

`Preprocessor::computeOptimalThreshold`

```
graph LR; A[Preprocessor::computeOptimalThreshold] --> B[Clip::height]; A --> C[Clip::size]; A --> D[Clip::width];
```

A diagram illustrating a function call. A central gray box labeled `Preprocessor::computeOptimalThreshold` has three dark blue arrows pointing to three separate white boxes on the right. The top arrow points to `Clip::height`, the middle arrow points to `Clip::size`, and the bottom arrow points to `Clip::width`.

`Clip::height`

`Clip::size`

`Clip::width`