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## **LEARNING OBJECTIVES**

- + Describe the security considerations of authentication
- + Explain the purpose of an access token
- + Accommodate an authentication flow in an app

# **SECURITY**

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Standard security stuff when you're making an account, right?

Why do companies say this?

### **OAUTH 2.0**

Your app may have its own account name and password, but users shouldn't have to trust you with their other credentials.

That's where OAuth 2.0 comes in. It's a standard for authenticating users with a third party service.

Here's the flow for user authentication:

User taps "Login with Snapchat"

User enters credentials in a screen outside the app, now logged in

### **OAUTH 2.0**

Like REST APIs, Oauth procedures are detailed in service-specific documenation.

They also are often facilitated by a service-specific **SDK**. An SDK is a software development kit. You can add one to your app to gain prebuilt functionality.

Despite each service being unique, the elements of OAuth tend to be the same.

#### App ID

A unique string that identifies your app

### Application Access Token

A unique string that proves an app is really yours

#### **User Access Token**

A unique string that proves you have permission to represent a user

### **OAUTH PITFALLS**

When implementing OAuth, make sure you're doing the following right:

- Pick the right process for your app (app authorization vs user authorization)
- Check the lifespan of tokens you receive so you're not trying to use an expired one
- When using an OAuth SDK, make sure it's properly integrated into your project and that you're using its methods as intended
- Use the correct documentation (not an outdated version, not the wrong OAuth process)