

Revision

Mar 29 q1a:	<i>instruction change</i>	remove mention of prev-tail pointers (important! – <i>unnecessarily complicates assignment with no benefit</i>)
Mar 29 q1a:	<i>comment change</i>	empty_list() remember to free the memory of the contents
Mar 29 q1a:	<i>comment change</i>	strlen
Mar 30 q1a:	<i>comment change</i>	size returns the actual size as an integer, not SUCCESS/FAIL
Mar 30 q1a:	<i>instruction change</i>	remove functions can now return either SUCCESS or void, your choice
Mar 31 q1a:	<i>comment change</i>	print_sort prints “print_all ...” instead of “print_sort ...”. The example has been corrected.
Apr 01 q1a:	<i>instrⁿ clarification</i>	to a=append: input lines could have any number of spaces between command/args (true for any command)
Apr 02 q1a:	<i>instrⁿ change</i>	value_t and key_t changed to value_type and key_type [use your text editor and do a search/replace in all .c and .h files]
Apr 03 q1a:	<i>example change</i>	remove example: what is printed when the list is empty and there is nothing to remove
Mar 29 q1b:	<i>instruction change</i>	<i>a/n</i> should read <i>a/n key value</i> , same for <i>p/n</i>
Mar 29 q1b:	<i>comment change</i>	all “verbose commands” actually report commands, warning to free new lists
Mar 31 q1b:	<i>instruction change</i>	remove functions can now return either SUCCESS or void
Apr 02 q1b:	<i>instrⁿ change</i>	value_t and key_t changed to value_type and key_type [use your text editor and do a search/replace in all .c and .h files]
Apr 03 q1b:	<i>example change</i>	for a n, print_all: Insertion Order should be print_all: list = 2, Insertion Order
Apr 03 q1b:	<i>example change</i>	for diff n:m, Insertion Order added to the printout
Apr 03 q1b:	<i>example change</i>	for sum_sq_d n:m, Insertion Order added to the printout
Apr 03 q1b:	<i>example change</i>	change to square output – should be 1.0 1 etc. instead of 1 etc.
Apr 05 q1b:	<i>instrⁿ change</i>	map_2_reduce now takes the same value_type init parameter as map_reduce
Apr 05 q1b:	<i>comment change</i>	explains that you can choose any function design for sum, diff, square, etc. as they are not specified in the question
Apr 07 q1b:	<i>comment change</i>	follow up to the above: the return value for sum_of_sq_diff can be any value to indicate failure if the sizes are different
Mar 29 q2:	<i>comment change</i>	sum example should not have order as an argument
Mar 31 q2:	<i>instruction change</i>	function count up changed from 0 to 2n to 0 to n (to match the command on the next page)
Mar 31 q2:	<i>instruction change</i>	function count down changed from n to 0 to 2n to 0 (to match the command on the next page)
Apr 02 q2:	<i>instrⁿ change</i>	value_t and key_t changed to value_type and key_type [use your text editor and do a search/replace in all .c and .h files]
Apr 03 q2:	<i>example change</i>	remove example: what is printed when the list is empty and there is nothing to remove
Apr 03 q2:	<i>example change</i>	nth example where n is greater than (or equal to) the size of the list has been added
Apr 06 q2:	<i>instrⁿ change</i>	recursive functions count up and count down now explicitly stated to print to stdout (previously just implied)
Apr 06 q2:	<i>instrⁿ change</i>	change gcd signature to long long for the return value and both parameters to match the change in Fraction in q3
Apr 07 q2:	<i>instrⁿ change</i>	gcd command added (page it was on was accidently not included) – optional <u>provided gcd is successfully used in q3</u>
Mar 29 q3:	<i>comment change</i>	in append, example changed from “input” to “commands, as stored in the input file”
Apr 02 q3:	<i>instrⁿ change</i>	value_t and key_t changed to value_type and key_type [use your text editor and do a search/replace in all .c and .h files]
Apr 03 q3:	<i>instrⁿ change</i>	change from “unsigned long denom” to “long denom”, but either definition is acceptable
Apr 05 q3:	<i>instrⁿ change</i>	change from long to long long in struct Fraction to handle larger num and denom as used in the example
Apr 05 q3:	<i>instrⁿ change</i>	change from int to long long in set_fraction to handle larger num and denom as used in the example
Apr 06 q3:	<i>hint added</i>	Hint on how to handle the OVERFLOW situation when writing sum()

Changes: April 06, 11:30 pm

Most recent changes bolded: April 07, 1:30 pm