Week	Date	Topic	Teacher
1	January 16, 2019	Intro to Unity	Elisha Pruner
2	January 23, 2019	3D Modeling in Unity and SolidWorks	Elisha Pruner
3	January 30, 2019	Real-world Environments and SteamVR	Elisha Pruner
4	February 6, 2019	VR Interactions for Chemotherapy and Radiation Therapy	Justin Sutherland
5	February 13, 2019	Unity Asset Store and VR Workflow for Game Development	Bijan Samiee
6	February 20, 2019	Reading Week	No Workshop
7	February 27, 2019	Character Modeling, Rigging, and Animation in Blender	Elisha Pruner
8	March 6, 2019	Undecided	Student led
9	March 13, 2019	Undecided	Student led
10	March 20, 2019	Undecided	Student led