```
float.
                                  noiseRemovalTime
                                  segmentationTime
                                  preprocessingTime
                           optimalThresholdComputingTime_
                                  shapesFindingTime
                                  thresholdingTime
                      backgroundReferenceGrayLevelFindingTime_
                 Statistics
 backgroundReferenceGrayLevelFindingTime_
- optimalThresholdComputingTime
noiseRemovalTime_
- preprocessingTime
- thresholdingTime
- shapesFindingTime_
 segmentationTime
+ Statistics()
+ operator+()
+ operator-()
+ backgroundReferenceGrayLevelFindingTime()
+ optimalThresholdComputingTime()
+ noiseRemovalTime()
+ preprocessingTime()
+ thresholdingTime()
+ shapesFindingTime()
+ segmentationTime()

    backgroundReferenceGrayLevelFindingTime()

- optimalThresholdComputingTime()
noiseRemovalTime()
thresholdingTime()
- shapesFindingTime()
```