

A Video Editor with two years of experience, specializing in project management, post-production, video editing and visual effects. A proven track record of managing video production projects and collaborating with creative teams to refine storytelling. Adept at translating long-form content into short-form videos.

# Professional Experience

#### Video Editor

Starlight Production, New York, NY May 2020 - Present

- Execute 30+ video production projects for social media marketing campaigns,
  create visual effects, manage post-production efforts, and coordinate with client stakeholders to ensure alignment with project specifications
- · Collaborate with creative teams to review scripts and design storyboards
- Perform post-production editing using Final Cut Pro, Adobe Premiere, and After Effectsand conduct video editing, color correction, and sequencing

#### Video Editor

Storyline Production Inc,, New York, NY June 2019 - May 2020

- Coordinated with the video production team to execute 15+ product marketing video projects, which included conducting editing and post-production activities to enhance brand messaging for target audiences
- Utilized After Effects and Adobe Premiere to create motion graphics

## **Academic Projects**

## Video Editing Project

Columbia University, New York, NY September 2018 - May 2019

 Managed, produced, and executed a video project to develop a short documentary capturing the Jewish-American experience in New York City, which included conducting post-production editing, coordinating cinematography, and interviewing subjects 123 Your Street, New York, NY, 12345 www.gi n sbe rglvideoportfo I io.com you rema i I @exa mple.com (123) 456-7890

### Education

Bachelor of Arts (B.A.) Film Columbia University, New York, NY September 2015 - June 2019

## Key Skills

- Video Production
- Storytelling
- Social Media
- ♦ Visual Design
- Color Correction
- · Adobe Premiere
- Final Cut Pro
- · After Effects

### Certifications

- Adobe Certified Associate (ACA), May2020
- Apple Certified Pro, Final Cut Pro X, May2019