

Attention Weights as a Window into How Crime Narratives Shape Subjective Assessments of Guilt

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Abstract

Neural network attention mechanisms have led to performance gains on a variety of tasks in natural language understanding, and they have also provided clues as to how these complex networks represent language, opening up new avenues for linguistic investigation. In this spirit, we apply neural networks with attention to the task of modeling human judgments about guilt based on short crime narratives. The networks are successful at the task. Probing their attention weights reveals that they rely heavily on markers of (un)certainity and discourse contrast where the surrounding evidence is weak, but that these linguistic devices are less important where the evidence is strong. We relate these findings to prior linguistic work on veridicality and evidentiality.

1 Introduction

Deep learning models are increasingly applied to language tasks not just to develop technologies but also to derive new insights into language use. These more scientific applications raise the question of whether these models process data in a motivated way; their “black box” nature is often an obstacle to answering this question (Alishahi et al., 2019). Recently, attention mechanisms, which capture the strength of association between components of these networks (Bahdanau et al., 2015; Luong et al., 2015), have not only improved performance, but also increased interpretability, potentially opening the door to new linguistic applications of these models (but see Serrano and Smith 2019 for a critical perspective).

In this paper, we apply neural networks with attention to a task that has both linguistic and societal import: predicting whether the reader of a short narrative crime report will conclude that the main subject is guilty or innocent. Our networks rely on the attention mechanisms of Lin

et al. (2017), which learn a weighting of the words in examples based on their contribution to the output prediction. These networks achieve strong performance on the task, as defined by the dataset of Kreiss et al. (2019), which leads us to explore their learned parameters by inspecting how they make predictions for new, carefully controlled inputs.

We find that the networks make robust use of markers of certainty and uncertainty, as well as discourse connectives that signal contrast. In addition, by systematically removing the (un)certainity markers from test examples, we find that they have a large impact where the surrounding evidence is weak but have little or no impact where the evidence is strong. These findings align well with prior work on hedges and other epistemic markers, which shows that these devices can function not only to modulate propositional content, but also to contribute secondary claims and mark evidence sources (Simons, 2007; von Fintel and Gillies, 2010; de Marneffe et al., 2012; White et al., 2018).

2 Related Work

Our work draws on prior research concerning the relationship between language and assessments of guilt, as well as work seeking to use neural networks to inform linguistic theory.

2.1 Predicting Guilt

The challenge of predicting guilt judgments from text sources has not yet received much attention. However, Fausey and Boroditsky (2010) show that using agentive language increases blame and financial liability judgments people make. Their results suggest that even subtle linguistic changes in crime reports can shape people’s judgments of the events. More recent work has focused on predicting guilt verdicts from the Supreme Courts in the Philippines (Virtucio et al., 2018) and Thailand (Kowsrihawatt et al., 2018) on the basis of

presented facts and legal texts. Kowsrihawet et al. employ a recurrent neural network with attention to make these predictions. This previous work is not concerned with the linguistic basis of subjective guilt judgments, but rather with courtroom verdicts based on legal texts. Here we instead focus on subjective guilt judgments, and we train networks not primarily for their predictive capacity, but rather to probe their learned parameters.

2.2 The Interpretation of Hedges

Researchers have categorized (un)certainty markers in numerous ways (e.g., Lakoff 1972; Prince et al. 1982; Brown et al. 1987). For a summary, we refer readers to Fraser 2010. In this work, we use “hedge” broadly, as an umbrella term for all subclasses of uncertainty markers, including any marker that, as Prince et al. (1982) says, introduces uncertainty “within the propositional content” (e.g., *His feet were sort of blue*) or “in the relationship between the propositional content and the speaker” (e.g., *I think his feet were blue*).

There is extensive prior literature on how hedges affect perceptions of the speaker and proposition (Erickson et al., 1978; Durik et al., 2008; Bonnefon and Villejoubert, 2006; Rubin, 2007; Jensen, 2008; Ferson et al., 2015). These studies suggest that hedges affect people’s judgments of credibility in differing ways. For example, an increase in the number of hedges decreases the credibility of witness reports (Erickson et al., 1978), but, at the same time, increases the trustworthiness of journalists and scientists (Jensen, 2008). Additionally, the interpretation of hedges is context dependent (Bonnefon and Villejoubert, 2006; Durik et al., 2008; Ferson et al., 2015) and shows high individual variation (Rubin, 2007; Ferson et al., 2015). Since neural networks can be trained flexibly in many different environments, they hold the promise of systematically studying this kind of variation at scale – as long as their representations are interpretable.

In addition, computational and theoretical work on veridicality has revealed that not all hedges serve merely to reduce speaker commitment. For instance, attitude predications like *The company reported S* and *They said S* are often used to convey evidence sources. In such utterances, the speaker might wish to appear fully committed to the embedded content *S* despite the apparent hedging (Simons, 2007; de Marneffe et al., 2012; White

and Rawlins, 2018; White et al., 2018). Similarly, von Fintel and Gillies (2010) show that related evidential readings arise for epistemic *must*. These findings show how complex these markers are pragmatically and highlight the value of usage-based studies of them.

2.3 Linguistic Insights from Neural Networks

Neural networks were originally motivated largely by questions in cognitive science (Pater, 2019), especially concerning issues of representation and learning (e.g., Rumelhart and McClelland 1986; Tesar and Smolensky 2000). Today, they are more closely associated with engineering efforts, but there is increasing interest in returning to these models’ cognitive motivations and in using them to try to gain insights about linguistic phenomena.

An obstacle to this work is the incredible power of these networks, which can make their representations inscrutable. However, recent efforts are overcoming this. For instance, Ribeiro et al. (2016) and Koh and Liang (2017) develop general methods for probing complex models to understand which features guide their predictions. Attention weights are increasingly playing a role in such efforts. For instance, Jawahar et al. (2019), Clark et al. (2019), and Tenney et al. (2019) present evidence that BERT language models (Devlin et al., 2019) systematically encode core aspects of linguistic structure. We present a similar argument here, but focused on usage-based patterns rather than the structural elements of language.

Finally, Linzen et al. (2016) argue for applying methods from psycholinguistics to trained neural networks, treating them as participants whose behavior we can observe and learn from (see also Gulordava et al. 2018; Futrell et al. 2019). We employ similar methods to home in on which words our models are most attuned to.

3 Dataset

Our experiments rely on the Annotated Iterated Narration Corpus (AINC) collected by Kreiss et al. (2019).¹ The corpus was created for investigations into how news stories change when they are propagated from one person to another.

First, the authors created five stories of approximately 170 words, which are called the *seed* sto-

¹<https://github.com/elisakreiss/iteratednarration>

On August 30 2018, 30,000 internet users in Spain received an email with the subject line ‘Immediate response required – copyright infringement’. In these emails, the recipients were accused of illegally distributing pornographic content and were instructed to pay \$11,500 by the end of September to avoid a lawsuit. Searching for the email address online leads to an official law firm website located in Barcelona. Shortly after the emails were sent out, the law firm disowned them, calling them a hoax. So far, police officials estimate that approximately 5% of the recipients have paid the money. This sums to more than \$17 million that have been paid to the scammers. Now, nearly 4 weeks later, the police have tracked down the internet cafe from which the emails were sent. After observing the cafe’s camera footage, the police arrested a man and a woman (both 52) who were allegedly responsible for the scam. If found guilty, they face up to 9 years in prison.

(strong evidence condition)

Moreover, news outlets recently acquired access to the camera footage and found that the video material is of very high quality and therefore undoubtedly reliable.

(weak evidence condition)

However, news outlets recently acquired access to the camera footage and found that the video material is of very poor quality and therefore potentially unreliable.

Table 1: Example of a seed story in the two conditions from the Annotated Iterated Narration Corpus (AINC).

ries. All of them report a crime and an arrest of one or more suspects. Each of these five seed stories exists in a weak and a strong evidence condition. The stories are identical up to the last phrase, which then either raises doubts about the arrest or emphasizes its validity. For example, if a suspect was arrested on the basis of camera footage, this footage was described as being of “very poor quality” in the weak evidence condition and “very high quality” in the strong evidence condition. Table 1 provides a complete example.

Each story was given to a participant who was asked to read and afterwards reproduce it. The reproduced story was then given to the next participant, who again reproduced it. The data collection therefore followed the transmission-chain paradigm introduced by [Bartlett \(1932\)](#). Following this schema, each story and condition was reproduced in 5 chains over 5 generations, resulting in 250 reproductions and thus 260 stories overall.

After the corpus collection, [Kreiss et al.](#) obtained human responses pertaining to a range of issues. Participants were recruited on Amazon Mechanical Turk. The questions were primarily related to different aspects of guilt perception but also, for example, perceived subjectivity of the story writing. We focus here on the question “How likely is it that the suspect(s) in the crime is/are guilty?” Participants indicated their responses on a continuous slider labeled ‘very unlikely’ at its lowest point and ‘very likely’ at its highest. Each story received approximately 20 ratings. For this work,

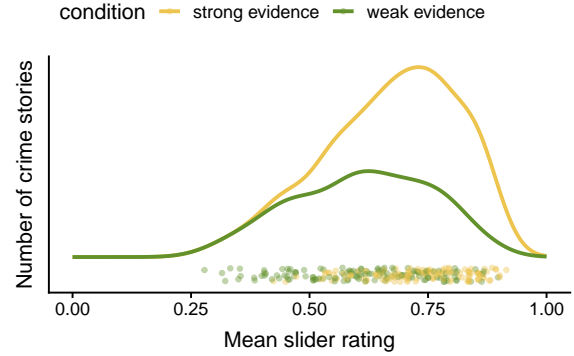


Figure 1: A point represents the mean subject guilt rating for a story in the corpus, color-coded for condition. The lines represent the density of these ratings.

we rescale the responses into $[0, 1]$ and consider the mean rating for each story as its guilt judgment label. The labels of each story are shown in Figure 1. In contrast to the raw ratings, the means range only from 0.27 to 0.92.

In summary, the AINC is a corpus of reproduced news stories, annotated with human guilt judgments. Since the stories originated from only 5 unique stories (each in 2 conditions), a lot of information is shared between single data points. Despite this similarity, the range of guilt judgments is still high, alluding to subtle differences that trigger this variance. We now turn to the question of whether a deep learning model can learn to predict the assessments of guilt the corpus provides.

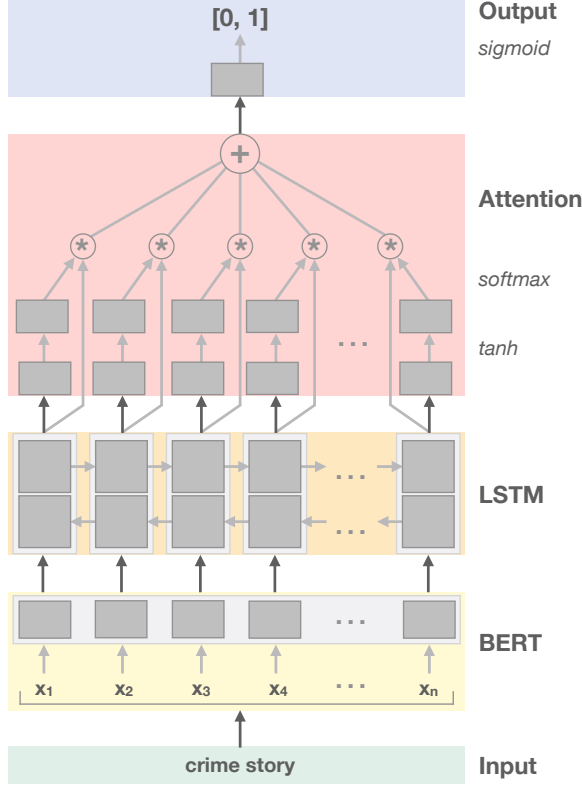


Figure 2: Model architecture. The BERT layer produces a sequence of context-dependent representations. These are the inputs to the bidirectional LSTM, which fine-tunes these representations to our task. The LSTM outputs feed into the attention layer, which produces a summary representation of the full text that is weighted by each word’s contribution to the final predictions.

4 Model

Our model is based on that of Lin et al. (2017), which is fundamentally a bidirectional LSTM with attention mechanisms applied to its outputs. We chose this model primarily because its attention mechanisms seem especially promising for introspection, as they essentially provide a weight for each word in the input, and this weight controls how much each word contributes to the network’s final predictions. The overall architecture is summarized in Figure 2.

The only major adjustment we made to the model is that we replaced the GloVe word embeddings (Pennington et al., 2014) by BERT representations (Devlin et al., 2019). Whereas GloVe provides a single embedding for each word, with no sensitivity to the context in which it occurs, BERT representations vary by syntactic context. Devlin et al. report that using these embeddings boosts performance in all of the natural language tasks they consider, and we saw comparable improve-

ments when we switched from GloVe to BERT. To access pretrained BERT parameters, we used the Hugging Face toolkit.²

We allow BERT to tokenize the input string according to its internal tokenization method (Wu et al., 2016), to make maximal use of its own pre-trained embedding. These token representations are processed by BERT using its pretrained Transformer parameters (Vaswani et al., 2017), yielding a sequence of contextual representations for them. These are fed into a bidirectional LSTM layer in which each cell’s output has dimension 200. The two representations at each step are concatenated to form the LSTM layer output for each token.

For the attention layer, we follow the design of Lin et al.: the LSTM outputs are organized into a matrix H of dimension $n \times 400$, where n is the token length of the current sequence, and we apply a dense layer with parameters W (dimension 50×400) and a tanh activation to create a matrix A of 50-dimensional representations for each token:

$$A = \tanh(WH^T) \quad (1)$$

Using learned weights w (dimension 1×50), the matrix A is further compressed to the attention weight vector a of size $1 \times n$, with a softmax applied so that the weights sum to 1:

$$a = \text{softmax}(wA) \quad (2)$$

Lin et al. actually generalize this attention operation to return a matrix with r attention weights for each token. We set $r = 1$ to keep the number of parameters low and increase the interpretability of the network.

Finally, we take the dot product of the LSTM hidden state matrix H and the just obtained vector a to obtain the attention layer output vector a_{out} of size 1×400 :

$$a_{\text{out}} = aH \quad (3)$$

This is a compressed representation of the entire input sequence. Intuitively, the attention weights capture the relative importance of each token with regard to the final prediction, and a_{out} synthesizes all of these weighted contributions into a single vector.

Finally, the logistic regression module makes a guilt prediction. For this step, a_{out} is linearly transformed into a single number $p =$

²<https://github.com/huggingface/pytorch-transformers>

$\text{sigmoid}(\mathbf{x} \mathbf{a}_{\text{out}}^\top + b)$, where \mathbf{x} is a vector of regression weights (dimension 1×400) and b is a bias term. The sigmoid function ensures that the prediction lies between 0 and 1, just like the restriction on the guilt judgments it is trained on.

Overall, the model has 111,054,742 trainable parameters. This sounds mismatched with our very small dataset, but only 0.02% of these parameters are in the attention and output modules and 1.40% are in the LSTM module. The rest of the parameters (98.59%) are the pretrained weights in the BERT word embedding module, so they actually help us get traction on our small dataset by bringing in a lot of outside linguistic knowledge.

5 Experiment

Our initial goal is to assess the extent to which our bidirectional LSTM with self-attention (as described in Section 4) can predict human guilt judgments from news stories. Assuming the model succeeds, we can then probe its internal representations for linguistic insights.

5.1 Optimization

To begin, we held out 26 randomly selected stories (from the 260 stories in total) as the final test set. The remaining 234 stories were then used for model training and validation, which was done using 10-fold cross-validation. The cross-validation results inform us about the model variation observed across train/validation splits. It is likely that, given the small size of the dataset, this variation will be high, so we want to be attuned to it.

In each step of the 10-fold cross-validation, the model was trained on 206/207 stories and 23/24 were held out for dev-testing. As noted above, the predicted guilt rating was the mean participant guilt rating obtained from the previously described data collection and annotation.

For training, the model uses mean squared error (MSE) as the loss function, stochastic gradient descent as the optimizer, and a learning rate of 0.1. The model was implemented using PyTorch (Paszke et al., 2017). It was trained for 30 epochs, for each of the 10 train/dev-test configurations in the cross-validation.

5.2 Results

Figure 3 shows the MSE loss for each training epoch. We show the dev-set loss for our model (orange) as well as the train-set loss (blue). In ad-

dition, to provide context for the results, we include the loss for a dummy regressor that predicts the mean of the training data labels for all cases.

The training loss approaches 0 toward the end of the training in all cross-validation configurations, indicating model convergence. Crucially, our model’s dev-set performance is always substantially better than the baseline model, indicating that the model is indeed learning from the dataset. That said, there is a high amount of variation between the different cross-validation folds, with the baseline actually proving competitive in some folds. This seems an inevitable consequence of our small dataset, but the model clearly has gotten traction on the problem overall.

The MSE loss alone is not sufficient to assess how well the model actually learns to predict the underlying distribution. Figure 4 shows the correlation between the actual target labels (on the x axis) and the model predictions (on the y axis) for one of the cross-validation folds. Before training (left), the models are undifferentiated. After training (right), the model predictions (blue) are highly correlated with the true labels ($r = 0.85$), and the MSE is small (0.007).

Qualitatively, these plots appear very similar throughout all cross-validation configurations, as can be seen in Figures 8 and 9 in the Appendix. Quantitatively, the correlation on the dev-test set does show variation, driven mainly by outliers. However, overall, the mean correlation between the model prediction and the human judgment on the testing set across all cross-validation steps is 0.68. When we collapse over all cross-validation folds and examine the loss after training, the difference in loss between the model predictions and baseline is significant ($p < 0.0001$) according to a linear regression.

As a final performance evaluation, we examine the target–prediction correlation on the held-out test set (Figure 5). For predictions on the test set, we used the final model weights obtained by the first cross-validation configuration. This fold’s model was chosen because of its low dev-set loss and strong predictions. This was the only evaluation that was performed on this held-out test set. The Pearson correlation on the held-out test set is still high (0.84) and almost identical with performance on the dev-set for this fold. This high correlation, and the fact that the high correlation reproduces with the held-out testing data, indicates

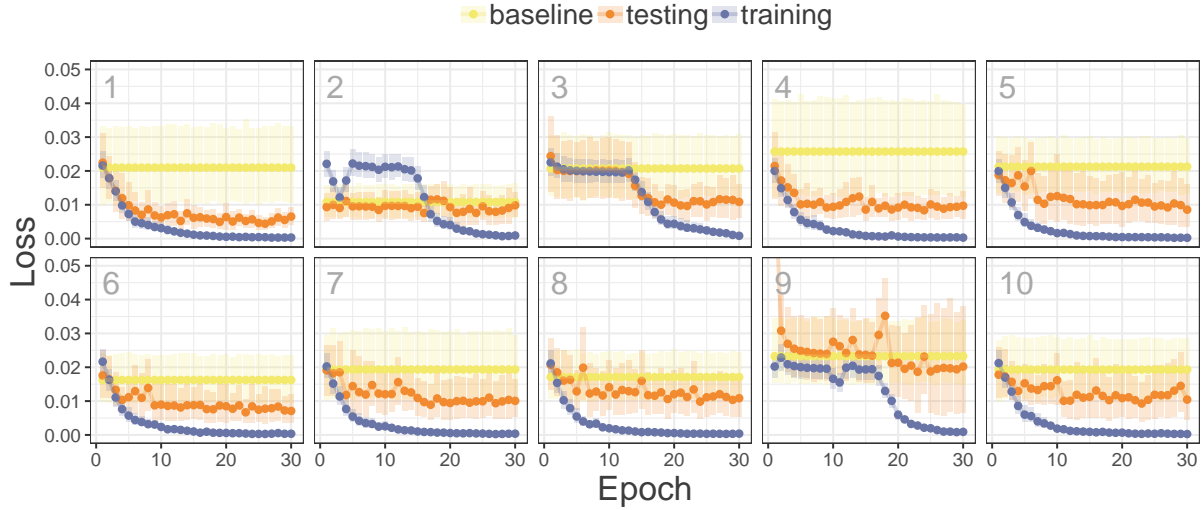


Figure 3: Loss (mean squared error) over epochs (x axis), faceted over cross-validation configurations. The performance of the model on the training set (in blue) approaches 0. The performance of the model on the dev-test set (in orange) generally outperforms the baseline (in yellow).

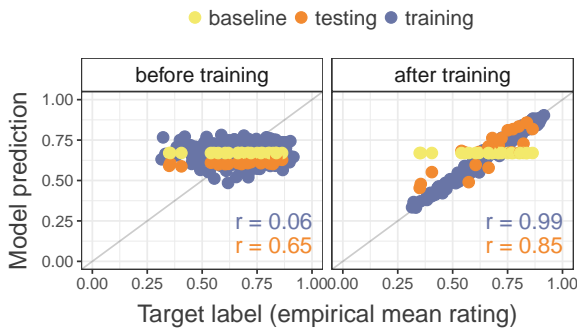


Figure 4: Correlation between target label (x axis) vs. model prediction (y axis) before and after training.

that the model was able to learn to generalize accurately to new cases in our domain.

6 Model analysis

We have established that the proposed model can predict human guilt judgments when given a crime story. This result invites us to ask whether there are patterns underlying these predictions that can provide higher-level insights into how language is construed in these criminal contexts.

6.1 Visualization

We begin by inspecting the learned attention weight vector \mathbf{a} in equation (2). Since the softmax forces the sum of the weights to be 1, we cannot interpret the weights on their own for each word or across stories. Instead, the relevance lies in the differences between words and phrases within each

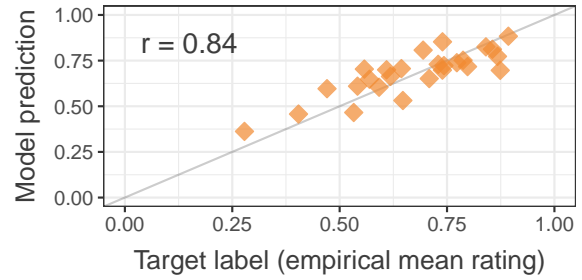


Figure 5: Testing label (x axis) vs. model prediction (y axis) after training on the held out test set (26 data points) using the parameter settings obtained after the 30th epoch from the first cross-validation. The Pearson correlation is 0.84.

story, and patterns of similarities between stories.

To investigate what might affect model predictions, we ran the model again on the final test data. Figure 6 displays three of these stories with their attention weight distribution. A randomly drawn sample of eight more stories from the test set is displayed in Figure 10 in the Appendix. We see that the model seems to focus on phrases that explicitly describe uncertainty about the evidence (see Figure 6C). If present, these cues usually outweigh the rest of the story. This suggests that, if there is an explicit claim that affects the evidence of the suspect’s guilt, it is considered as the most important source to inform guilt judgment.

Additionally, peaks occur on words and phrases which convey contrast, such as *however*, *but*, *even though*, and *it turns out*. This can be seen in all

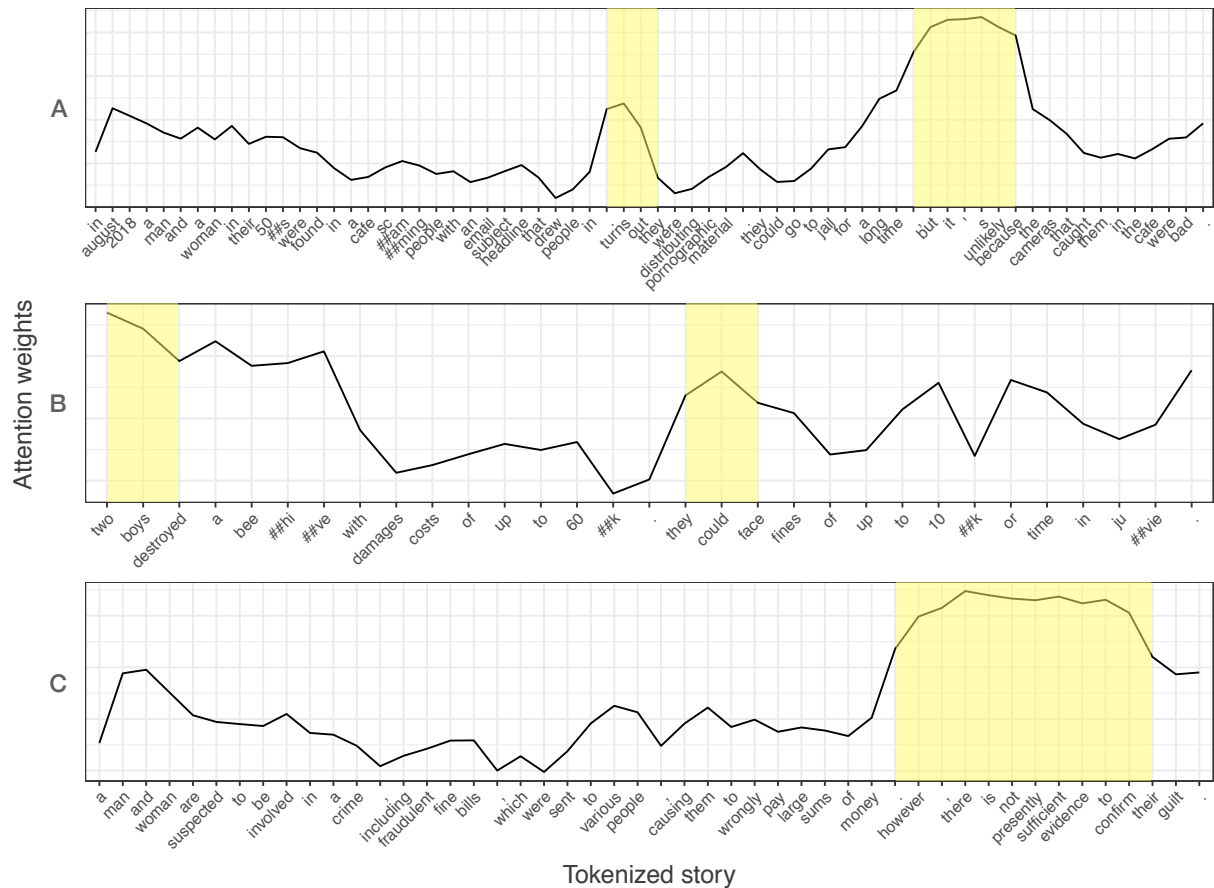


Figure 6: Visualization of the attention weights (y axis) for a tokenized story (x axis) from different topics in the test set. Because we took the softmax over the attention weights, the scale of the y axis is irrelevant. Areas of high attention weight are marked in yellow and correlate with markers of (un)certainty as well as markers of contrast.

three stories in Figure 6. These phrases not only correspond to turning points in the story, but also tend to signal argument structure, changes in expectations, and concessions (Lakoff, 1971; Merin, 1999; Blakemore, 2001). In our stories, these markers mostly follow reports of arrests, so they might be correlated with objections to those arrests which would influence guilt perceptions.

Figure 6B shows a case where the model finds a simple declarative (*two boys destroyed*) to be relevant for the final prediction. This is especially interesting because declaratives on their own do not generally communicate guilt-related information. However, they are important for guilt judgments because they do not allow any uncertainty about the association between crime and suspect.

In summary, visualizing the attention weights contributes further evidence that the model has learned meaningful patterns in the data, and suggests that we can use the network to understand the role of specific words and phrases in shaping guilt judgments.

6.2 Qualitative Analysis

Figure 6 provides evidence for the claim that the model picks up on meaningful patterns in the corpus. But does the model make reasonable predictions on newly constructed examples? The original corpus started out with 5 different crime stories. Each of these stories occurred in 2 conditions – one suggesting that the evidence that led to the arrest was weak, and the other that the evidence provided a strong case. Additionally, the stories were filled with uncertainty markers such as *allegedly* and *(un)likely*, which we expect to have an impact on guilt judgments. However, the corpus cannot inform us about this relationship.

We can, though, use the model to predict a guilt judgment for each of the original stories without these uncertainty markers/hedges. Thus, we rewrote those 10 original stories into versions without any uncertainty markers. They remained as close to the original as possible, while still remaining grammatical. Figure 7 summarizes this analysis.

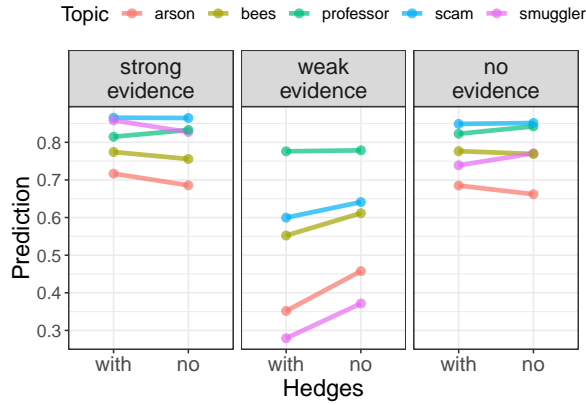


Figure 7: Model predictions for our hedge manipulation. In the ‘with’ condition, the original hedges are left in the stories; in the ‘no’ condition, they are carefully edited out. In the strong evidence condition, this has no discernible effect. However, in the weak evidence condition, removing these markers consistently increases guilt judgments. The only exception is the outlier ‘professor’ story mentioned in footnote 3. In the ‘no evidence’ condition, the evidence statement is simply removed.

The results suggest that uncertainty markers have different effects on guilt prediction in the two evidence conditions. When the evidence is strong (right panel), removing the uncertainty markers does not affect guilt judgments. However, when the evidence is weak (middle panel), removing those hedges increases guilt judgments.³ This has an intuitive interpretation, as follows. When the evidence is questionable, other sources of uncertainty are considered to inform a final judgment, allowing the hedges to function according to their expected roles as epistemic markers. In contrast, when the evidence already overwhelmingly speaks for the suspect’s guilt, it outweighs the hedges, or guides the reader to construe them as distancing the author (de Marneffe et al., 2012) or characterizing evidence (Davis et al., 2007).

This interestingly reflects a qualitative pattern observed by Kreiss et al.: in their analysis of how guilt ratings are affected by hedging language, they observe a trending interaction between proportion of hedges and evidence condition, such that increased amount of hedging language does not affect guilt ratings when the evidence is strong,

³The only exception is the outlier ‘professor’ story, which is a story about sexual harassment allegations against a male professor. It’s the only story with a clear and relevant gender difference between victim(s) and suspect. Erickson et al. (1978) show that powerless style (which includes hedges) affects credibility ratings dependent on power structures.

but leads to somewhat lower guilt ratings when the evidence is weak. This effect is pronounced when the reader is asked to rate the author’s belief in the suspect’s guilt. Our model results and the corpus investigation in Kreiss et al. agree that hedges affect the perceived uncertainty about (the speaker’s belief in) guilt, suggesting that the model employs, to some extent, similar strategies as human readers in assessing suspect guilt from linguistic data. What the particular effects of different kinds of hedging language are on guilt judgments in humans, and whether the model learns these more fine-grained details, merits further investigation.

Finally, we can remove the evidence statement entirely and see how the network responds (right panel). What we find is that the predictions fall into the same overall range as for the strong evidence condition, regardless of whether the hedges are included or not. This suggests that our model is defaulting to a presumption of guilt, and that hedges alone do not suffice to alter that bias – explicitly weak evidence is required for that.

7 Conclusion

We applied a neural network with attention mechanisms to the task of predicting subjective guilt judgments in the Annotated Iterated Narration Corpus of Kreiss et al. (2019). Though this corpus is small, our network was able to learn effectively from it, which opened the door to studying its learned parameters to see whether they can yield linguistic insights. In visualizing the attention weights, we observed that the network attends closely to markers of (un)certainty and contrast, which aligns with pragmatic characterizations of this language. However, in systematically varying examples to remove the (un)certainty markers, we uncovered an additional dimension to this finding: only where the evidence given is explicitly weak do these markers play a large role in shaping predictions. Where the evidence is strong, hedges play less of a role, and this carries over to cases where no evidence statement appears explicitly, revealing that the narratives themselves create a default presumption of guilt in the model. These findings align well with prior linguistic analyses, suggesting that neural networks with attention learn sensible and linguistically interesting representations.

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8 Appendices

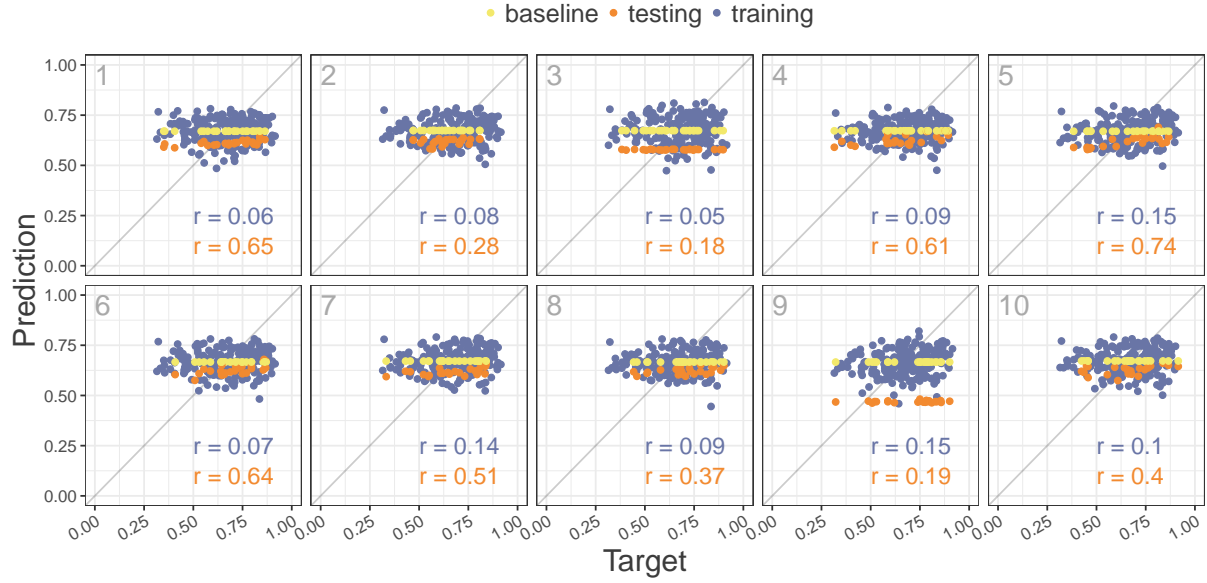


Figure 8: Testing label (x axis) vs. model prediction (y axis) before training; faceted over cross-validation configurations.

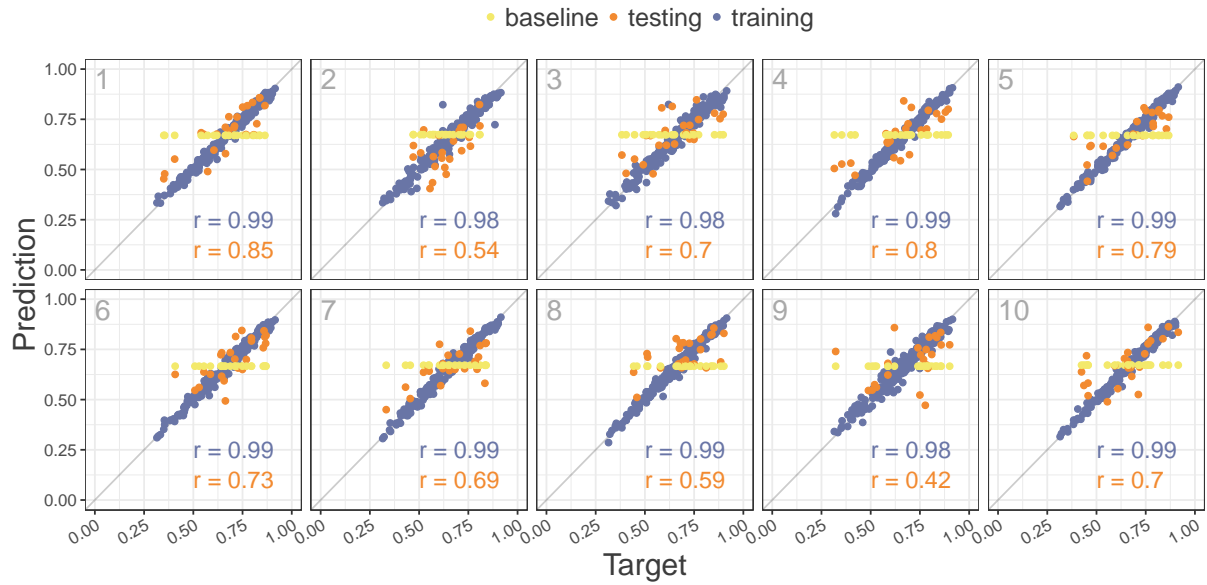


Figure 9: Testing label (x axis) vs. model prediction (y axis) after training; faceted over cross-validation configurations.

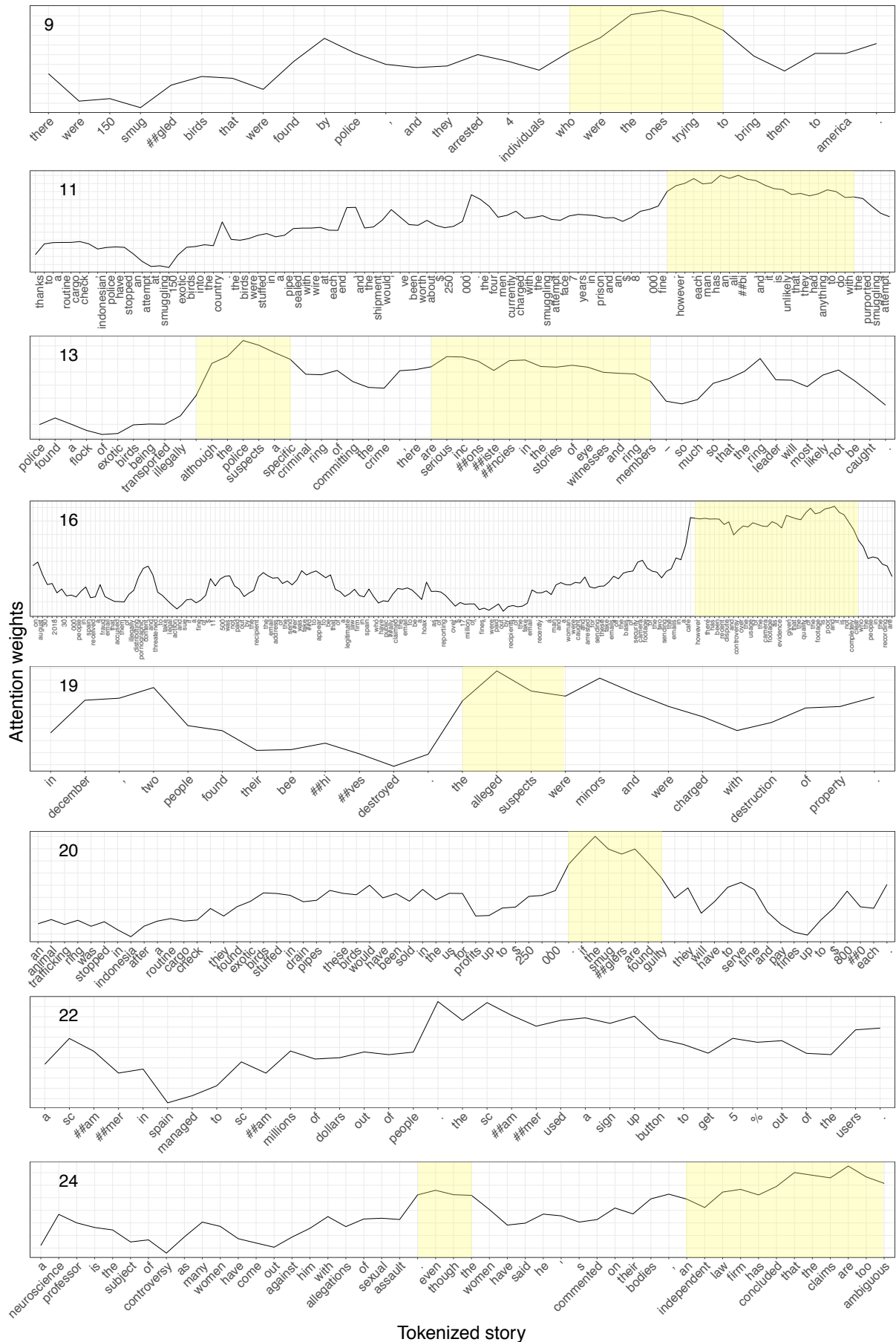


Figure 10: Visualization of the attention weights (y axis) for tokenized stories (x axis) randomly drawn from the test set. Because we took the softmax over the attention weights, the scale of the y axis is irrelevant. Areas of high attention weight are marked in yellow and correlate with markers of (un)certainty as well as markers of contrast.