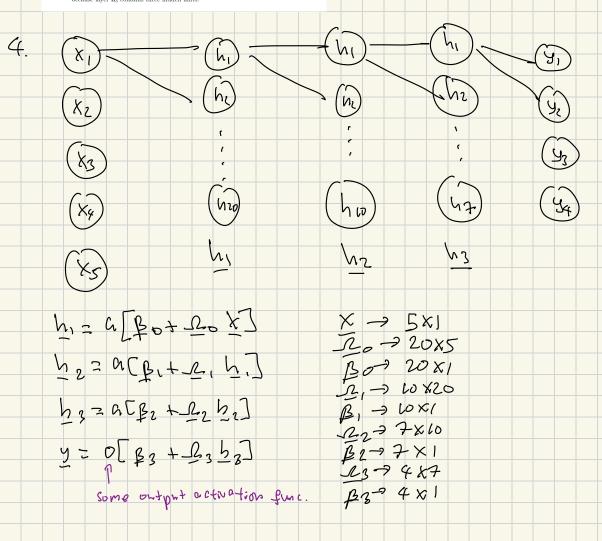


Figure 4.6 Matrix notation for network with  $D_i=3$ -dimensional input  $\mathbf{x},\,D_o=2$ -dimensional output  $\mathbf{y},\,$  and K=3 hidden layers  $\mathbf{h}_1,\,\mathbf{h}_2,\,$  and  $\mathbf{h}_3$  of dimensions  $D_1=4,\,D_2=2,\,$  and  $D_3=3$  respectively. The weights are stored in matrices  $\Omega_k$  that multiply the activations from the preceding layer to create the pre-activations at the subsequent layer. For example, the weight matrix  $\Omega_1$  that computes the pre-activations at  $\mathbf{h}_3$  from the activations at  $\mathbf{h}_1$  has dimension  $2\times 4$ . It is applied to the four hidden units in layer one and creates the inputs to the two hidden units at layer two. The biases are stored in vectors  $\boldsymbol{\beta}_2$  and have the dimension of the layer into which they feed. For example, the bias vector  $\boldsymbol{\beta}_2$  is length three because layer  $\boldsymbol{h}_3$  contains three hidden units at



6. ( consider just weights, not branes). There are Correctly, 1 XW + 9 (10X 10) + 1X10 = 10 + 900+10 = 920 weights
Trueasing a layer (depth) gives loomore weights = 1020 weights
Trueasing width (no never in each voyer) gives 1 × 11 + 9 ( 11×11) + 1×11 = 1(11 waghts. So, more weights edded by mure asky with. 8. In the 'odd' answerd. W. Cooks like. Between the input and layer I there are D + D params. Between final layor and output there are D+1 params In between layers there are (K-1) (DXD+D) parans. this becomes D+D+D+1 + (K-1) (DXD+D) = 30+1 + (K-1) D(D+1) parameters.