

GenServer - a cheat sheet

last version: <https://elixir-lang.org/getting-started/mix-otp/cheat-sheet.pdf>

reference: <https://hexdocs.pm/elixir/GenServer.html>

initialization: `.start` → `init/1`

client

```
def start_link(opts \\ []) do
  GenServer.start_link(__MODULE__, match_this, opts)
end
```

returns

```
{:ok, pid}
```

callback

```
def init(match_this) do
  # process input and compute result
  result
end
```

^result =

```
{:ok, state}
{:ok, state, timeout}
{:ok, state, :hibernate}

{:stop, reason}
:ignore!
```

^reason =

This applies to all callback replies when result matches `{:stop, reason}`, and to reason argument in stop message.

```
:normal
:shutdown
{:shutdown, any}
any
```

termination: `.stop` → `terminate/2`

client

```
def stop(pid, reason \\ :normal,
         timeout \\ :infinity) do
  GenServer.stop(pid, reason, timeout)
end
```

returns

```
:ok
```

callback

```
def terminate(reason, state) do
  # perform cleanup
  # result will not be used
end
```

asynchronous operation: `.cast` → `handle_cast/2`

client

```
def sync_op(pid, args) do
  GenServer.cast(pid, match_this)
end
```

returns

```
:ok
```

callback

```
def handle_cast(match_this, state) do
  # process input and compute result
  result
end
```

^result =

```
{:noreply, state}
{:noreply, state, timeout}
{:noreply, state, :hibernate}

{:stop, reason, state}
```

synchronous operation: `.call` → `handle_call/3`

client

```
def sync_op(pid, args) do
  GenServer.call(pid, match_this)
end
```

returns

waits for callback, receives reply if result matches `{:reply, reply, ...}` or `{:stop, _, reply, _}`.

callback

```
def handle_call(match_this, from, state) do
  # process input and compute result
  result
end
```

`^result =`

```
{:reply, reply, state}
{:reply, reply, state, timeout}
{:reply, reply, state, :hibernate}
```

`^reply =`

user defined

```
{:noreply, state}
{:noreply, state, timeout}
{:noreply, state, :hibernate}

{:stop, reason, reply, state}
```

handling messages: → `handle_info/2`

client

```
def handle_info(msg, state) do
  # process input and compute result
  result
end
```

`^result =`

```
{:noreply, state}
{:noreply, state, timeout}
{:noreply, state, :hibernate}

{:stop, reason, state}
```

other

I defined a module with one `abc` function, preceded by the `@impl true` directive, as to force the compiler to give me the list of callback functions I could correctly define.

This first block we have handled.

- * `GenServer.init/1` (function)
- * `GenServer.terminate/2` (function)
- * `GenServer.handle_call/3` (function)
- * `GenServer.handle_cast/2` (function)
- * `GenServer.handle_info/2` (function)

Who can fill in the blanks for the following three functions?

- * `GenServer.code_change/3` (function)
- * `GenServer.format_status/2` (function)
- * `GenServer.handle_continue/2` (function)