

Lottie

```
@Composable
fun Loader() {
    val composition by rememberLottieComposition(
        LottieCompositionSpec.RawRes(R.raw.loading))

    LottieAnimation(composition)
}
```

Lottie

```
@Composable
fun Loader() {
    val composition by rememberLottieComposition(
        LottieCompositionSpec.RawRes(R.raw.loading))

    val progress by animateLottieCompositionAsState(composition)

    LottieAnimation(composition, { progress })
}
```