

`Preprocessor::computeOptimalThreshold`

```
graph LR; A[Preprocessor::computeOptimalThreshold] --> B[Clip::height]; A --> C[Clip::size]; A --> D[Clip::width];
```

A diagram illustrating a function call. A central gray box labeled `Preprocessor::computeOptimalThreshold` has three arrows pointing to three separate white boxes on the right. The arrows point to `Clip::height`, `Clip::size`, and `Clip::width` respectively.

`Clip::height`

`Clip::size`

`Clip::width`