

#ANNDOR4

@Elizadarnkoder

nkood

initial value = 0f,



target value = 1f

fun LoadingVisitedCriticalSection {



valid alphabetic Transitions. *What*

@Ccompasabtle

val infiniteTransition() = new InfiniteTransition()



animation = keyframes {

an infinite sequence of finite representations (

repeatModel = RepeatModel.Reverse

0.7fat500

duration Min 1000





initial value = 0f,



$$\text{target}/\text{value} = 1f$$

function LoadingVisitedCitiesItem() {



valpha by infintan . anteat (

@composabTe

val infiniteTransition = new InfiniteTransition()