

## education

### University of California, Berkeley

Electrical Engineering and Computer Science, BSc | Class of 2020

GPA: 4.0/4.0

### London Central Secondary School

Ontario Secondary School Diploma

FINAL AVERAGE: 98%

## skills

- Java
- Python/Django
- Android
- SQL
- HTML/CSS
- JS/jQuery/React

## awards

### Kraft Award for Freshmen

OCTOBER 2016

Attained highest scholastic records with a 4.0 first semester GPA.

### Mary Louise Wyatt Award

OCTOBER 2016

Second highest final average in graduating class.

### ECOO Programming Contest

APRIL 2016

Ranked provincially 26/500.

### Canadian Senior Mathematics Competition Honor Roll

JANUARY 2016

Approximate national rank of 100/7587.

### Certificate of Distinction

JAN 2013 - JUNE 2016

Received for excellence in Euclid, CSMC, Fermat, CIMC, Galois, Cayley and Pascal mathematics contests.

### Subject Awards

NOVEMBER 2014-2016

Grade 12 Physics and Computer Science; Grade 11 Functions, Chemistry, Computer Science and Physics; Grade 10 English, French, Industrial Design and Music.

### Alfred Raymond Trust Award

NOVEMBER 2013-2015

Top three in grade based on overall final average.

## experience

### Software Engineer Intern

MAY 2017 - PRESENT

#### Kloudless

- Working with backend tools such as Django Rest Framework and Celery Task Queue to integrate applications and features with the Kloudless Universal API.
- Completed projects including allowing real-time updates (Events API) for Google Calendar and Outlook Calendar, integrating various Kloudless endpoints with Citrix ShareFile and building command line tools to manage developer accounts and keys.

### Course Tutor

JUN 2017 - PRESENT

#### UC Berkeley Computer Science Department

- Hired by EECS department as a group tutor for introductory computer science course (CS 61A) summer session.
- Main responsibilities include leading three small-group mentoring sections twice a week to solidify understanding of Python, Scheme and SQL, and three weekly one-on-one tutoring sections for more in-depth conceptual guidance.
- Auxiliary duties include reviewing mentoring worksheets, attending staff meetings and grading/proctoring exams.

### Project Manager

JAN 2017 - PRESENT

#### CodeBase Technical Consulting Group

- Student organization that helps local high-growth startups bridge technical challenges.
- Currently contacting potential clients for project opportunities for the fall semester.
- Past projects include developing a React Native cross-platform mobile application for client Sutro, a hardware startup based in San Francisco.

### Director of Systems and Technology

JAN 2017 - PRESENT

#### The Berkeley Forum

- Student organization dedicated to organizing and hosting talks, panels, and debates for the UC Berkeley community.
- Responsibilities include training members of the Technology Division, building software tools for other Committees and Divisions, setting up video and photo equipment for events, and editing live stream/recorded footage.
- Currently working on rebuilding the Forum website with a Django backend to store event/member data.

## projects

### Minimalist

[github.com/ellenluo/minimalist](https://github.com/ellenluo/minimalist)

- Android to-do application built with Java, XML and SQLite using Android Studio.
- Allows users to organize tasks with lists/labels, due dates and details, and stay on top of schedule with customizable reminders and widgets.
- Features a side navigation drawer, SQLite database and elegant material design.

### DreamPainter

[devpost.com/software/dreampainter](https://devpost.com/software/dreampainter)

- Gear VR application that allows users to view immersive photospheres and their painted images generated using a fast style transfer neural network implementation.
- Used C# to interface the Gear VR's touchpad controls and used Python scripting to automate the image generation process.
- Developed using Unity game engine with a team of five at CalHacks 3.0.