

# ELLEN LUO

## contact

✉ [ellen.luo@berkeley.edu](mailto:ellen.luo@berkeley.edu)  
☎ 510-816-1523  
in [linkedin.com/in/ellenluo](https://www.linkedin.com/in/ellenluo)  
github.com/ellenluo  
ellenluo.me

## skills

- Java
- Python
- Android
- SQL
- HTML/CSS
- JavaScript/JQuery
- Unity Game Engine

## awards

### Mary Louise Wyatt Award

OCTOBER 2016

Second highest final average in graduating class.

### ECOO Programming Contest

APRIL 2016

Ranked provincially 26/500.

### Canadian Senior Mathematics Competition Honor Roll

JANUARY 2016

Approximate national rank of 100/7587.

### Certificate of Distinction

JAN 2013 - JUNE 2016

Received for excellence in Euclid, CSMC, Fermat, CIMC, Galois, Cayley and Pascal mathematics contests.

### Subject Awards

NOVEMBER 2014-2016

Grade 12 Physics and Computer Science; Grade 11 Functions, Chemistry, Computer Science and Physics; Grade 10 English, French, Industrial Design and Music.

### Alfred Raymond Trust Award

NOVEMBER 2013-2015

Top three in grade based on overall final average.

## education

### University of California, Berkeley

Electrical Engineering and Computer Science, BSc | Class of 2020

GPA: 4.0/4.0

### London Central Secondary School

Ontario Secondary School Diploma | Class of 2016

## work experience

### Cognitio

DEC 2016 - PRESENT

#### Chief Technical Officer

Lead technical pursuits of Cognitio, a recent start-up offering academic resources and guidance for high school students in Ontario. Currently working on switching to a user-generated system with WordPress, PHP, HTML and CSS.

### Thames Valley District School Board

NOV 2014 - MAY 2015

#### OFIP Tutor

Tutored underprivileged students at Aberdeen Public School with a focus on mathematics, language and science. Helped students overcome learning barriers and develop transferrable learning skills.

## projects

### DreamPainter

[github.com/lawrencecheng123/DreamPainter-VR](https://github.com/lawrencecheng123/DreamPainter-VR) | [devpost.com/software/dreampainter](https://devpost.com/software/dreampainter)

Built Gear VR application that allows users to view immersive photospheres and painted images generated using Fast Style Transfer. Developed with Unity, Python and C# with a team of five at CalHacks 3.0.

### Minimalist

[github.com/ellenluo/minimaList](https://github.com/ellenluo/minimaList)

Developed Android to-do application with Java, XML and SQLite using Android Studio. Allows users to organize tasks with lists/labels, due dates and details and stay on top of schedule with customizable reminders and widgets. Features a side navigation drawer, SQLite database and elegant material design.

## activities

### Pioneers in Engineering

SEP 2016 - PRESENT

Collaborating with over 100 staff to host robotics competitions for local underserved high school students. Currently working on PCB design for smart sensors and serving as a club representative for Supernode, a student-run hackerspace.

### Institute of Electrical and Electronics Engineers

SEP 2016 - PRESENT

Helping to promote professional awareness, encourage academic growth and organize networking opportunities within the Berkeley EECS community.

### Computer Science Undergraduate Association

SEP 2016 - PRESENT

Organization dedicated to providing networking and professional development opportunities.