SEGA SPORTS™

Creating the Most Fun & Realistic Sports Games Today!

GENESIS™

NFL '95

KIDS TO ADULTS
K-A
AGES 6

NHL® ALL-STAR HOCKEY

KIDS TO ADULTS
K-A
AGES 6
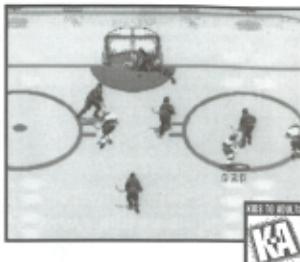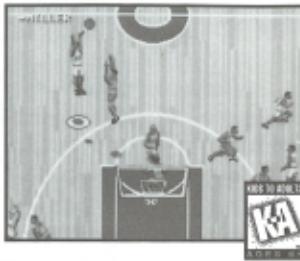
WORLD SERIES® BASEBALL '95

KIDS TO ADULTS
K-A
AGES 6

NBA ACTION™ '95

KIDS TO ADULTS
K-A
AGES 6

SEGA
SEAL OF QUALITY

1234

GENESIS™

INSTRUCTION MANUAL

SEGA SPORTS™

ATP Tour™
CHAMPIONSHIP
TENNIS

Features 32 of Today's Top Players

KIDS TO ADULTS
K-A
AGES 6+

WARNINGS

READ BEFORE USING YOUR
SEGA VIDEO GAME SYSTEM

EPILEPSY WARNING

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games may induce an epileptic seizure in these individuals. Certain conditions may induce undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game — dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement or convulsions — IMMEDIATELY discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TVS

Still pictures or images may cause permanent picture-tube damage or mark the phosphor of the CRT. Avoid repeated or extended use of video games on large-screen projection televisions.

HANDLING YOUR SEGA CARTRIDGE

- ❑ The Sega Genesis cartridge is intended for use exclusively on the Sega Genesis System.
- ❑ Do not bend it, crush it or submerge it in liquids.
- ❑ Do not leave it in direct sunlight or near a radiator or other source of heat.
- ❑ Be sure to take an occasional break during extended play, to rest yourself and the Sega cartridge.

SEGA GAMEPLAY HOTLINE
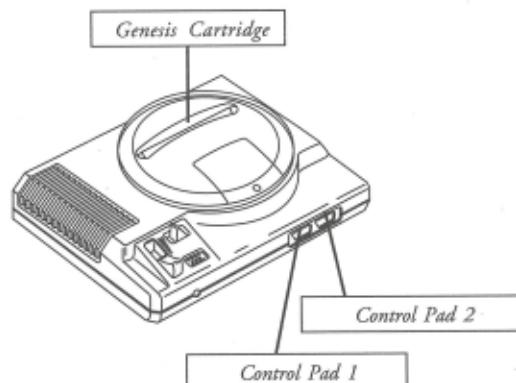
1-415-591-PLAY

Starting Up

1. Set up your Genesis System as described in its instruction manual. Plug in Control Pad 1. For two-player games, plug in Control Pad 2 also. When there are three or more players, connect the Sega Team Player™ (see page 5).

2. Make sure the power switch is OFF. Then insert the *ATP Tour: Championship Tennis™* cartridge into the console.

3. Turn the power switch ON. You see the Sega screen. Then in a few moments, the Title screen appears.

4. If the Sega screen doesn't appear, turn the power switch OFF. Make sure your system is set up correctly and the cartridge is **firmly** inserted in the console. Then turn the power switch ON again.

5. Press the Start Button when the Title screen appears.

Important: Always make sure the power switch is OFF before inserting or removing the cartridge.

Note: *ATP Tour: Championship Tennis* is for 1–4 players.

Genesis Cartridge

Control Pad 2

Control Pad 1

From Rags to Riches

The masterful serve-and-volley game of Stefan Edberg. The lightning quickness and dogged determination of Michael Chang. The thunderous serves and all-around excellence of world No. 1 Pete Sampras. The top 32 tennis players on the ATP Tour. Does your name belong among them? Now's your chance to prove that it does!

Create a player and join the ATP Tour, playing in various locations around the globe. Before you hit the road, try a few exhibition matches to assess your strengths and weaknesses, then enter a few exhibition tournaments to get used to the constant pressure of single-elimination competition.

Or turn the clock back and mix it up with some of the greatest players ever. Take on the likes of the late, great Arthur Ashe, lefty Rod Laver and fiery Ilie Nastase, and find out just why they're referred to as legends!
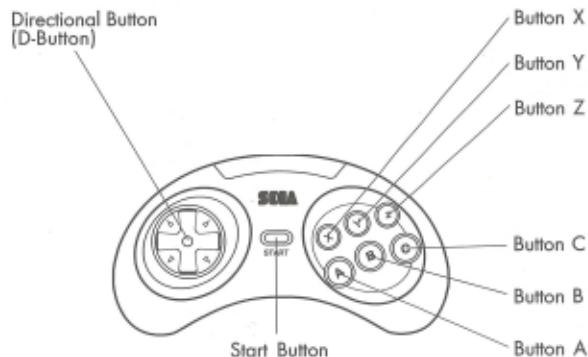
It's all here, right at your fingertips! And, with the Sega Team Player, as many as four of you can participate in an exhibition doubles match. Psyched yet? You'd better be, 'cause tennis doesn't get any hotter than this!
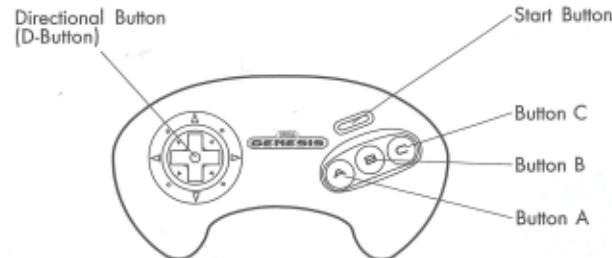
Take Control!

You may know the rules of the game, but you've got to become a master of the Control Pad if you want to be No. 1. No two ways about it.

6 Button Arcade Pad

Directional Button (D-Button)
Button X
Button Y
Button Z
Button C
Button B
Button A
Start Button

3 Button Control Pad

Directional Button (D-Button)
Start Button
Button C
Button B
Button A

Start

Pre-game	During Play
• Enters selections • Exits Options screen (see page 7)	• Pauses action; restarts paused game • Accesses Replay

NOTE: The game cannot be paused while the ball is in play (starting with serve toss).

D-Button

Pre-game	During Play
• Highlights selections	• *Places server on baseline before toss* • Directs ball on serves and volleys • Moves player in any direction

Button A

| Pre-game	During Play
• Enters selections	• Tosses ball on serve • Hits low-trajectory slice serve • Lobs ball on volley • Leaves Replay
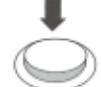
Button B

Pre-game	During Play
• Cancels selections • Returns to previous screens	• Tosses ball on serve • Hits high-bounding, slightly hard serve • Delivers soft volley • Leaves Replay

Button C

Pre-game	During Play
• Enters selections	• Tosses ball on serve • Hits flat, hard serve • Delivers hard volley • Leaves Replay

**The following two types of icons appear during the selection screens:

⬅➡	Press D-BUTTON left or right
⬇	Press BUTTON A or C as directed by instructions

To owners of the 6-Button Arcade Pad— Buttons X, Y and Z have no functions in this game.
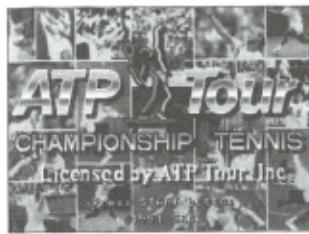
The More The Merrier!

Up to four people can participate in an exhibition doubles match. When you want to play such a match, you need the Sega Team Player.

Connect the left cable of the Team Player to Control Port 1 on your Genesis. Then connect as many as four Control Pads to the four Control Ports of your Team Player.

For further details, refer to your Team Player instruction manual.

Getting Started

After you insert the *ATP Tour Championship Tennis* cartridge and turn the power to your Genesis ON, the Sega and Sega Sports™ logos appear in succession. Then the Title screen appears. Press START to bring up the Game Select screen.

To see a demo game and pick up a few pointers, don't press START at the Title screen. After the demo, the Sega logo reappears.

Game Mode Selection

Choose one of six game modes. Place the icon next to the desired mode and press BUTTON A or C. Press BUTTON B at any time during the selection screens to cancel a choice and return to the previous screen.

OPTIONS: Set game conditions before beginning play.

EXHIBITION MATCH: Play one singles or doubles match, in one of nine different configurations (see page 8 for details).
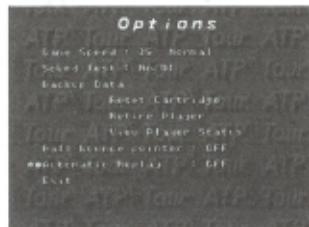
EXHIBITION TOURNAMENT: Select a player and play a sample tournament.

ATP SENIOR TOUR EVENT: Participate in a tournament that matches some of the finest players ever to step onto a court!

BEGIN ATP TOUR: Create a player and begin his career.

RESUME ATP TOUR: Select a game saved earlier and continue play.

Options

GAME SPEED: Press the D-BUTTON left to decrease and right to increase the speed of the action.

SOUND TEST: Sample any of the game's sound effects or BGM tracks. Press the D-Button left or right to highlight the selection, and press BUTTON A or C to start the track.

BACKUP DATA:

RESET CARTRIDGE erases the memory. If you have games saved, be sure you don't want them anymore before continuing. When the Caution screen appears, select YES to erase the data or NO to keep it, then press BUTTON A or C.

RETIRE PLAYER erases one saved game at a time. Select the appropriate entry and press BUTTON A or C. The Retire Player screen appears. Press Button A or C when RETIRE THIS PLAYER (DATA X) is highlighted to retire the player.

VIEW PLAYER STATUS shows you the current statistics of each player you have created, and other players on the tour in each career you have in progress.

BALL BOUNCE POINTER: The pointer shows where the ball will bounce next, to help beginners position themselves for the next shot. Press the D-BUTTON left or right to set for ON or OFF.

AUTOMATIC REPLAY: Select either ON or OFF to see a replay of the winning point of each game. The replay of a game is shown just after the game ends.
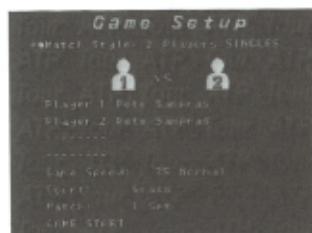
EXIT: Place the icon here and press BUTTON A or C when you're finished.

It's Your Choice

Game Setup Screen

Modes
Exhibition Match, Exhibition Tournament,
ATP SENIOR Tour Event

• **For Exhibition Match mode**

• **For Exhibition, Tournament and ATP SENIOR Tour Event modes**

MATCH STYLE: (EXHIBITION MATCH ONLY) Select from nine different configurations.

> 2 Players Singles (1 vs 2)
> 1 Player Singles (1 vs CPU)
> Watching Singles (CPU vs CPU)
> 2 Players Doubles (1 + 2 vs CPU + CPU)
> 2 Players Doubles (1 + CPU vs 2 + CPU)
> 1 Player Doubles (1 + CPU vs CPU + CPU)
> Watching Doubles (CPU + CPU vs CPU + CPU)
> 3 Player Doubles (1 + 2 vs 3 + CPU)
> 4 Player Doubles (1 + 2 vs 3 + 4)

PLAYER: Choose a player to compete in the match.

EXHIBITION MATCH allows you to choose from the current touring professionals, any player you've created, and the eight legends.
EXHIBITION TOURNAMENT includes all of the top 32 professionals on the ATP Tour.
ATP SENIOR TOUR EVENT gives you your choice from eight of the best players in tennis history.

CONTROL gives you the choice of full control over your player's movements (NORMAL), or Computer assistance (CPU ASSISTED).
CHANGE PLAYER cycles through the players' data screens.
CHOOSE THIS PLAYER selects the player whose data is displayed on the screen. Once the player is selected, you return to the Game Setup screen.
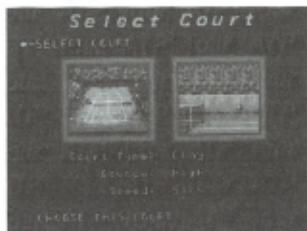
CPU: (EXHIBITION MATCH ONLY) Select a player for the Computer in the same way you select a player for yourself.

WATCH MODE: (EXHIBITION TOURNAMENT and ATP SENIOR TOUR EVENT ONLY). Choose whether or not to have the option of viewing matches involving other players. If you select OFF, only your player's matches are shown. Choose ON and you can select to watch or bypass each match in the tournament. To view the match, select WATCH, or choose CANCEL to bypass.

GAME SPEED: Set the speed of the action as described under Options on page 7.

UPSET FACTOR: (EXHIBITION TOURNAMENT and ATP SENIOR TOUR EVENT ONLY). The higher the number, the greater the chance that a lower-ranked CPU player will beat a higher-ranked CPU player. Select ON in the WATCH MODE and watch upsets take place!

COURT: Choose from HARD, CARPET, GRASS or CLAY courts.

SELECT COURT cycles through information screens on the four surfaces.
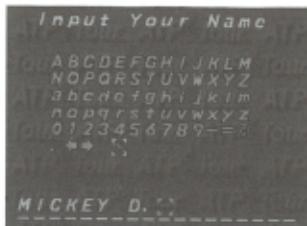
CHOOSE THIS COURT selects the surface on display, and returns you to the Game Setup screen.

MATCH: Choose a 1-, 3- or 5-set match. In the EXHIBITION TOURNAMENT and ATP SENIOR TOUR EVENT modes, you select the standard match length for the entire tournament.

Customize Player Screen
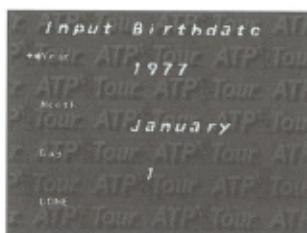
Modes
Begin ATP Tour

NAME: Using the D-BUTTON, place the brackets around the desired character and enter your choice by pressing BUTTON C. The selected character appears at the bottom of the screen.

To backtrack or move forward and change a selection, place the brackets in the character grid around the appropriate arrow and press BUTTON C. When you're done, place the character grid brackets around END and press BUTTON C.

BIRTHDATE: When was your player born?

YEAR sets the year your player was born, between 1930 and 1990.

MONTH selects the month your player was born.

DAY chooses the date your player was born.

DONE returns you to the Customize Player screen.

COUNTRY: Where is he from?
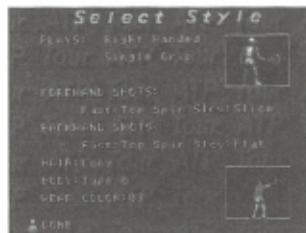
NATIONALITY selects the nation in which your player was born. Choose from over 40 countries around the world.

DONE returns you to the Customize Player screen.

HEIGHT: Select the desired height.

WEIGHT: Select the desired weight.

PLAY STYLE: What are the basic characteristics of his game? What does he look like?

PLAYS decides whether he's left- or right-handed, and whether he uses a single or double grip.

**FOREHAND SHOTS** selects the spin on his forehand volleys (TOP SPIN, SLICE, FLAT).

BACKHAND SHOTS chooses the spin on his backhand volleys (TOP SPIN, SLICE, FLAT).

HAIR sets the length of his hair (SHORT or LONG), or he can be outfitted with a CAP or a BANDANA.

BODY selects his physical appearance.

WEAR COLOR selects the color of his outfit.

DONE returns you to the Customize Player screen.

ABILITIES: The players in this game are rated in seven areas. The maximum rating in any area is ten. You begin your career with ten points. Place the icon next to the skill you want to boost, then add points by pressing the D-BUTTON right. To subtract a point, press left. The computer (for your own sake) won't let you exit the screen until you've distributed all of your points.

In the EXHIBITION TOURNAMENT and ATP TOUR modes, you gain one ability point for each match won.

No Wins = 0 points total
Win 1st Round = 1 point total
Win Second Round = 2 points total
Win Quarterfinal = 3 points total
Win Semifinal = 4 points total
Win Final = 5 points total

NOTE: The Set Abilities screen can be bypassed by selecting DONE on the Customize Player screen and pressing BUTTON A or C.
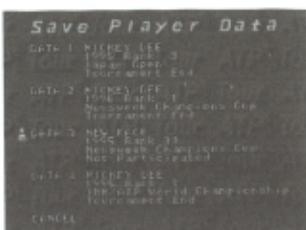
DONE: When everything is set to your satisfaction, move the icon here and press BUTTON A or C.

Save Player Data

Modes
Begin ATP Tour, Resume ATP Tour

Enter data into memory. Choose one of the four locations by pressing the D-BUTTON up or down, then press BUTTON A or C to enter the data.

After each match in the ATP TOUR mode, you have the chance to update your data. Select the location in which you wish to enter the current data and press BUTTON A or C. Data is displayed if it already exists in the selected location. If the location is empty, the new data is displayed. To enter the new data, move the icon to OVERWRITE DATA X (in place of X, the number of the memory location appears on screen) and press BUTTON A or C. If you decide you want to save the data in a different location, select CANCEL and press BUTTON A or C (or press BUTTON B at any time).
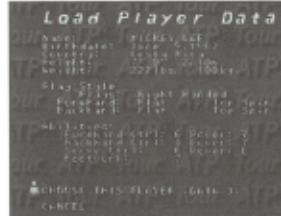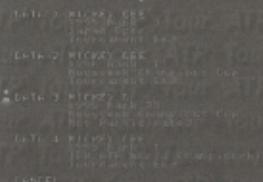
Load Player Data

Modes
Resume ATP Tour

Resume a game you started earlier. Use the D-BUTTON to select one of the memory locations, and press BUTTON A or C. The Customize Player screen appears next, displaying the data stored in the selected


location. To continue this game, move the icon to CHOOSE THIS PLAYER (DATA X) and press BUTTON A or C. If you decide to choose another game, select CANCEL and press BUTTON A or C (or press BUTTON B at any time). Then decide whether or not you want CPU support, and get back to the action.

Exhibition Match

It's time to see just how ready you are. First have a look at the Game Setup screen. Make sure all the settings are as you want them, then select EXIT and press BUTTON A or C.

The Exhibition Match Versus screen appears, with photos of the combatants. Press BUTTON A, B, C or Start to begin play.

Exhibition Tournament

Select a player and play a sample tournament.

The Game Setup screen appears. Make your selections as before, then place the icon next to GAME START and press BUTTON A or C.

The tournament brackets follow. Your player's name is flashing. Check out possible opponents in later rounds. You have to put down five opponents to claim the title. Press BUTTON C.

As each round is completed, the brackets reappear. Find the winners, and their next opponents, by following the red lines.
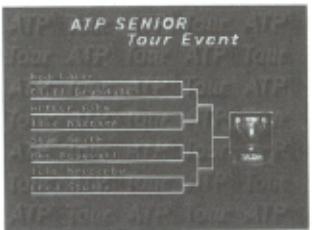

The Versus screen comes up next, showing the photos of your player and your opponent. Press BUTTON C to begin play.

ATP SENIOR Tour Event

Some of the biggest names in the history of men's tennis have come to participate. Find out why they're called legends!

Set everything to your satisfaction at the Game Setup screen, and press BUTTON A or C to see the matchups for the first round. You have to defeat three of these superstars of the past in order to become champion. Press BUTTON C to see the Versus screen, then press again to begin play.

The ATP Tour Story

The ATP Tour is the exciting and competitive game of men's professional tennis, featuring the best players and best tournaments in one of the most popular and fastest growing sports in the world. The ATP Tour makes 87 stops in 39 countries on six continents, in settings diverse as Dubai, Jakarta, and Oahu, as well as Paris, London, Sydney, Tokyo, Atlanta, Buenos Aires, Cincinnati, Key Biscayne, Indian Wells and Toronto/Montreal.

The ATP Tour is a unique partnership of players and tournaments sharing a common goal of promoting and growing the game, while acting as the governing body of the men's professional tennis circuit. It administers the rules, sets prize money minimums, establishes tournament entry requirements for players, sanctions tournaments, sets the calendar of events, and calculates the ATP Tour Rankings, the standard by which the players are judged. The Tour also administers ATP Tour charities, which provides assistance to a number of worthy causes worldwide. Tour events are divided into two tiers: Championship Series and World Series tournaments. Nine of the Championship Series events, often referred to by the media as the "Super 9," are the most prestigious on the ATP Tour, and feature lucrative prize money and the most competitive fields in tennis. The Tour season, which
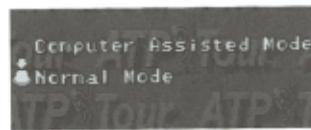
begins in January, culminates with the ATP Tour World Championship in Frankfurt, Germany, with a field featuring the top eight players on the ATP Tour Rankings, and the ATP Tour World Doubles Championship, with a field of the top eight doubles teams.

The elite fields make the World Championships two of the most exclusive events in professional sports, providing fans with "Tennis That's Out Of This World."

Begin ATP Tour

It's time to show the top 32 players who's really No. 1. Begin by creating your future champion at the Customize Player screen.

Next, enter your player's data at the Save Player Data screen.

The Computer asks whether or not you want it's help. Highlight a selection and press BUTTON C.

The Player Ranking screen shows each player on the tour, his current ranking and points he has accumulated. Each player earns points as he wins matches and tournaments. Bonus points are also available. Press the D-BUTTON down or up to scroll through the list of players, and press BUTTON C to continue.

The Prize Money Leaders screen lists the players and their total cash winnings and points accumulated. Press the D-BUTTON down or up to scroll through the list, then press BUTTON C.

The 1995 tournament schedule lists all stops on the tour. The date and name of the next tournament to be played are flashing. Press BUTTON C.

The data screen for the next tournament appears, showing the location and the total prize money available. You can also choose whether or not to enter this tourney. To play, select PARTICIPATE. To sit this one out, select DECLINE. Press BUTTON A or C to enter your choice.

PARTICIPATE: The tournament brackets appear, showing the matchups for the first round of play. Each player's name and current ranking are displayed. Press BUTTON A or C and the Versus screen is shown. Press BUTTON A, B or C again to begin play.

DECLINE: Press BUTTON C and the results of the matches are shown. The winner of a match is indicated by a red line continuing on to the next bracket. The names of the winners in the round just completed appear in yellow. Continue pressing until the two finalists have been decided. The Save Player Data screen appears, and you can save the game at this point.

The tournament brackets then appear. Your player's name is flashing. Find your first opponent, as well as possible opponents for later rounds. Press BUTTON C to bring up the VERSUS screen, then press again to begin play.

Yesterday and Today...

Arthur Ashe (USA)
Utilized a stinging serve and volley as his main weapon, performing best on fast surfaces. Strong groundstrokes off the forehand and one-handed backhand, with his volley skills making him a formidable doubles player.

Sergi Bruguera (ESP)
Claycourt specialist with heavy topspin off both the forehand and backhand sides keeping opponents on the defensive. Excellent footwork, power and speed make him one of the toughest to beat on clay.

Michael Chang (USA)
One of the fastest players on Tour, frustrating opponents with consistency and ability to get to balls that would be winners against other players. Aggressive baseline game suited to clay and hardcourts.

Andrei Chesnokov (RUS)
A gritty baseliner at home on clay, defeating opposing players with consistent groundstrokes and ability to cover the court. Topspin game with a strong two-handed backhand.

Carlos Costa (ESP)
Heavy topspin groundstrokes and baseline power make the Spaniard one of the top players on clay, with a penetrating one-handed backhand utilizing both slice and topspin. Also a successful doubles player with a solid volley.

Cliff Drysdale (RSA)
Uses a severe topspin forehand and two-handed backhand as biggest weapons. Strong serve backed by a steady ground game, jumping on short balls to take the net and close out the point.

Stefan Edberg (SWE)
Classic serve and volley style, with what many call the best volley in the game. Strength on the backhand side with excellent footwork. Eighth man to rank No. 1 in the history of rankings, also No. 1 in doubles.

Guy Forget (FRA)
Flashy, aggressive style; big serve with penetrating ground strokes. Attacks from both the forehand and one-handed backhand, with a solid volley and net coverage. All-court player, and accomplished in doubles.

Brad Gilbert (USA)
Unorthodox style and pace of shot characterize the game of the American all-courter, who can stay back at the baseline or attack the net. Inside-out forehand and flat one-handed backhand are best weapons.

Magnus Gustafsson (SWE)

Baseliner whose style mimics Swedish hero Bjorn Borg. Steady ground game, low-handed backhand and claycourt expertise. Consistent Top 20 performer who also finds success on hardcourts.

Paul Haarhuis (NED)

A complete game, confortable from the baseline with a steady two-handed backhand and topspin game, yet able to pressure opponents by attacking the net. Solid volley lifted him to No. 1 in doubles on the ATP Tour Rankings.

Petr Korda (CZE)

Dangerous left-hander with incredible shot-making ability, angling opponents off court with hard, flat strokes. Possesses an all-court game, and can finish points from the net or baseline.

Richard Krajicek (NED)

Bazooka serve sets record speeds on the radar gun, followed by an aggressive net game. All-surface player, serving and volleying even on clay. Backs up net game with big groundstrokes.

Aaron Krickstein (USA)

Power baseline game built on a huge forehand. Thrives in long matches, wearing opponents down with topspin forehand and two-handed backhand. Best surface is hardcourts, but comfortable on clay and carpet.

Rod Laver (AUS)

A spectacularly aggressive style complemented by solid groundstrokes from both sides. "Rocket" is capable of hitting winners from any position on the court, and is regarded as perhaps the greatest player of all time.

Ivan Lendl (USA)

One of the game's all-time best; using a strong fitness regimen, the Czech-born American overpowers opponents from the baseline on both the forehand and backhand side. Ranked a record 270 weeks at No. 1.

Amos Mansdorf (ISR)
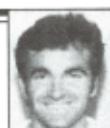
A tenacious all-courter, Mansdorf pressures opponents with his heavy baseline attack, while also finishing points off at the net. Finds greatest success on hardcourts and grass.

Todd Martin (USA)

Big American who uses his serve and volley skills to overpower opponents. Also possesses a strong topspin forehand and two-handed backhand. Adapts game for success on all surfaces.

Wally Masur (AUS)

Fast-court player who combines aggressive play with a solid backcourt game. Successful in both doubles and singles with a strong net game. Ability to topple top players on grass and hardcourts.

John McEnroe (USA)

A formidable serve and surgeon's touch at the net makes him one of the greatest players of all time. The left-hander produces flat, penetrating strokes off the forehand and one-handed backhand. Ranked No. 1 in both singles and doubles on the ATP Rankings.

Patrick McEnroe (USA)
The younger McEnroe brother mixes a topspin baseline game with solid net play, making him one of the more formidable doubles players in the world. Comfortable on all surfaces.

Thomas Muster (AUT)
Heavy topspin groundstrokes suited to claycourts; Austrian left-hander is one of the fittest players on Tour with a competitive, never-say-die attitude. Baseline game also effective on hardcourts.

Ilie Nastase (ROM)
Temperamental Romanian can play any style from serve and volley to baseline. Vast arsenal of strokes makes for unpredictable and spectacular play. First to rank No. 1 in the history of the ATP Rankings.

John Newcombe (AUS)
Power serve and volley style, with solid groundstrokes and good use of the topspin lob as a weapon. Smart tactical thinker on court, and not afraid to grind out the long matches. Second to rank No. 1 in the history of ATP Rankings.

Mikael Pernfors (SWE)
Scrappy groundstroker with excellent court coverage, favoring both clay and hardcourts. Keeps opponents pinned to the baseline with heavy topspin off the forehand, and two-handed backhand.

Cedric Pioline (FRA)
Effective from the baseline and net, the Frenchman combines an all-court game with impressive shot-making skill and style. A number of weapons makes him a threat on all surfaces.

Richey Reneberg (USA)
An all-court player whose return of serve ranks among the best on Tour. Great success in doubles due to quick hands at the net. Ranked No. 1 in doubles on the ATP Tour Rankings.

Ken Rosewall (AUS)
Incredible control and a variety of shots off the forehand and backhand side define the player nicknamed "Muscles." An attacking style is complemented by superb approach shots and a strong volley.

Pete Sampras (USA)
One of the best serves in the game backed by a strong net game with good touch. At his best on hardcourt, grass and carpet, but able to power past opponents on claycourts. The 11th player to rank No. 1.

Emilio Sanchez (ESP)
Fearsome claycourt player who keeps opposing players pinned to the baseline while also employing a solid volley and net game which took him to No. 1 in doubles on the ATP Tour Rankings. Topspin game with one-handed backhand.

Javier Sanchez (ESP)
The younger of the Sanchez brothers finds success on a variety of surfaces, foremost on clay; able to overpower opponents with topspin and change the pace with slice. Strong net game adds to doubles success.

Stan Smith (USA)
Classic serve and volley style is at its best on fast surfaces. Great athletic prowess with exceptional footwork, and the ability to grind out the long matches. Fitness gives him an edge over opponents.

Michael Stich (GER)

One of the few players on Tour to win titles on every surface in one season, the German displays an aggressive net game and steady baseline skills. Big serve most effective on fast surfaces, but can overpower opponents on clay.

Fred Stolle (AUS)

A big serve and aggressive volley are the main weapons for the Australian, who has a great sense of court position and the ability to dictate play. Tough competitor on any surface.

Jonas Svensson (SWE)

Patient baseline game; heavy topspin off the forehand and two-handed backhand allow the Swede to frustrate serve and volley and baseline opponents alike. Favors claycourts, but also performs well on hardcourts and carpet.

Alexander Volkov (RUS)

Smooth-stroking baseliner with a consistent game to frustrate the top players. The Russian, a perennial Top 20 performer, couples angling groundstrokes with foot speed, and is a formidable opponent on all surfaces.

Malivai Washington (USA)

Another of the fittest players on Tour, uses foot speed and consistency to his advantage. All-court game allows him to attack opponents from the net or stay back and rally from the baseline.

David Wheaton (USA)

The American utilizes his height with a big serve and attacking volley. Topspin off forehand and two-handed backhand, keeping opponents off balance with heavy groundstrokes.

Mats Wilander (SWE)

Mentally-tough Swede keeps opponents off balance with a strong baseline game, with his greatest success coming on clay and hardcourts. Seventh man to rank No. 1 in the history of the ATP Rankings.

Jaime Yzaga (PER)

The tenacious Peruvian is difficult to beat on clay and hardcourt, hitting heavy topspin off the forehand and one-handed backhand. Will attack the net to end a point, making him a threat on faster surfaces as well.

Resume ATP Tour

Continue a career you began earlier. The Load Player Data screen appears after RESUME ATP TOUR has been selected. Select the data bank in which the career you wish to continue is contained, and press BUTTON A or C.

The Customize Player screen appears, showing the player data currently saved in the selected location. If this is the game you want to resume, place the icon next to CHOOSE THIS PLAYER (DATA X) and press BUTTON C. If you change your mind and wish to resume a different game, select CANCEL and press BUTTON C, or simply press BUTTON B. The Load Player Data screen reappears, and you can select a different location.

How'd You Do?

After each match, the winner's and loser's match statistics appear. The stats are divided into serve and return, and are a good indication of your strong and weak points.

IBM/ATP World Championship

Every season on the ATP Tour ends with this tournament. Only the top eight players in the rankings are eligible to participate. Win or finish well here and end the year at the top!

The eight players are broken randomly into two groups (A and B), and play one best-of-three match against each other player in their group. The two players in each group with the best results face off, with the winners then meeting each other for the title.
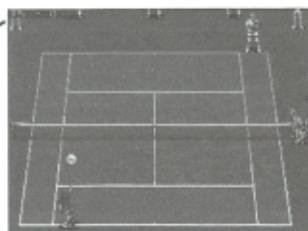
The player in each group with the most match wins becomes the top player in his group. If there are two or more players in one group with an equal number of match victories, the player who's won the most sets gets the nod. If there is again a tie, the player who's won the highest percentage of the total sets he's played claims the top spot.

Following the final match, the winner's and loser's match statistics appear, followed by your statistics and totals for the entire season.

Screen Signals
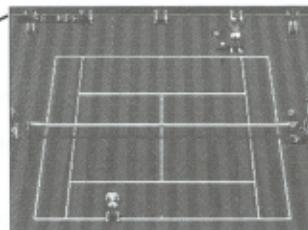
Before serve...

Score

After serve...
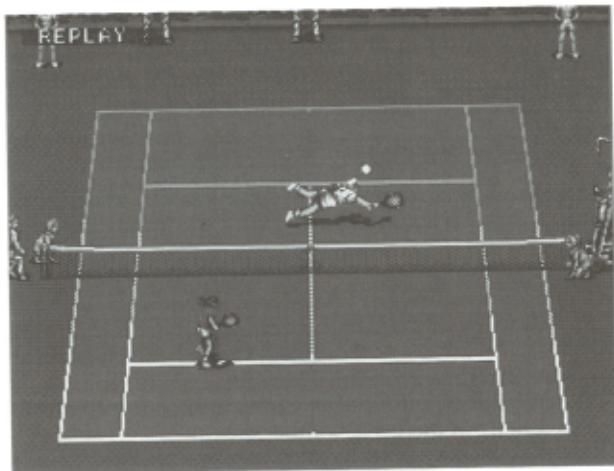
Speed of last serve

Between points and following games, other messages will appear briefly in the center of the screen.

One More Time!

You can watch the most recent point played again using the Replay feature. Replay appears after each game (see the Options screen, page 7), but you can also access it by pressing START after any point in a match. To return to the game from the Replay, press START or BUTTON A, B or C.

The Arthur Ashe Foundation for the Defeat of AIDS, Inc.

The Arthur Ashe Foundation for the Defeat of AIDS was established by Arthur Ashe in August, 1992, with a mission to educate the public about AIDS while raising funds to be distributed worldwide to established AIDS organizations involved in research, clinical trials, patient care services and education.

You'll see ATP tour players wearing the familiar ribbon patch in support of the Foundation, and you too can show support with a donation or by contacting the Foundation to see how you can make a difference. **Contact the Arthur Ashe Foundation for the defeat of AIDS at 100 Park Avenue, 10th Floor, New York, New York, 10017. PH: (212) 922-0096; FAX: (212) 922-0112.**

Credits: The Tournament Directors
All programming and Art by Sega of Japan

Producer:	*Scott Rohde*
Assistant Producer:	Chris Cutliff
Executive Producer:	Wayne Townsend
Product Management:	Doug Rebert
Lead Tester:	David Forster
Special Thanks To:	Susumu Hirano
	Joe Miller
	Willie Mancero
	Shinobu Shindo
	Victor Taylor
	Rick Vach
Sega Sports Special Teams:	Jerry DeYoung
	Rosie Freeman
	Mike Meischeid
	Wallace Poulter
	Kelly Ryan
	Craig Ostrander
	Chris Smith

LIMITED WARRANTY

Sega of America, Inc., warrants to the original consumer purchaser that the Sega Genesis Cartridge shall be free from defects in material and workmanship for a period of 90 days from the date of purchase. If a defect covered by this limited warranty occurs during this 90-day warranty period, Sega will repair or replace the defective cartridge or component part, at its option, free of charge. This limited warranty does not apply if the defects have been caused by negligence, accident, unreasonable use, modification, tampering or any other causes not related to defective materials or workmanship.

To receive warranty service in the U.S., call the Sega Consumer Service Department at:

1-800-USA-SEGA

To receive Canadian warranty service, call the Sega Canadian Consumer Service Department at:

1-800-872-7342

DO NOT RETURN YOUR SEGA GENESIS CARTRIDGE TO YOUR RETAIL SELLER. Return the cartridge to Sega Consumer Service. Please call first for further information. If the Sega technician is unable to solve the problem by phone, he will provide you with instructions on returning your defective cartridge to us. The cost of returning the cartridge to Sega's Service Center shall be paid by the purchaser.

REPAIRS AFTER EXPIRATION OF WARRANTY

If your Sega Genesis Cartridge requires repairs after termination of the 90-day limited warranty period, you may contact the Sega Consumer Service Department at the number listed above. If the technician is unable to solve the problem by phone, he will advise you of the estimated cost of repair. If you elect to have the repair done, you will need to return the defective merchandise, freight prepaid and insured against loss or damage, to Sega's Service Center with an enclosed check or money order payable to Sega of America, Inc., for the amount of the cost estimate provided to you by the technician. If, after inspection, it is determined that your cartridge cannot be repaired, it will be returned to you and your payment will be refunded.
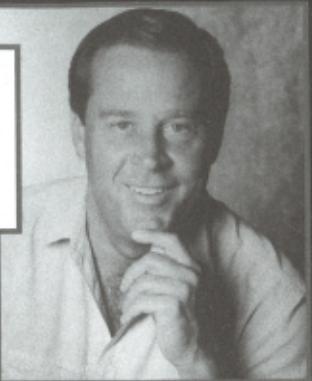
LIMITATIONS ON WARRANTY

Any applicable implied warranties, including warranties of merchantability and fitness for a particular purpose, are hereby limited to 90 days from the date of purchase and are subject to the conditions set forth herein. In no event shall Sega of America, Inc., be liable for consequential or incidental damages resulting from the breach of any express or implied warranties.

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