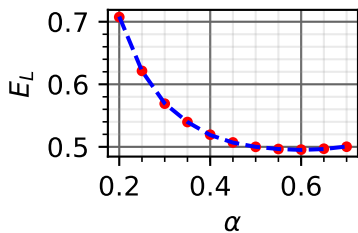
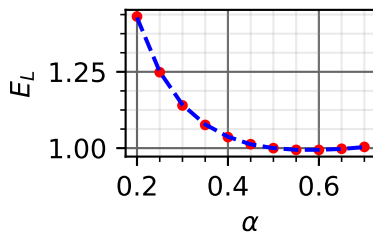


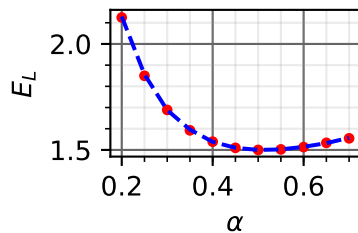
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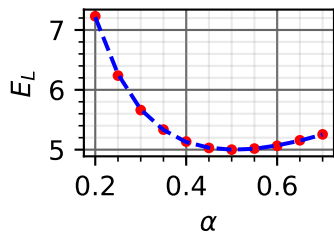
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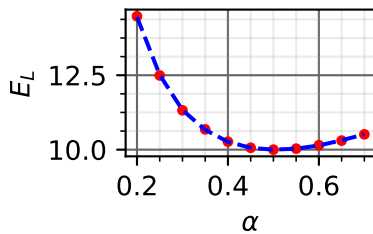
N = 1, 3D



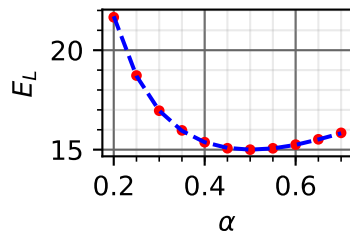
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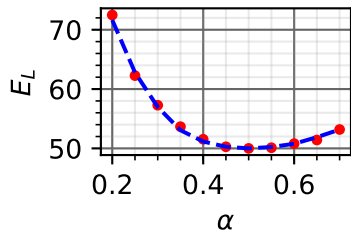
N = 10, 2D



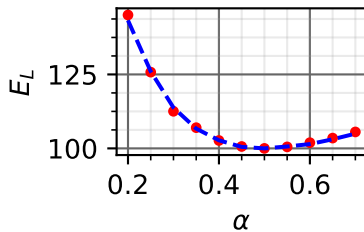
N = 10, 3D



N = 100, 1D



N = 100, 2D



N = 100, 3D

