

3-2 ⑦ Row reduction on A gives  $\begin{bmatrix} -1 & 3 & 5 \\ 0 & 0 & 0 \end{bmatrix}$

The nullspace is the plane  $-x + 3y + 5z = 0$  in  $\mathbb{R}^3$ .

Equivalently, the nullspace consists of all vectors

$$\begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 3y + 5z \\ y \\ z \end{bmatrix} = y \begin{bmatrix} 3 \\ 1 \\ 0 \end{bmatrix} + z \begin{bmatrix} 5 \\ 0 \\ 1 \end{bmatrix}$$

Row reduction on B gives  $\begin{bmatrix} -1 & 3 & 5 \\ 0 & 0 & -3 \end{bmatrix}$

The nullspace is the intersection of the planes  $-x + 3y + 5z = 0$  and  $-2x + 6y + 7z = 0$ .

This intersection is a line, given by all points

$$\text{of the form } \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 3y \\ y \\ 0 \end{bmatrix} = y \begin{bmatrix} 3 \\ 1 \\ 0 \end{bmatrix}$$

So  $\begin{bmatrix} 3 \\ 1 \\ 0 \end{bmatrix}$  is a point on the line.

⑨ a) F, if row reduction gives rows of zeros, we have free vars (e.g. any singular matrix)

b) T, invertible  $n \times n$  matrix has  $n$  pivots.

c) ~~F~~ T, can't have more <sup>pivots than</sup> columns

d) T, can't have more pivots than rows.

⑩ → see also worked example 3-2A, page 139.

A could be a  $2 \times 4$  matrix. Let's construct in reduced form.

The pivot cols are cols 1 & 2, the free cols are 3 & 4 (since free cols always have 0's & 1's in special sol<sup>ns</sup>).

$$\text{So } R = \begin{bmatrix} 1 & 0 & a_1 & a_2 \\ 0 & 1 & a_3 & a_4 \end{bmatrix} \quad \text{solving } R \begin{bmatrix} 2 \\ 2 \\ 1 \\ 0 \end{bmatrix} = 0 \quad \text{and} \quad R \begin{bmatrix} 3 \\ 1 \\ 0 \\ 1 \end{bmatrix} = 0$$

gives  $R = \begin{bmatrix} 1 & 0 & -2 & -3 \\ 0 & 1 & -2 & -1 \end{bmatrix}$ , which ~~satisfies~~ <sup>has</sup> the desired nullspace.

(so does  $AR$ , where  $A$  is any invertible  $2 \times 2$  mat).

(23)  $A$  must be  $3 \times 3$ . Let  $A$  be

$$A = \begin{bmatrix} 1 & 0 & a_1 \\ 1 & 3 & a_2 \\ 5 & 1 & a_3 \end{bmatrix} \quad \text{and solve} \quad A \begin{bmatrix} 1 \\ 1 \\ 2 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix} \quad \text{to find } a_1, a_2, a_3.$$

$$\text{row reduce} \quad \begin{bmatrix} 1 & 0 & a_1 \\ 0 & 3 & a_2 - a_1 \\ 0 & 1 & a_3 - 5a_1 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & 0 & a_1 \\ 0 & 3 & a_2 - a_1 \\ 0 & 0 & 3a_3 - a_2 - 4a_1 \end{bmatrix}$$

$R$

$$R \begin{bmatrix} 1 \\ 1 \\ 2 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix} \quad \text{gives} \quad a_1 = -\frac{1}{2} \quad a_2 = -2 \quad a_3 = -3$$

$$\text{So } A = \begin{bmatrix} 1 & 0 & -\frac{1}{2} \\ 1 & 3 & -2 \\ 5 & 1 & -3 \end{bmatrix} \quad \text{is the desired matrix.}$$

(27) The dimension of the null space is given by the # of free vars, but the dim. of the column space is given by the number of pivots. With 3 cols there is no way for  $n - r = r$ .

$$(30) \text{ a) } \text{nul} \left( \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix} \right) = \left\{ \begin{bmatrix} x \\ 0 \end{bmatrix}, x \in \mathbb{R} \right\}.$$

$$\text{nul} \left( \begin{bmatrix} 0 & 0 \\ 1 & 0 \end{bmatrix} \right) = \left\{ \begin{bmatrix} 0 \\ y \end{bmatrix}, y \in \mathbb{R} \right\}.$$

$$\text{b) } A = \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix} \text{ has } x \text{ free, } A^T \text{ has } y \text{ free}$$

$$\text{c) } A \text{ is in rref, } A^T = \begin{bmatrix} 0 & 0 \\ 1 & 0 \end{bmatrix} \text{ has rref} = \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix} \neq R^T.$$

(35) Since  $A$  is invertible, the only sol<sup>n</sup> to  $A\vec{x} = \vec{0}$  is  $\vec{x} = \vec{0}$ . However, note that

$$\begin{bmatrix} A & A \end{bmatrix} \begin{bmatrix} \vec{y} \\ -\vec{y} \end{bmatrix} = \vec{0}, \text{ so the nullspace of}$$

$$\begin{bmatrix} A & A \end{bmatrix} \text{ is given by } \left\{ \begin{bmatrix} \vec{y} \\ -\vec{y} \end{bmatrix}, \vec{y} \in \mathbb{R}^4 \right\}$$

(37) ①  $-y_1 + y_3 - y_4 = 0$

②  $y_1 - y_2 - y_5 = 0$

③  $y_2 - y_3 - y_6 = 0$

④  $y_4 + y_5 + y_6 = 0$

So  $A = \begin{bmatrix} -1 & 0 & 1 & -1 & 0 & 0 \\ 1 & -1 & 0 & 0 & -1 & 0 \\ 0 & 1 & -1 & 0 & 0 & -1 \\ 0 & 0 & 0 & 1 & 1 & 1 \end{bmatrix} \xrightarrow{\text{row reduce}}$

$$\begin{bmatrix} -1 & 0 & 1 & -1 & 0 & 0 \\ 0 & -1 & 1 & -1 & -1 & 0 \\ 0 & 0 & 0 & -1 & -1 & -1 \\ 0 & 0 & 0 & 1 & 1 & 1 \end{bmatrix} \rightarrow$$

$$\begin{bmatrix} 1 & 0 & -1 & 0 & -1 & -1 \\ 0 & 1 & -1 & 0 & 0 & -1 \\ 0 & 0 & 0 & 1 & 1 & 1 \\ 0 & 0 & 0 & 0 & 0 & 0 \end{bmatrix}$$

So free vars are  $x_3, x_5, x_6$ .

Special sol<sup>n</sup>s are

$$\begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \\ x_5 \\ x_6 \end{bmatrix} = \begin{bmatrix} x_3 + x_5 + x_6 \\ x_3 + x_6 \\ x_3 \\ -x_5 - x_6 \\ x_5 \\ x_6 \end{bmatrix}$$

$$= x_3 \begin{bmatrix} 1 \\ 1 \\ 1 \\ 0 \\ 0 \\ 0 \end{bmatrix} + x_5 \begin{bmatrix} 1 \\ 0 \\ 0 \\ -1 \\ 1 \\ 0 \end{bmatrix} + x_6 \begin{bmatrix} 1 \\ 0 \\ -1 \\ 0 \\ 0 \\ 1 \end{bmatrix}$$

↑                      ↑  
special sol<sup>n</sup>s.

3.3

$$\textcircled{8} \quad A = \begin{bmatrix} 1 & 2 & 4 \\ 2 & 4 & 8 \\ 4 & 8 & 16 \end{bmatrix} \quad B = \begin{bmatrix} 2 & 6 & -3 \\ 1 & 3 & -3/2 \\ 2 & 6 & -3 \end{bmatrix} \quad M = \begin{bmatrix} a & b \\ c & bc/a \end{bmatrix}$$

$$\textcircled{10} \quad A = \begin{bmatrix} 3 \\ 1 \\ 4 \end{bmatrix} \begin{bmatrix} 1 & 2 & 2 \end{bmatrix} \quad A = \begin{bmatrix} 2 \\ -1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 3 & 2 \end{bmatrix}$$

$$\textcircled{17} \text{ a) recall } AB = A \begin{bmatrix} \vec{b}_1 & \vec{b}_2 & \dots & \vec{b}_n \end{bmatrix} = \begin{bmatrix} A\vec{b}_1 & A\vec{b}_2 & \dots & A\vec{b}_n \end{bmatrix}$$

so if column  $\vec{b}_j = a_1 \vec{b}_1 + \dots + a_{j-1} \vec{b}_{j-1}$  then  
 $A\vec{b}_j = a_1 A\vec{b}_1 + \dots + a_{j-1} A\vec{b}_{j-1}$  is  
 still a combo of prev. cols of  $AB$ .

so  $\text{rank}(AB) \leq \text{rank}(B)$ , since we can't get new pivot columns this way.

$$\text{b) } A_1 = I, \quad A_2 = \begin{bmatrix} 1 & 1 \\ -1 & -1 \end{bmatrix}$$

$$\textcircled{19} \quad \text{if } AB = I, \text{ then } \text{rank}(AB) = \text{rank}(I) = n.$$

we know  $\text{rank}(A) \leq n$ , since  $A$  can't have more pivots than columns. But  $\text{rank}(A) \geq \text{rank}(AB) = n$

$\Rightarrow \text{rank}(A) = n$ . and therefore  $A$  is invertible.

$B$  must be its inverse, since  $A^{-1}$  is unique.

$$\textcircled{28} \quad R = \begin{bmatrix} I & 0 \\ 0 & 0 \end{bmatrix}$$

(will have cols of zeros in addition to rows of zeros).

$I$  is  $r \times r$ ,  $r = \#$  of pivots.  
 note the  $\#$  of pivots is unchanged.

3.4

① Augmented matrix  $[A \ \vec{b}]$  reduces to

$$\begin{bmatrix} 2 & 4 & 6 & 4 & b_1 \\ 0 & 4 & 1 & 2 & b_2 - b_1 \\ 0 & 0 & 0 & 0 & b_3 + b_2 - 2b_1 \end{bmatrix}$$

 $A\vec{x} = \vec{b}$  has a sol<sup>n</sup> when  $b_3 + b_2 - 2b_1 = 0$ .col space of  $A$  is all lin combs. of cols 1 & 2,  $(2, 2, 2)$  and  $(4, 5, 3)$ .Note  $\vec{b}$  is in the col space when  $A\vec{x} = \vec{b}$  is solvable, that is, when  $b_3 + b_2 - 2b_1 = 0$ .Nullspace: reduce more: (with  $b_1$  - will need later).

$$\begin{bmatrix} 1 & 0 & 1 & -2 & 4 \\ 0 & 1 & 1 & 2 & -1 \\ 0 & 0 & 0 & 0 & 0 \end{bmatrix}$$

 $x_3$  &  $x_4$  are free

$$\begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix} = \begin{bmatrix} -x_3 + 2x_4 \\ -x_3 - 2x_4 \\ x_3 \\ x_4 \end{bmatrix} = x_3 \begin{bmatrix} -1 \\ -1 \\ 1 \\ 0 \end{bmatrix} + x_4 \begin{bmatrix} 2 \\ -2 \\ 0 \\ 1 \end{bmatrix} = \underbrace{\quad}_{\vec{x}_n}$$

complete sol<sup>n</sup>:  $\vec{x}_p + \vec{x}_n$ .Find  $\vec{x}_p$ : Set  $x_3 = x_4 = 0$ ,  $x_2 = -1$ ,  $x_1 = 4$ so complete sol<sup>n</sup> is

$$\begin{bmatrix} 4 \\ -1 \\ 0 \\ 0 \end{bmatrix} + x_3 \begin{bmatrix} -1 \\ -1 \\ 1 \\ 0 \end{bmatrix} + x_4 \begin{bmatrix} 2 \\ -2 \\ 0 \\ 1 \end{bmatrix}$$

$$\textcircled{1} \quad \vec{x}_p + \vec{x}_n = \left(\frac{1}{2}, 0, \frac{1}{2}, 0\right) + x_2(-3, 1, 0, 0) + x_4(0, 0, -2, 1)$$

$$\textcircled{2} \text{a) solvable if } \left. \begin{array}{l} b_2 = 2b_1 \\ 3b_1 - 3b_3 + b_4 = 0 \end{array} \right\} \text{ then } \vec{x} = \begin{bmatrix} 5b_1 - 2b_3 \\ b_3 - 2b_1 \end{bmatrix} = \vec{x}_p$$

b) " "  ~~$b_2 = 2b_1$~~  " "

$$\text{then } \vec{x} = \begin{bmatrix} 5b_1 - 2b_3 \\ b_3 - 2b_1 \end{bmatrix} + x_3 \begin{bmatrix} -1 \\ -1 \\ 1 \\ 0 \end{bmatrix}$$

10) let  $A = \begin{bmatrix} a & b & c \\ d & e & f \end{bmatrix}$

$$A \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} = 0 \Rightarrow a+b+c = d+e+f = 0.$$

and  $A \begin{bmatrix} 2 \\ 4 \\ 0 \end{bmatrix} = \begin{bmatrix} 2a+4b \\ 2d+4e \end{bmatrix} \neq \begin{bmatrix} 0 \\ 0 \end{bmatrix}$

let  $a=1 \quad b=0 \Rightarrow c=-1$   
 $d=0 \quad e=1 \Rightarrow f=-1$

check that  $\begin{bmatrix} 1 & 0 & -1 \\ 0 & 1 & -1 \end{bmatrix}$  satisfies these reqs, with  $\vec{b} = \begin{bmatrix} 2 \\ 4 \end{bmatrix}$ .

13) a)  $\vec{x}_p$  is always mult. by 1.

b)  $A\vec{x} = \vec{b}$  may have a line or plane (for example) of sol<sup>n</sup>s. Any point on that line or plane is a sol<sup>n</sup>.

c)  $\begin{bmatrix} a & a \\ a & a \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 2a \\ 2a \end{bmatrix}$ . so  $\begin{bmatrix} 1 \\ 1 \end{bmatrix}$  and  $\begin{bmatrix} 2 \\ 0 \end{bmatrix}$  are both sol<sup>n</sup>s.  
 $\downarrow$  length  $\sqrt{2}$        $\downarrow$  length 2.

(recall  $\|\vec{x}\| = \sqrt{x_1^2 + x_2^2}$ ).

d)  $\vec{x}_n = \vec{0}$  is in the nullspace.

16) 3, row, always exists,  $\mathbb{R}^3$ ,  $A = \begin{bmatrix} 1 & 0 & 0 & 2 & 3 \\ 0 & 1 & 0 & 4 & 5 \\ 0 & 0 & 1 & 6 & 7 \end{bmatrix}$ .

22)  $A\vec{x} = \vec{b}$  has only many sol<sup>n</sup>s  $\Rightarrow$  there are free vars, these don't depend on B.

If  $B \notin \text{col}(A)$ , then we might have no sol<sup>n</sup>s.

24) a)  $\begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} x \end{bmatrix} = \begin{bmatrix} b_1 \\ b_2 \end{bmatrix}$

one sol<sup>n</sup> if  $b_1 = b_2$   
 no sol<sup>n</sup> if  $b_1 \neq b_2$ .

b)  $\begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} b_1 \\ b_2 \end{bmatrix} = \begin{bmatrix} b \end{bmatrix}$

only many sol<sup>n</sup>s.

c) A with  $r < n$ ,  $r < m$ .

d)  $A = I$  (any invertible matrix).

34) a) rank  $A$  is 3

complete sol<sup>n</sup> to  $A\vec{x} = \vec{0}$  is  $c \begin{bmatrix} 2 \\ 3 \\ 1 \\ 0 \end{bmatrix}$

b)  $x_3$  is the free var (can't be  $x_4$ , since  $x_4 = 0$  in )

so  $R$  has form

$$\begin{bmatrix} 1 & 0 & a & 0 \\ 0 & 1 & b & 0 \\ 0 & 0 & 0 & 1 \\ \text{[scribbles]} \end{bmatrix}$$

just need to solve for  $a, b$  from

$$R \begin{bmatrix} 2 \\ 3 \\ 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}, \quad a = -2, \quad b = -3.$$

c) full row rank! (No rows of zeros).

36) let  $A = [\vec{a}_1 \dots \vec{a}_n]$ . Let  $\vec{b} = \vec{a}_1$ . Then  $\vec{x} = \begin{bmatrix} 1 \\ 0 \\ \vdots \\ 0 \end{bmatrix}$  solves

$A\vec{x} = \vec{b}$ . Therefore  $\vec{x}$  also solves  $C\vec{x} = \vec{b}$ . So

$\vec{c}_1 = \vec{a}_1$ , where  $\vec{c}_1$  is the first column of  $C$ . Repeat for the other columns!

3.5 ② Note that  $(1, 1, 1, 1) \cdot \vec{v}_i = 0$ , so all six vectors lie on a plane. No more than 3 can be independent!  
 $\vec{v}_1, \vec{v}_2, \vec{v}_3$  are indep.

⑤ put vectors as columns of a matrix, row reduce.

a) 3 pivots  $\Rightarrow$  independent

b) 2 pivots  $\Rightarrow$  dependent

⑦ Take  $c_1\vec{v}_1 + c_2\vec{v}_2 + c_3\vec{v}_3 = c_1(\vec{w}_2 - \vec{w}_3) + c_2(\vec{w}_1 - \vec{w}_3) + c_3(\vec{w}_1 - \vec{w}_2) = 0$ .

let  $c_1 = c_3 = 1, c_2 = -1$ . This is a non-trivial linear comb.

$$[\vec{v}_1 \ \vec{v}_2 \ \vec{v}_3] = [\vec{w}_1 \ \vec{w}_2 \ \vec{w}_3] \begin{bmatrix} a & b & c \\ d & e & f \\ g & h & i \end{bmatrix}$$

so e.g.  $\vec{v}_1 = \vec{w}_2 - \vec{w}_3 = a\vec{w}_1 + d\vec{w}_2 + g\vec{w}_3$  so  $a=0, d=1, g=-1$

$A = \begin{bmatrix} 0 & 1 & 1 \\ 1 & 0 & -1 \\ -1 & -1 & 0 \end{bmatrix}$  is singular. (row reduce to get rows of zeros).

- 11) a) line      b) plane spanned by  $(0, 1, 1)$  &  $(1, 1, 0)$   
 c) all of  $\mathbb{R}^3$  (scalar multiples give everything)  
 d) all of  $\mathbb{R}^3$       "

- 13) a) 2      b) 2      c) 2      d)

The row spaces of A and U are the same.

- 16) a)  $\{(1, 1, 1, 1)\}$       b)  $\{(a, b, c, d) \mid a+b+c+d=0\}$  is the space.

To find a basis let  $a=1, b=0, c=0 \Rightarrow d=-1$  similarly find 3 other combinations:

$\{(1, 0, 0, -1), (0, 1, 0, -1), (0, 0, 1, -1)\}$  is a basis.

c)  $\perp$  to the two vectors:

$$(1, 1, 0, 0) \cdot (a, b, c, d) = a+b=0 \Rightarrow a=-b$$

$$(1, 0, 1, 1) \cdot (a, b, c, d) = a+c+d=0 \Rightarrow c=b-d$$

$$\text{so } (a, b, c, d) = (-b, b, b-d, d) = b(-1, 1, 1, 0) + d(0, 0, -1, 1)$$

and  $\{(-1, 1, 1, 0), (0, 0, -1, 1)\}$  form a basis.

d) columns of I are a basis for  $\text{col}(I)$ ,  $\text{nul}(I) = \{\vec{0}\}$ , which has the empty set as a basis.

20) a)  $x = 2y - 3z$       so  $(x, y, z) = (2y - 3z, y, z)$   
 $= y(2, 1, 0) + z(-3, 0, 1)$

and  $\{(2, 1, 0), (-3, 0, 1)\}$  form a basis.

b) ~~The xy-plane has basis  $(0, 0, 1)$ .~~

Note that all pts of the form  $c(2, 1, 0)$  lie on the plane. This is precisely the plane  $z=0$  (the xy-plane).

So  $\{(2, 1, 0)\}$  is a basis.

c) The normal vector is  $(1, -2, 3)$  is  $\perp$  to everything in the plane.  $\Rightarrow$  it is a basis.



(29) a) F: when we have  $n > m$ , can have indep rows & dependent cols e.g.  $A = \begin{bmatrix} I & B \end{bmatrix}$

b) F: consider  $A = \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix}$

c) T

d) F: if we have dependent cols, they are not independent.

(30)  $\begin{bmatrix} a & b & c \\ d & e & f \end{bmatrix} \begin{bmatrix} 2 \\ 1 \\ 1 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$  so

$$\begin{bmatrix} a & b & c \\ d & e & f \end{bmatrix} = \begin{bmatrix} a & b & -2a-b \\ d & e & -2d-e \end{bmatrix} = a \begin{bmatrix} 1 & 0 & -2 \\ 0 & 0 & 0 \end{bmatrix} + b \begin{bmatrix} 0 & 1 & -1 \\ 0 & 0 & 0 \end{bmatrix} + d \begin{bmatrix} 0 & 0 & 0 \\ 1 & 0 & -2 \end{bmatrix} + e \begin{bmatrix} 0 & 0 & 0 \\ 0 & 1 & -1 \end{bmatrix}$$

These 4 mats. are a basis.

(35)  $a_0 + a_1x + a_2x^2 + a_3x^3 \leftarrow$  general form

so  $\{1, x, x^2, x^3\}$  is a basis

when  $p(1) = 0$ , we have  $a_0 + a_1 + a_2 + a_3 = 0$ .

$$\text{so } a_0 + a_1x + a_2x^2 + (-a_0 - a_1 - a_2)x^3 = a_0(1-x^3) + a_1(x-x^3) + a_2(x^2-x^3)$$

$\Rightarrow \{1-x^3, x-x^3, x^2-x^3\}$  is one basis.

(43) Consider a lin combo:

$$\underbrace{a_1\vec{u}_1 + \dots + a_r\vec{u}_r}_{V \cap W} + \underbrace{b_1\vec{v}_1 + \dots + b_s\vec{v}_s}_V + \underbrace{c_1\vec{w}_1 + \dots + c_t\vec{w}_t}_W = \vec{0}. \quad (*)$$

want to prove: all coeffs must be zero.

$$\text{let } \vec{x} = a_1 \vec{u}_1 + \dots + a_r \vec{u}_r + b_1 \vec{v}_1 + \dots + b_s \vec{v}_s.$$

Note that  $\vec{x}$  is in  $V$ .

This means that  $c_1 \vec{w}_1 + \dots + c_t \vec{w}_t = -\vec{x}$ , from  $(*)$

Therefore  $\vec{x}$  is in  $W$  too.

$$\vec{x} \in V, W \Rightarrow \vec{x} \in V \cap W.$$

$\Rightarrow \vec{x}$  can be written using only the  $v_i$ 's.

e.g.  $(*)$  becomes

$$a_1 \vec{u}_1 + \dots + a_r \vec{u}_r + b_1 \vec{v}_1 + \dots + b_s \vec{v}_s + \underbrace{d_1 \vec{u}_1 + \dots + d_r \vec{u}_r}_{-\vec{x} \text{ expressed in terms of the } u_i \text{'s}} = \vec{0}$$

But now this is a linear comb. of the  $\vec{u}_i$ 's and the  $\vec{v}_j$ 's, so it is an element of  $V$ , and we know the  $u_i$ 's  $\nsubseteq$  the  $v_i$ 's are indep.

$$\Rightarrow \text{all coeffs} = 0$$

$$\Rightarrow \vec{x} = \vec{0}$$

$$\Rightarrow -\vec{x} = \vec{0} = c_1 \vec{w}_1 + \dots + c_t \vec{w}_t$$

but  $\vec{w}_1, \dots, \vec{w}_t$  are lin indep  $\Rightarrow c_1 = \dots = c_t = 0$  too,

which proves the claim.