Elliot Boschwitz

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Experience

AUGUST 2015 - PRESENT

Microsoft, Redmond, WA - Program Manager

- Delivered sentiment analysis reports and build-usage telemetry to Azure and Windows teams. Frequently
 gathered feedback from customers and collaborated with engineers to build data streams. Delivered insights to
 customers by creating visualizations in Power BI
- Designed end-to-end user experiences for data analytics platforms. Worked closely with customers to understand usage scenarios and prioritized work to quickly ship changes. Created mockups that were used for gauging customer interest in newly proposed features
- Created and managed all components of web service for centralizing documentation in the org. Targeted
 documentation pain-points by surveying employees. Optimized site performance by improving load times by
 20%. Designed the UX and engineered the complete front-end

JUNE 2014 - AUGUST 2014

High 5 Games, New York, NY - Software Engineer Intern

- Increased support team efficiency by designing and engineering the front end for internal customer service tool
- Introduced and programmed an improved front-end gaming platform utilizing faster animation and performance
- Engaged in strategizing optimal user experiences for company web services

FEBRUARY 2013 - OCTOBER 2013

hearo.fm, Philadelphia, PA - Online Marketing Manager

- Increased our customer base with improved sign-up rate by developing new customer acquisition strategies
- Improved company exposure by evaluating internal metrics to identify new ways to integrate social media into the product
- Synthesized research and managed spreadsheets to construct marketing strategy recommendations

Education

SEPTEMBER 2011 - MAY 2015

University of Pennsylvania - Bachelor of Arts

• Majors: Computer Science; Cognitive Science, concentrating in Computations and Cognition

Skills and Awards

- Proficient in Python Java, Javascript, ¡Query, HTML, CSS
- Experienced in Illustrator, Objective C, C
- Won "Best Use of a Connected Data Model with a Graph Database" at PennApps Fall 2013 for "Samaritan"

Interests

- NLP, human computer interaction, and UX design
- · Classic rock, guitar, ukulele, basketball, tennis, and skiing