Class		
AMazeActivity		
Responsibilities	Collaborators	
<ul> <li>Serve as the main menu screen for users when they open the app</li> <li>Allow users to pick a skill level, maze builder, and robot driver</li> <li>Pass information about users' maze to</li> </ul>	GeneratingActivity	
the GeneratingActivity		

Class	A	
GeneratingActivity		
Responsibilities	Collaborators	
<ul> <li>Receive information about the user's desired maze from MazeActivity</li> <li>Use that information to prepare a maze</li> <li>Show the progress of the maze generation to the user</li> <li>Switch to a new activity, depending on user's selection, and pass on information to that activity</li> </ul>	<ul> <li>AMazeActivity</li> <li>PlayManuallyActivity</li> <li>PlayAnimationActivity</li> </ul>	

Class		
PlayManuallyActivity		
Responsibilities	Collaborators	
<ul> <li>Allow the user to manually explore</li> </ul>	<ul> <li>GeneratingActivity</li> </ul>	
the maze using buttons for movement	<ul> <li>FinishActivity</li> </ul>	
<ul> <li>Allow the user to toggle walls, the</li> </ul>		
map, and the solution, if they want		
<ul> <li>Allow the user to return to the menu</li> </ul>		
with the back button		
<ul> <li>Have a shortcut button which takes us</li> </ul>		
directly to the finishing screen		
(temporary)		

Class		
PlayAnimationActivity		
Responsibilities	Collaborators	
<ul> <li>Allow the user the watch a robot</li> </ul>	<ul> <li>GeneratingActivity</li> </ul>	
automatically solve the maze (can start and pause the robot)	FinishActivity	
<ul> <li>Allow the user to toggle walls, the map, and the solution, if they want</li> </ul>		
<ul> <li>Allow the user to return to the menu with the back button</li> </ul>		
Have a shortcut button which takes us directly to the finishing screen		
(temporary)		

Class		
FinishActivity		
Responsibilities      Display messages for success or failure (i.e. did the user complete the maze or not?)      Display path length and energy consumption	Collaborators      PlayManuallyActivity     PlayAnimationActivity     AMazeActivity	
<ul> <li>Allow the user to go back to the menu</li> </ul>		