

#ANNDOR4

@Elizadarnkoder

nkood


```
@Composable
fun Heart() {
    var animated by remember { mutableStateOf(false) }
    val color by animateColorAsState(targetValue = if
        (animated) Color.Red else Color(0xFFFFB79A))

    ...

    Image(
        ...
        colorFilter = ColorFilter.tint(color)
    )
}
```





#ANNDORR4

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colorFilter = ColorFilter.tint(color)

(animated) Color Red for (0xFFB79A8)

var initiated by member {mutableStateOf(false)}

val color by data for As Set (target value = if

funHeart()

@ccomposabtle



Imagge((

