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ELINA OTCHENKO

Frontend Developer

EDUCATION

Full-Stack Developer

2022—ongoing
kood/Jõhvi Cooding School

Google UX Design

2023-2024
Coursera

Graphic Design – Intensive

2019—2020
European Design School

Master of Marketing

2018—2021
National University of Life and
Environmental Sciences of Ukraine

SKILLS

Tools

Figma, Photoshop, Illustrator

Frontend

HTML, CSS, CSS modules

Languages

Golang, JavaScript

Frameworks/libraries

React.js, Next.js

Database

SQLite

Testing

Postman

Version control

Git, GitHub

WORK EXPERIENCE

VDMT STORE — Online Retailer

designer | may 2022 — ongoing
Developed innovative and attractive designs for a variety of products within the online store and produced high-quality mockups.
Managed and maintained the company website, ensuring a visually appealing and user-friendly interface.
Contributed to the creation of a cohesive and visually appealing brand image for the online store.

BIC GROUP — Advertising Company

designer | sep 2021 — feb 2022
Developing outdoor advertising in alignment with brand standards.
Ensuring consistent visual branding across company materials.
Simultaneously managing multiple projects to meet organizational objectives.

FREELANCE

graphic designer | nov 2019 — sep 2021
Established corporate identities for businesses, including logo development, color selection, typography, and design of corporate materials.

PROJECTS

CATHUB

full-stack developer | 2023
Created a Facebook-like social network that contain the following features: followers, profile, posts, groups, notification, chats. Golang is used for the backend, Next.js and Typescript — for the frontend.

[Link to Github](#)

SAVING THE PRINCESS

full-stack developer | 2023
Developed a high-performance game (Tetris) using JavaScript and DOM.
Created an intuitive user interface with HTML and CSS.

[Link to Github](#)

LANGUAGES

English (Intermediate, study process)	Estonian (Basic)
Ukrainian (Native)	Russian (Fluent)