

4.2 (13) $A = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \\ 0 & 0 & 0 \end{bmatrix}$ $P = A(A^T A)^{-1} A^T$.

$$A^T A = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \\ 0 & 0 & 0 \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \quad \text{so } (A^T A)^{-1} = I$$

Then $P = A A^T = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \\ 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}$
 4×4 matrix.

Then $P \begin{bmatrix} 1 \\ 2 \\ 3 \\ 4 \end{bmatrix} = \begin{bmatrix} 1 \\ 2 \\ 3 \\ 0 \end{bmatrix}$

(16) Project \vec{b} onto $\text{col } A$, where $A = \begin{bmatrix} 1 & 1 \\ 2 & 0 \\ -1 & 1 \end{bmatrix}$

In this case $\vec{b} \in \text{col } A$, so $P\vec{b} = \vec{b}$.

$$\vec{b} = \frac{1}{2}(1, 2, -1) + \frac{3}{2}(1, 0, 1)$$

(17) Suppose $P^2 = P$

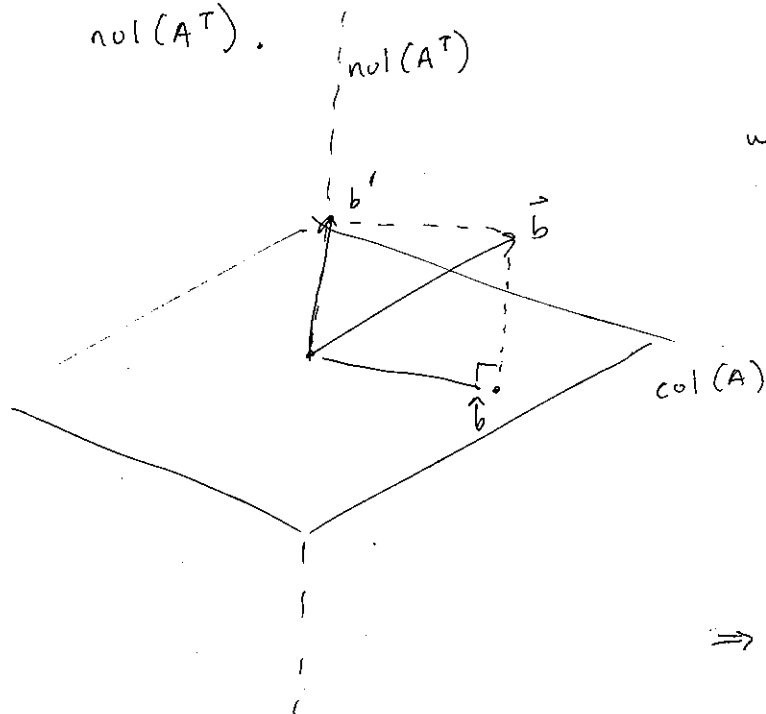
Consider $(I - P)^2 = (I - P)(I - P)$
 $= I^2 - \cancel{IP} - PI + P^2$

Note $IP = PI = P$ and $I^2 = I$. So our expression becomes

$$(I - P)^2 = I - P - P + P = I - P. \quad (\text{i.e. } I - P \text{ is also a projection matrix!})$$

If P projects onto $\text{col } A$, then $I - P$ projects onto the left nullspace of A . Why? \rightarrow

recall $\text{col } A$ and $\text{nul } A^T$ are orthogonal complements.
 Suppose \vec{b} is a vector, project \vec{b} into $\text{col}(A)$ and $\text{nul}(A^T)$.



we write $\vec{b} = \hat{\vec{b}} + \vec{b}'$
 \downarrow
 $\in \text{col } A$ $\in \text{nul}(A^T)$

but $\hat{\vec{b}} = P\vec{b}$, so

$$\vec{b} = P\vec{b} + \vec{b}'$$

$$\Rightarrow \vec{b}' = (I - P)\vec{b}$$

\vec{b}' in L nullspace is the projection
 of \vec{b} under $(I - P)$.

②② CLAIM: P is symmetric.

PF: consider $P^T = (A(A^T A)^{-1} A^T)^T$

note $A^T A$ is a symmetric matrix, so $(A^T A)^{-1}$ is
 also symmetric $([(A^T A)^{-1}]^T = (A^T A)^{-1})$.

$$\begin{aligned} \text{Then } P^T &= (A(A^T A)^{-1} A^T)^T \\ &= (A^T)^T [(A^T A)^{-1}]^T (A)^T \quad (\text{order reverses!}) \\ &= A(A^T A)^{-1} A^T, \text{ as desired.} \\ &= P. \end{aligned}$$

4.3

$$\textcircled{1} \quad A = \begin{bmatrix} 1 & 0 \\ 1 & 1 \\ 1 & 3 \\ 1 & 4 \end{bmatrix} \quad \vec{b} = \begin{bmatrix} 0 \\ 8 \\ 8 \\ 20 \end{bmatrix}$$

~~$$y = \beta_0 + \beta_1 x$$~~

$$b = C + Dt$$

$$A^T A = \begin{bmatrix} 4 & 8 \\ 8 & 26 \end{bmatrix} \quad A^T \vec{b} = \begin{bmatrix} 36 \\ 112 \end{bmatrix}$$

Solve $A^T A \hat{x} = A^T \vec{b}$ for \hat{x}

Find $\hat{x} = \begin{bmatrix} 1 \\ 4 \end{bmatrix}$

Then $A \hat{x} = \begin{bmatrix} 1 \\ 5 \\ 13 \\ 17 \end{bmatrix} = \vec{p}$, the projection of \vec{b} onto $\text{col } A$.

$$\vec{e} = \vec{b} - A \hat{x} = \vec{b} - \vec{p} = \begin{bmatrix} -1 \\ 3 \\ -5 \\ 3 \end{bmatrix}$$

Since the method of least squares minimizes the error, this is the minimal error: $\|\vec{e}\| = \sqrt{1+9+25+9} = \sqrt{44}$

$\textcircled{2}$ With same points the system is

$$\left. \begin{array}{l} C = 0 \\ C + D = 8 \\ C + 3D = 8 \\ C + 4D = 20 \end{array} \right\} \text{no sol}^n \text{ exists.}$$

when our RHS is $p = (1, 5, 13, 17)$ we have:

$$\begin{array}{l} C = 1 \\ C + D = 5 \\ C + 3D = 13 \\ C + 4D = 17 \end{array}$$

so $C = 1, D = 4$

and the sol^n is the line

$$b = 1 + 4t$$

i.e. $\hat{x} = \begin{bmatrix} 1 \\ 4 \end{bmatrix}$

③ dot prod of $e = (-1, 3, -5, 3)$ with both columns of A is zero.

Shortest distance from \vec{b} to $\text{col}(A)$ is $\|e\| = \sqrt{44}$.

⑨ we want to find the parabola

$$b = C + Dt + Et^2,$$

equations:

$$C + D \cdot 0 + E \cdot 0^2 = 0$$

$$C + D \cdot 1 + E \cdot 1^2 = 8$$

$$C + D \cdot 3 + E \cdot 3^2 = 8$$

$$C + D \cdot 4 + E \cdot 4^2 = 20$$

$$A = \begin{bmatrix} 1 & 0 & 0 \\ 1 & 1 & 1 \\ 1 & 3 & 9 \\ 1 & 4 & 16 \end{bmatrix} \quad \vec{b} = \begin{bmatrix} 0 \\ 8 \\ 8 \\ 20 \end{bmatrix} \quad \vec{x} = \begin{bmatrix} C \\ D \\ E \end{bmatrix}$$

$$A^T A = \begin{bmatrix} 1 & 0 & 0 \\ 1 & 1 & 1 \\ 1 & 3 & 9 \\ 1 & 4 & 16 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 & 1 \\ 0 & 1 & 3 & 4 \\ 0 & 1 & 9 & 16 \end{bmatrix} = \begin{bmatrix} 4 & 8 & 26 \\ 8 & 26 & 92 \\ 26 & 92 & 338 \end{bmatrix}$$

$$A^T \vec{b} = \begin{bmatrix} 36 \\ 112 \\ 400 \end{bmatrix}$$

so we want to solve $A^T A \hat{x} = A^T \vec{b}$

For the figures, we are now projecting \vec{b} onto the 3D space spanned by the cols of A . In the picture in the text, we are projecting (from \mathbb{R}^4) down to a (2D) plane.

$$(10) \quad b = C + Dt + Et^2 + Ft^3$$

$$Ax = b \text{ is}$$

$$\begin{bmatrix} 1 & 0 & 0 & 0 \\ 1 & 1 & 1 & 1 \\ 1 & 3 & 9 & 27 \\ 1 & 4 & 16 & 64 \end{bmatrix} \begin{bmatrix} C \\ D \\ E \\ F \end{bmatrix} = \begin{bmatrix} 0 \\ 8 \\ 8 \\ 20 \end{bmatrix} \quad \text{we can solve this!}$$

$$\text{we get } b = \frac{1}{3} (47t - 28t^2 + 5t^3)$$

$$\text{So } \vec{p} = \vec{b} \quad \text{and } \vec{e} = \vec{0}.$$

4.4

(15)

$$\text{let } \vec{q}_1 = \frac{1}{3} \begin{bmatrix} 1 \\ 2 \\ -2 \end{bmatrix} \quad (\text{just the first column, made into a unit vect.})$$

$$\vec{w} = \begin{bmatrix} 1 \\ -1 \\ 4 \end{bmatrix} - \left\langle \begin{bmatrix} 1 \\ -1 \\ 4 \end{bmatrix}, \vec{q}_1 \right\rangle \vec{q}_1$$

$$\text{Then } \vec{q}_2 = \frac{\vec{w}}{\|\vec{w}\|}$$

$$\begin{aligned} \text{so } \vec{w} &= \begin{bmatrix} 1 \\ -1 \\ 4 \end{bmatrix} - \frac{1}{3}(-9) \frac{1}{3} \begin{bmatrix} 1 \\ 2 \\ -2 \end{bmatrix} \\ &= \begin{bmatrix} 1 \\ -1 \\ 4 \end{bmatrix} + \begin{bmatrix} 1 \\ 2 \\ -2 \end{bmatrix} \\ &= \begin{bmatrix} 2 \\ 1 \\ 2 \end{bmatrix} \end{aligned}$$

$$\text{and } \vec{q}_2 = \frac{1}{3} \begin{bmatrix} 2 \\ 1 \\ 2 \end{bmatrix}$$

$$\text{For } q_3 \text{ use G-S on } u_3 = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}.$$

$$\begin{aligned} \vec{q}_3 &= \frac{\vec{w}}{\|\vec{w}\|} \quad \text{where } \vec{w} = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} - \left\langle \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}, \vec{q}_1 \right\rangle \vec{q}_1 - \left\langle \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}, \vec{q}_2 \right\rangle \vec{q}_2 \\ &= \frac{1}{9} \begin{bmatrix} -2 \\ 2 \\ 1 \end{bmatrix} \quad \text{so } \|\vec{w}\| = 3 \quad \text{and } \vec{q}_3 = \frac{1}{3} \begin{bmatrix} -2 \\ 2 \\ 1 \end{bmatrix}. \end{aligned}$$

b) \vec{q}_3 is \perp to the columns of $A \Rightarrow$ it is in the left nullspace of A .

c) To solve $A\vec{x} = \begin{bmatrix} 1 \\ 2 \\ 7 \end{bmatrix}$ use least squares.

Solve $A^T A \hat{x} = A^T \begin{bmatrix} 1 \\ 2 \\ 7 \end{bmatrix}$.

we get $\hat{x} = (1, 2)$.

20) a) Q orthogonal $\Rightarrow Q Q^T = I = Q^T Q$ so Q^T is Q^{-1} , and hence Q^{-1} is orthogonal (since Q^T is!).

b) TRUE. Let $Q = \begin{bmatrix} \vec{q}_1 & \vec{q}_2 \end{bmatrix}$. Then $Q\vec{x} = \vec{q}_1 x_1 + \vec{q}_2 x_2$, if $\vec{x} = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$.

$$\begin{aligned} \text{so } \|Q\vec{x}\|^2 &= \langle \vec{q}_1 x_1 + \vec{q}_2 x_2, \vec{q}_1 x_1 + \vec{q}_2 x_2 \rangle \\ &= \underbrace{\langle \vec{q}_1, \vec{q}_1 \rangle}_{=1} x_1^2 + \underbrace{2\langle \vec{q}_1, \vec{q}_2 \rangle}_{=0} x_1 x_2 + \underbrace{\langle \vec{q}_2, \vec{q}_2 \rangle}_{=1} x_2^2 \\ &= x_1^2 + x_2^2 \\ &= \|\vec{x}\|^2. \end{aligned}$$

21) $A = \begin{bmatrix} \vec{a}_1 & \vec{a}_2 \end{bmatrix} = \begin{bmatrix} 1 & -2 \\ 1 & 0 \\ 1 & 3 \end{bmatrix}$

let $\vec{u}_1 = \frac{\vec{a}_1}{\|\vec{a}_1\|} = \frac{1}{2} \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$

this is the first orthonormal vect.

now $\vec{u}_2 = \frac{\vec{w}}{\|\vec{w}\|}$, where

$\vec{w} = \begin{bmatrix} 2 \\ 0 \\ 1 \\ 3 \end{bmatrix} - \vec{a}_2 - \langle \vec{a}_2, \vec{u}_1 \rangle \vec{u}_1$

$\vec{w} = \begin{bmatrix} -2 \\ 0 \\ 1 \\ 3 \end{bmatrix} - \frac{1}{2} \cdot \frac{1}{2} \cdot 2 \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$

$= \begin{bmatrix} -2 \\ 0 \\ 1 \\ 3 \end{bmatrix} - \frac{1}{2} \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} = \begin{bmatrix} -5/2 \\ -1/2 \\ 1/2 \\ 5/2 \end{bmatrix} = \frac{1}{2} \begin{bmatrix} -5 \\ -1 \\ 1 \\ 5 \end{bmatrix}$

and so it forms a basis for S^\perp

c) we may write $(1, 1, 1, 1) = \vec{b}_1 + \vec{b}_2$ where

$$\vec{b}_1 = \frac{1}{2} \begin{bmatrix} 1 \\ 0 \\ 0 \\ 1 \end{bmatrix} + \frac{1}{2} \begin{bmatrix} 0 \\ 1 \\ 0 \\ 1 \end{bmatrix} + \frac{1}{2} \begin{bmatrix} 0 \\ 0 \\ 1 \\ 1 \end{bmatrix} = \begin{bmatrix} 1/2 \\ 1/2 \\ 1/2 \\ 3/2 \end{bmatrix}$$

$$\text{and } \vec{b}_2 = \begin{bmatrix} 1/2 \\ 1/2 \\ 1/2 \\ -1/2 \end{bmatrix}$$

ADDITIONAL PROBLEMS

① a) if $A\vec{x} = \vec{0}$, then $A^T A \vec{x} = A^T(A\vec{x}) = A^T(\vec{0}) = \vec{0}$.

b) Suppose $A^T A \vec{x} = \vec{0}$, and ~~consider~~ ^{note} $\vec{x}^T A^T A \vec{x} = \vec{x}^T (A^T A \vec{x})$
 $= \vec{x}^T (\vec{0})$
 $= \vec{0}$.

$$\text{But } \vec{x}^T A^T A \vec{x} = (A\vec{x})^T A\vec{x} \neq 0$$

$$\text{So } \vec{0} = \vec{x}^T A^T A \vec{x} = (A\vec{x})^T A\vec{x} = \langle A\vec{x}, A\vec{x} \rangle$$

and the inner product is zero $\Leftrightarrow A\vec{x}$ is the zero vector.

② Suppose A is $m \times n$, and $A^T A$ is invertible. Thus the columns of $A^T A$ are linearly independent, and hence the only solⁿ to $A^T A \vec{x} = \vec{0}$ is $\vec{x} = \vec{0}$. By ① the only solⁿ to $A\vec{x} = \vec{0}$ is also $\vec{x} = \vec{0}$, hence the columns of A are linearly independent.

③ a) CLAIM: $A^T A$ is invertible when the columns of $n \times n$ matrix A are lin indep.

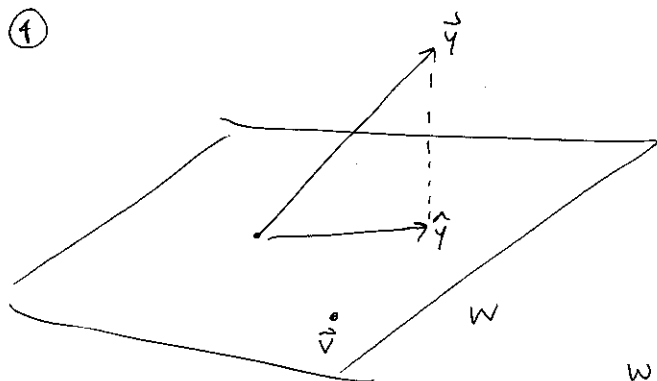
PROOF: Recall ~~Since~~ ① showed that $A\vec{x} = \vec{0} \iff A^T A \vec{x} = \vec{0}$

But since the columns of A are linearly independent, there is only ONE vector ~~that~~ satisfying $A\vec{x} = \vec{0}$, namely $\vec{x} = \vec{0}$. Hence the columns of $A^T A$ are linearly independent too. Since $A^T A$ is square it is therefore invertible.

b) Since A lin indep. there are n pivot cols. There must be at least n rows to hold these pivots, thus $m \geq n$.

c) $\text{rank } A = n$.

④



Take $\vec{v} \in W$, $\vec{v} \neq \hat{y}$

so $\hat{y} - \vec{v} \in W$.

we know $\vec{y} - \hat{y}$ is \perp to W ,

and so $\vec{y} - \hat{y}$ is \perp to $\hat{y} - \vec{v}$.

write $\vec{y} - \vec{v} = (\vec{y} - \hat{y}) + (\hat{y} - \vec{v})$

and use pythagoras:

$$\|\vec{y} - \vec{v}\|^2 = \|\vec{y} - \hat{y}\|^2 + \|\hat{y} - \vec{v}\|^2$$

$\|\hat{y} - \vec{v}\| > 0$ since $\hat{y} - \vec{v} \neq \vec{0}$, which gives the desired result. \square

⑤ we know $\|\vec{u} - \vec{v}\| \geq 0$

$$\langle \vec{u} - \vec{v}, \vec{u} - \vec{v} \rangle \geq 0$$

$$\langle \vec{u}, \vec{u} \rangle - \langle \vec{u}, \vec{v} \rangle - \langle \vec{v}, \vec{u} \rangle + \langle \vec{v}, \vec{v} \rangle \geq 0 \quad (\text{bilinearity of } \langle, \rangle)$$

$$\underbrace{\langle \vec{u}, \vec{u} \rangle}_{=1} + \underbrace{\langle \vec{v}, \vec{v} \rangle}_{=1} - 2\langle \vec{u}, \vec{v} \rangle \geq 0$$

$$\Rightarrow \langle \vec{u}, \vec{v} \rangle \leq 1.$$

Similarly, since $\langle \vec{u} + \vec{v}, \vec{u} + \vec{v} \rangle \geq 0$, we obtain

$$-\langle \vec{u}, \vec{v} \rangle \leq 1 \quad (\text{or } \langle \vec{u}, \vec{v} \rangle \geq -1)$$

Combining, we get $|\langle \vec{u}, \vec{v} \rangle| \leq 1.$ ■