

## initialization

client

```
def start_link(opts \\ []) do
  GenServer.start_link(__MODULE__, :ok, opts)
end
```

callback

```
def init(:ok) do
  # initialize state, or fail to do so
  return_value
end
```

^return\_value =

```
{:ok, state}
{:ok, state, 5_000}
{:ok, state, :hibernate}
{:stop, reason}
:ignore!
```

immediate

```
{:ok, pid}
```

^reason =

This applies to all callback replies when return\_value matches {:stop, reason}, and to reason argument in stop message.

```
:normal
:shutdown
{:shutdown, term}
term
```

## termination

client

```
def stop(pid, reason \\ :normal,
          timeout \\ :infinity) do
  GenServer.stop(pid, reason, timeout)
end
```

callback

```
def terminate(reason, state) do
  # Perform cleanup
  # no return value expected
end
```

immediate

```
:ok
```

## synchronous operation

client

```
def sync_op(pid, args) do
  GenServer.call(pid, {:sync_op, args})
end
```

callback

```
def handle_call({:sync_op, args}, from, state) do
  new_state = f(state, args)
  return_value
end
```

^return\_value =

```
{:reply, reply, new_state}
{:reply, reply, new_state, 5_000}
{:reply, reply, new_state, :hibernate}

-----

{:noreply, new_state}
{:noreply, new_state, 5_000}
{:noreply, new_state, :hibernate}
{:stop, reason, reply, new_state}
{:stop, reason, new_state}
```

immediate

waits for callback and returns reply if returned value from callback matches {:reply, reply, \_}

### asynchronous operation

<b>client</b>	<pre>def sync_op(pid, args) do   GenServer.cast(pid, {:async_op, args}) end</pre>	<b>immediate</b>	<pre>:ok</pre>
<b>callback</b>	<pre>def handle_cast({:async_op, args}, state) do   # compute new state or fail to do so   return_value end</pre>		
<b>^return_value =</b>	<pre>{:noreply, new_state} {:noreply, new_state, 5_000} {:noreply, new_state, :hibernate}  {:stop, reason, new_state}</pre>		

### handling information messages

<b>client</b>	<pre>def handle_info(msg, state) do   # compute new state or fail to do so   return_value end</pre>
<b>^return_value =</b>	<pre>{:noreply, new_state} {:noreply, new_state, 5_000} {:noreply, new_state, :hibernate}  {:stop, reason, new_state}</pre>

### other

I defined a module with one `abc` function, preceded by the `@impl true` directive, as to force the compiler to give me the list of callback functions I could correctly define.

This first block we have handled.

- \* `GenServer.init/1` (function)
- \* `GenServer.terminate/2` (function)
- \* `GenServer.handle_call/3` (function)
- \* `GenServer.handle_cast/2` (function)
- \* `GenServer.handle_info/2` (function)

Who can fill in the blanks for the following three functions?

- \* `GenServer.code_change/3` (function)
- \* `GenServer.format_status/2` (function)
- \* `GenServer.handle_continue/2` (function)