

GEOG 358:

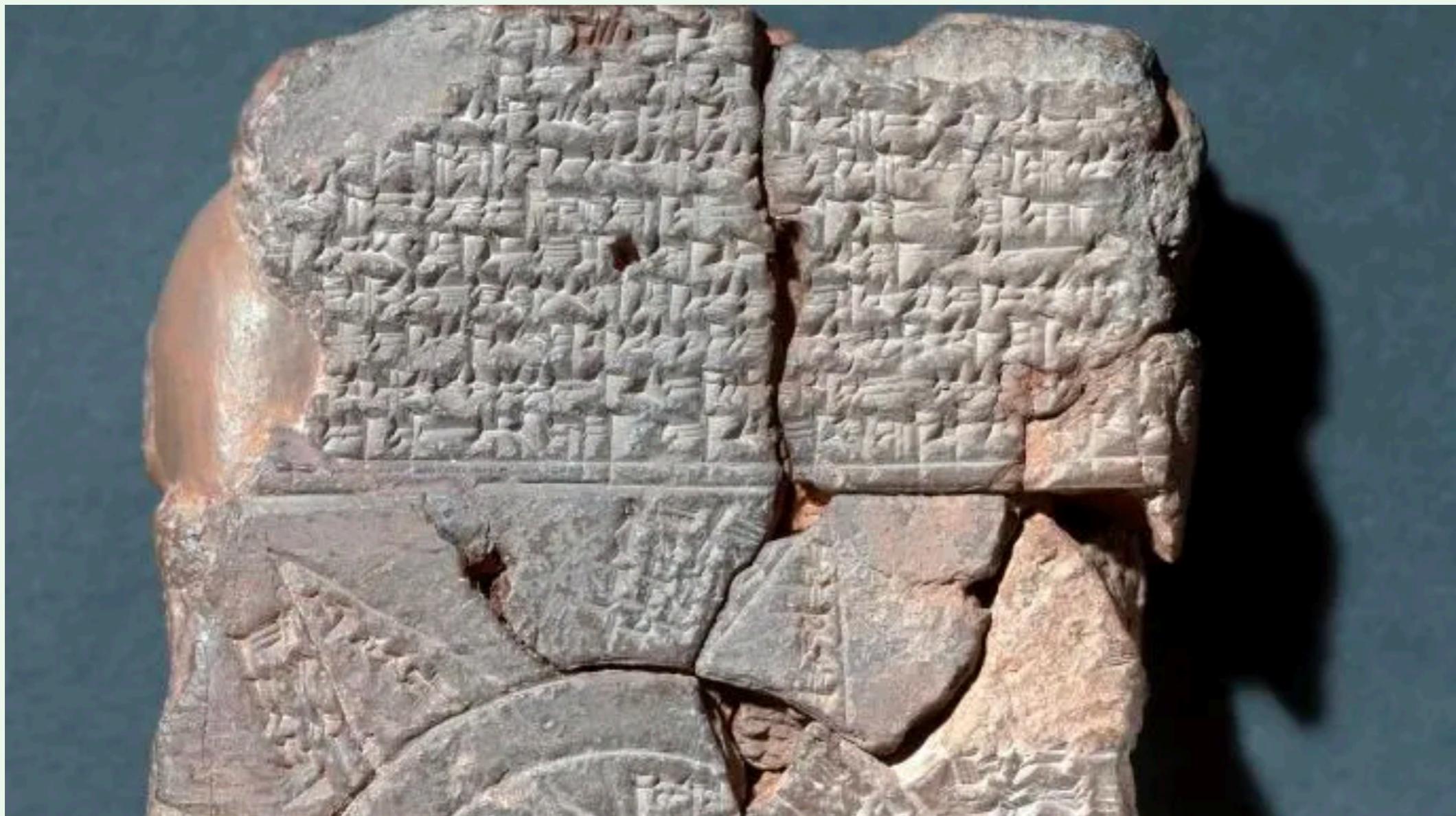
Introduction to Geographic Information Systems

Maps & geovisualization



Maps, Cartography, GIS and Geovisualization

- Significance of maps
 - The language of geography
 - Existed before written languages



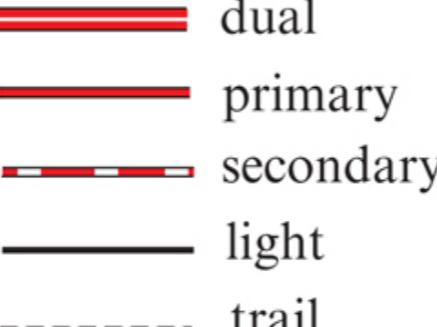
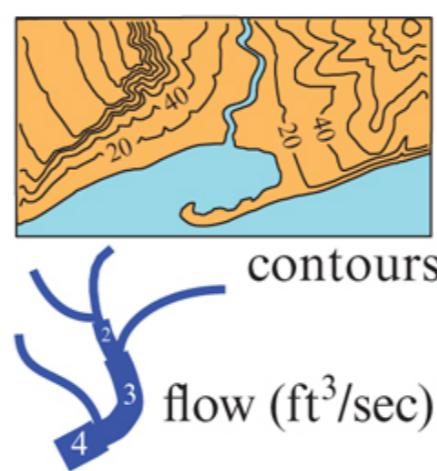
Purposes of Maps

- Map as a visual communication
 - For decision makers or the public
 - Make a point and communicate what we known
- Map as visual thinking
 - For spatial analysis
 - Prompt insight, reveal pattern, and highlight anomalies

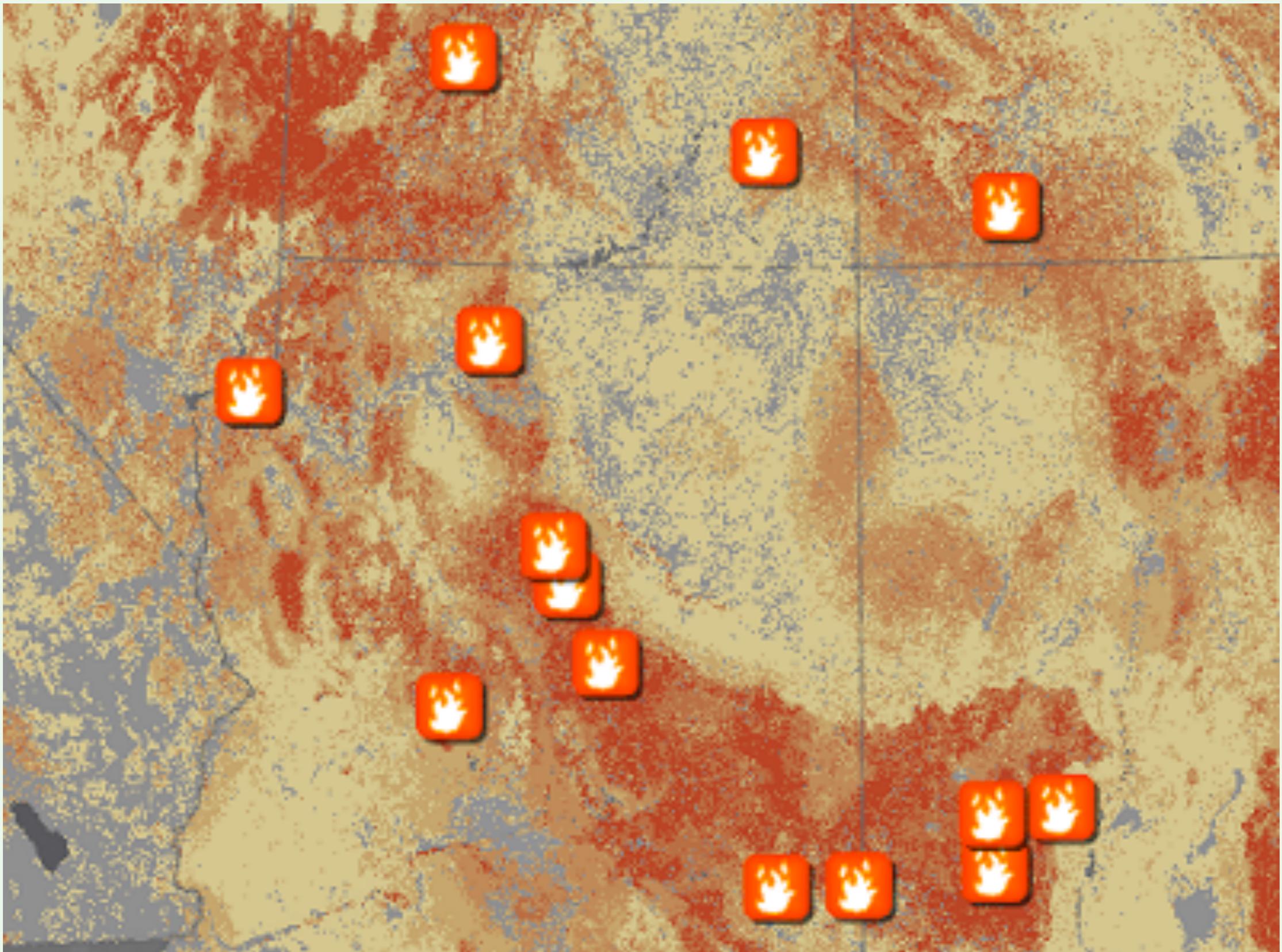
Representing Geographic Features

- Represent where features are and what attribute(s) features have
- Symbol
 - A graphic or drawing representing certain characteristics of features
- Types of symbol
 - Point, line, and area symbols
- Properties of symbol
 - Location
 - Shape, size, and color (visual variables)

Cartographic Features

	Point	Line	Area
Nominal	<ul style="list-style-type: none"> ● city ■ church ■ school ▲ campground BM_x benchmark 	 <ul style="list-style-type: none"> road stream utility 	 <ul style="list-style-type: none"> desert water forest
Ordinal	<ul style="list-style-type: none"> ★ small city ★ medium city ★ large city 	<p>Highways</p>  <ul style="list-style-type: none"> dual primary secondary light trail 	<p>Soil Permeability</p>  <ul style="list-style-type: none"> Low Medium High
Interval/Ratio	<p>2010 Population</p> <ul style="list-style-type: none"> ● 10,000 ● 25,000 ● 50,000 ● 75,000 ● 100,000 	 <p>contours flow (ft³/sec)</p>	<p>Wheat Yield</p>  <ul style="list-style-type: none"> 0 - 99 bushels/ac 100 - 199 200 - 299

Single-symbol map



Standardized Point Symbols (USGS)

Control Data and Monuments

Boundary Monument	\geq 3rd order elevation & tablet	BM 9134
	with number and elevation	67 4567
Horizontal Control	\geq 3rd order elev. & marker	BM 52
	with checked spot elevation	1012
Vertical Control	\geq 3rd order elevation & tablet	BM 5280
	spot elevation	7523
River Mile Marker		
Gauging Station		

a.

Selected Features

Building	
School; house of worship	
Athletic field	
Racetrack	
Airport, paved landing strip, runway, taxiway, or apron	
Tanks	
Picnic area	
Campground	
Cemetery	
Exposed wreck	
Quarry or open pit mine	

b.

Standardized Linear Symbols (USGS)

Selected Transportation Features

Primary highway	
Secondary highway	
Light duty road	
Unimproved road	
Trail	
Highway or road with median strip	
Highway or road under construction	
Highway or road underpass; overpass	
Highway or road bridge; drawbridge	
Highway or road tunnel	
Standard gauge railroad	
Railroad yard	

Selected Hydrologic Features

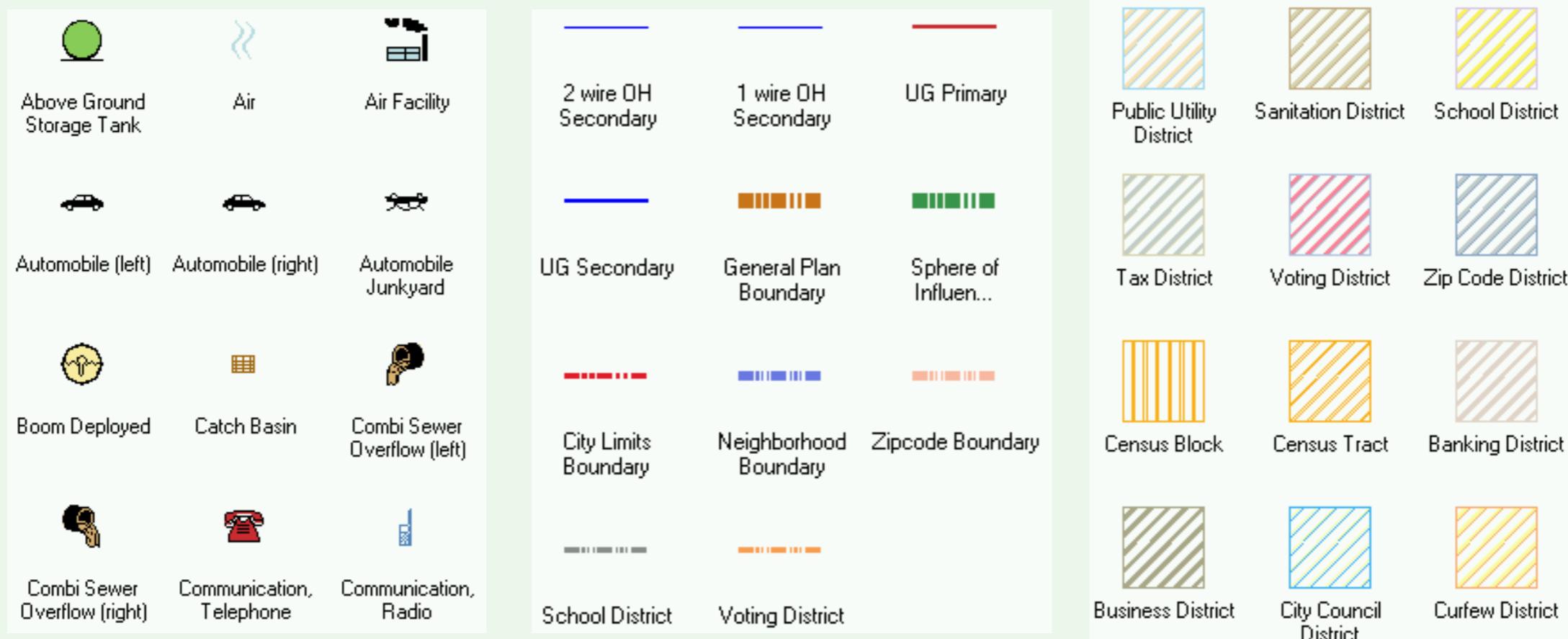
Perennial stream	
Perennial river	
Intermittent stream	
Intermittent river	
Disappearing stream	
Falls, small	
Falls, large	
Rapids, small	
Rapids, large	
Masonry dam	

a.

b.

Styles

- A set of symbols used by an organization, community or a field



Visualize Feature Attributes

- Types of feature attributes
 - Numeric or categorical attributes (symbols)
 - Textual attributes (labels or annotation)
- Measurement levels of numeric attributes
 - Nominal, ordinal, and continuous
- The number of attributes
 - 0—single symbol maps (only location)
 - 1—unique value, graduated color, graduated symbol, and dot density maps
 - >1—multivariate and chart maps

Representing Nominal Attributes

- Unique value map—each unique value (representing a category) is represented by the color or shape of a symbol

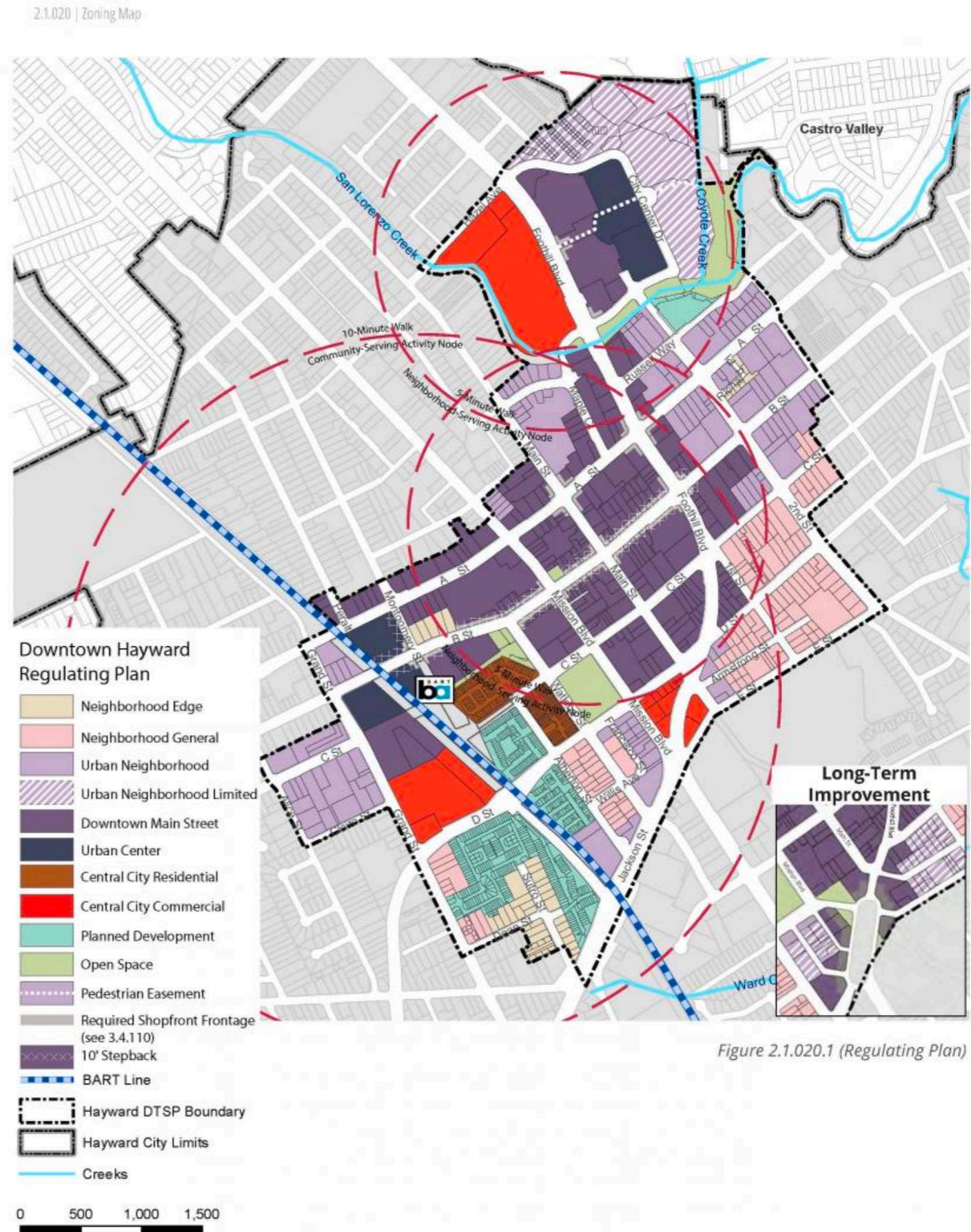
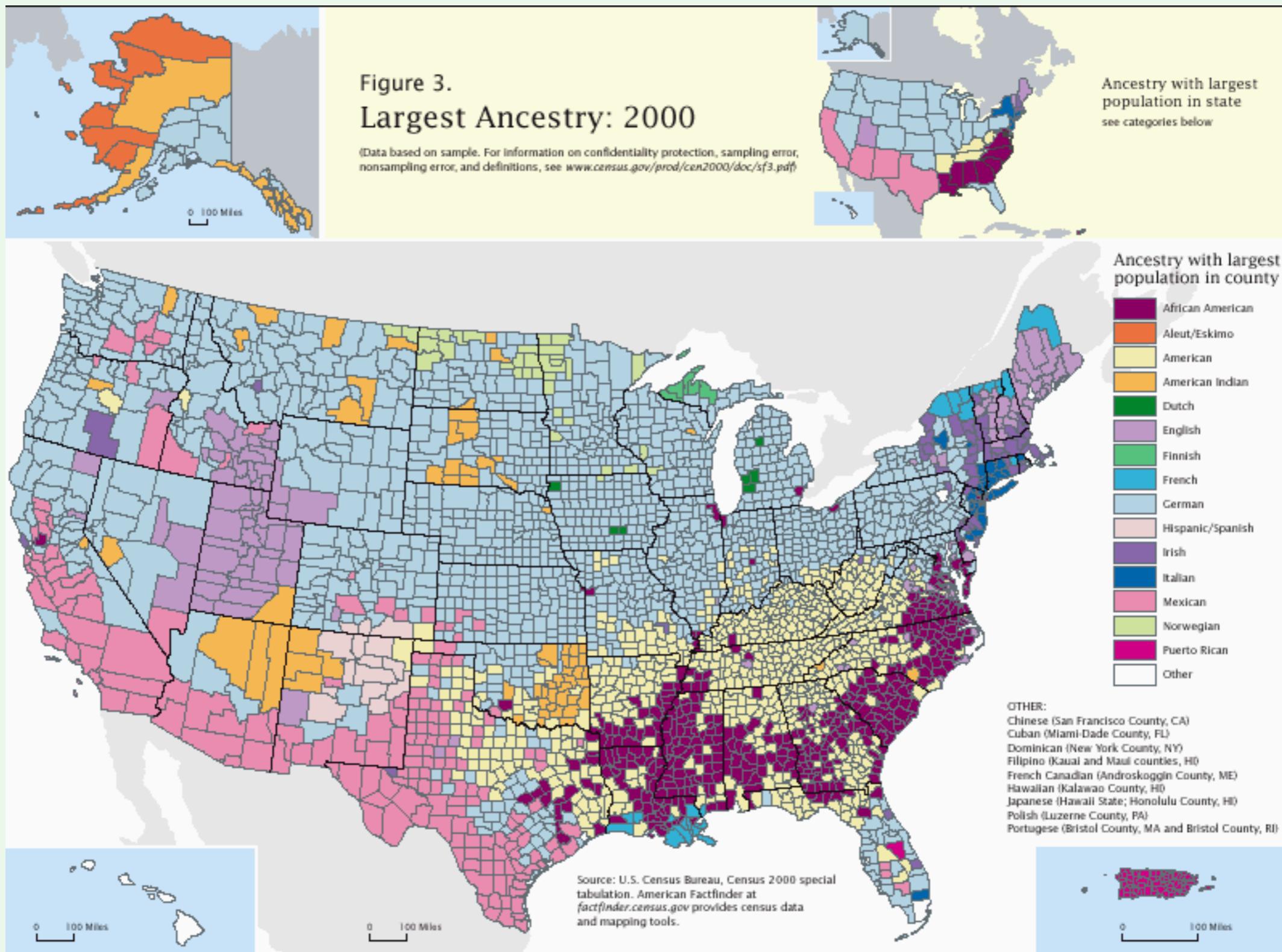


Figure 3. Largest Ancestry: 2000

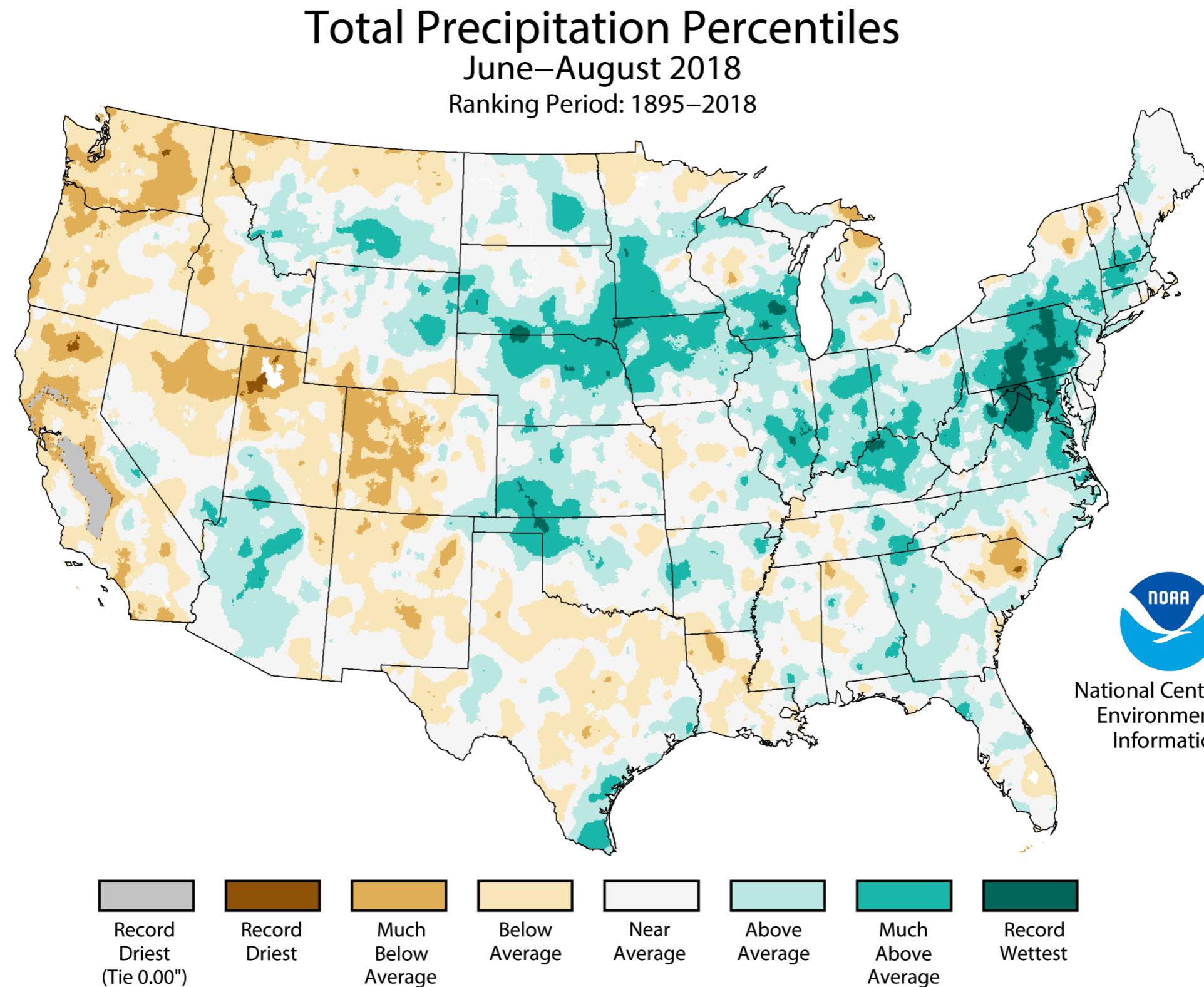
(Data based on sample. For information on confidentiality protection, sampling error, nonsampling error, and definitions, see www.census.gov/prod/cen2000/doc/sf3.pdf)

Ancestry with largest population in state
see categories below



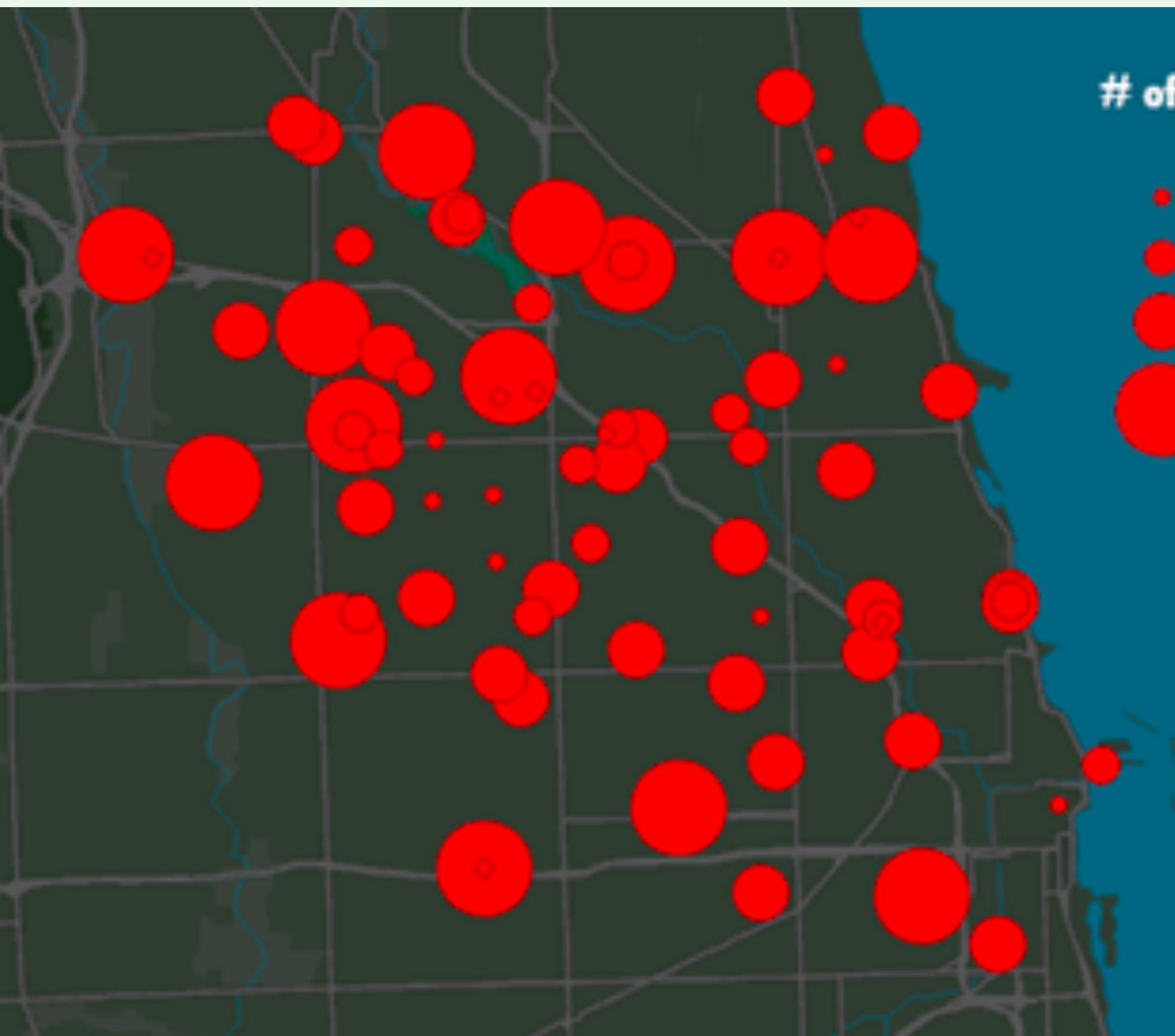
Representing Ordinal Attributes

- Graduated symbol or color map—color, size



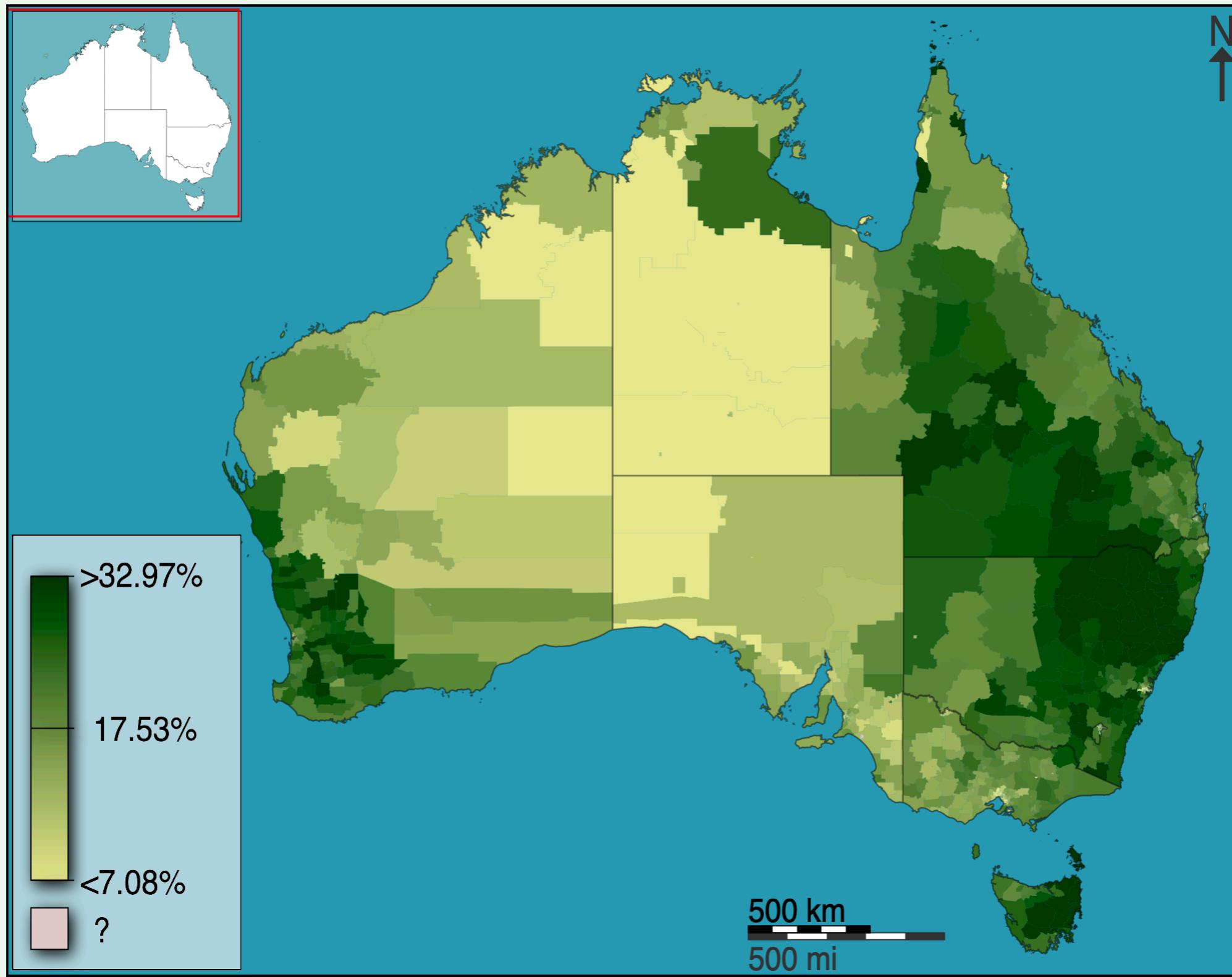
of Mosquitos per Trap

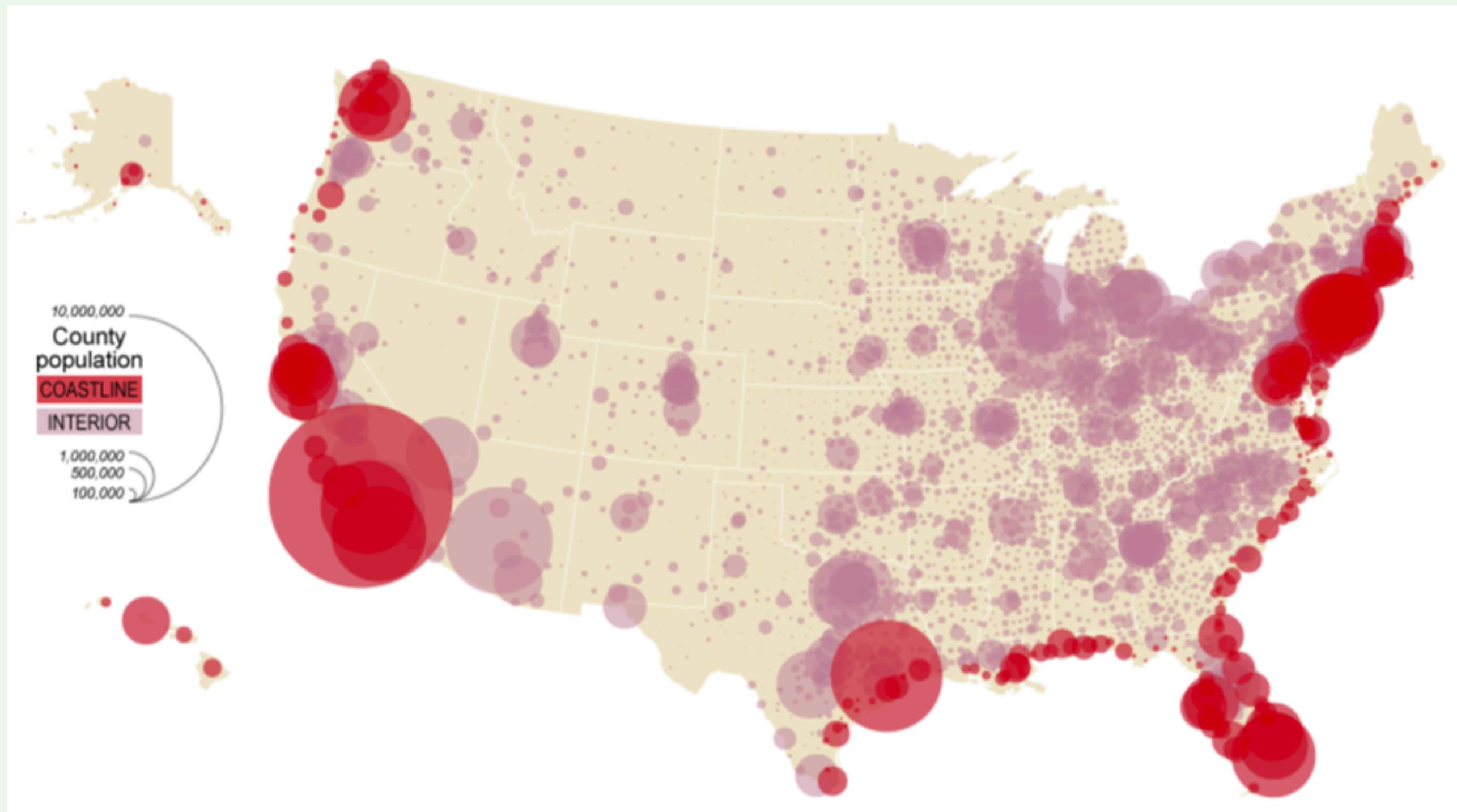
≤ 70
 ≤ 300
 ≤ 3000
 ≤ 30000



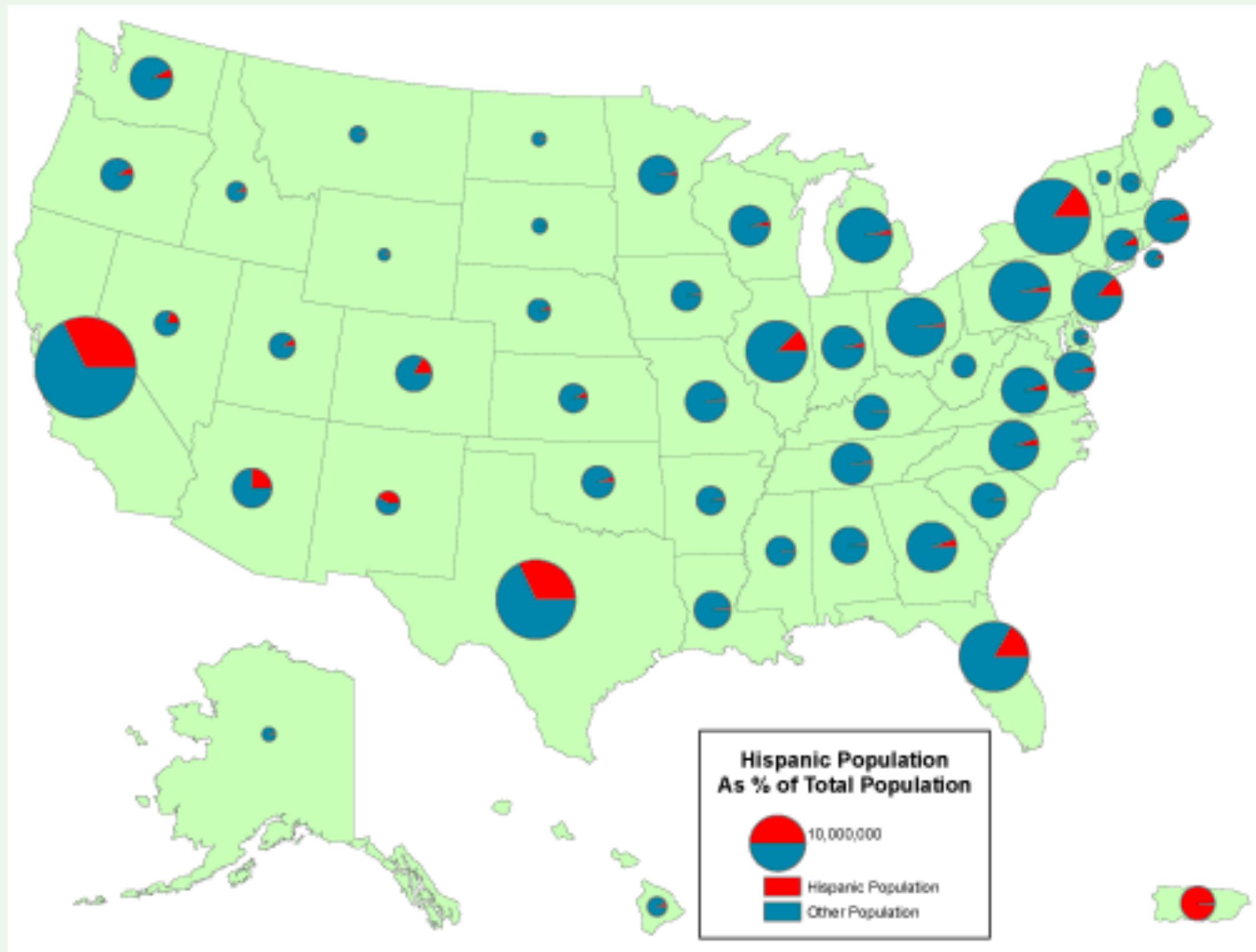
Representing Interval or Ratio Attributes

- Graduated symbol or color map—color, size





Representing Multiple Attributes



Sequential and Diverging Colors

Three Sequential Color Schemes Extracted from ColorBrewer

R	G	B
241	238	246
189	201	225
116	169	207
043	140	190
004	090	141

a.

R	G	B
255	255	204
194	230	153
120	198	121
049	163	084
000	104	055

b.

R	G	B
255	255	212
254	217	142
254	153	041
217	095	014
153	052	004

c.

Three Diverging Color Schemes Extracted from ColorBrewer

R	G	B
166	097	026
223	194	125
245	245	245
128	205	193
001	133	113

d.

R	G	B
202	000	032
244	165	130
255	255	255
186	186	186
064	064	064

e.

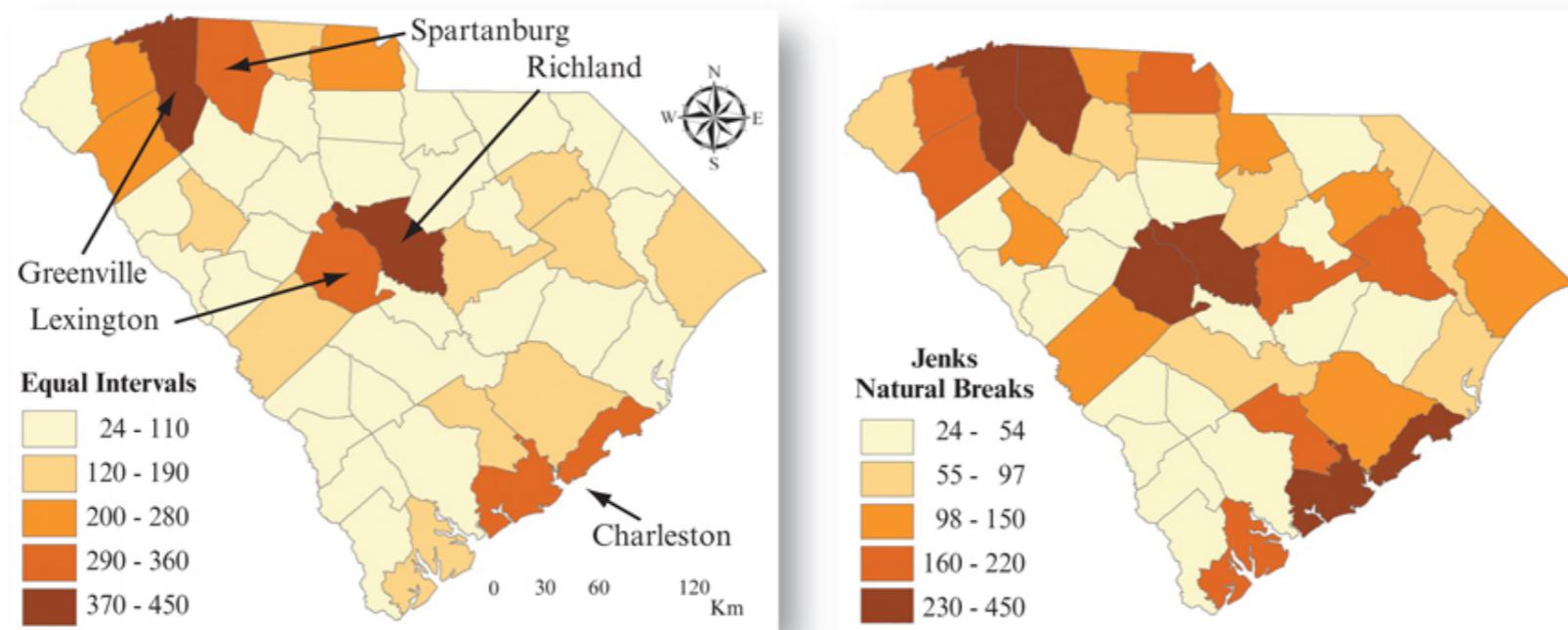
R	G	B
215	025	028
253	174	097
255	255	191
166	217	106
026	150	065

f.

Feature Classification

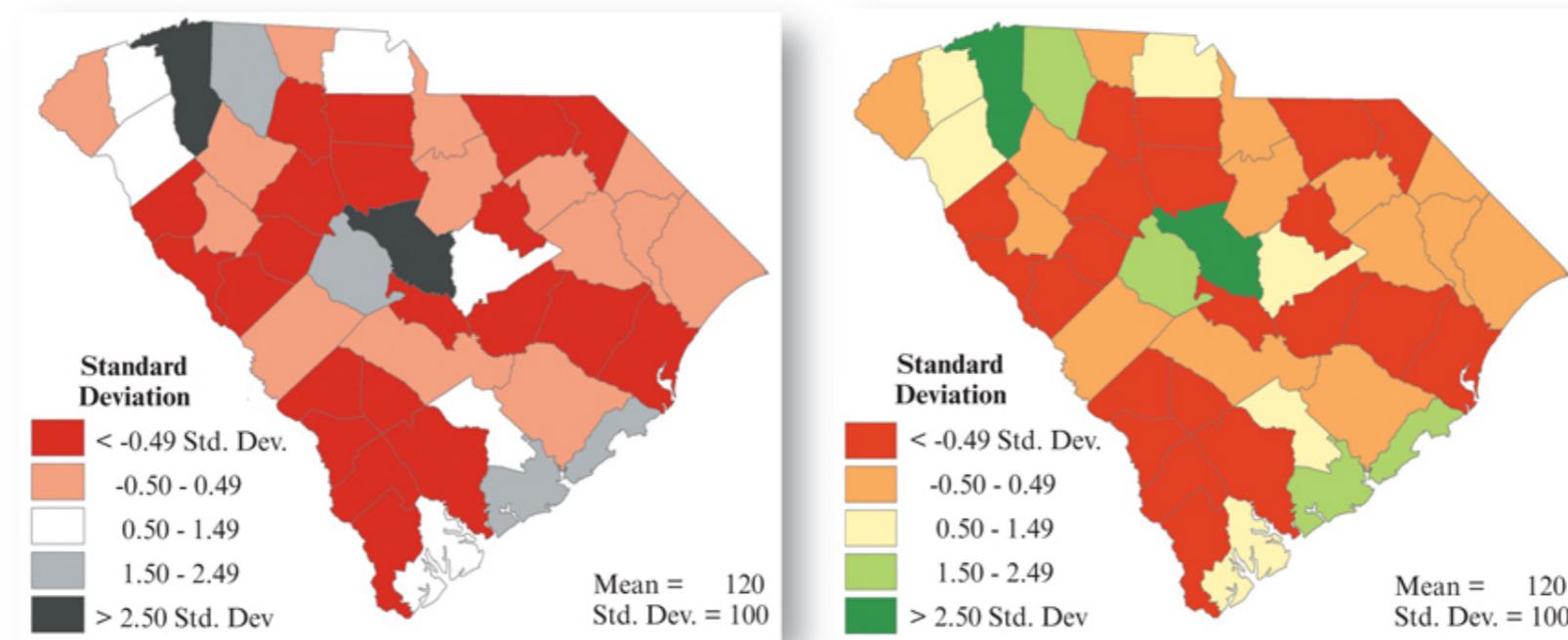
- Aggregates features into a number of classes or groups
- Based on feature attributes
 - Degrading the attribute levels from interval / ratio to nominal or ordinal
- Show and find the general spatial pattern
- Classification methods:
 - Natural breaks
 - Quantile
 - Equal interval
 - Standard deviation

Sequential Color Scheme Choropleth Mapping of Population Density of South Carolina Counties in 2000 Persons per Square Mile



a,b. Equal area and Jenks natural breaks class intervals with the same sequential color classification scheme.

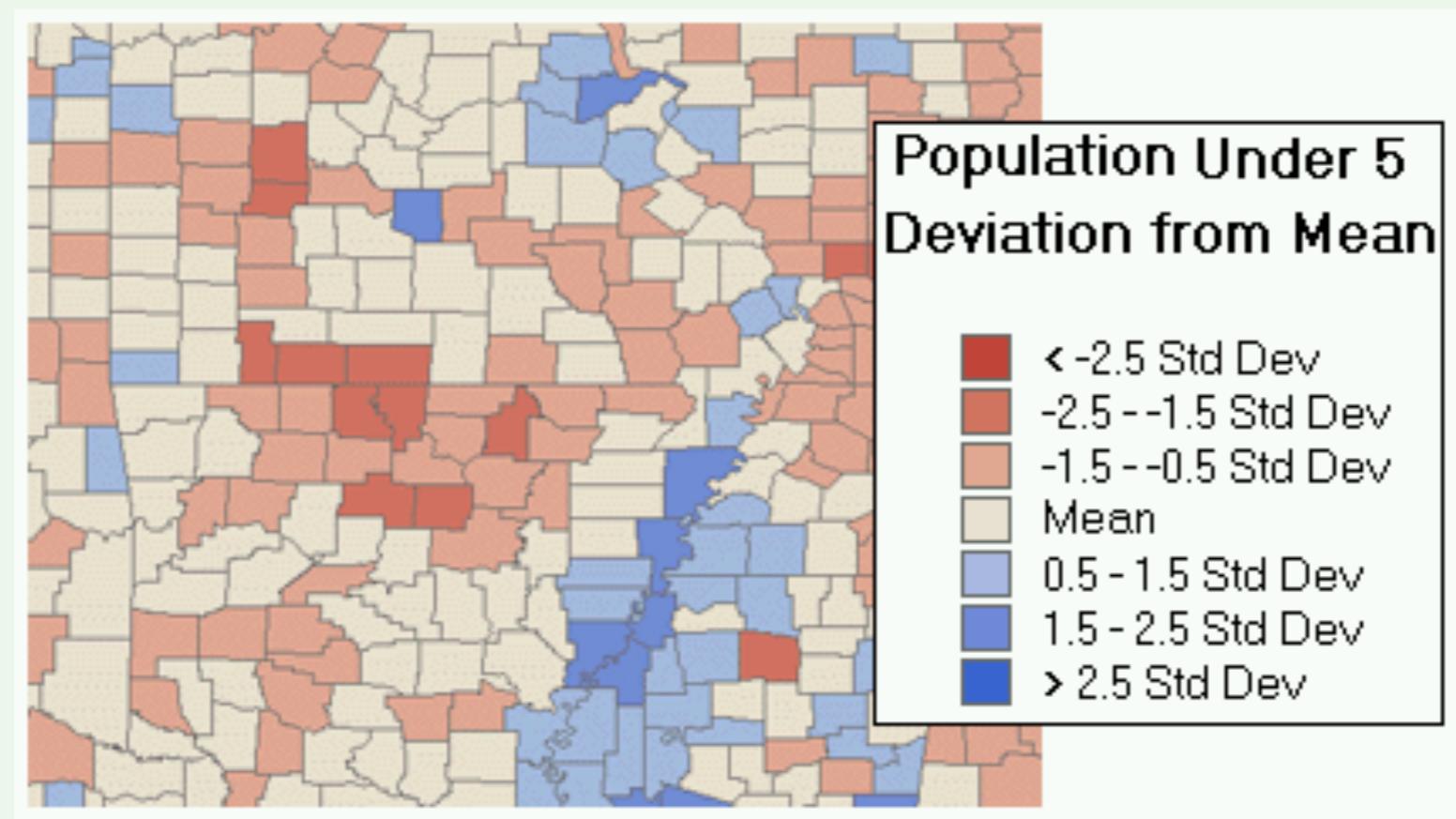
Diverging Color Scheme Choropleth Mapping of Population Density of South Carolina Counties in 2000 Persons per Square Mile



c,d. Standard deviation class intervals with two different diverging color classification schemes.

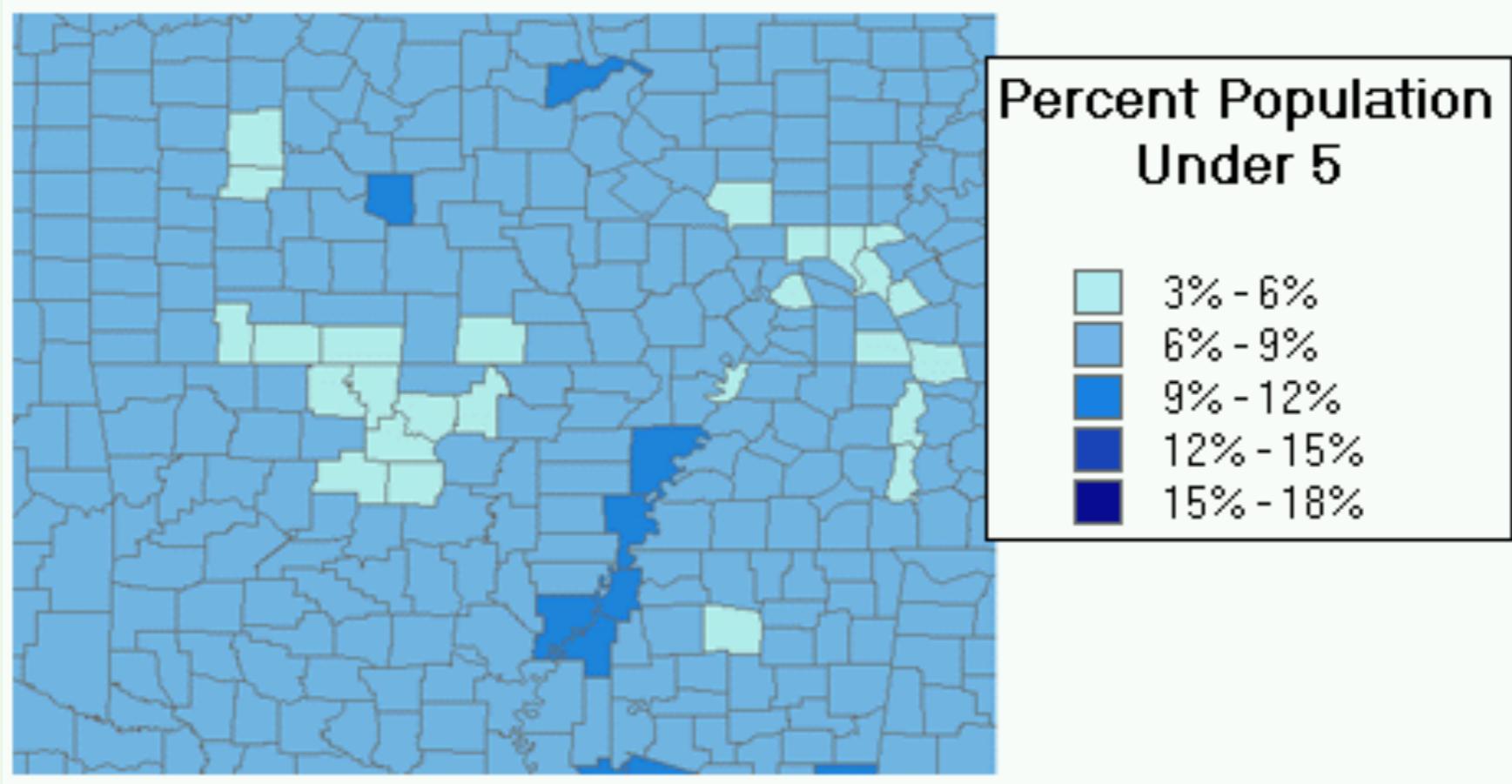
Standard Deviation Method

- Shows the amount a feature's attribute value varies from the mean.
- Classes generated by successively adding or subtracting the standard deviation from the mean.



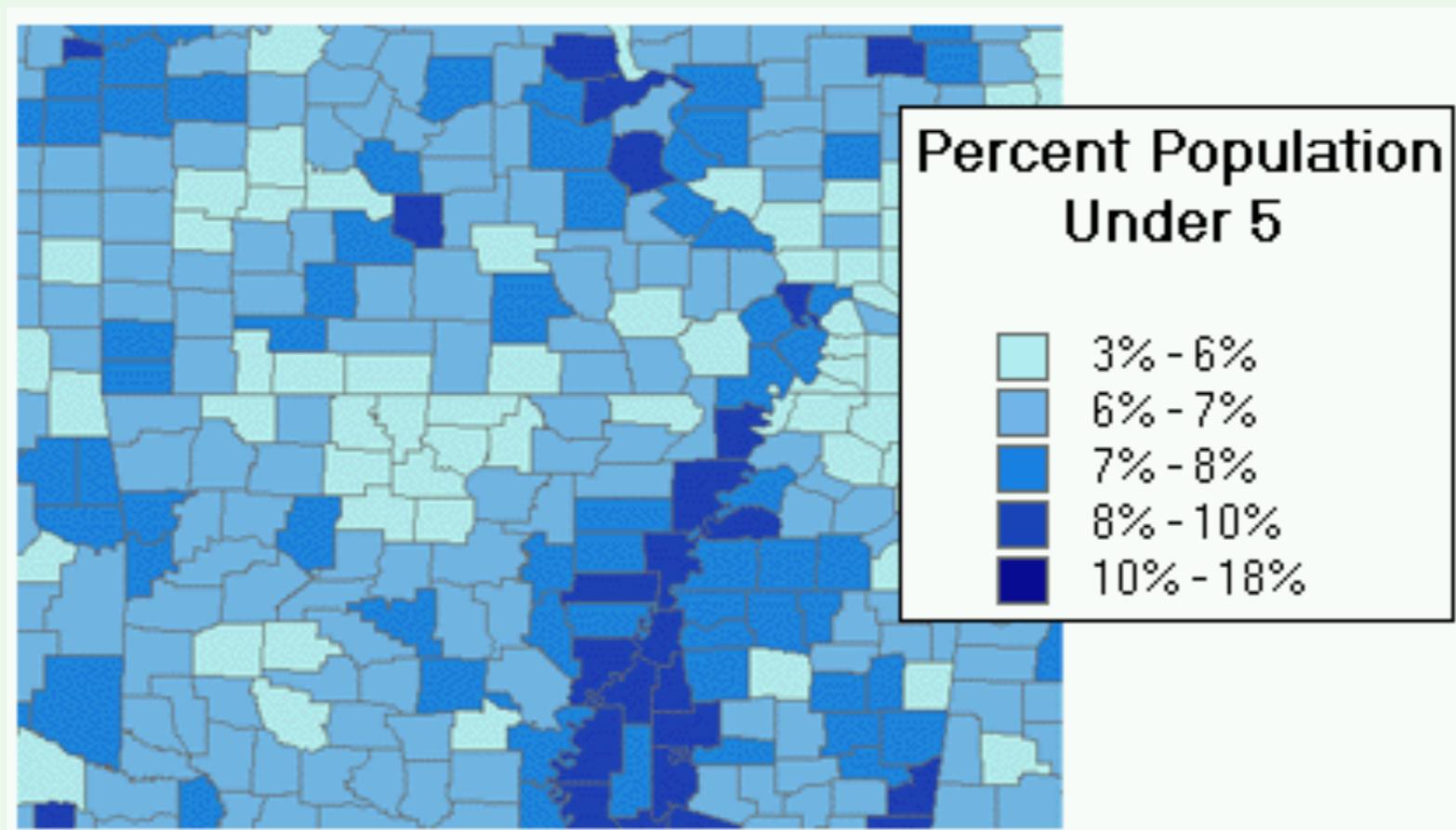
Equal Interval Method

- Divides the range of attribute values into equal-sized subranges.
 - attribute values ranging from 0 to 300 and you have three classes (0–100, 101–200, and 201–300).



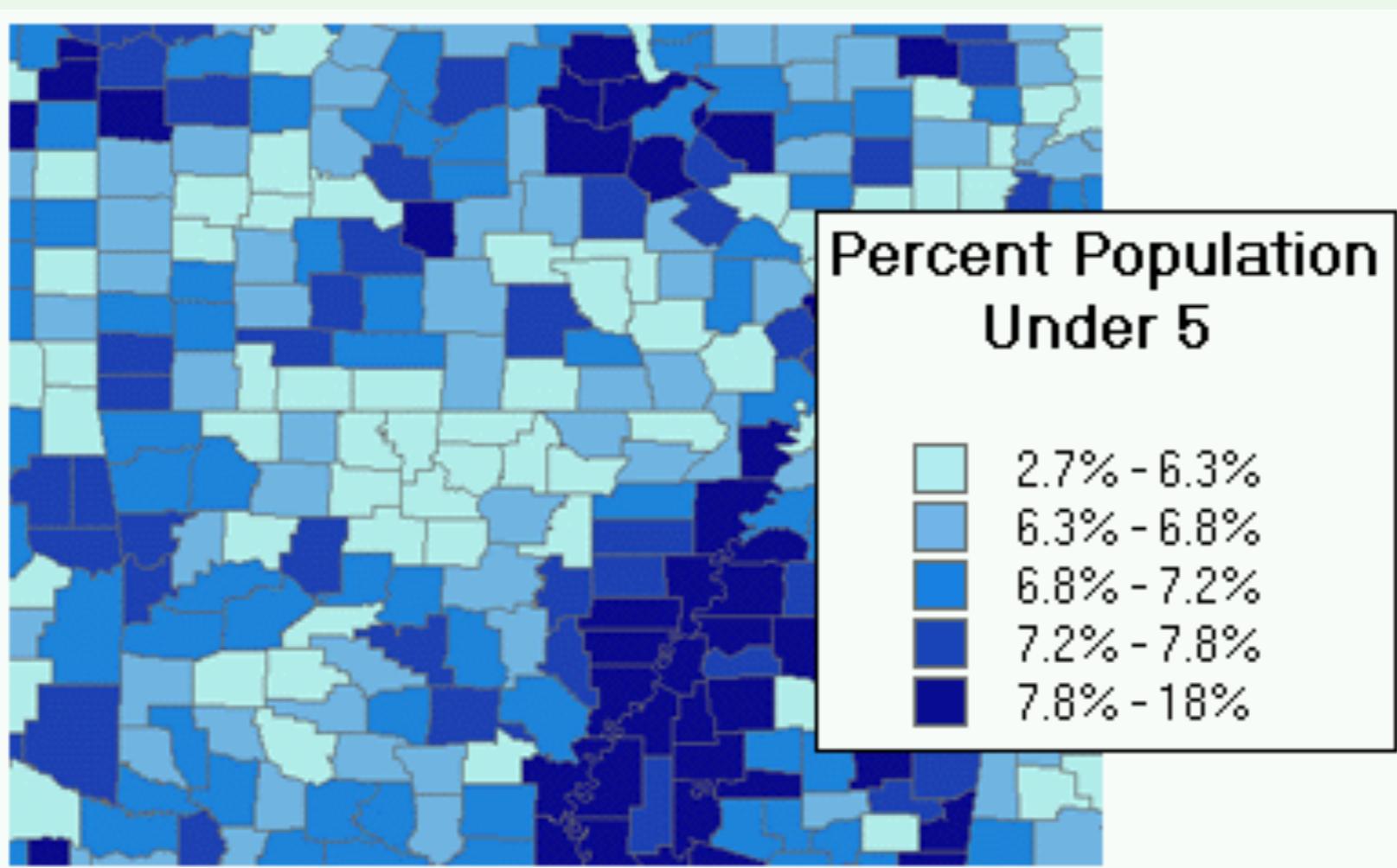
Natural Breaks Method

- Classes are based on groupings and patterns inherent (natural) in the data.
- The features are divided into classes whose boundaries are set where there are relatively big jumps in the data values.



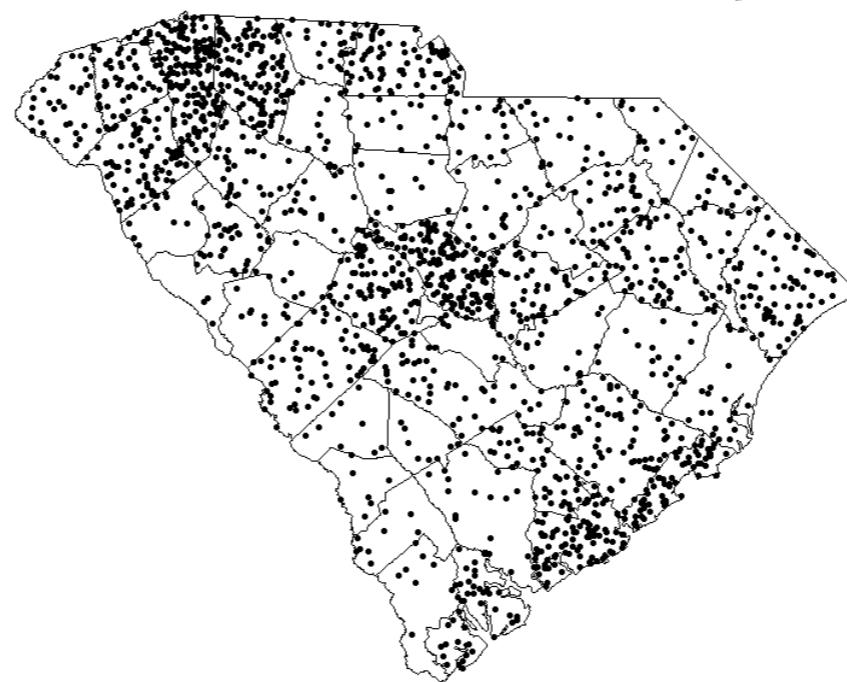
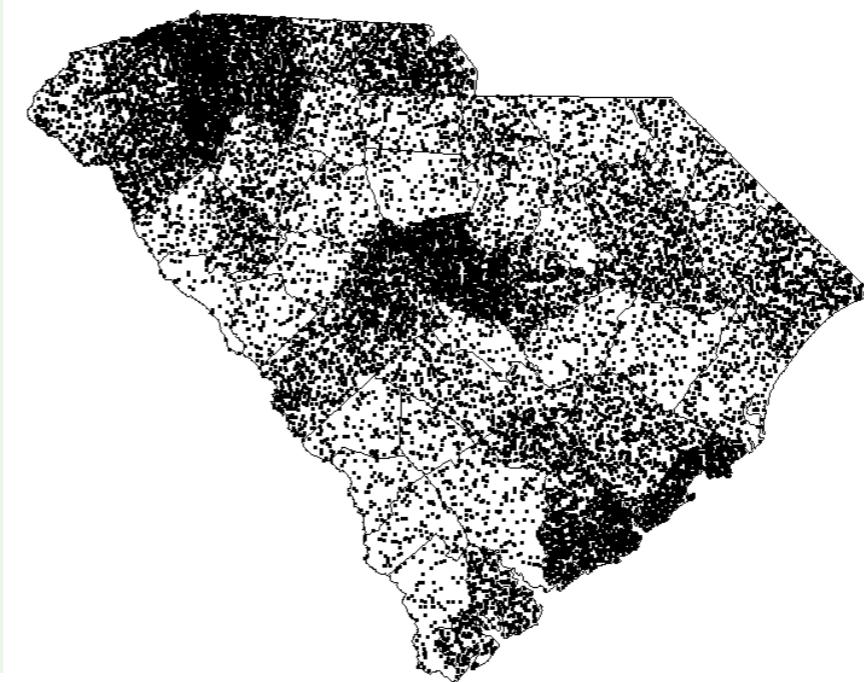
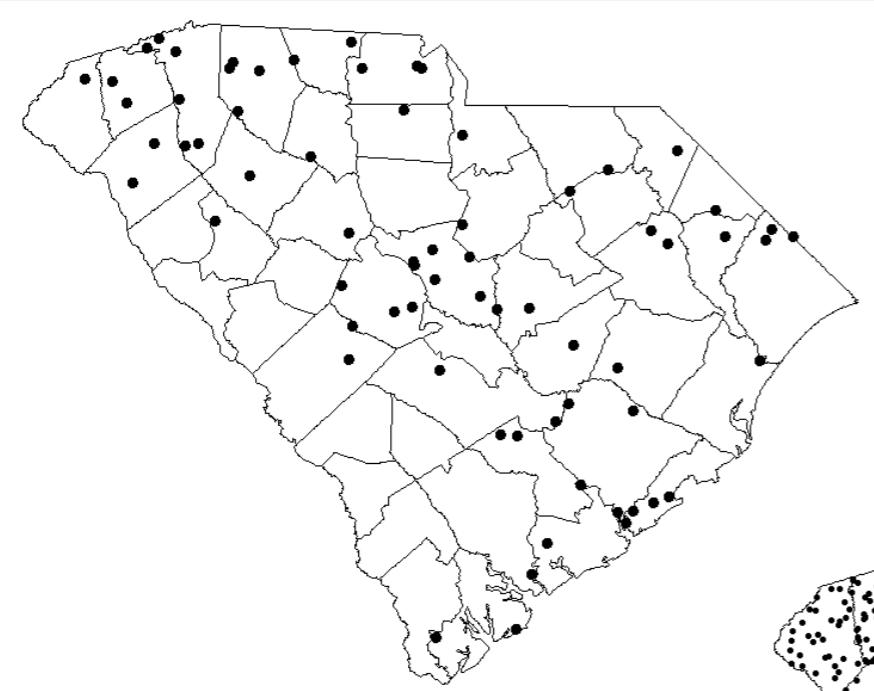
Quantile Method

- Each class contains an equal number of features.
- Resulting map can be misleading.
 - Similar features can be placed in adjacent classes, or features with widely different values can be put in the same class.

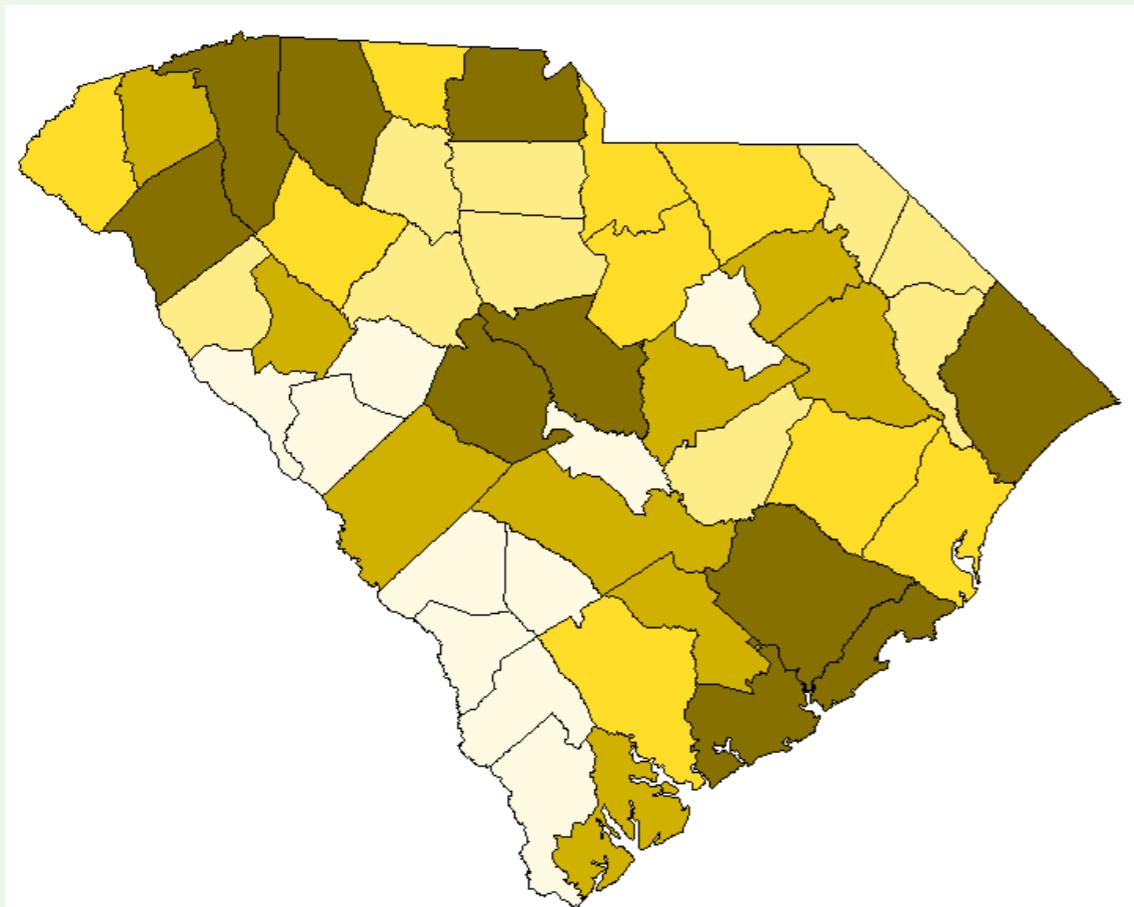


Representing Count Attributes

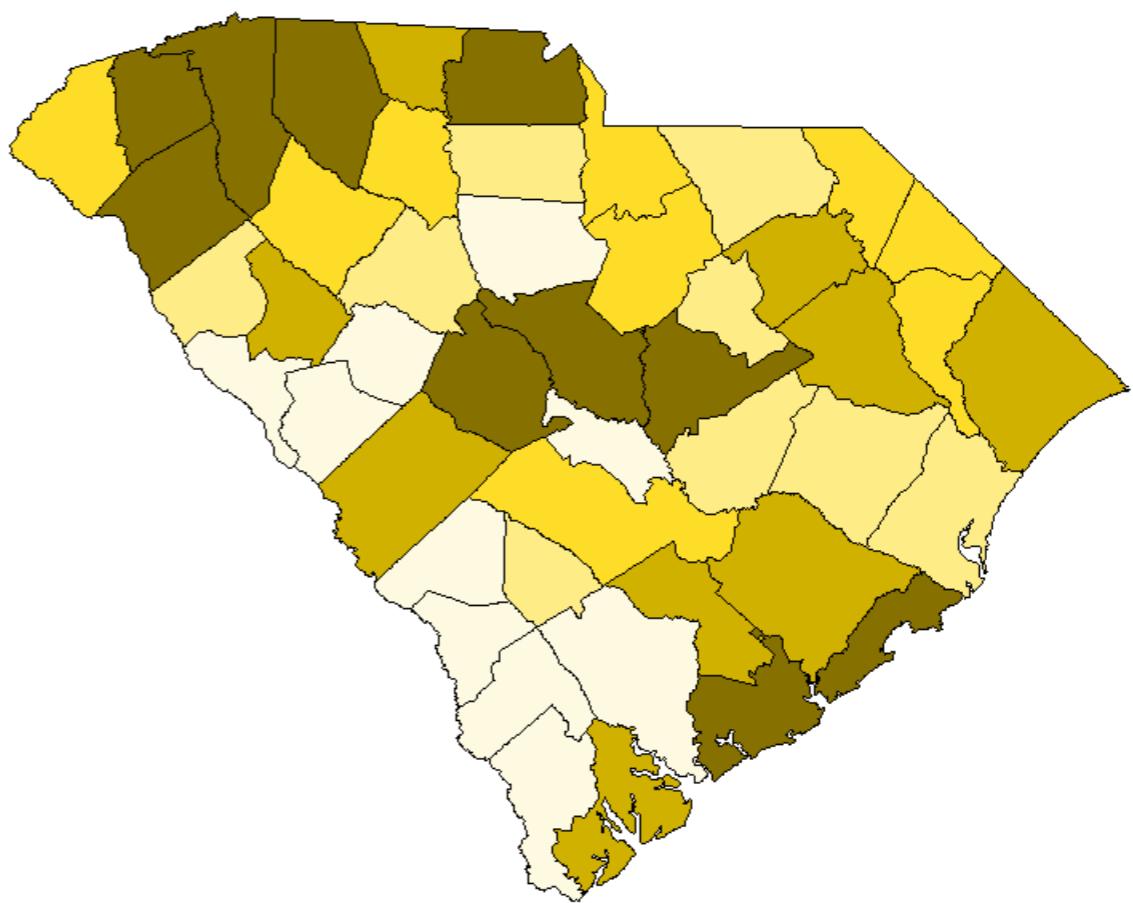
- Dot map



Representing Count Attributes



Population

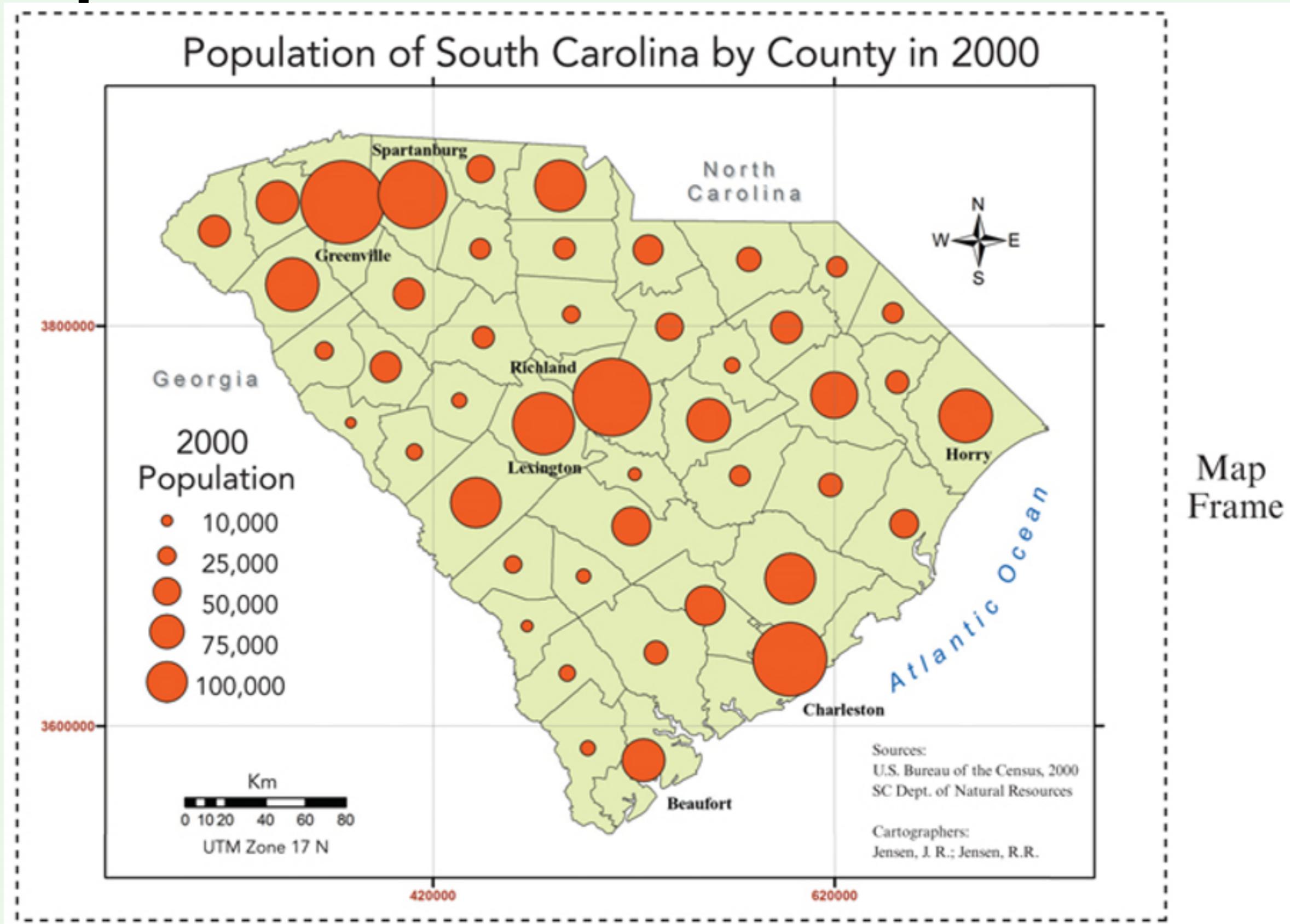


Population Density

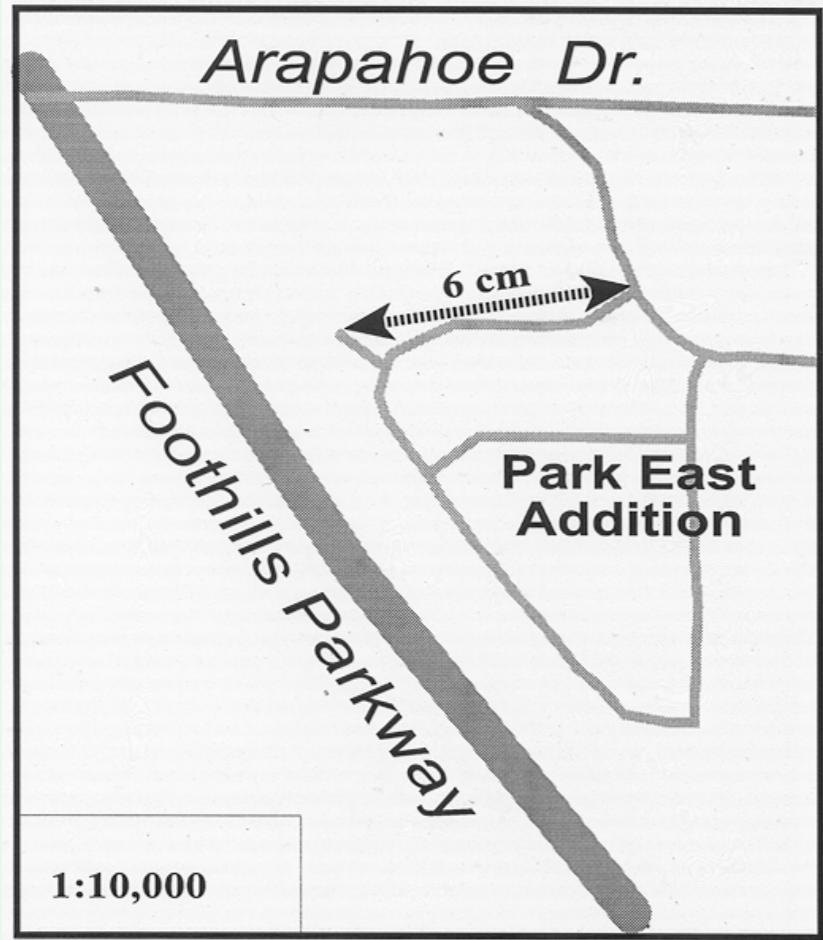
Create Maps

- Features
 - Location and attribute(s)
- Cartographic elements
 - Title, scale, legend, north arrow, cartographer, sources

Map Elements



Map Scale

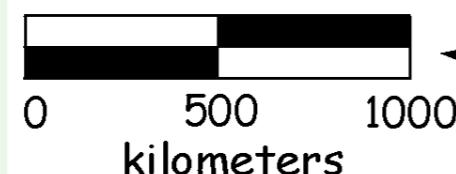


The ratio of a distance on a map to a distance on the ground

Commonly reported as a:

Unitless ratio : 6: 600,000 = 1:100,000

Scale bar:

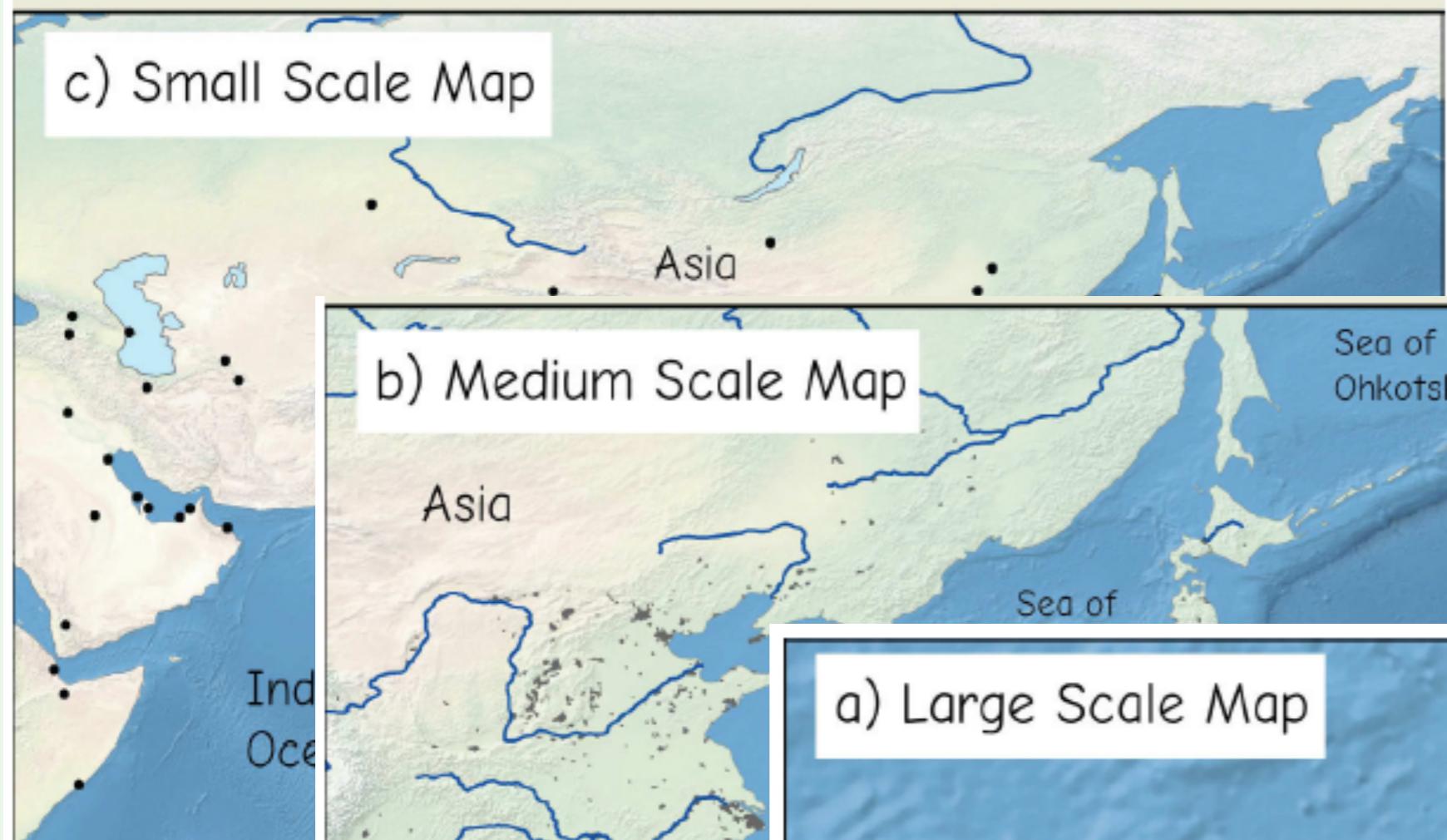


Large and Small Map Scale

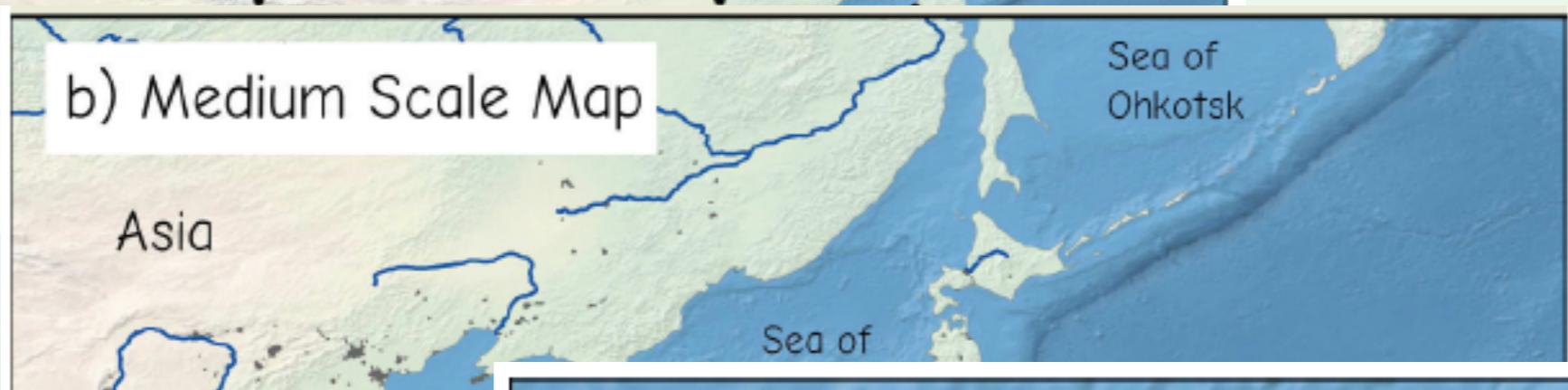
- Map scale is reported as a ratio, e.g., 1:100,000 scale. As a fraction this is 0.00001
 - A large scale map is one where the fraction is large.
 - This happens when the second number is small.
- Example:
 - 1 to 1 million map scale (1:1,000,000) expressed as a fraction is 0.000001;
 - a 1:200 map scale, expressed as a fraction, is 0.005.
 - Which is the larger scale, 0.000001, or 0.005?
- Larger scale maps cover less area, but show more detail.
 - People are often saying "large scale" map when they mean "large area".

Map Scale Example

c) Small Scale Map



b) Medium Scale Map



a) Large Scale Map

