ELLEN VAN WYK

230 Carmel Ave El Cerrito, CA 94530 206.718.0867 | ejvw@berkeley.edu ellenvanwyk.github.io

EDUCATION

University of California, Berkeley – Master of Information Management and Systems

2016 (anticipated)

Relevant Courses: User Interface Design, Web Architecture, Distributed Computing, Information Organization

University of Washington, Seattle – Bachelor of Science, Neurobiology

2013

University of Washington, Seattle - Bachelor of Arts with Honors, Interdisciplinary Visual Arts

2013

WORK & VOLUNTEER EXPERIENCE

University of Washington Computer Science Department

Seattle, WA

Research Assistant - Facial Expression Research Group 2013 -2014

- Wrote sections of research paper submitted to SIGGRAPH Asia, including facial expression psychology and math related work sections, that received positive feedback from paper reviewers
- Developed components of math model in MATLAB that were integrated into Maya plugin prototype, using PCA, interactive visualizations, multivariate regressions, clustering, and crowd-sourced data
- Designed, analyzed in MATLAB, and presented user study experiment. Wrote user study section of paper that was well received by SIGGRAPH Asia reviewers
- Presented related work and math research weekly to an interdisciplinary team of artists and computer scientists

University of Washington Computer Science Department

Seattle, WA

Teaching Assistant - Character Design Class

Summer 2013

- Developed and presented curriculum on animation principles and Maya techniques for new class
- Graded student work and supervised lab sessions

SIGGRAPH 2014 Vancouver, BC

Student Volunteer

Summer 2014

• Was selected from competitive pool to support conference and engage in computer graphics community

LEADERSHIP EXPERIENCE

University of Washington Animation Capstone

Seattle, WA

Prop Shading Lead

2012 - 2013

- Led team to color props and scenery for a 5 minute animated short to maintain a consistent look and feel
- Contributed to character design, animation, concept art, layout, and 3D modeling using Maya

University of Washington Undergraduate Neuroscience Journal

Seattle, WA

Cofounder and Editor

2012 - 2014

- Recruited and connected art students with authors in the sciences to produce editorial illustrations
- Contributed articles and editorial illustrations about current issues in neurobiology
- Raised \$3,000 for journal and established mentorships in neurobiology department
- Established an ongoing community of over 50 members and bi-annual print and online publications

AWARDS & CERTIFICATIONS

SKILLS & SOFTWARE

Mary Gates Leadership Scholarship Robert C. Byrd Scholarship National Merit Commended Scholar Certified Natural Science Illustrator (2014) Adobe Photoshop and Illustrator, Justinmind Autodesk Maya HTML, CSS, Python and MATLAB Painting and Drawing