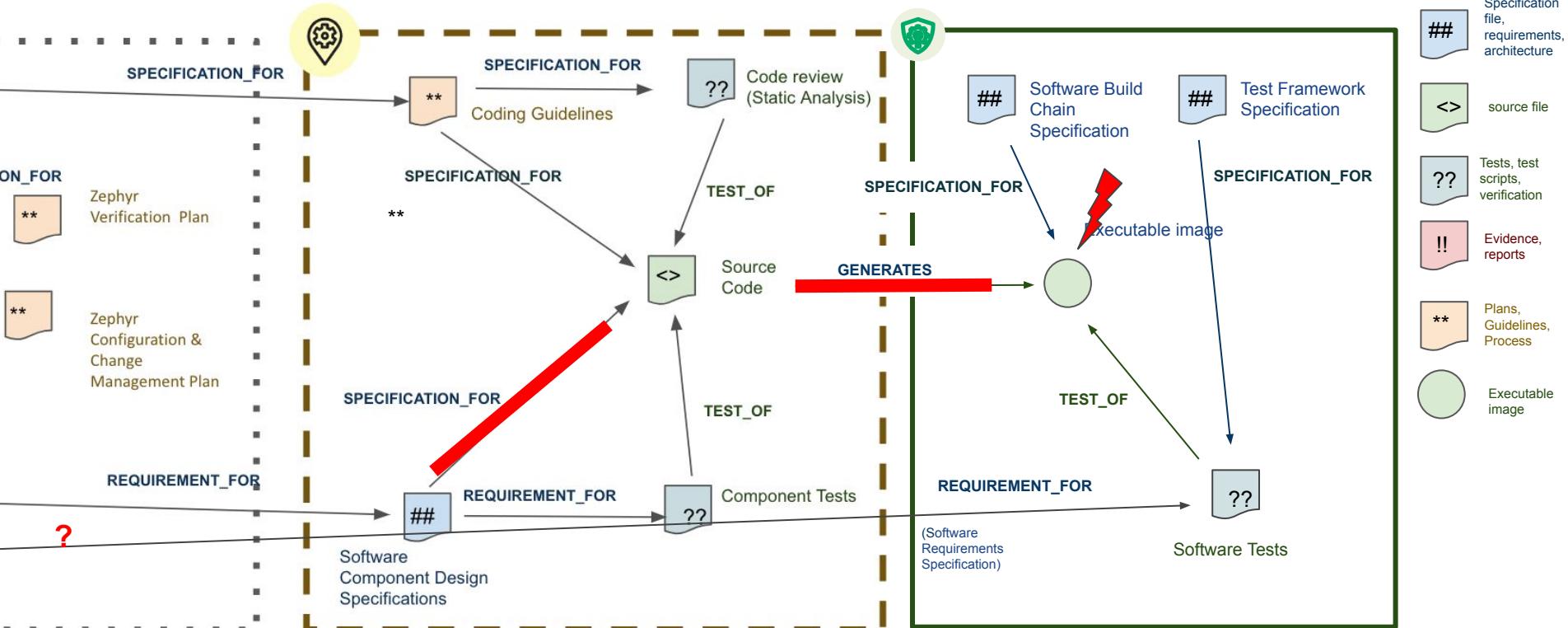


# Dependency Identification on Component Level

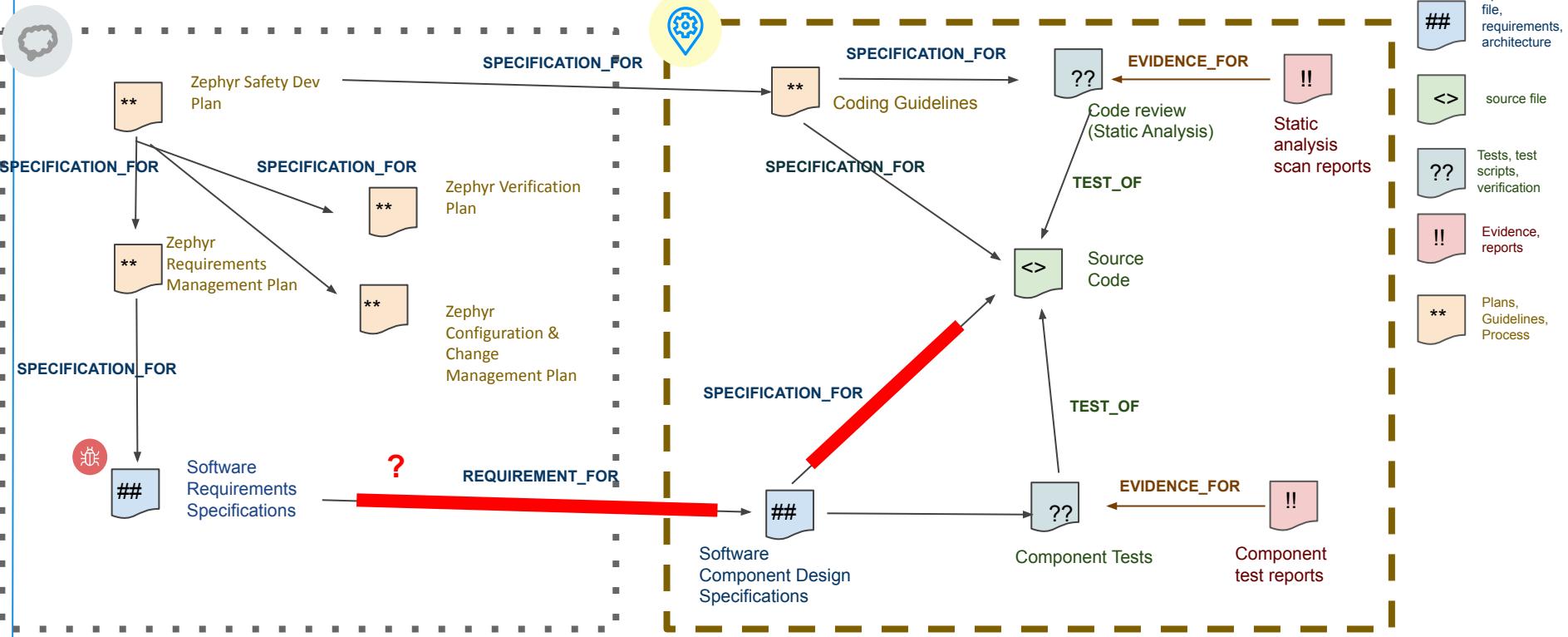


# Dependency Identification on Component Level

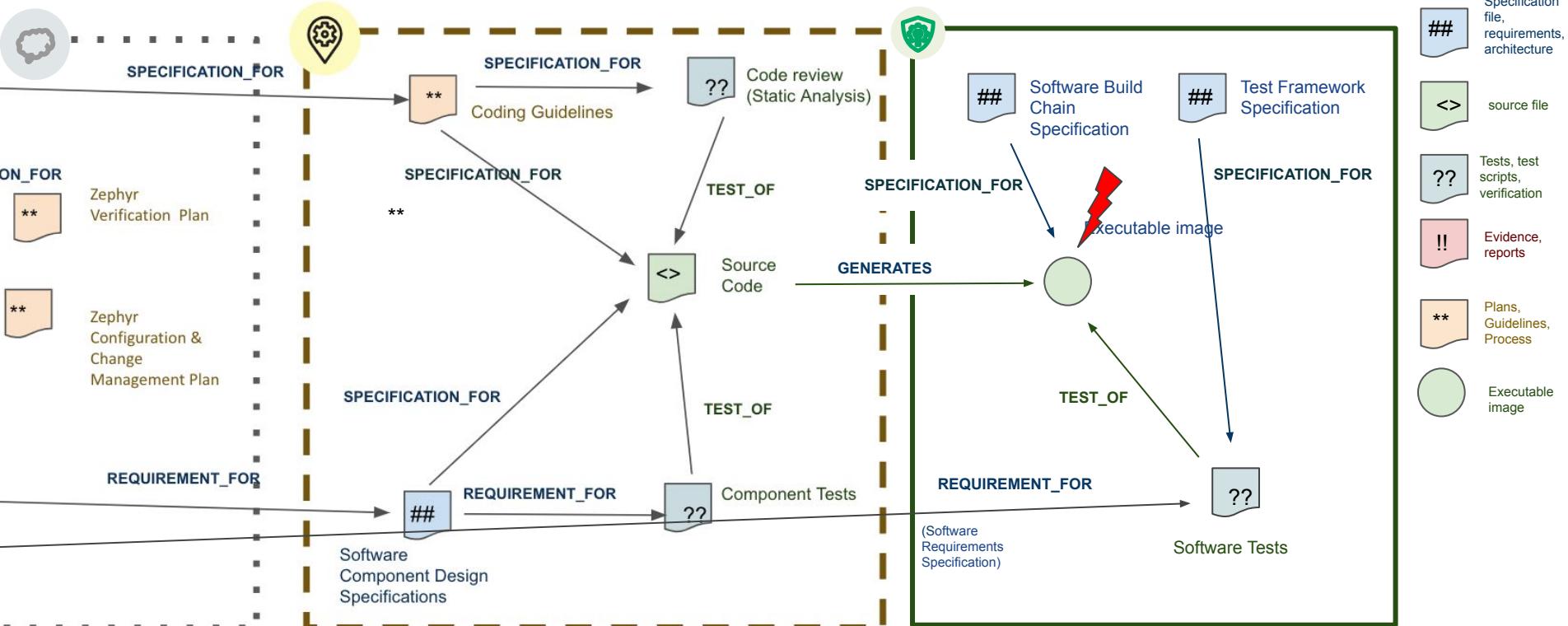
SPDX  
SAFETY



# Dependency Identification on Component Level



# Dependency Identification on Component Level



- Specification file, requirements, architecture
- source file
- Tests, test scripts, verification
- Evidence, reports
- Plans, Guidelines, Process
- Executable image

# Content for SPDX 3.1

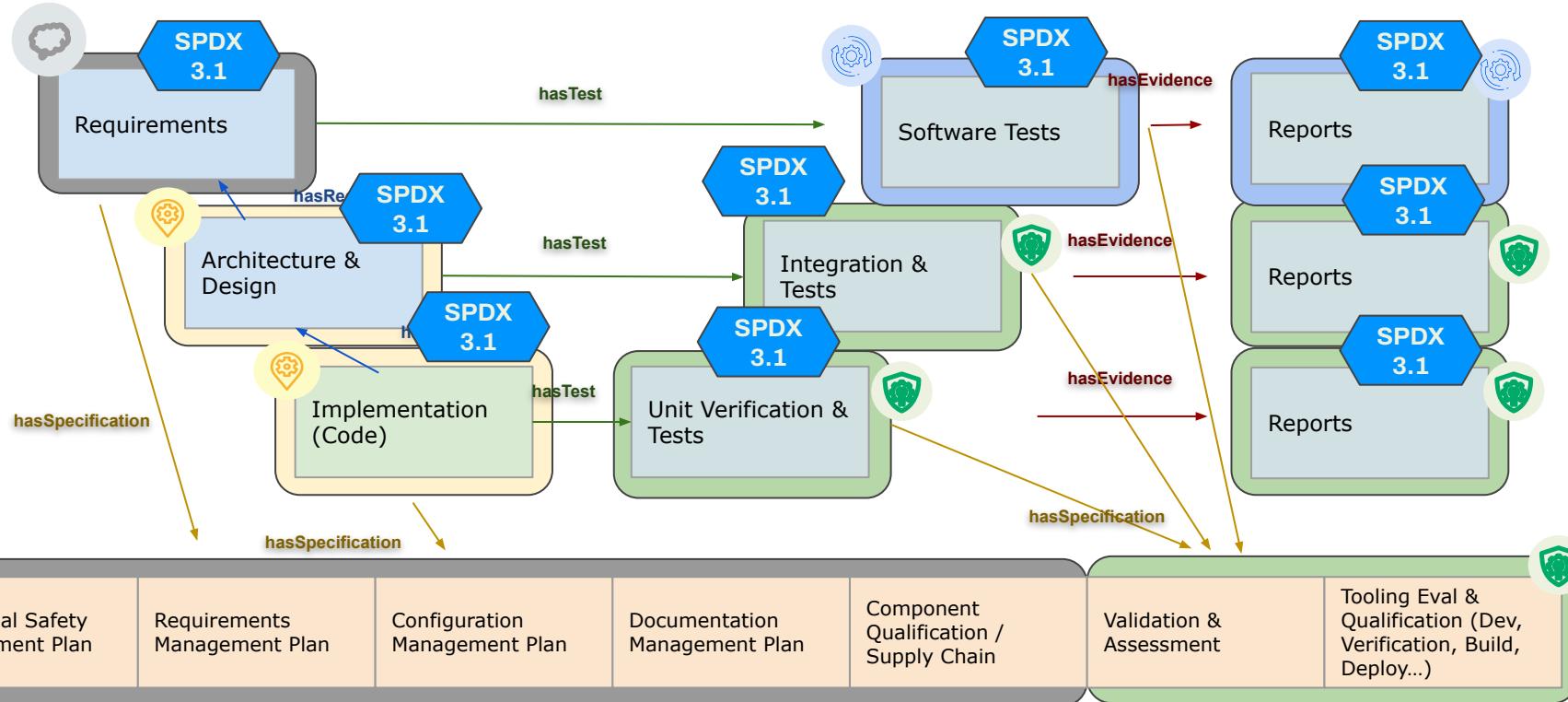


- Requirements Class
- Verification Class
- traceToDetail entry to Relationship Types to connect hierarchies of requirements
- Evidence Class & new Relationship Class for evidences

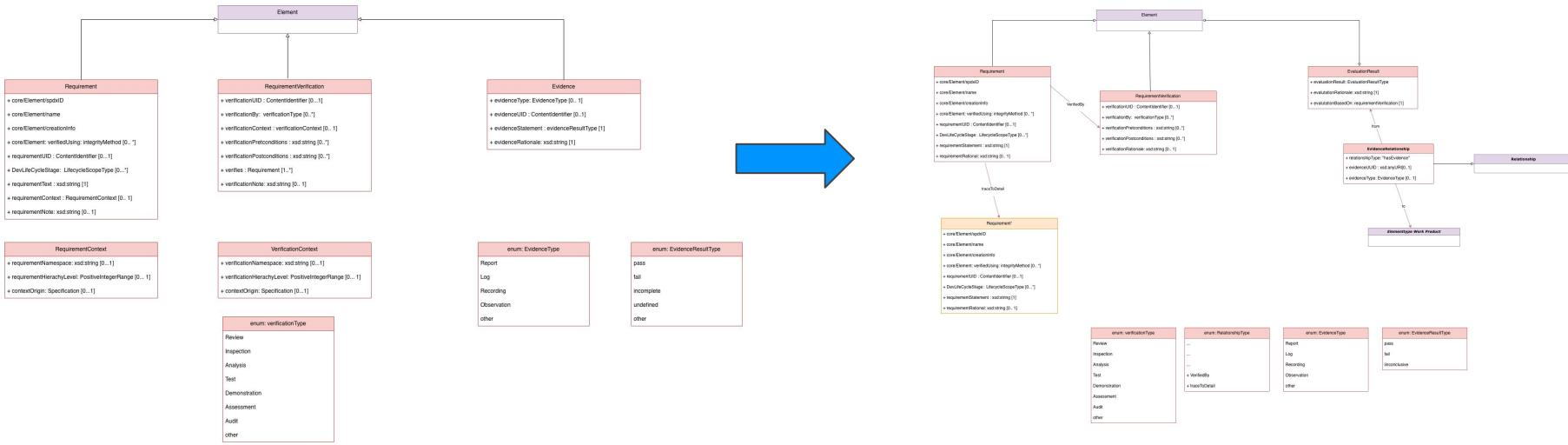
# Dependencies in a FuSa Project



RC SPDX 3.1



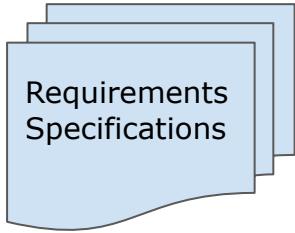
# Recent updates on the model



# Classes for WPs - REQUIREMENT



RC SPDX 3.1



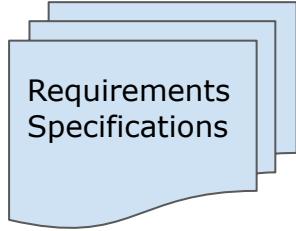
Determining factors and assumptions:

- A requirement describes a functional, non-functional or design need placed on an item (HW, SW, system, whatever can be the product)
- There are different sources of requirements
- Atomic REQUIREMENTS entities can be packaged to Requirement sets that then can become part of specifications ⇒ no new class needed, use existing SPDX functionality to bundle requirements to represent specifications

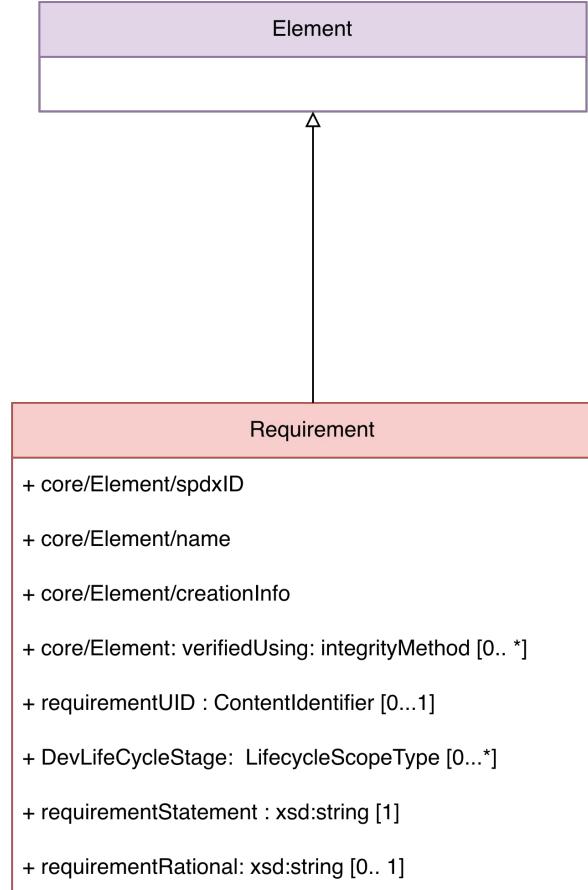
# Classes for WPs - REQUIREMENT



RC SPDX 3.1

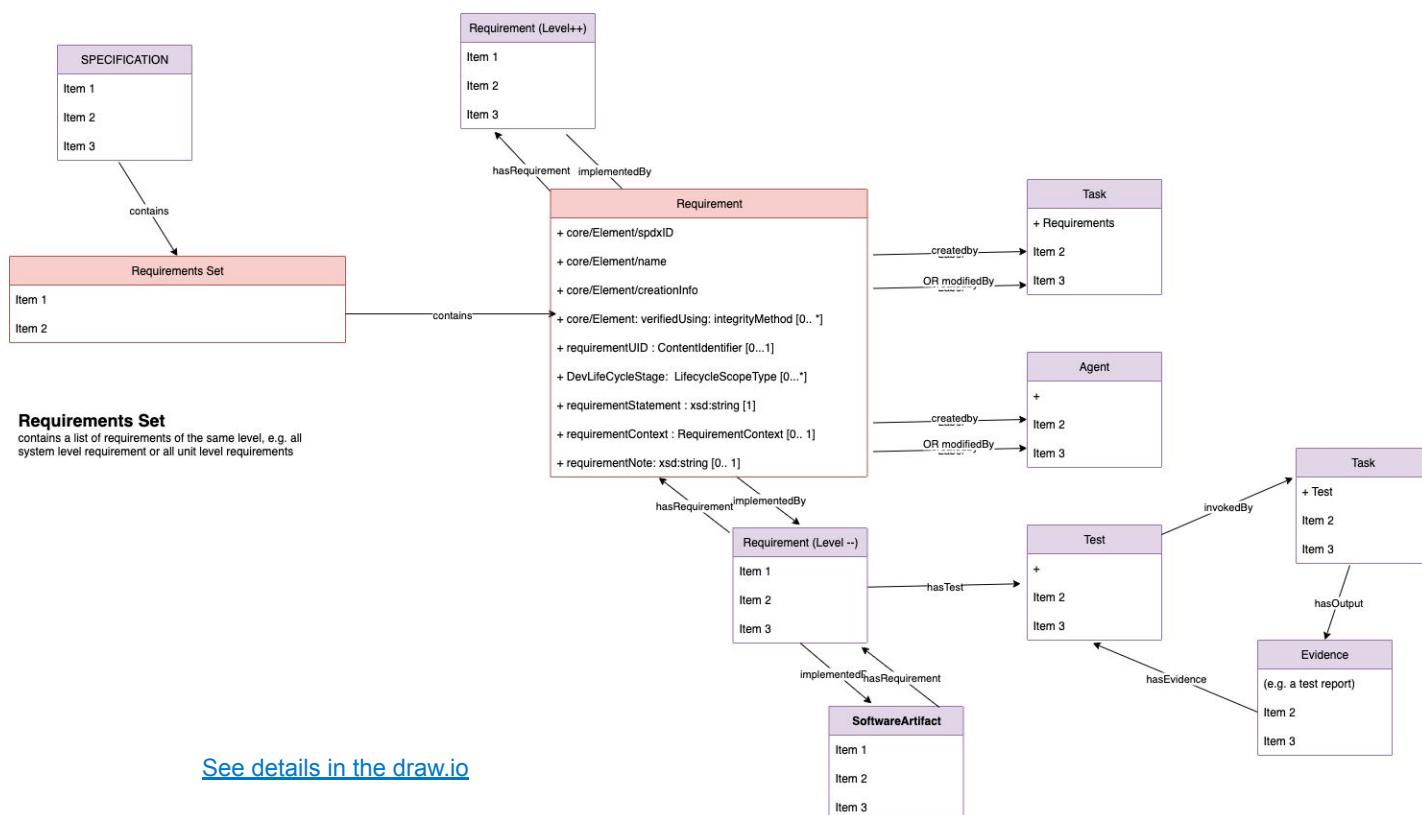
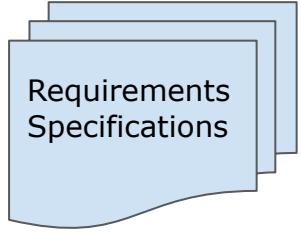


## REQUIREMENT class



# REQUIREMENT - relationships

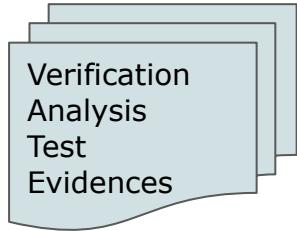
Not all in 3.1



# Classes for WPs - VERIFICATION



RC SPDX 3.1



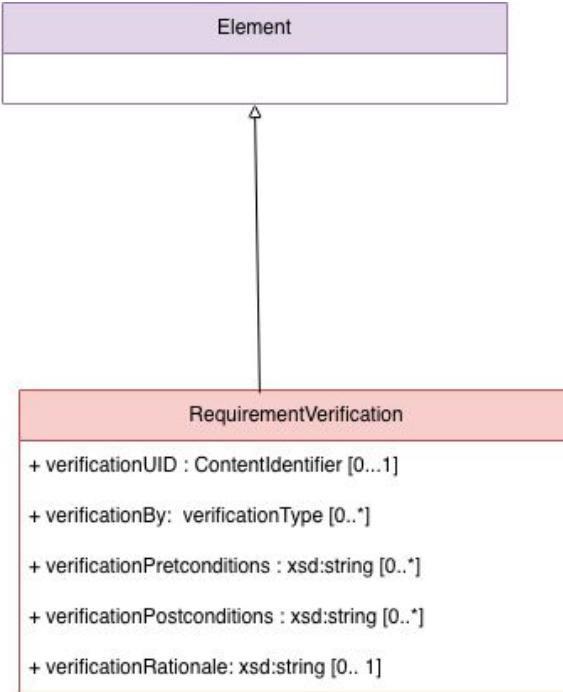
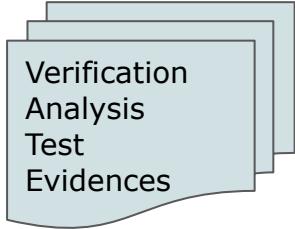
## Determining factors and assumptions:

- There are different types of verifications, eg.
  - Test
  - Review/Inspection
  - Analysis
  - Demonstration
- Verification means we have a PROCESS how to do VERIFICATION and some evidence that this verification was performed and what were the environmental and runtime conditions of these tests
- While the verification PROCESS is a process that can be defined using the PROCESS class, a test case/suite/checklist looks very much like a REQUIREMENT, but not exactly
  - ⇒ need class for VERIFICATION specification to have something that describes test cases

# Classes for WPs - VERIFICATION



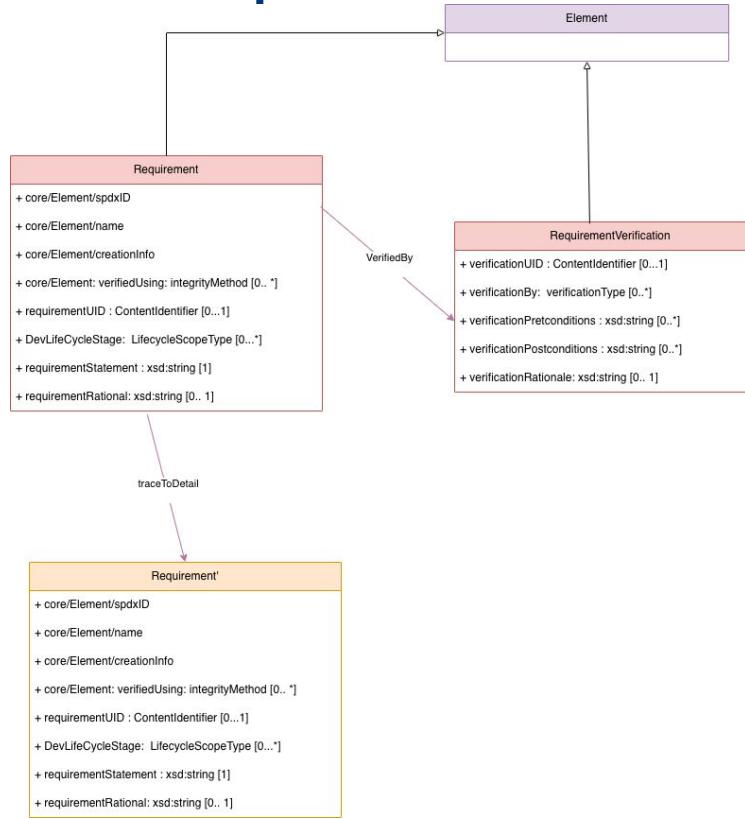
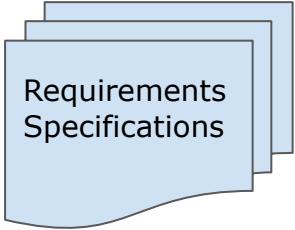
RC SPDX 3.1



| enum: verificationType |
|------------------------|
| Review                 |
| Inspection             |
| Analysis               |
| Test                   |
| Demonstration          |
| Assessment             |
| Audit                  |
| other                  |

# Req and Ver - Relationships

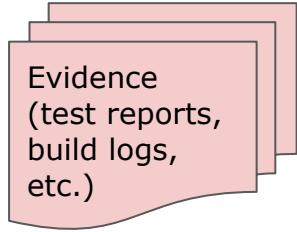
RC SPDX 3.1



# Classes for WPs - EVIDENCE



RC SPDX 3.1

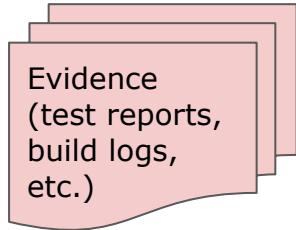


## Determining factors and assumptions:

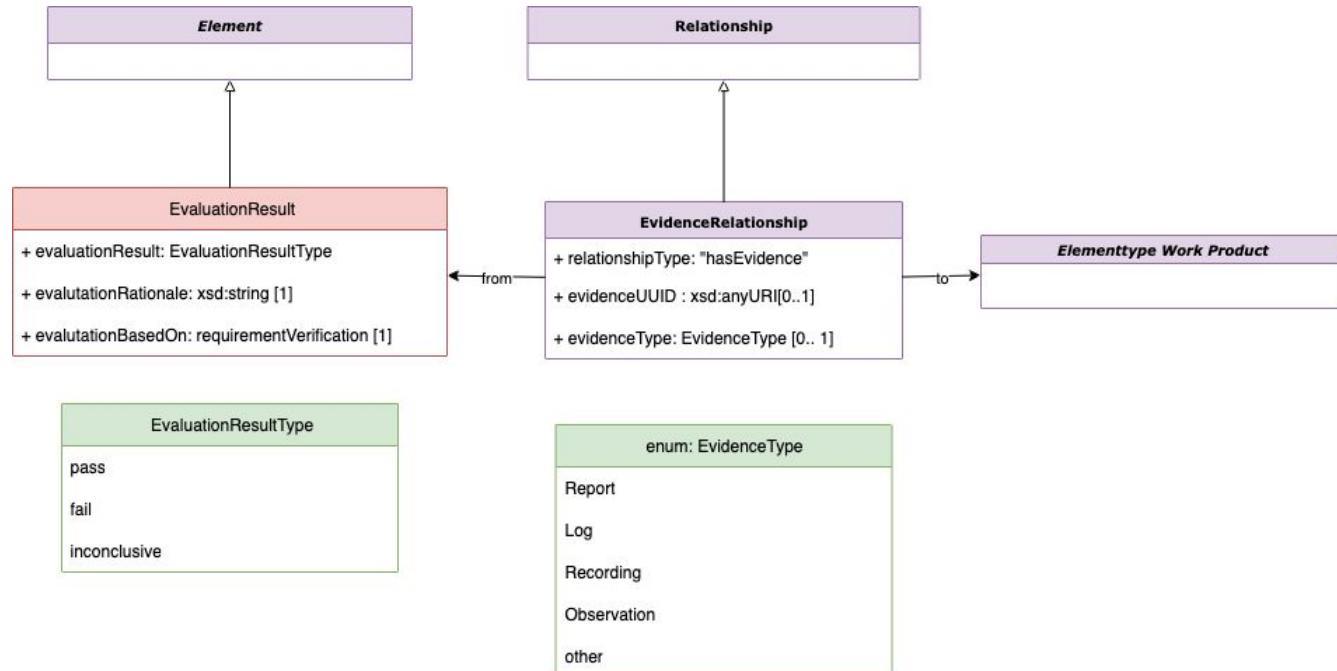
- EVIDENCEs are created based on a PROCESS with a ProcessType for verification
- EVIDENCEs are created applying TASKs by an Agent
- EVIDENCES attest a certain level of compliance of
  - a tested item (code) with its acceptance criteria (requirement), using the test process and
- EVIDENCES are highly coupled with VERIFICATION

# Classes for WPs - EVIDENCE

RC SPDX 3.1



## EVIDENCE class



# A few things in the pipeline...



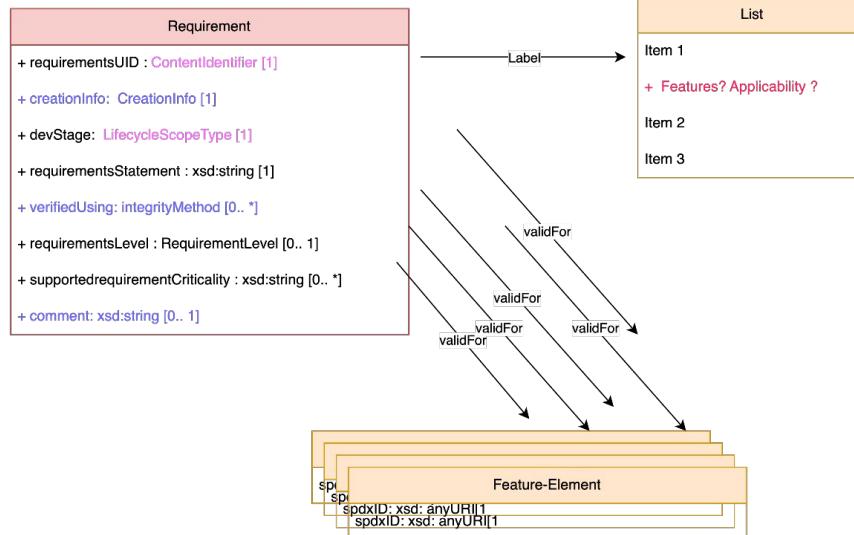
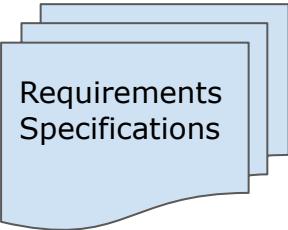
Pushed to SPDX 3.2

- Product line engineering - Product configuration, calibration etc.
- Task and Process
- Agent: Types, Qualifications etc.

# REQUIREMENT & product line engineering



Pushed to SPDX 3.2



## Example:

**Requirement 1:** The VEHICLE\_TYPE vehicle with ENGINE\_TYPE shall have a TRANSMISSION\_SYSTEM between engine and wheels

**Requirement 2:**

**Features-applicability FA1:**

VEHICLE\_TYPE: small; medium, large

**Features-applicability FA2:**

TRANSMISSION\_SYSTEM: manual, automatic, fixed

**Feature-applicability FA3:**

BEV, PHEV, FUEL

**Product Configuration 1:**

SuperNewVehicle: FA1:small, FA2:fixed, FA3:BEV

| Product Line Element                                  |
|---|
| Instance of Features:                                 |
| Table with actual values for Features in Requirements |

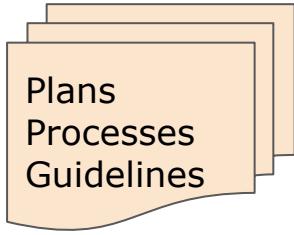
## Configuration Element

Comes from the software artifact, defines the actual configuration of feature elements

# Classes for work products - TASK and Process



Pushed to SPDX 3.2



## Determining factors and assumptions:

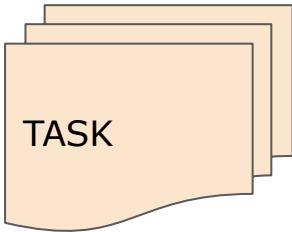
- we can generalize what it is a plan, process or guideline as a set of things, that can be done/performed ⇒ TASKs
- A PROCESS is a list of TASKs,
- While a PLAN will look very much like a PROCESS, a PLAN is a project specific instantiation of a PROCESS
- There are a lot of PROCESS types, e.g. for software it can be things like, dev-process, test-process, build-process, assessment-process etc
- In the definition of IEC 61508, there are requirements for systematic capability, which in the engineering reality translate to process and methods, and therefore these “requirements for systematic capability” -

**TASK class includes everything process, plan or guideline, as these types of documents always look the same**

# Other classes - TASK



Pushed to SPDX 3.2



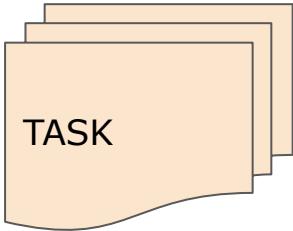
Determining factors and assumptions:

- A TASK is a specific unit of work that contributes to the completion of a project or an item
- TASKs can be of different types
- Need at least the content of ELEMENT
- An TASK as a minimum needs:
  - An Objective what the tasks aims to achieve
  - Preconditions and necessary inputs, resources
  - An Agent (human, tool) with assigned ROLE
  - Completion Conditions, Definition of Done
  - Optionally an environment and its configuration needed to perform the task
  - Optionally supporting information

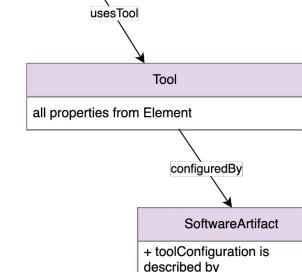
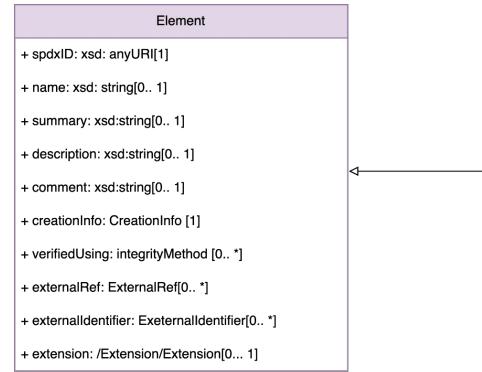
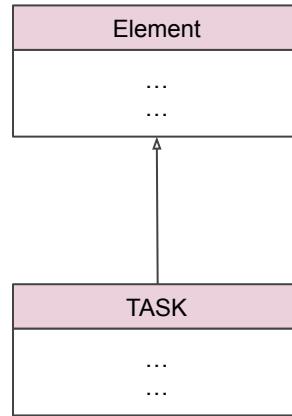
# Classes for work products - TASK



Pushed to SPDX 3.2



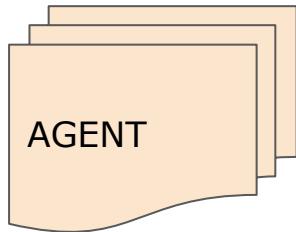
TASK class



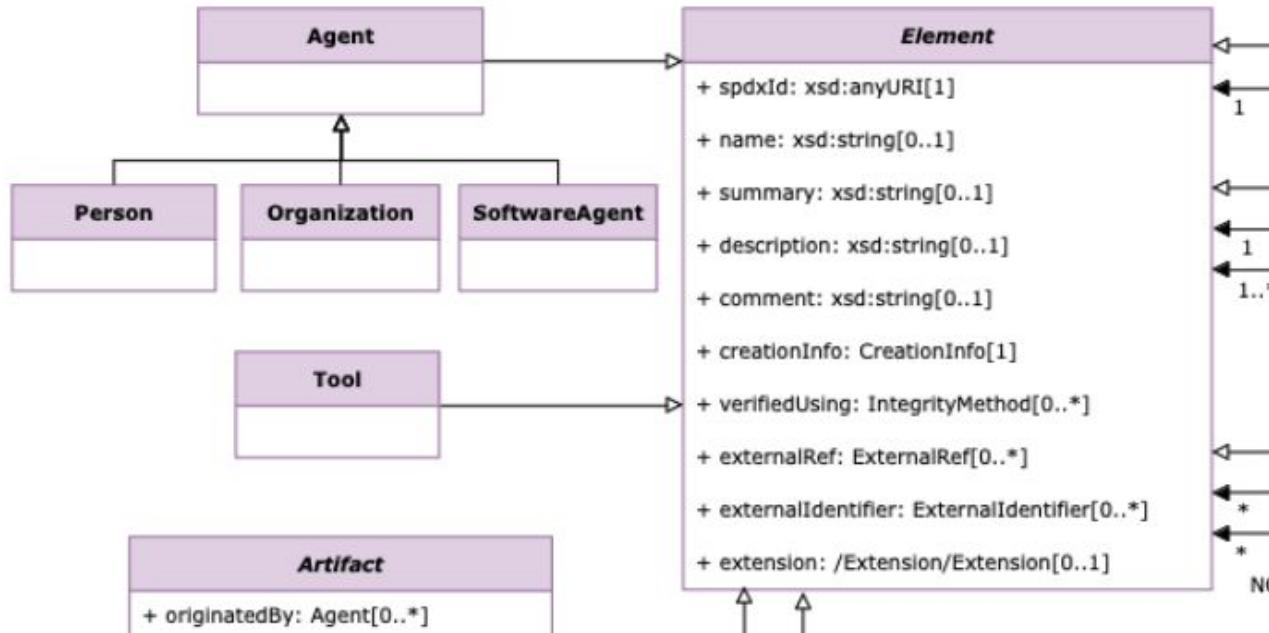
# Classes for work products - AGENT



Pushed to SPDX 3.2



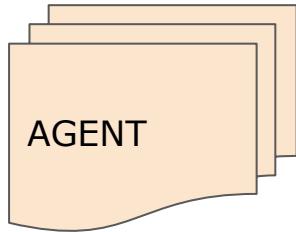
## AGENT class



# Classes for work products - AGENT



Pushed to SPDX 3.2



## AGENT class

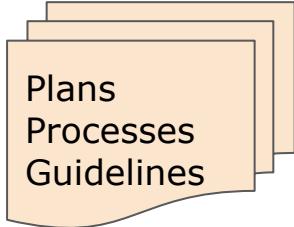
- AGENT can be an actual person, a tool, script, infrastructure, organization...
- For FuSa (and other dependability topics) the agents performing tasks must have sufficient expertise/qualification

| Agent   |
|---|
| + AgentType: agentType [1.. *]                                      |
| + AgentQualification: QualificationType [1...*]                     |
| + AgentQualificationVerified: QualificationVerificationType [0...1] |

| QualificationType  |
|--|
| + qualifiedFor: RoleType [1]                                   |
| + qualificationLevel: QualificationLevelType [1]               |
| + qualificationCompleteness: qualificationCompletenessType [1] |
| + qualificationEvidence: ExternalRef [1]                       |

# Agent properties - enums

Pushed to SPDX 3.2



## Enums to describe roles and qualifications

| QualificationLevelType (enum) |
|-------------------------------|
| Beginner                      |
| Advanced                      |
| Expert                        |
| Senior Expert                 |
| Genius                        |
| QualifiedSoftware             |
| ...                           |
| other                         |

| QualificationCompletenessType (enum) |
|--------------------------------------|
| Complete                             |
| Incomplete                           |
| other                                |

| QualificationVerificationType (enum) |
|--------------------------------------|
| Verified                             |
| Unverified                           |
| other                                |

| Role (enum)             |
|-------------------------|
| RequirementsEngineer    |
| VerificationEngineer    |
| SoftwareDeveloper       |
| SoftwareGenerator       |
| SoftwareDeveloper       |
| Tester                  |
| SafetyAssessor          |
| TaskCoordinator         |
| ProcessPlanner          |
| SafetyAnalysisModerator |
| SafetyEngineer          |
| SafetyManager           |
| RiskAnalyst             |
| DeploymentManager       |
| DeploymentTester        |
| ...                     |

# Conclusions (so far)



- Standardized, automated format to exchange safety case documentation
- Tailored SBOMs for design phase, dev phase (source SBOM), runtime and deployed phase
- Reproducible impact analysis
- Tool agnostic information exchange
- Compliance as code approach

# ... to be continued

---

Talk to us:

[nicole@alektometis.com](mailto:nicole@alektometis.com)

[kstewart@linuxfoundation.org](mailto:kstewart@linuxfoundation.org)

[Mailing List](#)

[Weekly meeting Friday 18:00 CET/CEST](#)



# Appendix

---



Licensed under CC-BY-SA-3.0

# Task vs HW Action

SPDX internals



Definition:

Task: a task is a specific unit of work that contributes to the completion of a project. E.g. a plan is created, code is changed, a test is specified, a test log is recorded

Action: something that is physically done to a physical object. E.g. a PCB is manufactured, an ECU is mounted into a machine,

# Task vs HW Action



## TASK

| Task                                      |
|---|
| + taskUID : ContentIdentifier [1]         |
| + taskType: LifecycleScopeType [1]        |
| + taskObjective : xsd:string [1]          |
| + description: xsd:string [1]             |
| + taskenvironment : xsd:string [0.. 1]    |
| + taskcompliantWith : xsd:string [0... 1] |
| + taskmonitoredBy : xsd:string [0.. *]    |
| + taskInput : xsd:string [1]              |
| + taskOutput : xsd:string [1]             |

## ACTION

| Action  |
|---|
| + actionStartTime :DateTime [0..1]              |
| + actionEndTime : DateTime [0..1]               |
| + actionLocation :Location [0..*]               |
| + additionalInformation : DictionaryEntry[0..*] |
| + /Core/Artifact/originatedBy : Agent [1]       |

# Task vs HW Action

Example:

For a vehicle ECU, the hardware (PCB, housing, assembling of all of it) is manufactured, which is recorded by an ACTION.

The software that has been created to run on this ECU, has been created following work steps that are defined in TASKs. These TASKs define e.g. how a software requirement must be created, how it must be written, which tooling is needed. The code for the software is created using TASKs that define how code is written (coding guidelines) and how it is managed in the config management system (e.g. GitHub workflow)

The software is then tested, using test procedures also defined by TASKs. The way the test results are captured and evaluated is also described in its TASKs.

Building the software and running the tests, as well as the creation of the Evidence artefacts for it, is all described by TASKs, there is no specific need for a Location, Duration or similar. The buildTime is already defined by ARTEFACT.

Once we talk about something physically being manufactured, location and duration will become interesting also for safety.

Corner Cases: Is flashing a binary to an ECU a TASK or an ACTION? What about downloading a binary to model to run on an FPGA?