# Elisabetta Fedele

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## Education

Sep 2021 - Master in Computer Science, ETH Zürich

present O Major in Machine Intelligence and Minor in Theoretical Computer Science.

O Courses: Algorithmic Game Theory, Algorithms Lab, Randomized Algorithms and Probabilistic Methods, Graph Theory, Computational Intelligence Lab, Generative Visual Models, Advanced Machine Learning, Machine Perception, Computer Graphics, Computer Vision, NLP.

Sep. 2018 - Bachelor in Computer Systems Engineering, Politecnico di Milano

Jun. 2021 • Final grade: 110/110 cum laude.

O Selected courses: Probability and Statistics, Mathematical Analysis I and II, Linear Algebra, Algorithms and Principles of Theoretical Computer Science, Software Engineering.

## Research Experience

Jul. 2023 - Research Intern, EPFL

Sep. 2023 O Advised by Prof. Alessandro Chiesa and part of Compsec Lab.

• I worked on the time-space tradeoff of the sumcheck protocol.

O I found a new algorithm that, by interpolating between the best time-efficient and the best space-efficient algorithms, greatly improves the practical performance of the protocol.

Mar. 2023 – Semester Project Student, Google Zürich

- Jun. 2023 O Co-advised by Dr. Francis Engelmann, Dr. Federico Tombari, and Prof. Marc Pollefeys.
  - We leveraged the capabilities of CLIP to expand the task of 3D instance segmentation to an Open-Vocabulary setting.
  - Resulted in a publication at NeurIPS 2023.

#### Publications

Elisabetta Fedele\*, Ayca Takmaz\*, Robert W. Sumner, Marc Pollefeys, Federico Tombari, Francis Engelman. OpenMask3D: Open-Vocabulary 3D Instance Segmentation. Advances in Neural Information Processing Systems (NeurIPS), 2023.

Elisabetta Fedele\*, Dimitri Von Rütte\*, Jonathan Thomm\*, Lukas Wolf\*. FABRIC: Personalizing Diffusion Models with Iterative Feedback. Under review, 2023.

# Teaching Experience

Feb. 2023 - Machine Perception, ETH Zürich

Aug. 2023 • Authored lecture notes for the course.

Sep. 2020 – Fundamentals of Computer Science, Politecnico di Milano

Jan. 2021 • Tutored an undergraduate class of 250 students during the coding laboratory.

## Academic Projects

Sep. 2022 - Ray tracing renderer, ETH Zürich

Dec. 2022 • I implemented a ray tracing renderer in C++ for the course of Computer Graphics.

<sup>\*</sup> authors contributed equally

- May 2022 Sentiment Analysis of Tweets, ETH Zürich
  - Jul. 2022 O Group project for the course of Computational Intelligence Lab.
    - We compared performance of BERTweet, LSTM on Word2Vec embeddings and FastText and we finetuned BERTweet to achieve an accuracy of 92.04%.
    - O Code available here.
- Apr. 2022 3D Human Pose and Shape Estimation from RGB Images, ETH Zürich
- Jun. 2022 Group project for the course of Machine Perception.
  - We implemented a modified version of PARE in PyTorch, with a HR-NetV32 backbone, achieving an error of 57.5 PA-MPJPE.
  - O Report available here.

### Honors & Awards

- 2023 Summer@EPFL Fellowship, EPFL
- 2022-2023 Scholarship for Sardinian students, Regione Sardegna
- 2020-2021 Merit-Based Scholarship, Politecnico di Milano
  - 2019 Scholarship for Sports Merits, Politecnico di Milano
  - 2019 Best Freshmen Prize, Politecnico di Milano

## Languages and Skills

Languages: Italian (native), English (fluent), French (basic), German (basic).

Computer Skills: Python, Java, C, C++, MATLAB, Git, LATEX, PyTorch, Tensor-Flow, Open3D.

#### Extracurricular activities

- 2022 Sailing Instructor Diploma Level I, Italian Sailing Federation present
- 2006–2019 Professional Optimist and 420 sailor, Cagliari/Mandello del Lario
  - O Member of the Italian Sailing Team from 2012 to 2019.
  - Occupeted in 6 World Championships and in 4 European Championships.
  - O Awarded Best Italian Female Sailor by Tutto Vela for the year 2014.