

Elo Rating

Problem ID: a02p05elorating

In chess, players are rated using the Elo system. The system is designed such that if a player has 100 more Elo than the opponent, then the player will win 64% of the time. Elo rankings can be split into multiple categories.

- A super grandmaster has ≥ 2700 Elo.
- A grandmaster has ≥ 2500 Elo.
- A international grandmaster has ≥ 2400 Elo.
- Let's call a chess player with < 2400 Elo amateur.

Ratings are considered valid if they are > 999 .

Write a program that reads in a chess Elo rating and prints Super grandmaster, Grandmaster, International grandmaster, Amateur or Invalid depending on the input.

Input

Input consists of one line containing one integer *rating*, where $-10^6 \leq \text{rating} \leq 10^6$.

Output

Output consists of one line, the Elo category.

Sample Input 1	Sample Output 1
1	Invalid
Sample Input 2	Sample Output 2
1000	Amateur
Sample Input 3	Sample Output 3
2401	International grandmaster
Sample Input 4	Sample Output 4
2600	Grandmaster
Sample Input 5	Sample Output 5
2800	Super grandmaster