CS5010 E1

1. Selection Sort
 source code:

```
public static class SelectionSort{
        public void selectionSort(int[] arr){
 2
 3
            int i, j;
            int minIndex = 0;
 4
            for (i = 0; i < arr.length; i++){
 5
 6
                minIndex = i:
 7
                for (j = i; j < arr.length; j++)
   {
                    if (arr[j] < arr[minIndex])</pre>
 8
   {minIndex = j;}
 9
                }
                if (minIndex != i){
10
                    swap(arr, i, minIndex);
11
                }
12
            }
13
       }
14
15
        private static void swap(int[] arr, int
16
   indx1, int indx2) {
            int temp = arr[indx1];
17
            arr[indx1] = arr[indx2];
18
19
            arr[indx2] = temp;
       }
20
21 }
22
```

1 0 1 2 3 4 2 [2, 5, 3, 1, 4]

only the first iteration is detailed explained

list	i	j	minIndex	i==minIndex
[2, 5, 3, 1, 4]	0	0	0	true
[2, 5, 3, 1, 4]	0	1	0	true
[2, 5, 3, 1, 4]	0	2	0	true
[2, 5, 3, 1, 4]	0	3	3	false
[2, 5, 3, 1, 4]	0	4	3	false
[1, 5, 3, 2, 4] swapped	1	1	1	true
[1, 5, 3, 2, 4]	1	3	3	false
[1, 2, 3, 5, 4] swapped	2	2	2	true
[1, 2, 3, 5, 4] no swap	3	3	3	true
[1, 2, 3, 5, 4]	3	4	4	false

list	i	j	minIndex	i==minIndex
[1, 2, 3, 4, 5] sorted	4	4	4	true

2. Insertion Sort

```
public static class InsertionSort{
       public void insertionSort(int[] arr){
 2
            int i, j;
 3
            for (i = 0; i < arr.length; i++){
 4
                for (j = i; j > 0; j--){
 5
                    if (arr[j] < arr[j-1])
 6
   {this.swap(arr, j, j-1);}
 7
                }
            }
 8
       }
 9
10
       private static void swap(int[] arr, int
11
   indx1, int indx2) {
            int temp = arr[indx1];
12
           arr[indx1] = arr[indx2];
13
           arr[indx2] = temp;
14
15
       }
16 }
```

```
1 [2, 5, 3, 1, 4]
```

list	i	j
[2, 5, 3, 1, 4]	0	0
[2, 5, 3, 1, 4]	1	1
[2, 5, 3, 1, 4]	1	0
[2, 5, 3, 1, 4]	2	2
[2, 5, 3, 1, 4]	2	1
[2, 3, 5, 1, 4] swapped	2	0
[2, 3, 5, 1, 4]	3	3
[2, 3, 5, 1, 4]	3	2
[2, 3, 1, 5, 4] swapped	3	1
[2, 1, 3, 5, 4] swapped	3	0
[1, 2, 3, 5, 4] swapped	4	4
[1, 2, 3, 4, 5] swapped	4	3