

Clip.h

```
graph BT; Clip_h[Clip.h]; Clip_cpp[Clip.cpp]; Preprocessor_cpp[Preprocessor.cpp]; Partitioner_h[Partitioner.h]; Partitioner_cpp[Partitioner.cpp]; Clip_cpp --> Clip_h; Preprocessor_cpp --> Clip_h; Partitioner_h --> Clip_h; Partitioner_cpp --> Preprocessor_cpp; Partitioner_cpp --> Partitioner_h;
```

Clip.cpp

Preprocessor.cpp

Partitioner.h

Partitioner.cpp