

# sim\_traj\_planning

October 8, 2020

```
[31]: # The autoreload extension will automatically load in new code as you edit,
      ↪files,
      # so you don't need to restart the kernel every time
      %load_ext autoreload
      %autoreload 2

      import numpy as np
      from P1_astar import DetOccupancyGrid2D, AStar
      from P2_rrt import *
      from P3_traj_planning import compute_smoothed_traj, modify_traj_with_limits,
      ↪SwitchingController
      import scipy.interpolate
      import matplotlib.pyplot as plt
      from HW1.P1_differential_flatness import *
      from HW1.P2_pose_stabilization import *
      from HW1.P3_trajectory_tracking import *
      from utils import generate_planning_problem

      plt.rcParams['figure.figsize'] = [20, 20] # Change default figure size
```

The autoreload extension is already loaded. To reload it, use:

```
%reload_ext autoreload
```

## 0.0.1 Generate workspace, start and goal positions

```
[32]: width = 100
      height = 100
      num_obs = 25
      min_size = 5
      max_size = 30

      occupancy, x_init, x_goal = generate_planning_problem(width, height, num_obs,
      ↪min_size, max_size)
```

## 0.0.2 Solve A\* planning problem

```
[33]: astar = AStar((0, 0), (width, height), x_init, x_goal, occupancy)
      if not astar.solve():
          print "No path found"
```

## 0.1 Smooth Trajectory Generation

### 0.1.1 Trajectory parameters

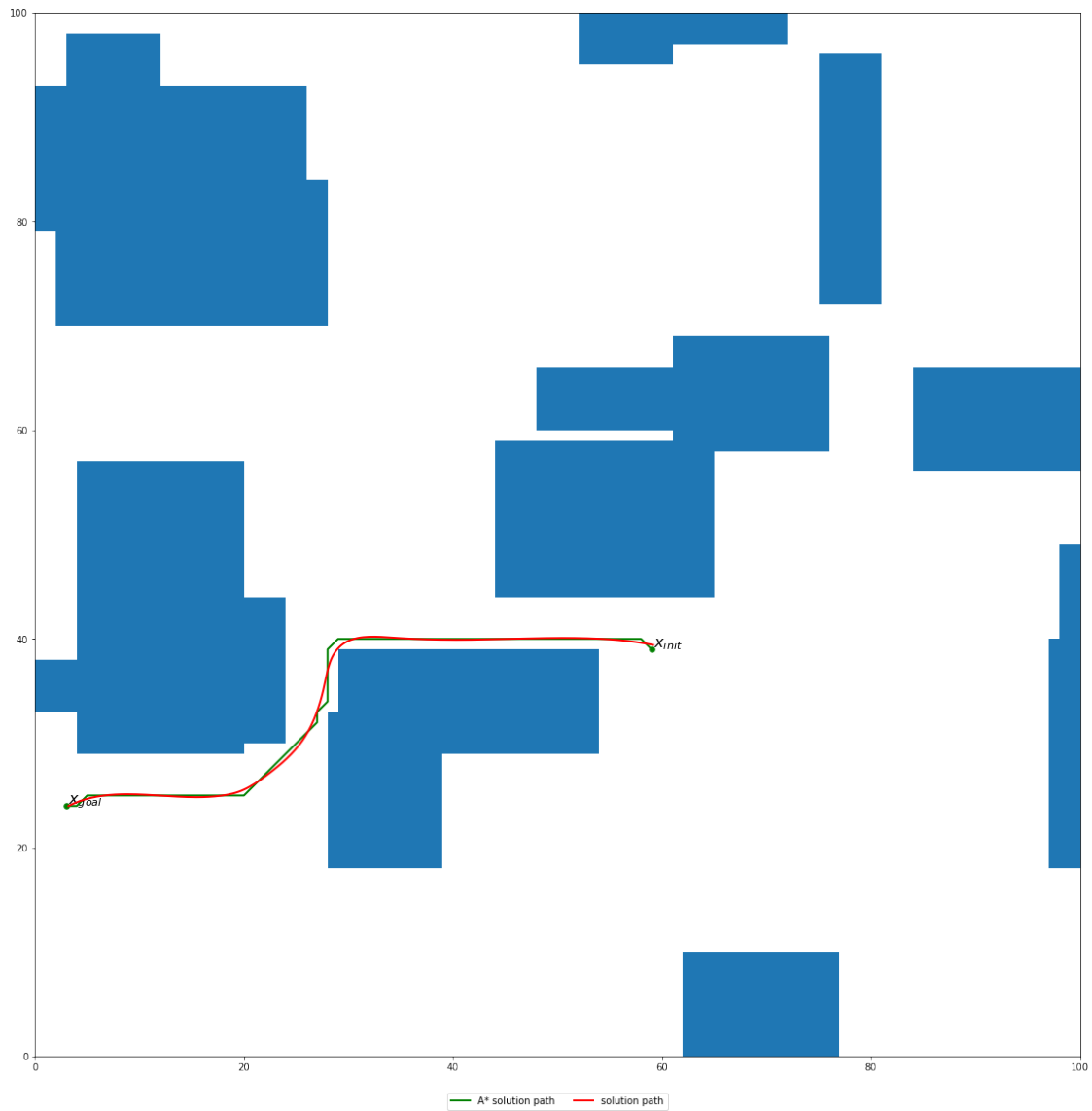
(Try changing these and see what happens)

```
[77]: V_des = 6 # Nominal velocity
      alpha = 2 # Smoothness parameter
      dt = 0.05
```

### 0.1.2 Generate smoothed trajectory

```
[78]: traj_smoothed, t_smoothed = compute_smoothed_traj(astar.path, V_des, alpha, dt)

fig = plt.figure()
astar.plot_path(fig.number)
def plot_traj_smoothed(traj_smoothed):
    plt.plot(traj_smoothed[:,0], traj_smoothed[:,1], color="red", linewidth=2,
             ↪label="solution path", zorder=10)
plot_traj_smoothed(traj_smoothed)
plt.legend(loc='upper center', bbox_to_anchor=(0.5, -0.03), fancybox=True,
          ↪ncol=3)
plt.show()
```



## 0.2 Control-Feasible Trajectory Generation and Tracking

### 0.2.1 Robot control limits

```
[79]: V_max = 0.5 # max speed
      om_max = 1 # max rotational speed
```

### 0.2.2 Tracking control gains

Tune these as needed to improve tracking performance.

```
[80]: kpx = 3
      kpy = 3
      kdx = 2
      kdy = 2
```

### 0.2.3 Generate control-feasible trajectory

```
[81]: t_new, V_smooth_scaled, om_smooth_scaled, traj_smooth_scaled =
      ↪modify_traj_with_limits(traj_smoothed, t_smoothed, V_max, om_max, dt)
```

### 0.2.4 Create trajectory controller and load trajectory

```
[82]: traj_controller = TrajectoryTracker(kpx=kpx, kpy=kpy, kdx=kdx, kdy=kdy,
      ↪V_max=V_max, om_max=om_max)
      traj_controller.load_traj(t_new, traj_smooth_scaled)
```

### 0.2.5 Set simulation input noise

(Try changing this and see what happens)

```
[83]: noise_scale = 0.8
```

### 0.2.6 Simulate closed-loop tracking of smoothed trajectory, compare to open-loop

```
[84]: tf_actual = t_new[-1]
      times_cl = np.arange(0, tf_actual, dt)
      s_0 = State(x=x_init[0], y=x_init[1], V=V_max, th=traj_smooth_scaled[0,2])
      s_f = State(x=x_goal[0], y=x_goal[1], V=V_max, th=traj_smooth_scaled[-1,2])

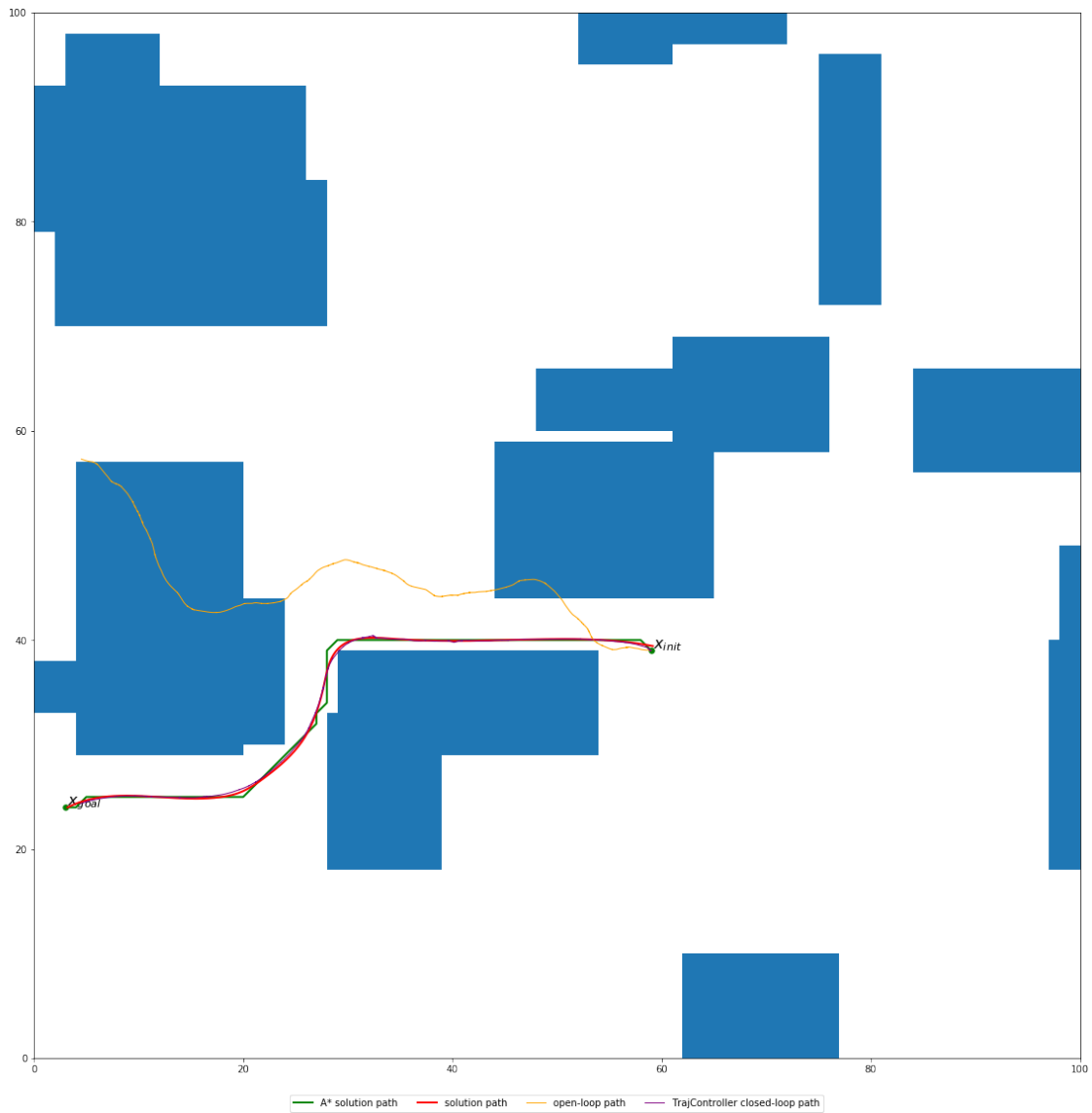
      actions_ol = np.stack([V_smooth_scaled, om_smooth_scaled], axis=-1)
      states_ol, ctrl_ol = simulate_car_dyn(s_0.x, s_0.y, s_0.th, times_cl,
      ↪actions=actions_ol, noise_scale=noise_scale)
      states_cl, ctrl_cl = simulate_car_dyn(s_0.x, s_0.y, s_0.th, times_cl,
      ↪controller=traj_controller, noise_scale=noise_scale)

      fig = plt.figure()
      astar.plot_path(fig.number)
      plot_traj_smoothed(traj_smoothed)
      def plot_traj_ol(states_ol):
          plt.plot(states_ol[:,0], states_ol[:,1], color="orange", linewidth=1,
          ↪label="open-loop path", zorder=10)
      def plot_traj_cl(states_cl):
```

```

plt.plot(states_cl[:,0], states_cl[:,1], color="purple", linewidth=1,
↪label="TrajController closed-loop path", zorder=10)
plot_traj_ol(states_ol)
plot_traj_cl(states_cl)
plt.legend(loc='upper center', bbox_to_anchor=(0.5, -0.03), fancybox=True,
↪ncol=4)
plt.show()

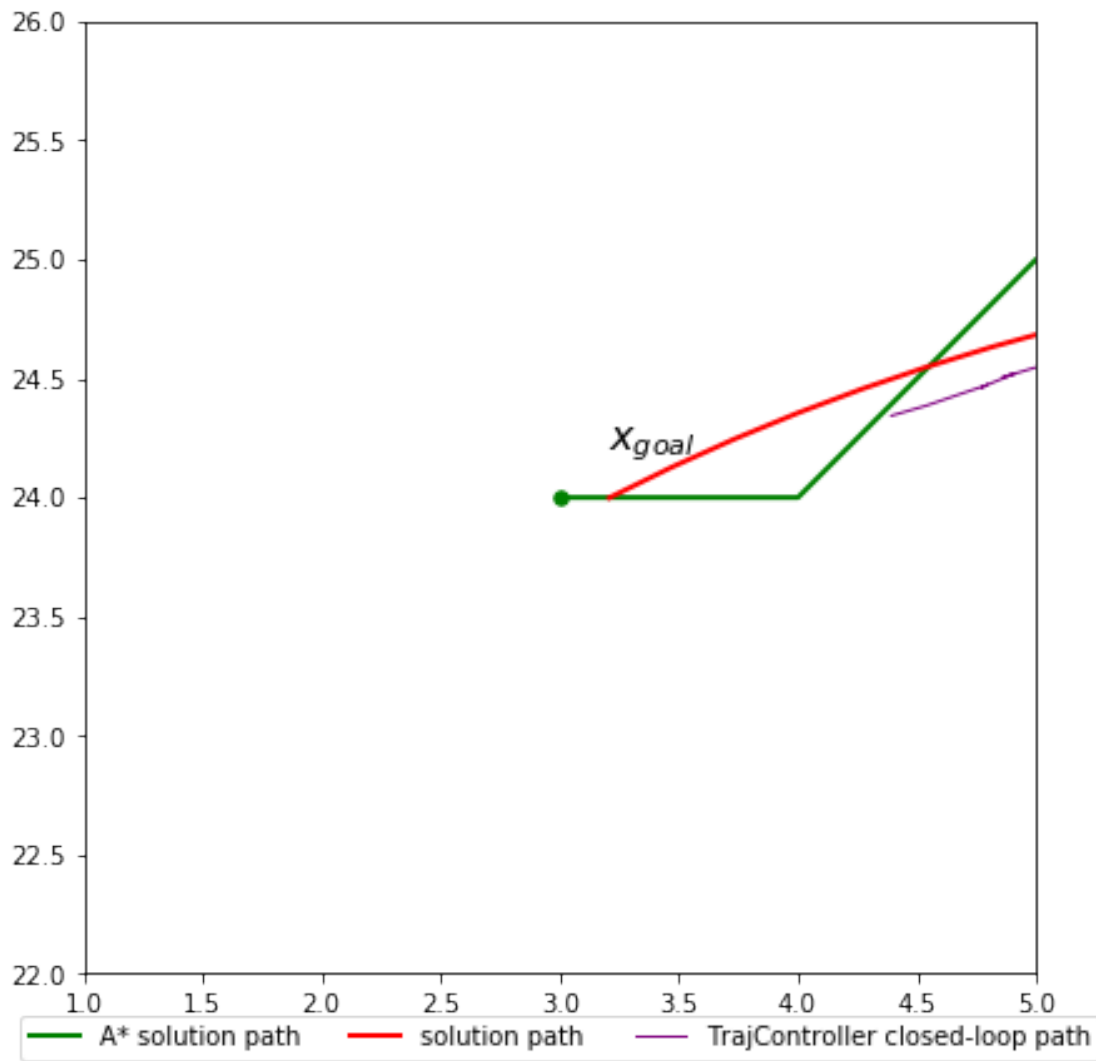
```



## 0.3 Switching from Trajectory Tracking to Pose Stabilization Control

### 0.3.1 Zoom in on final pose error

```
[85]: l_window = 4.  
  
fig = plt.figure(figsize=[7,7])  
astar.plot_path(fig.number)  
plot_traj_smoothed(traj_smoothed)  
plot_traj_cl(states_cl)  
plt.legend(loc='upper center', bbox_to_anchor=(0.5, -0.03), fancybox=True,  
          ↪ncol=3)  
plt.axis([x_goal[0]-l_window/2, x_goal[0]+l_window/2, x_goal[1]-l_window/2,  
          ↪x_goal[1]+l_window/2])  
plt.show()
```



### 0.3.2 Pose stabilization control gains

Tune these as needed to improve final pose stabilization.

```
[96]: k1 = 5.  
      k2 = 2.  
      k3 = 2.
```

### 0.3.3 Create pose controller and load goal pose

Note we use the last value of the smoothed trajectory as the goal heading  $\theta$

```
[97]: pose_controller = PoseController(k1, k2, k3, V_max, om_max)  
      pose_controller.load_goal(x_goal[0], x_goal[1], traj_smooth_scaled[-1,2])
```

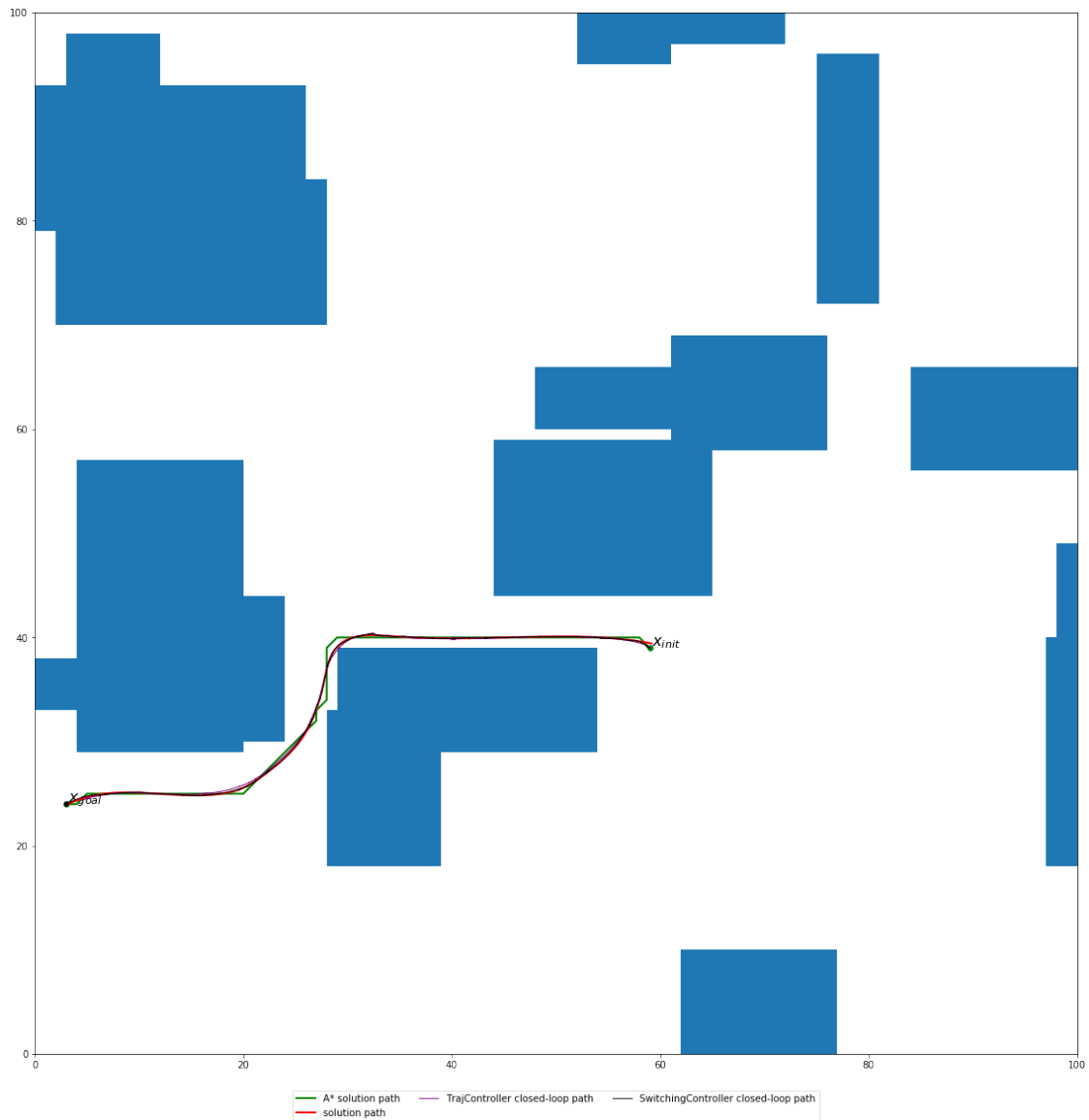
### 0.3.4 Time before trajectory-tracking completion to switch to pose stabilization

Try changing this!

```
[98]: t_before_switch = 125
```

### 0.3.5 Create switching controller and compare performance

```
[99]: switching_controller = SwitchingController(traj_controller, pose_controller,   
      ↪t_before_switch)  
  
t_extend = 60.0 # Extra time to simulate after the end of the nominal trajectory  
times_cl_extended = np.arange(0, tf_actual+t_extend, dt)  
states_cl_sw, ctrl_cl_sw = simulate_car_dyn(s_0.x, s_0.y, s_0.th,   
      ↪times_cl_extended, controller=switching_controller, noise_scale=noise_scale)  
  
fig = plt.figure()  
astar.plot_path(fig.number)  
plot_traj_smoothed(traj_smoothed)  
plot_traj_cl(states_cl)  
def plot_traj_cl_sw(states_cl_sw):  
    plt.plot(states_cl_sw[:,0], states_cl_sw[:,1], color="black", linewidth=1,   
      ↪label="SwitchingController closed-loop path", zorder=10)  
plot_traj_cl_sw(states_cl_sw)  
plt.legend(loc='upper center', bbox_to_anchor=(0.5, -0.03), fancybox=True,   
      ↪ncol=3)  
plt.show()
```



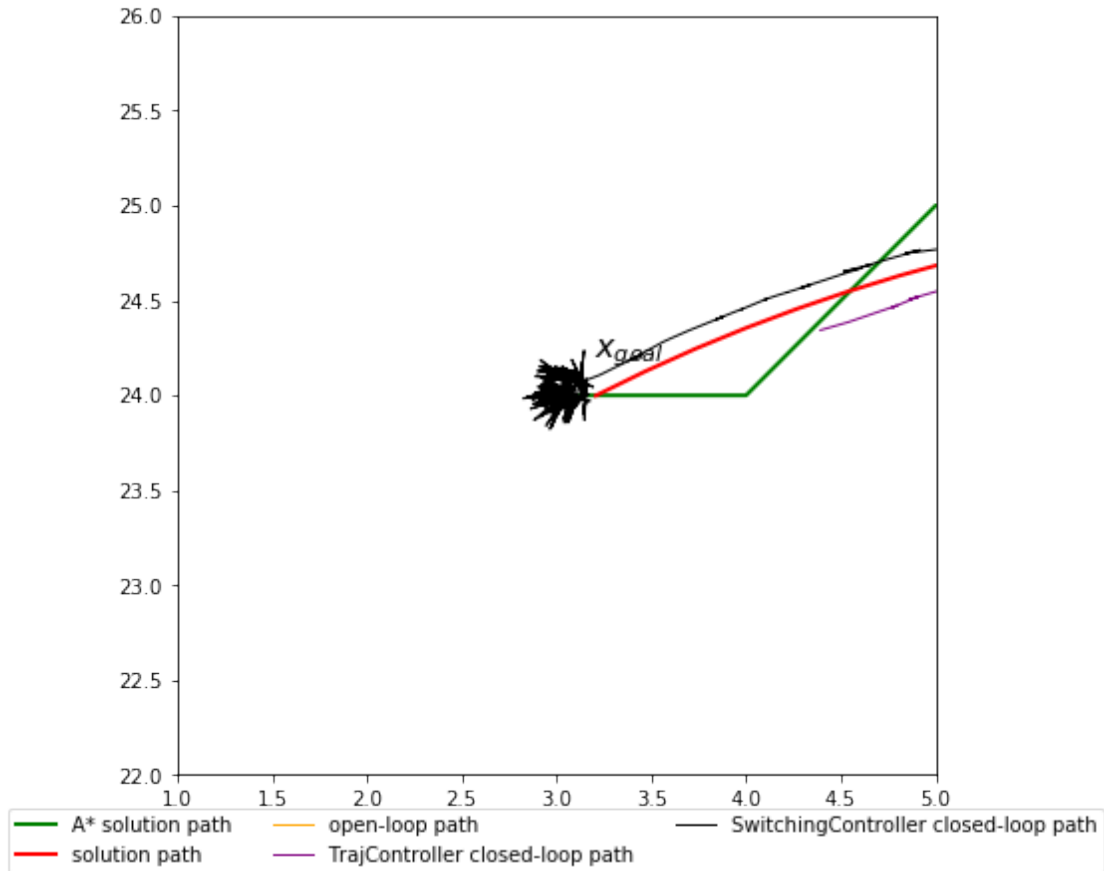
### 0.3.6 Zoom in on final pose

```
[100]: l_window = 4.

fig = plt.figure(figsize=[7,7])
astar.plot_path(fig.number)
plot_traj_smoothed(traj_smoothed)
plot_traj_ol(states_ol)
plot_traj_cl(states_cl)
plot_traj_cl_sw(states_cl_sw)
```



```
plt.legend(loc='upper center', bbox_to_anchor=(0.5, -0.03), fancybox=True,
↪ncol=3)
plt.axis([x_goal[0]-l_window/2, x_goal[0]+l_window/2, x_goal[1]-l_window/2,
↪x_goal[1]+l_window/2])
plt.show()
```



### 0.3.7 Plot final sequence of states

To see just how well we're able to arrive at the target point (and to assist in choosing values for the pose stabilization controller gains  $k_1, k_2, k_3$ ), we plot the error in  $x$  and  $y$  for both the tracking controller and the switching controller at the end of the trajectory.

```
[101]: T = len(times_cl) - int(t_before_switch/dt)
fig = plt.figure(figsize=[10,10])
plt.subplot(2,1,1)
plt.plot([times_cl_extended[T], times_cl_extended[-1]], [0,0], linestyle='--',
↪linewidth=1)
plt.plot(times_cl[T:], states_cl[T:,0] - x_goal[0], label='TrajController')
```

```

plt.plot(times_cl_extended[T:], states_cl_sw[T:,0] - x_goal[0],  

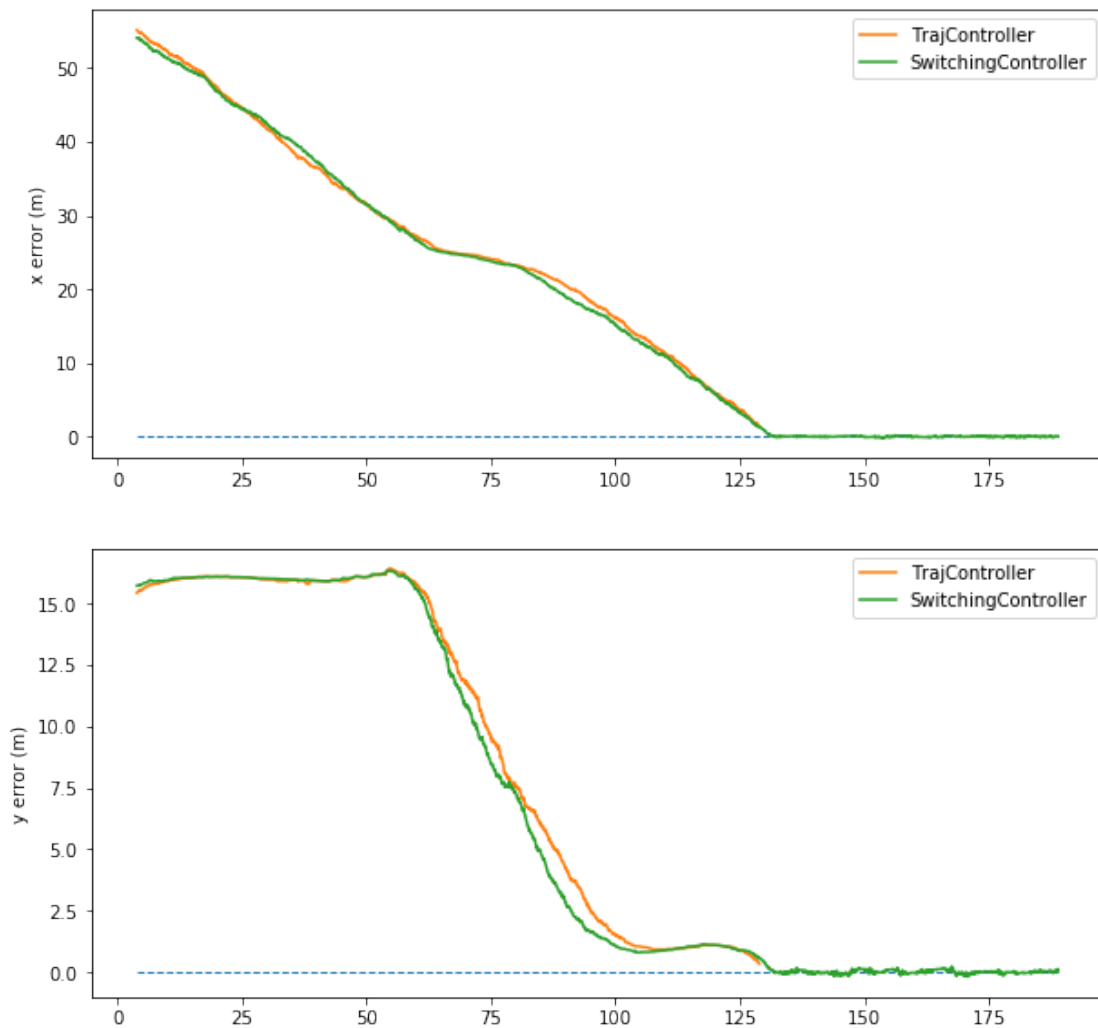
↪label='SwitchingController')
plt.legend()
plt.ylabel("x error (m)")
plt.subplot(2,1,2)
plt.plot([times_cl_extended[T], times_cl_extended[-1]], [0,0], linestyle='--',  

↪linewidth=1)
plt.plot(times_cl[T:], states_cl[T:,1] - x_goal[1], label='TrajController')
plt.plot(times_cl_extended[T:], states_cl_sw[T:,1] - x_goal[1],  

↪label='SwitchingController')
plt.legend()
plt.ylabel("y error (m)")

```

[101]: Text(0,0.5,'y error (m)')



[ ]: