

Preprocessor.cpp

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graph TD; PreprocessorCpp[Preprocessor.cpp] --> PreprocessorHpp[Preprocessor.hpp]; PreprocessorCpp --> ClipHpp[Clip.hpp]; PreprocessorCpp --> boostTimerHpp[boost/timer.hpp]; PreprocessorCpp --> cmath[cmath]; ClipHpp --> vector[vectors]; ClipHpp --> NessieExceptionHpp[NessieException.hpp]; style PreprocessorCpp fill:#ccc,stroke:#000; style PreprocessorHpp fill:#fff,stroke:#000; style ClipHpp fill:#fff,stroke:#000; style boostTimerHpp fill:#fff,stroke:#ccc; style cmath fill:#fff,stroke:#ccc; style vector fill:#fff,stroke:#ccc; style NessieExceptionHpp fill:#fff,stroke:#f00;
```

Preprocessor.hpp

Clip.hpp

boost/timer.hpp

cmath

vector

NessieException.hpp