

# Untitled Gantt Project

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Aug 20, 2015

<http://>

Project manager

Project dates

Aug 20, 2015 - Nov 17, 2015

Completion

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Tasks

19

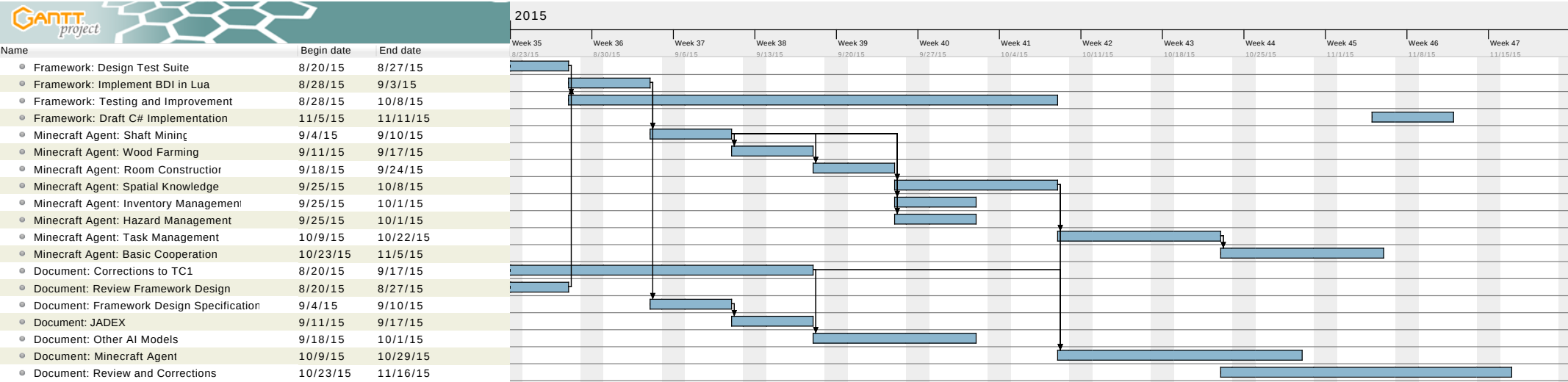
Resources

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## Tasks

Name	Begin date	End date
Framework: Design Test Suite	8/20/15	8/27/15
Framework: Implement BDI in Lua	8/28/15	9/3/15
Framework: Testing and Improvement	8/28/15	10/8/15
Framework: Draft C# Implementation	11/5/15	11/11/15
Minecraft Agent: Shaft Mining	9/4/15	9/10/15
Minecraft Agent: Wood Farming	9/11/15	9/17/15
Minecraft Agent: Room Construction	9/18/15	9/24/15
Minecraft Agent: Spatial Knowledge	9/25/15	10/8/15
Minecraft Agent: Inventory Management	9/25/15	10/1/15
Minecraft Agent: Hazard Management	9/25/15	10/1/15
Minecraft Agent: Task Management	10/9/15	10/22/15
Minecraft Agent: Basic Cooperation	10/23/15	11/5/15
Document: Corrections to TC1	8/20/15	9/17/15
Document: Review Framework Design	8/20/15	8/27/15
Document: Framework Design Specification	9/4/15	9/10/15
Document: JADEx	9/11/15	9/17/15
Document: Other AI Models	9/18/15	10/1/15
Document: Minecraft Agent	10/9/15	10/29/15
Document: Review and Corrections	10/23/15	11/16/15

Gantt Chart



Resources Chart

		2015												
Name	Default role	Week 35 8/23/15	Week 36 8/30/15	Week 37 9/6/15	Week 38 9/13/15	Week 39 9/20/15	Week 40 9/27/15	Week 41 10/4/15	Week 42 10/11/15	Week 43 10/18/15	Week 44 10/25/15	Week 45 11/1/15	Week 46 11/8/15	Week 47 11/15/15