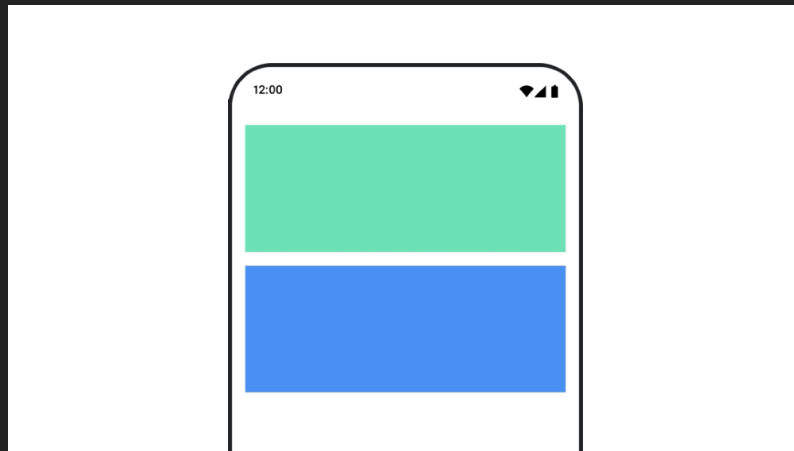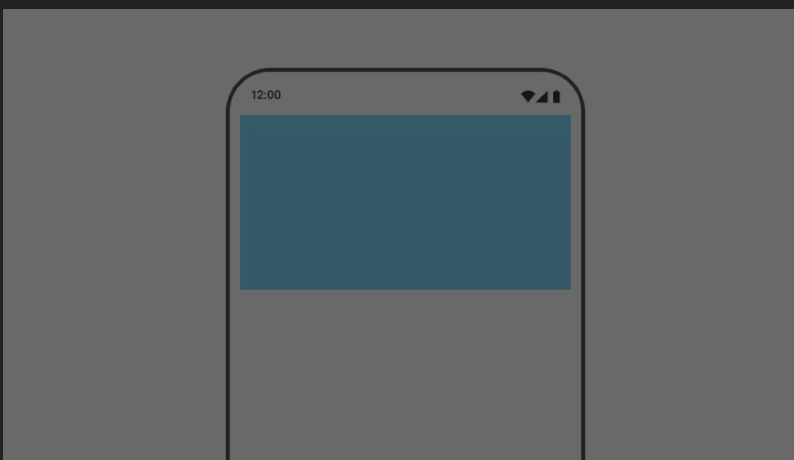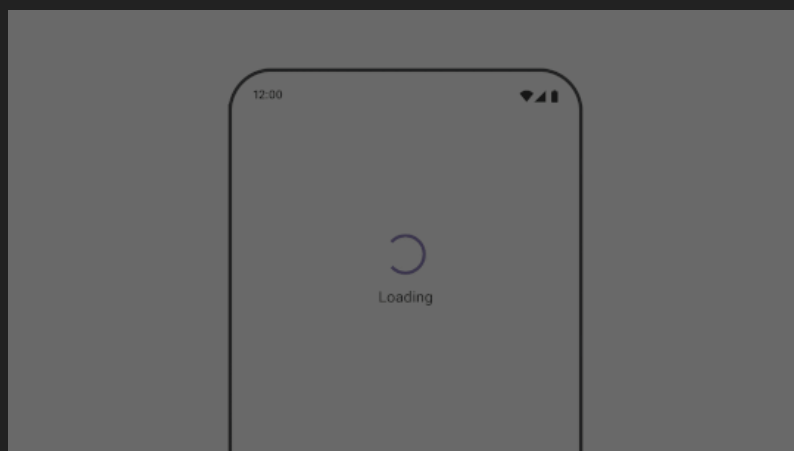# Modifiers & Composables

Composable: `AnimatedVisibility`

Modifier: `animateContentSize`

Composables: `AnimatedContent` or `Crossfade`

AnimatedVisibility

```
Text(
    text = city,
    . . .
)
```