

Beware! This is a horror game and might scare you!

You start in a musty room which is connected to a kitchen. Your goal is to interact with the world around you, and figure out how to win.

A few pieces of information and advice!

1. You can interact with almost everything in every room, but be careful! Not everything is friendly
2. You can approach and tap people
3. You should try to find a key so you can use appliances in the kitchen (HINT: key is located in the lockbox and the password to the lockbox is somewhere in the room)
4. Food can be taken from storage locations in the kitchen. Storage is locked but can be unlocked as long as you take the key with you.
5. Each storage unit has one item of "food" that needs to be taken to use
6. Food can be cooked, heated, blended, etc. by doing a task to a given appliance and then using the appropriate command for each appliance
7. Food can then be eaten, drunk, or spread.
8. In order to win, you must make your way throughout the game and follow the clues within the world around you

Commands (Hint: The commands are put in a specific order to help guide you through the game)

(approach (person))

Go say hi to our friends

(tap (person))

Wow everyone here is so nice.

(view (the poster))

Admire artwork, such as the poster

(open (the book))

Opens the book

(read (the book))

Reads the book

(close (the book))

Closes the book

(unlock (lockbox) password)

Try to unlock the lockbox using the specified password

(unlock (kitchen-appliance))

Make sure the key is in your inventory to unlock the appliance

(open (kitchen-appliance))

Will only open appliance if you have the key

(clean (the grill))

Clean the grill to use it

(cook (the grill) (food))

cook food with the grill in your kitchen

(insert-human-body (the human-body-grinder))

Put the human body in the grinder

(grind (the human-body-grinder) (the human-body))

Grind the human body

(install-blade (the blender))

Need to install blade for blender to work

(blend (the blender) food)

Make a smoothie using the blender

(plug-in (the toaster-oven))

Need to plug in the toaster for it to work

(toast (the toaster-oven) (food))

Toast food with the toaster oven in your kitchen

(smack (the microwave))

Smack the microwave to make it work

(heat (the microwave) (food))

heat food with the microwave in your kitchen

(eat (food))

You can only eat cooked food

(spread (the human-body))

Spread the human body

(drink (the food))

You can only drink liquids that have been blended

(approach (the button))

Go say hi to the button

(press (the button))

Press the button, I have no clue what's going to happen.

(check condition)

Throws an exception if condition is false.

(go door)

Go through the door to its destination

(help)

Displays this help information

(put thing container)

Moves the thing from its current location and puts it in the container.

(drop thing)

Removes thing from your inventory and places it in the room

(take thing)

Moves thing to your inventory

(examine thing)

Takes a closer look at the thing

(inventory)

Prints the things you are carrying with you.

(look)

Prints what you can see in the room