```
double
                                            char
            noiseRemovalTime
                                                   optimalThreshold_
      optimalThresholdComputingTime
                                            backgroundReferenceGrayLevel
\backgroundReferenceGrayLevelFindingTime
                 Preprocessor
   optimalThreshold
   backgroundReferenceGrayLevel
    noiseRemovalTime
    optimalThresholdComputingTime
   backgroundReferenceGrayLevelFindingTime
  + Preprocessor()
 + optimalThreshold()
  + optimalThreshold()
 + backgroundReferenceGrayLevel()
 + backgroundReferenceGrayLevel()
 + noiseRemovalTime()
 + optimalThresholdComputingTime()
 + backgroundReferenceGrayLevelFindingTime()
  + computeOptimalThreshold()
 + findBackgroundReferenceGravLevel()
  + removeIsolatedNoise()
```