

vector< Pixel >

unsigned int

pair< unsigned int, unsigned int >

pixels_

height_
size_
width_

leftPixel_
rightPixel_
bottomPixel_
topPixel_

Shape

- width_
- height_
- pixels_
- size_
- leftPixel_
- rightPixel_
- topPixel_
- bottomPixel_

- + Shape ()
- + operator() ()
- + operator() ()
- + width ()
- + height ()
- + size ()
- + leftPixel ()
- + rightPixel ()
- + topPixel ()
- + bottomPixel ()
- + addPixel ()