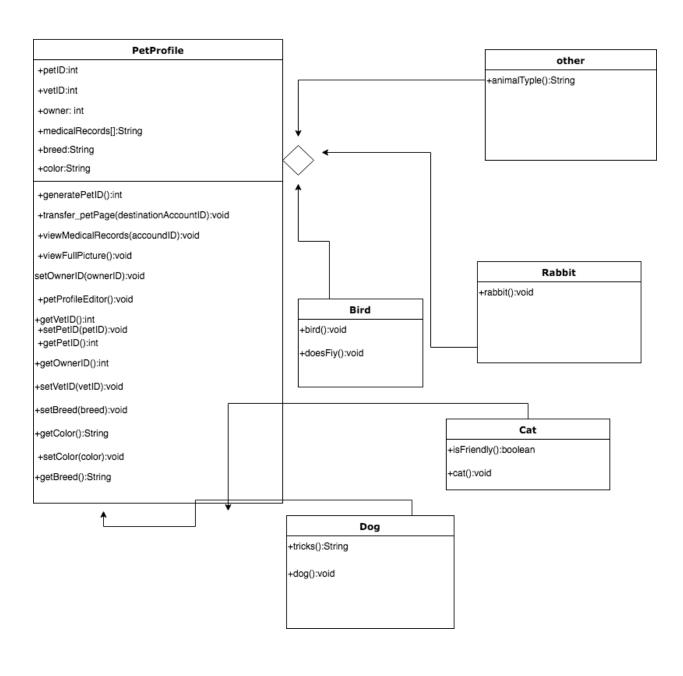
# PetProvider +city: String +state:String +zipCode:String +petProviderID:String +donationInfo(accountNum):void



# Verifier

- + verifyUserAccountActivationCode(code):boolean
- +verifyPetProviderAccount(code):boolean
- +verifyAdministratorRightsCode(code):boolean
- +verifyMedicalRecordsAccess(petID, accountID): void

### PetOfTheWeek

+Database():PetProfile

# App

+initialize():void

+render():void

### UserNameAndPasswordManager

+verifyLogin():boolean

### Payment Processor

- +processAcknowlegment():void
- +storePaymentStats():void
- + processPayment():void

# DatabaseManager

+method1()

+method2()

INTERFACE SPECIFICATION: PAYMENT

# <<interface>> verification

sendInfo(card\_information): verify
// information sends to stripe and they verify
saveInfo(card\_information):verify
//they will return to us the verified information which
we will save

# <<interface>> Card Information

enterCard(card\_info): iVerify enterName(card\_info): iVerify enterPin(card\_info):iVerify

# <u>App</u>

```
initialize() //Initializes the React Application render() //Renders the actual page
```

# **PetOfTheWeek**

//Needs to search up three random objects from the database and display them (using whatever display method shows search results).

//I think maybe we can just have it keep a DB entry with the IDs of three pets, and create that on Sundays at 12:01 a.m. to last for 7 days or something like that. Any other time the site is initialized, as part of loading the site for display, the POTW script runs. If the system d/t is greater than 7 days from the moment of creation for the POTW, it generates a new POTW object.