

Guildsmen

Character

Name: _____
Species: _____
Physique: _____
Demeanor: _____

Stats

-1 +0 +1 +2 +3
Tough: ● ○ ○ ○ ○
Nimble: ● ○ ○ ○ ○
Competence: ● ○ ○ ○ ○
Constitution: ● ○ ○ ○ ○

Wealth

● Destitute
○ Poor
○ Moderate
○ Wealthy
○ Exquisite

Skills

Craft

Primary (+2): _____ Secondary (+1): _____
-1 +0 +1 +2 +3
● ○ ○ ○ ○

Investigate

Primary (+2): _____ Secondary (+1): _____
-1 +0 +1 +2 +3
● ○ ○ ○ ○

Leadership

Primary (+2): _____ Secondary (+1): _____
-1 +0 +1 +2 +3
● ○ ○ ○ ○

Medic

Primary (+2): _____ Secondary (+1): _____
-1 +0 +1 +2 +3
● ○ ○ ○ ○

Myth

Primary (+2): _____ Secondary (+1): _____
-1 +0 +1 +2 +3
● ○ ○ ○ ○

Nature

Primary (+2): _____ Secondary (+1): _____
-1 +0 +1 +2 +3
● ○ ○ ○ ○

Performance

Primary (+2): _____ Secondary (+1): _____
-1 +0 +1 +2 +3
● ○ ○ ○ ○

Social

Primary (+2): _____ Secondary (+1): _____
-1 +0 +1 +2 +3
● ○ ○ ○ ○

Sneaky

Primary (+2): _____ Secondary (+1): _____
-1 +0 +1 +2 +3
● ○ ○ ○ ○

Tech

Primary (+2): _____ Secondary (+1): _____
-1 +0 +1 +2 +3
● ○ ○ ○ ○

Throwdown

Primary (+2): _____ Secondary (+1): _____
-1 +0 +1 +2 +3
● ○ ○ ○ ○

Luck

-3 -2 -1 +1 +2 +3
● ○ ○ ○ ○ ○

Harm

○ ○ ○ ○ ○
○ ○ ○ ○ ○
Dying ○

Experience

Points
○ ○ ○ ○ ○

Myth Addiction

Level
1 2 3 4 5 6 7 8
| | | | | | | |
○ ○ ○ ○ ○ ○ ○ ○
Need
Uses Available

[illegible][illegible][illegible][illegible][illegible][illegible]