

## ROSTERBOARD

My Pham (Ellen) | T1A3 Terminal Application

# APPLICATION OVERVIEW

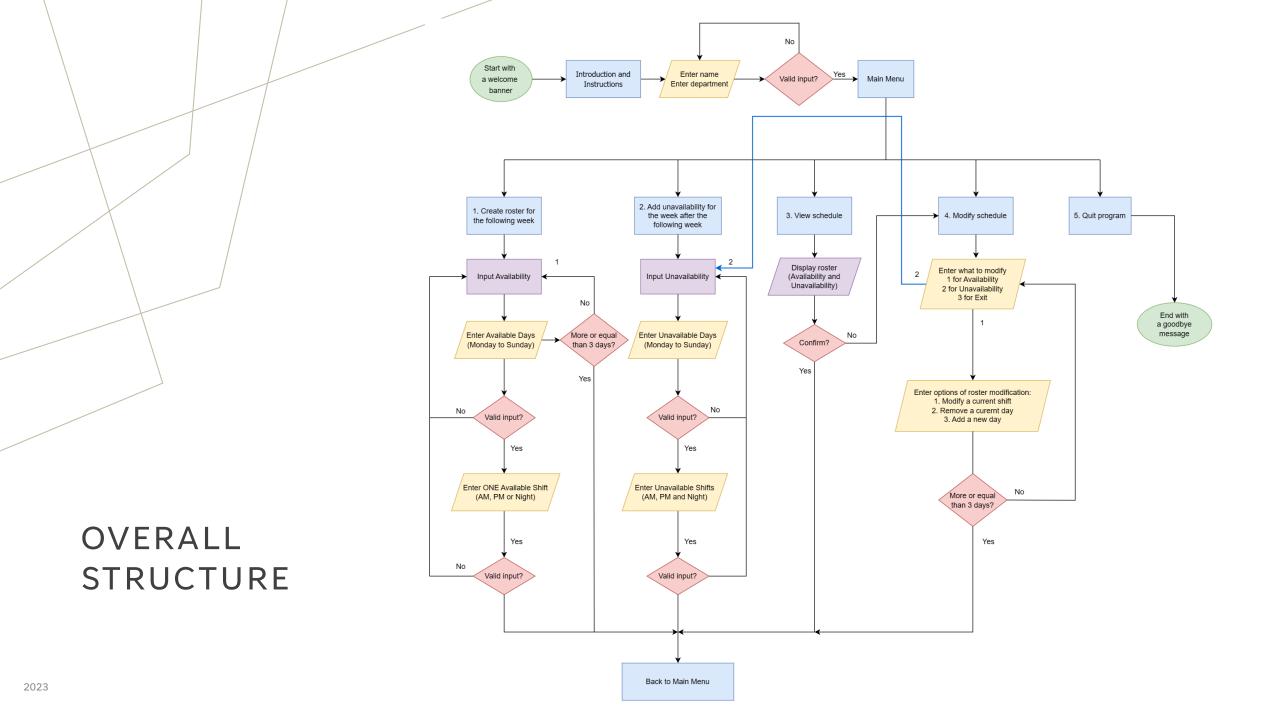
NKG Corp. is a warehousing and distribution company. They have large number of staff working across rotating shifts. **RosterBoard** is the company internal application that allows company staff to provide their availability and unavailability, which are used for roster building and workforce planning.



#### CREATE ROSTER Users are asked to provide their availability for the following week – the requirement to form a roster is to be available for at least THREE days and only ONE shift per day. ADD Users are asked to provide their unavailability for the week after UNAVAILABILITY the following week – there is no limit for adding unavailable days and shifts. Users can view their final work schedule (including both VIEW SCHEDULE availability and unavailability) and are required to confirm the schedule. If users do not wish to confirm, they have option to modify their current work schedule. MODIFY Options for modifying roster include changing a current shift, SCHEDULE removing a current day or adding a new day. For modifying unavailability, users will have to redo the unavailability from the

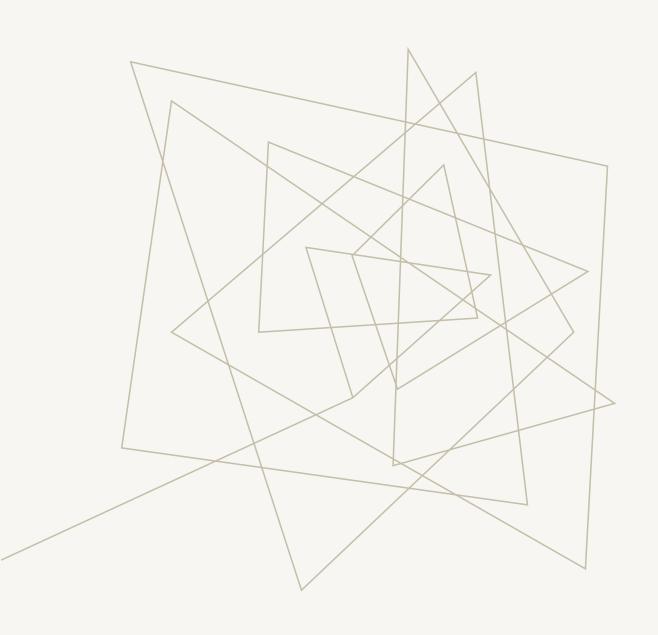
scratch if they do not wish to confirm their current one.

#### MAIN FEATURES



#### **Files** Content input\_name(), department\_choice(), main\_menu() main.py load\_from\_file(), save\_to\_csv(), display\_roster() Roster.py Unavailability.py from str() Item.py common\_functions.py functions for text styling and a function for checking valid shift input. create\_roster() → imported in main.py as Prompt 1 create\_roster\_function.py add\_unavailability() → imported in main.py as Prompt 2 add\_unavailability\_function.py view\_roster\_function.py view\_schedule() $\rightarrow$ imported in main.py as Prompt 3. modify roster function.py modify\_schedule() → imported in main.py as Prompt 4

## SOURCE CODE FILES ARRANGEMENT



# EXPLAINING SOURCE CODE

#### Roster class

#### 

```
# Write to csv file
def save_to_csv(self, file_name):
    try:
        with open(file_name, "w") as file:
            csv_writer = csv.writer(file)
            csv_writer.writerow(["Rostered Day", "Shift", "Action"])
        for item in self.roster:
            full_date = item.day.strftime("%a %d/%m/%Y")
            csv_writer.writerow([full_date, item.shift, item.action])
        except Exception:
```

print(stylize("Something happens! Data can not be saved to file.", warning color()))

#### Item class

```
# Define the Item class that represents an item object
   # initialize an Item object from input parameters
   def from_str(self, str_data):
           str = str_data[0]
                                      Sun 07/05/2023, AM, Added
           str = str[4:]
           str = str.split("/")
           month = int(str[1])
           year = int(str[2])
           day = datetime.date(year, month, date)
           shift = str_data[1]
                                                     2023-05-07, AM, Added
           invalid_input_message()
```

### create\_roster() function

#### Screenshot 1

```
# Initialize roster object
# Start looping users for selection until they hit Q to quit
   available_day = input("Please select your available day: ")
   user day selection = False in two cases:
   1. Three or more days (no duplication) were chosen before users hit Q
       --> Successfully created roster --> Back to Home Menu
   2. users choose two available days but do not want to continue to add more days
       --> Any previous data are cleared, no roster --> Back to Home Menu
   if (available_day == "Q"):
       # When users hit Q, count items in the roster list
       # If more than 3 days then users have completed creating roster
           user day selection = False
           print("\nTHANK YOU! You have completed your roster for the following week.")
           print("You have the option to view your roster again in the Home Menu.\n")
           print("\n")
       # If less than 3 days, notify users of criteria for creating roster
           print(stylize("--> You are required to be available for at least THREE days. Do you want to CONTINUE to select more days?", warning color()))
```

#### Screenshot 2

```
print(stylize("--> You are required to be available for at least THREE days. Do you want to CONTINUE to select more days?", warning_color()))
       # Keep looping until users enter invalid answer
       # If yes, users are prompted back to continue add more days
       # If no, break out of main loop, no roster recorded
            if continue or not == "No":
               user day selection = False
               print("You have no roster for the following week.")
                print("If you need further discussion, please contact our HR department on 1300 123 456.")
# If a chosen day is in the days dictionary
elif available day in days dict:
   # Check if the day is already chosen to prevent duplication
    if available day in selected day:
       print(stylize("--> Sorry you have selected this day! You can only select ONE shift per day.", warning color()))
    # Shifts selection comes after a day is successfully chosen
        available shift = input("Enter your available shift (AM, PM or Night): ")
       # If not valid shift input, keep looping
        # If valid shift input, the item is good to add to the roster list
            new_item = Item(days_dict[available_day], available_shift, action = "Added")
            day_str = days_dict[available_day].strftime("%a %d/%m/%Y")
            print(stylize(f'--> {day str} - {available shift} is added to your roster.', notice color()))
# Invalid input if users' days selection is not listed or is not "Q"
```

```
# Function to change a current rostered day's shift
   modified rostered day = str()
   # Initialize roster object
   users_roster.display_roster()
   # Create a dictionary for storing day item and its index
    currentitem dict = dict()
   # Keep looping users to select until they hit Q
   while modified rostered day != "Q":
       print("Select the corresponding number in [] to choose the day you want to modify or enter Q to finish: ")
       modified_rostered_day = input("Enter your selection: ")
       # Break the loop if users hit Q
       if modified_rostered_day == "Q":
       # If not Q, checking if the index selection is in dictionary's keys
               # If yes, users can start change the current shift
               if modified rostered day in currentitem dict.keys():
                   modified_shift = input("Enter the shift you want to change to (AM, PM or Night): ")
                       currentitem dict[modified rostered day].shift = modified shift
                       currentitem_dict[modified_rostered_day].action = "Modified"
                       # Convert the date format to display a notice
                       str_day = currentitem_dict[modified_rostered_day].day.strftime("%a %d/%m/%Y")
                       print(stylize(f'--> Your shift on {str day} has been changed to {modified shift}.', notice color()))
                       break
                   # Invalid shift input
                       invalid_input_message()
```

modify() function

#### **CHALLENGES**



My normal algorithm thinking is still procedural programming. Not until almost all app features were coded, then I realized there were a few repetitive part of code. I redesigned the code structure and apply OOP, which made data manipulation becomes easier and code is reusable.

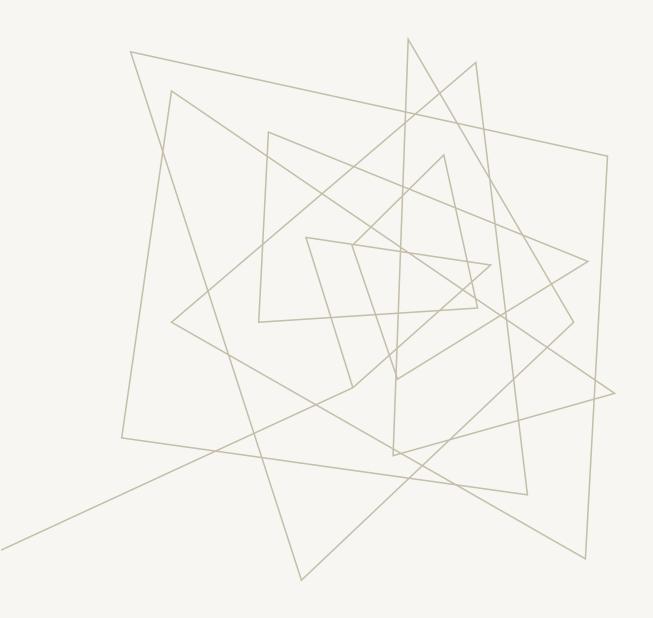


I still find it hard to make the code "dry". My abstractive thinking is yet to develop since this is my first time to approach a programming language. More exposure to various code challenges and practice is crucial.



It is still a challenge to find a relevant test case. It depends on how we design our code to facilitate testing process, especially unit test.

10



Overall, I really embraced the whole development process. Many concepts have come to realization and things that I've learnt from the course are gradually making more sense to me.



## THANK YOU.

My Pham (Ellen)
Coder Academy STD-FEB-23

