double noiseRemovalTime preprocessingTime optimalThresholdComputingTime\_ backgroundReferenceGrayLevelFindingTime\_ Statistics

- backgroundReferenceGrayLevelFindingTime\_ optimalThresholdComputingTime
- preprocessingTime
- + backgroundReferenceGravLevelFindingTime() + optimalThresholdComputingTime()
- + noiseRemovalTime()
- + preprocessingTime() - Statistics()

noiseRemovalTime

- backgroundReferenceGrayLevelFindingTime() optimalThresholdComputingTime()
- noiseRemovalTime()