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Set 4: 4.1, 4.2, 4.7, 4.9, 4.11, 4.19, 4.26, 4.27, 4.31, 4.43, 4.45
4.1:
       a. The root node in this figure is A
       b. the nodes which are leaves are G,H,I,L,M, and K
4.2:
       a. Parent node of each
               A: []
               B: [A]
               C: [A]
               D: [B]
               E: [B]
               F: [C]
               G: [D]
               H: [D]
               I: [E]
               J: [E]
               K: [F]
               L: [J]
               M: [J]
       b. Child of each node
               A: [B,C]
               B: [D,E]
               C: [F]
               D: [G,H]
               E: [I,J]
               F: [K]
               G: []
               H: []
               I: []
               J: [L,M]
               K: []
               L: []
               M: []
       c. Siblings of each node
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A: []
B: [C]
C: [B]
D: [E]
E: [D]
F: []
G: [H]

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H: [G]
                 I: [J]
                 J: [I]
                 K: []
                 L: [M]
                 M: [L]
        d. Depth of each node
                 A: [0]
                 B: [1]
                 C: [1]
                 D: [2]
                 E: [2]
                 F: [2]
                 G: [3]
                 H: [3]
                 I: [3]
                 J: [3]
                 K: [3]
                 L: [4]
                 M: [4]
        e. Height of each node
                 A: [4]
                 B: [3]
                 C: [3]
                 D: [2]
                 E: [2]
                 F: [2]
                 G: [1]
                 H: [1]
                 I: [1]
                 J: [1]
                 K: [1]
                 L: [0]
                 M: [0]
static Position DoubleRotateToLeft(AvlNode * & k3) {
        Position k1,k2;
        k1 = k3 -> left;
        k2 = k1 \rightarrow right;
        k1 \rightarrow right = k2 \rightarrow left;
        k3 -> left = k2 -> left;
        k2 -> left = k1;
        k2 \rightarrow right = k3;
        k1 \rightarrow height = max(hiehgt(k1 \rightarrow left), hieght(k1 \rightarrow right)) + 1;
        k3 -> height = max(height(k3 -> left), height(k3 -> right)) + 1;
```

4.26:

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k2 -> height = max(k1 -> height, k3 -> hight) + 1;
return k2
```