# **Stokes**

This lab focuses on performing the Stokes high fidelity equation.

```
In [1]: import sys
    sys.path.append('../../CppToPython')

In [2]: import numpy as np
    import GeDiM4Py as gedim
    from scipy.sparse.linalg import splu
    import time

In [3]: lib = gedim.ImportLibrary("../../CppToPython/release/GeDiM4Py.so")
    config = { 'GeometricTolerance': 1.0e-8 }
    gedim.Initialize(config, lib)
```

# The parametric version of the heat conductivity equation

Solve the Stokes equation on square  $\Omega=(0,1) imes(0,1)$ 

$$\begin{cases} -\nu\nabla\cdot(\nabla\mathbf{u}) + \nabla p = \mathbf{f} & \text{in } \Omega\\ (\nabla\cdot\mathbf{u}) = 0 & \text{in } \Omega\\ u = 0 & \text{in } \partial\Omega \end{cases}$$

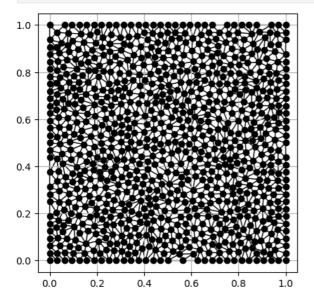
where  $\nu$  is the **viscosity**,  ${\bf u}=(u_1,u_2)$  is the **speed** and p is the **pressure**.

```
In [ ]: def Stokes_V(): # The viscosity is fixed to 1
                return 1.0
        # All the other part of the equations
        def Stokes_v(numPoints, points):
                values = np.ones(numPoints) * Stokes_V()
                return values.ctypes.data
        def Stokes_advection_1(numPoints, points):
                values = np.zeros((2, numPoints), order='F')
                values[0,:] = 1.0
                return values.ctypes.data
        def Stokes_advection_2(numPoints, points):
                values = np.zeros((2, numPoints), order='F')
                values[1,:] = 1.0
                return values.ctypes.data
        def Stokes_f_1(numPoints, points):
                matPoints = gedim.make_nd_matrix(points, (3, numPoints), np.double)
                values = - (+8.0 * np.pi * np.pi * np.cos(4.0 * np.pi * matPoints[0,:]) - 4.0 * np.pi * np.pi * np.pi) *
                        np.sin(2.0 * np.pi * matPoints[1,:]) * np.cos(2.0 * np.pi * matPoints[1,:]) + (+2.0 * np.pi *
                        np.cos(2.0 * np.pi * matPoints[0,:]) * np.cos(2.0 * np.pi * matPoints[1,:]))
                return values.ctypes.data
        def Stokes_f_2(numPoints, points):
                matPoints = gedim.make_nd_matrix(points, (3, numPoints), np.double)
                values = - (-8.0 * np.pi * np.pi * np.cos(4.0 * np.pi * matPoints[1,:]) + 4.0 * np.pi * np.pi) *
                        np.sin(2.0 * np.pi * matPoints[0,:]) * np.cos(2.0 * np.pi * matPoints[0,:]) + (-2.0 * np.pi *
                        np.sin(2.0 * np.pi * matPoints[0,:]) * np.sin(2.0 * np.pi * matPoints[1,:]))
                return values.ctypes.data
        # We put the exact solution in order to understand which is the error that we compute
        # solving this equation in this manner
        def Stokes_pressure_exactSolution(numPoints, points):
                matPoints = gedim.make_nd_matrix(points, (3, numPoints), np.double)
                values = np.sin(2.0 * np.pi * matPoints[0,:]) * np.cos(2.0 * np.pi * matPoints[1,:])
                return values.ctypes.data
        def Stokes_speed_exactSolution_1(numPoints, points):
                matPoints = gedim.make_nd_matrix(points, (3, numPoints), np.double)
                values = +0.5 * np.sin(2.0 * np.pi * matPoints[0,:]) * np.sin(2.0 * np.pi * matPoints[0,:]) *
                        np.sin(2.0 * np.pi * matPoints[1,:]) * np.cos(2.0 * np.pi * matPoints[1,:])
                return values.ctypes.data
        def Stokes_speed_exactSolution_2(numPoints, points):
                matPoints = gedim.make_nd_matrix(points, (3, numPoints), np.double)
                values = -0.5 * np.sin(2.0 * np.pi * matPoints[1,:]) * np.sin(2.0 * np.pi * matPoints[1,:]) *
                        np.sin(2.0 * np.pi * matPoints[0,:]) * np.cos(2.0 * np.pi * matPoints[0,:])
                return values.ctypes.data
```

### Discretization

```
In []: # Discetization of the mesh fixing the size
  order = 1 # In this case we have to fix to different order ...
  meshSize = 0.001
# ... Hence this is just a representation of the mesh, in the next line of code,
```

```
In [17]: gedim.PlotMesh(mesh)
```



### **High Fidelity approximation**

```
speed_discreteSpace = { 'Order': 2, 'Type': 1, 'BoundaryConditionsType': [1, 2, 2, 2, 2, 2] } # Velocity order 2
                # Discretization of the space wrt the order that we select for the different variable
                [pressure_problemData, pressure_dofs, pressure_strongs] = gedim.Discretize(pressure_discreteSpace, lib)
               [speed_problemData, speed_dofs, speed_strongs] = gedim.Discretize(speed_discreteSpace, lib)
In [ ]: # Pressure
               pressure_n_dofs = pressure_problemData['NumberDOFs']
               pressure_n_strongs = pressure_problemData['NumberStrongs']
                # Velocity (speed)
               speed_n_dofs = speed_problemData['NumberDOFs']
               speed_n_strongs = speed_problemData['NumberStrongs']
In [ ]: # As exprect, the results for the dregrees of freedom
                # are different wrt the order that we have choice in
                # pressure_discreteSpace & speed_discreteSpace
               print(f"Degrees of fredom for the pressure: {pressure_n_dofs}")
               print(f"Degrees of fredom for the velocity: {speed_n_dofs}")
               # Notice that this change wrt the meshSize that we put
             Degrees of fredom for the pressure: 826
             Degrees of fredom for the velocity: 2966
In [ ]: # We need to decouple the velocity and the pressure because are two different variables: velocity & pressure
               # Bilinear form a( , ) -- STRIFFNESS
               # Stokes_v = nu
                # In Stifness I have to pass only speed_probemData, because a: V \times V \dashrightarrow R
               [J_X_1,\ J_X_D_1] = gedim.AssembleStiffnessMatrix\_Shift(speed\_problemData['SpaceIndex'],\ speed\_problemData['SpaceIndex'],
                               Stokes_v, 2 * speed_n_dofs + pressure_n_dofs, 2 * speed_n_dofs + pressure_n_dofs,
                               2 * speed_n_strongs + pressure_n_strongs, 0, 0, 0, lib)
                 [ \texttt{J}_X \texttt{2}, \texttt{J}_X \texttt{D}_2 ] = \texttt{gedim}. As semble \texttt{StiffnessMatrix\_Shift} (\texttt{speed\_problemData['SpaceIndex']}, \texttt{speed\_problemData['SpaceIndex']}, \texttt{speed\_problemData[
                               Stokes_v, 2 * speed_n_dofs + pressure_n_dofs, 2 * speed_n_dofs + pressure_n_dofs,
                               2 * speed_n_strongs + pressure_n_strongs,
                              speed_n_dofs, speed_n_dofs, speed_n_strongs, lib)
               # Bilinear form b( , ) -- ADVECTION
                # Here, we pass speed_problemData & pressure_problemData because we have two different variable to take in account
               [J_B_1,\ J_B_D_1] = gedim. Assemble Advection Matrix\_Shift(speed\_problem Data['SpaceIndex'],\ pressure\_problem Data['SpaceIndex'],
                              Stokes_advection_1, 2 * speed_n_dofs + pressure_n_dofs, 2 * speed_n_dofs + pressure_n_dofs,
                              2 * speed_n_strongs + pressure_n_strongs,
                              2 * speed_n_dofs, 0, 0, lib)
                [J_B_2, J_B_D_2] = gedim.AssembleAdvectionMatrix_Shift(speed_problemData['SpaceIndex'], pressure_problemData['SpaceIndex'],
                               Stokes_advection_2, 2 * speed_n_dofs + pressure_n_dofs, 2 * speed_n_dofs + pressure_n_dofs,
                               2 * speed n strongs + pressure n strongs,
                              2 * speed_n_dofs, speed_n_dofs, speed_n_strongs, lib)
                # Forcing term
               J_f_1 = gedim.AssembleForcingTerm(Stokes_f_1, speed_problemData, lib)
```

In []: # ... Indeed, here we select to different order for pressure and velocity in accordance with the theory (Taylor-Hood)
pressure\_discreteSpace = { 'Order': 1, 'Type': 1, 'BoundaryConditionsType': [1, 2, 1, 1, 1] } # Pressure order 1

```
\label{eq:condition} $\tt J_f_2 = gedim.AssembleForcingTerm(Stokes\_f_2, speed\_problemData, lib)$
                    J_f = np.concatenate([J_f_1, J_f_2, np.zeros(pressure_n_dofs)])
                    p D = gedim.AssembleStrongSolution(Stokes pressure exactSolution, 1, pressure problemData, lib)
In [ ]: # Concatenate all the matrix and compute the solution (this is an algebric sum) remembering the definition
                    # of the problem the that we gave (Lesson 12 for more details)
                    solution = gedim.LUSolver(\texttt{J}\_X\_1 + \texttt{J}\_X\_2 - \texttt{J}\_B\_1 - \texttt{J}\_B\_2 - np.transpose(\texttt{J}\_B\_1) - np.transpose(\texttt{J}\_B\_2), \texttt{J}\_f, \texttt{lib})
                    u = solution[0:2 * speed_n_dofs]
                    p = solution[2 * speed_n_dofs:]
In [ ]: # Compute the error
                    p\_error\_L2 = gedim.ComputeErrorL2(Stokes\_pressure\_exactSolution, p, p\_D, lib, pressure\_problemData)
                    print("dofs", "h", "pressure_errorL2")
                     print(2 * speed_n\_dofs + pressure_n\_dofs, '\{:.16e\}'.format(pressure\_problemData['H']), '\{:.16e\}'.format(p\_error\_L2)) 
                 {\tt dofs\ h\ pressure\_errorL2}
                 6758 6.4341029499729044e-02 2.8969305492093154e-03
In [ ]: # Plot the solution
                    gedim.PlotSolution(mesh, pressure_dofs, pressure_strongs, p, p_D, "Pressure")
                    gedim.PlotSolution(mesh, speed\_dofs, speed\_strongs, u[0:speed\_n\_dofs], np.zeros(speed\_n\_strongs), "Speed X") \\
                    gedim.PlotSolution(mesh, speed\_dofs, speed\_strongs, u[speed\_n\_dofs:], np.zeros(speed\_n\_strongs), \\ "Speed Y") \\
                    # This is the magnitude plot for the velocity sqrt(x^2+y^2)
                    # Here the velocity is rotating (you can see for vortex)
                    \texttt{gedim.PlotSolution(mesh, speed\_dofs, speed\_strongs, np.sqrt(u[0:speed\_n\_dofs] * u[0:speed\_n\_dofs] + u[speed\_n\_dofs:] * u[sp
                                                                   np.zeros(speed_n_strongs), "Speed Magnitude")
                                                                                                                                          Pressure
                                                                                                                                       0.75
                  1.0
                                                                                                                                       0.50
                                                                                                                                                                                                                                                                                       1.0
                  0.8
                                                                                                                                                                                                                                                                                      0.5
                                                                                                                                       0.25
                  0.6
                                                                                                                                                                                                                                                                                     0.0
                                                                                                                                       0.00
                                                                                                                                                                                                                                                                                    -0.5
                  0.4
                                                                                                                                        -0.25
                                                                                                                                                                                                                                                                                    -1.0
```

0.0 <sub>0.2 <sub>0.4</sub> <sub>0.6 <sub>0.8</sub></sub></sub>

0.0 0.2 0.4 0.6 0.8

-0.50

-0.75

0.2

0.1

0.0

-0.1

Speed X

1.0 0.8

0.2

0.1

0.0

-0.1

-0.2

1.0 0.8

0.6

0.4

0.0

0.6

0.4

0.2

0.0

1.0

0.2

0.0

1.0

0.8

0.6

0.4

0.2

0.0

0.0

0.2

0.4

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0.0

0.2

0.4

0.6

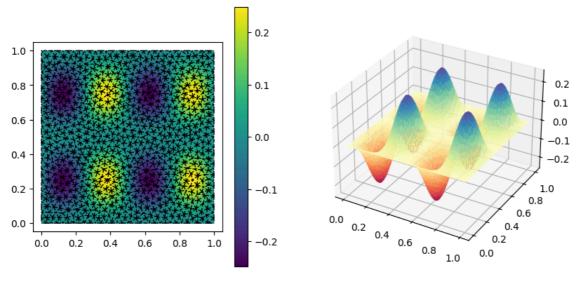
0.8

1.0

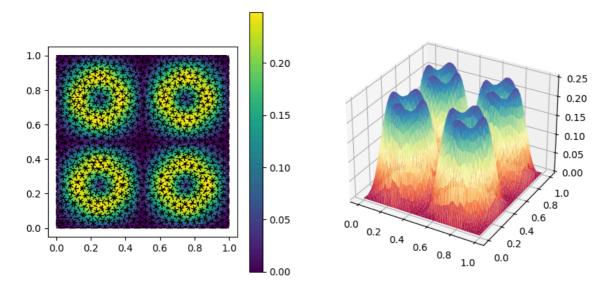
1.0

0.8

# Speed Y



### Speed Magnitude



## **Supremizer Operator**

### Supremizer meaning

In the context of numerical methods for PDE, in particular the **Stokes** (or Navier-Stokes) problem, we have a system of the type:

$$\left\{ egin{aligned} -
u\Delta\mathbf{u} + 
abla p &= \mathbf{f} \ 
abla \cdot \mathbf{u} &= 0 \end{aligned} 
ight.$$

#### where:

- **u**: velocity field
- p: pressure
- $\nu$ : viscosity

#### ⚠ The problem: the inf-sup condition

In the finite element method, a **good choice of discrete spaces** for velocity and pressure is needed to solve the problem correctly. A condition called the **inf-sup condition (or LBB condition)** must apply:

$$\inf_{q \in Q} \sup_{\mathbf{v} \ inV} \frac{(\nabla \cdot \mathbf{v}, q)}{\sup_{\mathbf{v} \in Q}} \geq \beta > 0$$

If this condition is not met, the system may be unstable or unconditioned.

## ▼ The Role of the Supremizer

A **supremizer** is an auxiliary (speed) function built to **stabilise** the system. The idea is to find a function  $\mathbf{u}_s \in V$  such that:

$$(\mathbf{u}_s, \mathbf{v}) = (q, 
abla \cdot \mathbf{v}) \quad orall \mathbf{v} \in V$$

In practice:

- Maps the pressure in a velocity space.
- Used to construct stabilised spaces (e.g. in methods such as **P1-P1** where pressure and velocity have the same degree of approximation).

• Helps ensure that the numerical solution is **physically consistent** (conservation of mass, numerical stability).

The supremizer is calculated by solving:

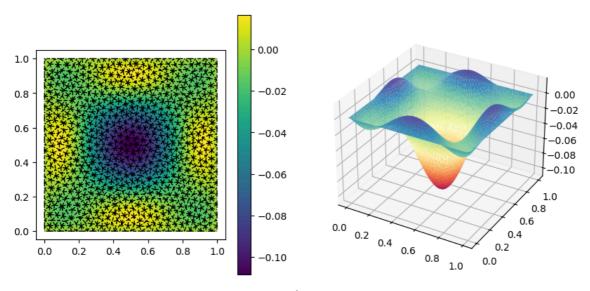
$$(X_1 + X_2)\mathbf{u}_s = (B_1 + B_2)^T p$$

i.e., a discrete form of the pressure-velocity relation, where (\mathbf{u}\_s) is the supremizer field.

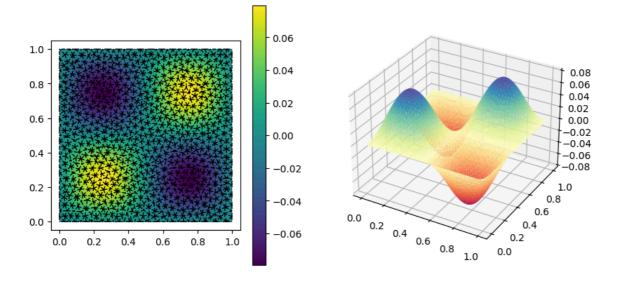
```
In [ ]: # Build matrices
                        [X\_1, XStrong\_1] = gedim. Assemble Stiffness Matrix\_Shift(speed\_problem Data['SpaceIndex'], speed\_problem 
                                               Stokes_v, 2 * speed_n_dofs, 2 * speed_n_dofs, 2 * speed_n_strongs, 0, 0, 0, lib)
                         [X_2, XStrong_2] = gedim.AssembleStiffnessMatrix_Shift(speed_problemData['SpaceIndex'], speed_problemData['SpaceIndex'],
                                                Stokes_v, 2 * speed_n_dofs, 2 * speed_n_dofs, 2 * speed_n_strongs, speed_n_dofs, speed_n_dofs, speed_n_strongs, lib)
                        [B\_1,\ BStrong\_1] = gedim. Assemble Advection Matrix\_Shift(speed\_problem Data['SpaceIndex'],\ pressure\_problem Data['SpaceIndex'],
                                               Stokes_advection_1, pressure_n_dofs, 2 * speed_n_dofs, 2 * speed_n_strongs, 0, 0, 0, lib)
                         [B_2, BStrong_2] = gedim.AssembleAdvectionMatrix_Shift(speed_problemData['SpaceIndex'], pressure_problemData['SpaceIndex'],
                                                Stokes_advection_2, pressure_n_dofs, 2 * speed_n_dofs, 2 * speed_n_strongs, 0, speed_n_dofs, speed_n_strongs, lib)
In [ ]: # Solve the problem with the supermizer operator
                        supremizer = gedim.LUSolver(X_1 + X_2, np.transpose(B_1 + B_2) @ p, lib)
```

### In [ ]: # Plot the solutions gedim.PlotSolution(mesh, speed\_dofs, speed\_strongs, supremizer[0:speed\_n\_dofs], np.zeros(speed\_n\_strongs), "Supremizer X") gedim.PlotSolution(mesh, speed\_dofs, speed\_strongs, supremizer[speed\_n\_dofs:], np.zeros(speed\_n\_strongs), "Supremizer Y") gedim.PlotSolution(mesh, speed\_dofs, speed\_strongs, np.sqrt(supremizer[0:speed\_n\_dofs] \* supremizer[0:speed\_n\_dofs] + supremizer[speed\_n\_dofs:] \* supremizer[speed\_n\_dofs:]), np.zeros(speed\_n\_strongs), "Supremizer Magnitude")

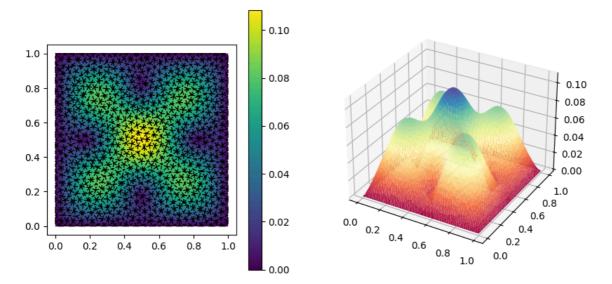
#### Supremizer X



## Supremizer Y



# Supremizer Magnitude



Interpretation of results The supremizer is a vector field that "reinforces" the compatibility between velocity and pressure space, so its structure can reveal where the stability problem is most critical.

The X and Y components show the direction and intensity of the supremizer in the two axes.

The final root product can highlight areas where the two components are both relevant or where they interact in interesting ways.