

3- FULL ORDER NUMICAL MODEL

VP(μ) can not be solved automatically for all parameter \Rightarrow we solve it numerically. To do so, we must discretize the space: « δ » is the discretization parameter for the discrete problem

VP $_{\delta}(\mu)$: find $u_{\delta} \in V_{\delta} \subseteq V$ st $\forall v_{\delta} \in V_{\delta}, a(u_{\delta}, v_{\delta}; \mu) = F(v_{\delta}; \mu) \quad \forall v_{\delta} \in V_{\delta} \rightarrow$ It is NOT guaranteed that there is a solution
Consider $\{V_{\delta}\}_{\delta>0}$ subspaces of V st the consistency assumptions hold: $\forall \mu \in P \Rightarrow \text{dist}_V(u, V_{\delta}) = \min_{v_{\delta} \in V_{\delta}} \|u - v_{\delta}\| \xrightarrow{\delta \rightarrow 0} 0$

We take $\{V_{\delta}\}_{\delta>0} \subseteq V$ such that $\exists Z \subseteq V$ normed space such that $\exists \Psi_2: \mathbb{R} \rightarrow \mathbb{R}, \Psi_2(\delta) \xrightarrow{\delta \rightarrow 0} 0, \text{dist}_V(u, Z) \leq \Psi_2(\delta) \|u\|_Z \quad \forall u \in Z, u \in Z$
controls the distance of the consistency assumptions so that we know how much fast goes $\text{dist}_V(u, V_{\delta}) \rightarrow 0$

NB Tells us that $u_{\delta}(\mu) \in V_{\delta}, \forall \mu \in P$ is the BEST APPROXIMATION we can obtain of $u \in V$ fixing $\{V_{\delta}\}_{\delta>0}$

Lemma - Cea. If u_{δ} solution of VP $_{\delta}(\mu)$ and u is a solution of VP(μ)

$$\Rightarrow \|u(\mu) - u_{\delta}(\mu)\|_V \leq \frac{\delta(u)}{\alpha(u)} \inf_{v_{\delta} \in V_{\delta}} \|u(\mu) - v_{\delta}\|_V \quad \forall \mu \in P \quad (2)$$

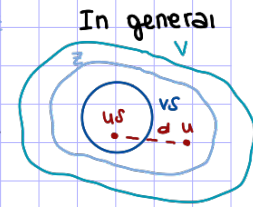
distance controlled by continuity and coercivity for consistency assumption, if we chose the right δ , goes to zero

Theorem If $\{V_{\delta}\}_{\delta>0}$ satisfy 1. and 2. $\Rightarrow \|u(\mu) - u_{\delta}(\mu)\|_V \leq \frac{\delta(u)}{\alpha(u)} \Psi_2(\delta) \|u(\mu)\|_Z \rightarrow$ by hypothesis $u \in Z$

Combined 1+2 \Rightarrow A-priori error estimation

Example. Consider $Z = H^1(\Omega), r > 1, \forall \mu \in P, V = H^1(\Omega)$ and $Z \subseteq V$.

- $H^1 \Rightarrow \Psi_2(\delta) = \delta^{r-1}: \text{dist}_V(u, V_{\delta}) \leq \delta^{r-1} \|u\|_{H^1} \quad \forall \mu \in P \Rightarrow \|u(\mu) - u_{\delta}(\mu)\|_V \leq \frac{\delta(u)}{\alpha(u)} \delta^{r-1} \|u(\mu)\|_{H^1}$
- $\nabla(k \cdot \nabla \mu) = f \quad u \in H^2 = Z, \Psi_2(\delta) = \delta^1 \Rightarrow \|u(\mu) - u_{\delta}(\mu)\|_V \leq \frac{\delta(u)}{\alpha(u)} \delta \|u(\mu)\|_{H^2}$



VP $_{\delta}(\mu): a(u_{\delta}, v_{\delta}) = F(v_{\delta}) \quad \forall v_{\delta} \in V_{\delta} \Rightarrow$ but $V_{\delta} \subseteq V$, so $\forall v_{\delta} \in V_{\delta}: a(u_{\delta}, v_{\delta}) - a(u, v_{\delta}) = F(v_{\delta}) - F(v_{\delta}) = 0$
VP(μ): $a(u, v) = F(v) \quad \forall v \in V \quad a(u_{\delta} - u, v_{\delta}) = 0 \quad \forall v_{\delta} \in V_{\delta}$

If $a(\cdot, \cdot)$ is symmetric, since is also bilinear and coercive, it's a scalar product

$$\Rightarrow a(u_{\delta} - u, v_{\delta}) = \langle u_{\delta} - u, v_{\delta} \rangle_a = 0 \Rightarrow u_{\delta} - u \perp v_{\delta}$$

$\Rightarrow u_{\delta}$ is the orthogonal projection of u on V_{δ} with respect to a -product

Subtracting VP $_{\delta}(\mu)$ from VP(μ): $a(u_{\delta} - u, v_{\delta}) = F(v_{\delta}) - F(v_{\delta}) = 0 \quad \forall v_{\delta} \in V_{\delta} \Rightarrow a(u_{\delta} - u, v_{\delta}; \mu) = 0 \quad \forall v_{\delta} \in V_{\delta}$

Galerkin orthogonalization. Consider $a(u - u_{\delta}, v_{\delta}) = 0 \quad \forall v_{\delta} \in V_{\delta}$

$$\Rightarrow \|u - u_{\delta}\|_a = \sqrt{\langle u - u_{\delta}, u - u_{\delta} \rangle_a} = \sqrt{\langle a(u - u_{\delta}, u - u_{\delta}) \rangle} = \|u - v_{\delta}\|_a \quad \forall v_{\delta} \in V_{\delta}, \forall \mu \in P$$

being it the orthogonal projection, it's the element of V closest to $u \Rightarrow$ all the other v_{δ} are at a greater distance

How to find $u_{\delta}(\mu) \quad \forall \mu \in P$? Consider $V_{\delta} \subseteq V$ finite, $N_{\delta} = \dim(V_{\delta})$. Let's take $\{\varphi_k\}_{k=1}^{N_{\delta}}$ basis of V_{δ}

$$\varphi_k: \delta \rightarrow \mathbb{R} \Rightarrow \forall v_{\delta} \in V_{\delta} \quad v_{\delta}(\mu) = \sum_{k=1}^{N_{\delta}} p_k \cdot \varphi_k(\mu) \quad \forall \mu \in P$$

Putting this expression in VP $_{\delta}(\mu)$, considering $v_{\delta} = \varphi_j$

$$\text{we want to find } u_{\delta} \in V_{\delta} \text{ st } a(u_{\delta}, v_{\delta}; \mu) = F(v_{\delta}; \mu) \quad \forall v_{\delta} \in V_{\delta}$$

$$\Rightarrow a\left(\sum_{k=1}^{N_{\delta}} u_{\delta k} \varphi_k, v_{\delta}; \mu\right) = F(v_{\delta}; \mu) \Rightarrow \sum_{k=1}^{N_{\delta}} a(u_{\delta k} \varphi_k, v_{\delta}; \mu) = F(v_{\delta}; \mu)$$

$$\Rightarrow \sum_{k=1}^{N_{\delta}} u_{\delta k} \cdot a(\varphi_k, v_{\delta}; \mu) = F(v_{\delta}; \mu) \quad \forall v_{\delta} \in V_{\delta} \quad \text{where } N_{\delta} \text{ and } u_{\delta k} \text{ unknowns}$$

What v_{δ} we take? We can take $v_{\delta} = \varphi_j$ for every $j \in \{1, \dots, N_{\delta}\}$

$$\Rightarrow \text{it holds } \sum_{k=1}^{N_{\delta}} u_{\delta k} \cdot a(\varphi_k, \varphi_j; \mu) = F(\varphi_j; \mu) \rightarrow N_{\delta} \text{ equations and } N_{\delta} \text{ unknowns: I can solve it for } u_{\delta k}$$

In matrix form

$$u_{\delta} = \begin{bmatrix} u_{\delta 1} \\ \vdots \\ u_{\delta N_{\delta}} \end{bmatrix} \begin{bmatrix} \vdots \\ \vdots \\ \vdots \end{bmatrix} = \begin{bmatrix} f_1 \\ \vdots \\ f_{N_{\delta}} \end{bmatrix} = \begin{bmatrix} F(\varphi_1; \mu) \\ \vdots \\ F(\varphi_{N_{\delta}}; \mu) \end{bmatrix} \Rightarrow \begin{bmatrix} A^{\mu} \end{bmatrix} \begin{bmatrix} u_{\delta}^{\mu} \end{bmatrix} = \begin{bmatrix} f^{\mu} \end{bmatrix}$$

A^{μ} st $A_{jk} = a(\varphi_k, \varphi_j; \mu)$

full problem
High fidelity problem
 $A^{\mu} u_{\delta}^{\mu} = f^{\mu}$

So that we obtain a discrete map and a discrete manifold

$$S_{\delta}: P \rightarrow V_{\delta}$$

$$\mu \mapsto u_{\delta}(\mu)$$

$$\mathcal{M}_{\delta} = \{u_{\delta}(\mu) \in V_{\delta} : \mu \in P\} \subseteq V_{\delta}$$

