

MULTIPLE STORYBOARDS

Wellington Moreno

Lead iOS Instructor, General Assembly



LESSON

LEARNING OBJECTIVES

- + **Create** a strategy for dividing the UI
- + **Create** multiple storyboards
- + **Demonstrate** use of multiple storyboards in a team setting

LESSON

WHAT'S THE PROBLEM?

Github: [ga-students/ios-multiple-storyboards](#)

LESSON

TEAM EXERCISE

SCENARIO

THE SETUP

SCENARIO

We are AirBnB and we just launched our Website. It has been a huge success, but we need to get on the mobile game.

ACTIVITY: MODELING



10 mins

DIRECTIONS

1. Study both sides of the AirBnB App (3 mins)
2. Model out the interface in a Diagram (5 mins)

DELIVERABLE

A Diagram of how the Storyboards should be broken out.

NOTE: This exercise is *not* about creating Storyboards in XCode

MULTIPLE STORYBOARDS

LESSON

30 MINUTE CRAFT

TEAM ACTIVITY: MINI AGILE



30 mins

DIRECTIONS

Create a prototype using multiple storyboards (30 mins)

DELIVERABLE

A basic prototype in a Git repository.

CONCLUSION

BEST PRACTICES

CONCLUSION

DO IT EARLY

CONCLUSION

**COMMUNICATE AHEAD
OF TIME**

CONCLUSION

WORK IN BRANCHES

THANKS!

WELLINGTON MORENO

- + GitHub/Slack: **@SirWellington**
- + Twitter: **@SirWellingtonZ**
- + Email: **wellington.moreno@ga.co**

FOR INSTRUCTOR PURPOSES ONLY

MATERIALS

- + [Lab](#)
- + [Lesson Plan](#)
- + Lesson Starter Code