



Verifier
+ verifyUserAccountActivationCode(code):boolean +verifyPetProviderAccount(code):boolean +verifyAdministratorRightsCode(code):boolean +verifyMedicalRecordsAccess(petID, accountID): void

PetOfTheWeek
+Database():PetProfile

App
+initialize():void +render():void

UserNameAndPasswordManager
+verifyLogin():boolean

Payment Processor
+processAcknowlegment():void +storePaymentStats():void + processPayment():void

DatabaseManager
+method1() +method2()

INTERFACE SPECIFICATION: PAYMENT
<div> <div><<interface>> verification</div> <div> sendInfo(card_information): verify // information sends to stripe and they verify saveInfo(card_information):verify //they will return to us the verified information which we will save </div> </div>

<div> <div><<interface>> Card Information</div> <div> enterCard(card_info): iVerify enterName(card_info): iVerify enterPin(card_info):iVerify </div> </div>

App

initialize()	//Initializes the React Application
render()	//Renders the actual page

PetOfTheWeek

//Needs to search up three random objects from the database and display them (using whatever display method shows search results).

//I think maybe we can just have it keep a DB entry with the IDs of three pets, and create that on Sundays at 12:01 a.m. to last for 7 days or something like that. Any other time the site is initialized, as part of loading the site for display, the POTW script runs. If the system d/t is greater than 7 days from the moment of creation for the POTW, it generates a new POTW object.