



noiseRemovalTime\_  
preprocessingTime\_  
optimalThresholdComputingTime\_  
backgroundReferenceGrayLevelFindingTime\_

### Statistics

- backgroundReferenceGrayLevelFindingTime\_
- optimalThresholdComputingTime\_
- noiseRemovalTime\_
- preprocessingTime\_

- + backgroundReferenceGrayLevelFindingTime()
- + optimalThresholdComputingTime()
- + noiseRemovalTime()
- + preprocessingTime()
- Statistics()
- ~Statistics()