

Digital Design Challenge

Overview

Cross Commerce Store is a cross-border platform that helps companies in China to sell their products on the biggest e-commerce sites in Brazil.

Problem

Users do not have a feature to upload products in bulk

End-user goals

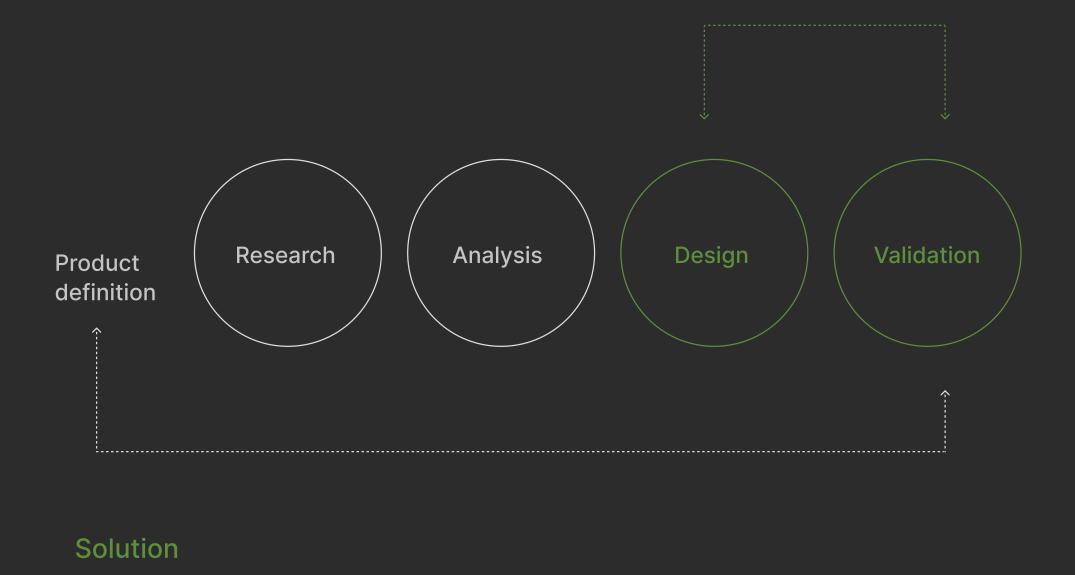
- Upload products in bulk using a spreadsheet file
 Have a history of uploads available at any time
- Receive notifications about the status of their uploads
- Receive notifications about the status of their uploads

Contraints

- In order to upload a product listing the user needs to use a spreadsheet template that contains the required fields for each product
- There are 2 types of uploads:1. Upload new products to the platform
 - 2. Uploading new data to existing products
- different attributes

Products are part of a different group of categories that has

Process



Role played

Add a new section in the platform that has an area for downloading and uploading spreadsheet templates.

Features

product categoriesHistory of downloads and uploads with actions to pause and

cancel

Users can watch the download and upload process and still use the platform
Users can choose to add or update product listing

Option to download spreadsheet templates for different

Validation

Usability tests with employees who has already uploaded a

product to the platform Usability tests with end-users Review and validation of usability tests applied

- Iterations
- 1. Category tree to the download area so users can choose between searching for categories or selecting them by using

2. Added an option to mark categories as favorites

the category tree

Reflection

Here is what I learned from doing this project:

1. Organizing and structuring design principles is just as

important as creating them in the first place. I continue

- finding ways to better structure the design principles we created at work, and visualize them so that everyone can get a good understanding of it across the company.

 2. Don't be afraid of doing iterations. If you have good reasons.
- 2. Don't be afraid of doing iterations. If you have good reasons and understand what the usability issues are, start planning! Collect as much quantitative user behavior data as you can, then analyze and categorize them to make sure you have solid qualitative data to support re-design. Keep the cycle of

design, release, get user feedback, and iterate.