





#ANNDOR4+

@Elizadarnkoder

**nkood**









```
@Composable
fun Heart() {
    var animated by remember { mutableStateOf(false) }
    val color = if (animated) Color.Red else Color(0xFFFFB79A8)

    ...

    Image(
        ...
        colorFilter = ColorFilter.tint(color)
    )
}
```





funHeart()

valcodor

colorFilter = ColorFilter tint(color)



@ccomposabtle









































































































































































*by* *annotate* *color* *As* *std* *(target* *Value*



funHeart()

valcoolor

colorFilter = ColorFilter.tint(color)





@ccomposabtle











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