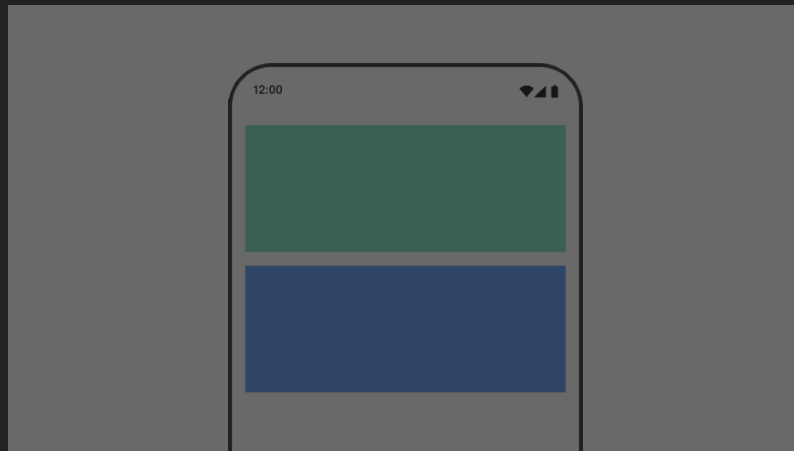
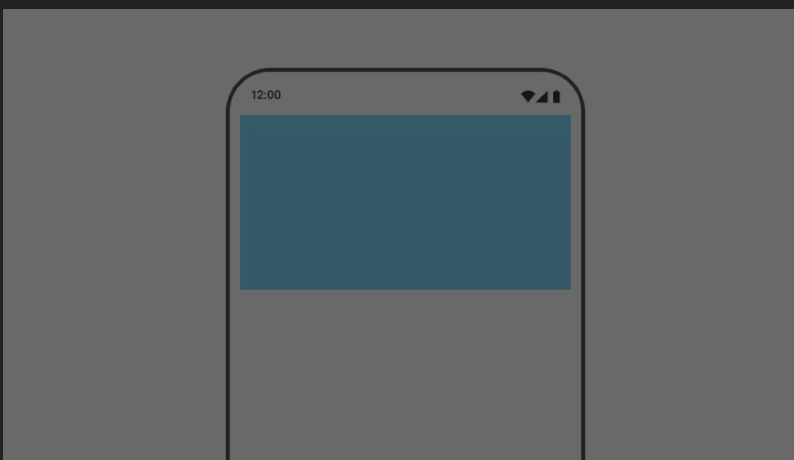


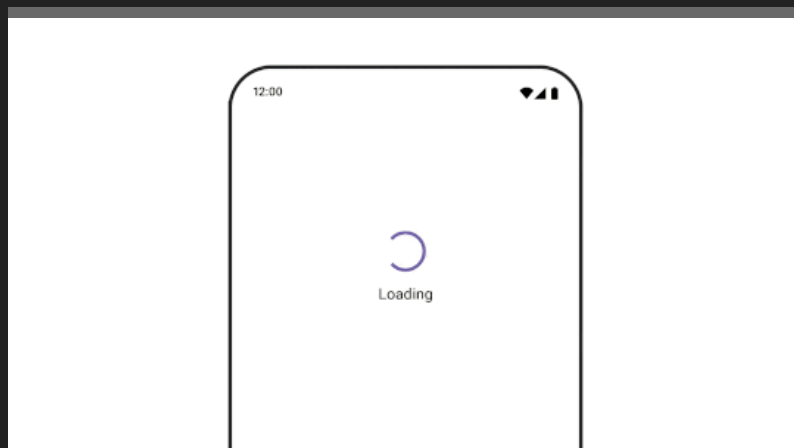
# Modifiers & Composables



Composable: `AnimatedVisibility`



Modifier: `animateContentSize`



Composables: `AnimatedContent` or `Crossfade`

# Crossfade

```
@Composable
fun DetailsCard(city: CityWithVisitDetails) {
    var withDates by remember { mutableStateOf(false) }

    Crossfade(targetState = withDetails) {
        if(it) CityDatesScreen()
        else MainCityScreen()
    }
}
```