

`Preprocessor::computeOptimalThreshold`

```
graph LR; A[Preprocessor::computeOptimalThreshold] --> B[Clip::height]; A --> C[Clip::size]; A --> D[Clip::width];
```

A diagram illustrating the return values of the `Preprocessor::computeOptimalThreshold` function. The function is represented by a grey rectangular box on the left. Three dark blue arrows originate from the right side of this box and point to three separate white rectangular boxes on the right. The top arrow points to a box containing `Clip::height`, the middle arrow points to a box containing `Clip::size`, and the bottom arrow points to a box containing `Clip::width`. All boxes have a black border.

`Clip::height`

`Clip::size`

`Clip::width`