

@Elizadarnkoder

#drivindconrtaily

@Composable

fun AnimatedVectorDrawable() {

val image= AnimatedImageVector

.animatedVectorResource(R.drawable.ic_hourglass_animated)

var atEnd by remember { mutableStateOf(false) }

Image(

painter = rememberAnimatedVectorPainter(image, atEnd),

contentDescription = "Timer",

modifier = Modifier.clickable {

atEnd = !atEnd

},

contentScale = ContentScale.Crop

)

}

12:00



Animated Vector Drawable

12:00

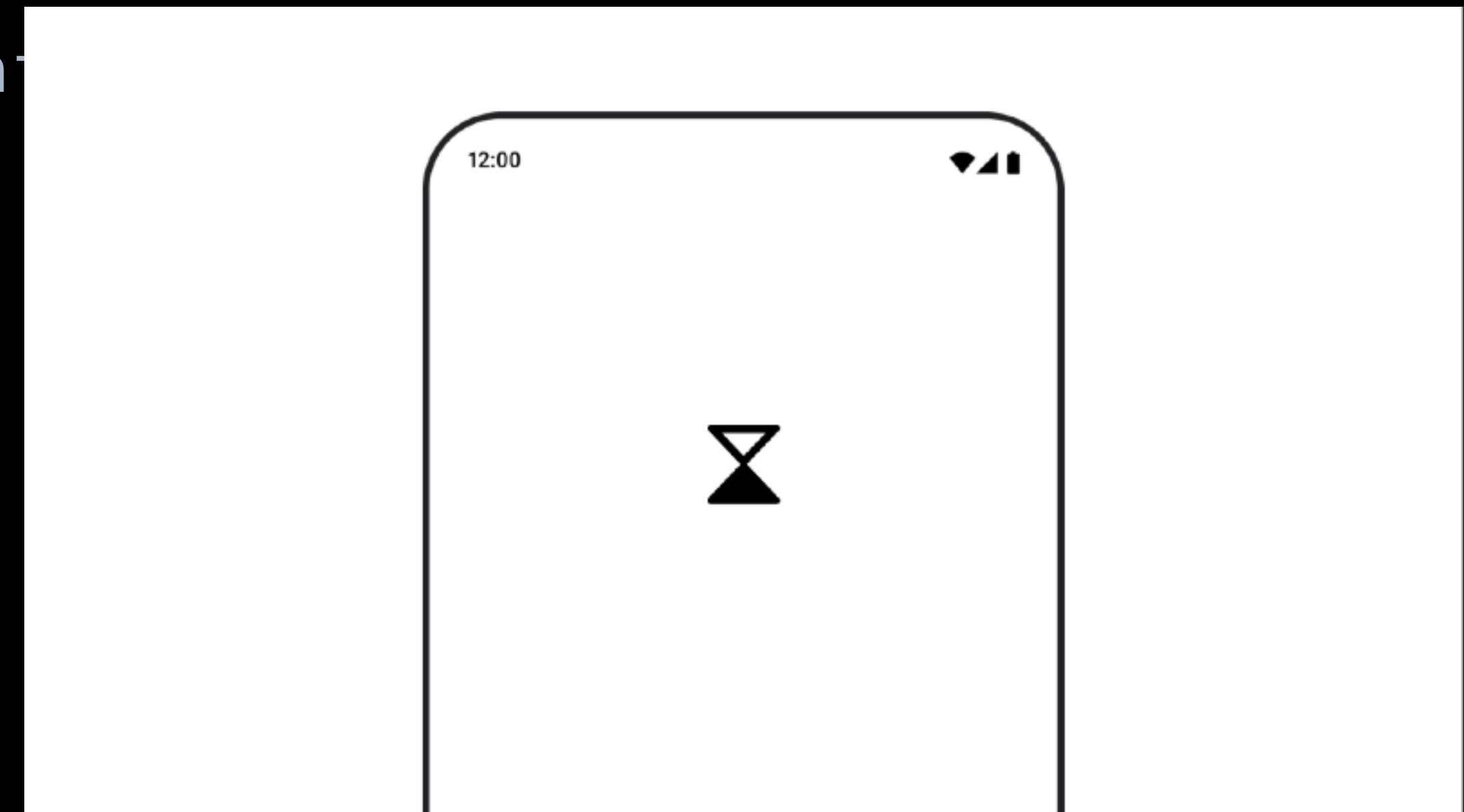


12:00



AnimatedVectorDrawable

```
@Composable
fun AnimatedVectorDrawable() {
    val image= AnimatedImageVector
        .animatedVectorResource(R.drawable.ic_hourglass_animated)
    var atEnd by remember { mutableStateOf(false) }
    Image(
        painter = rememberAnimatedVectorPainter(
            image, atEnd,
            contentDescription = "Timer",
            modifier = Modifier.clickable {
                atEnd = !atEnd
            },
            contentScale = ContentScale.Crop
        )
    )
}
```



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Lottie