

Predator Prey Part 3

Problem ID: a20p03predatorpreypart3

Now in this last part, you should add functionality to the `Prey` class. When the breeding time has occurred for an instance of `Prey`, it should now try to create two offsprings as opposed to just one.

Also you should not simply copy code from the `Animal` class, but rather refactor the code such that two offsprings can be easily created in the `Prey` class.