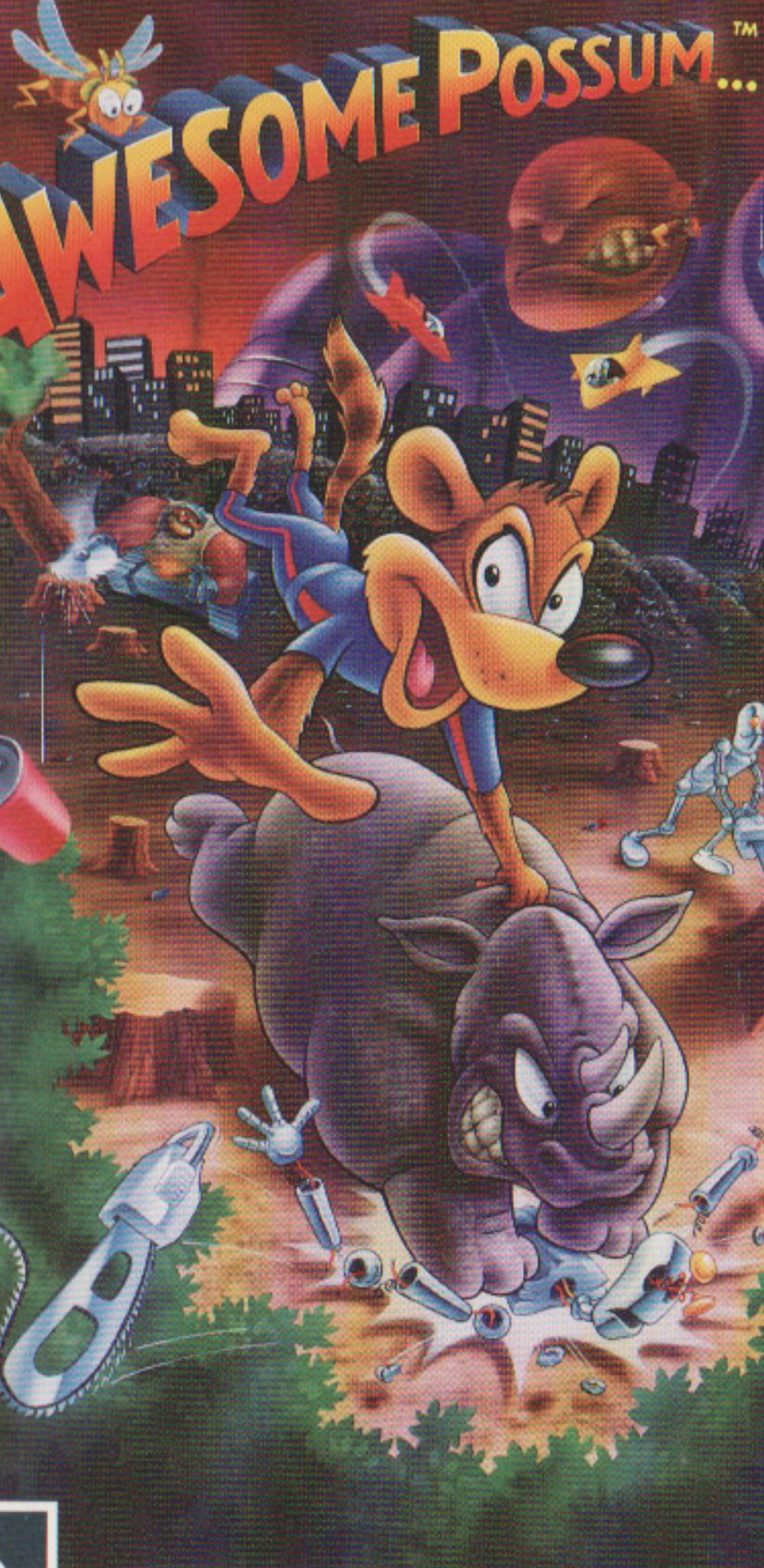


SEGA™



INSTRUCTION MANUAL

TENGEN

MANUFACTURED FOR PLAY
ON THE SEGA™ GENESIS™ SYSTEM.



WARNING**READ BEFORE USING YOUR
SEGA VIDEO GAME SYSTEM**

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game — dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions — IMMEDIATELY discontinue use and consult your physician before resuming play.



This official seal is your assurance that this product meets the highest quality standards of SEGA™. Buy games and accessories with this seal to be sure that they are compatible with the SEGA™ GENESIS™ SYSTEM.
AWESOME POSSUM™ KICKS DR. MACHINO'S BUTT™ and ©1993 Tengen Inc. All rights reserved. Sega and Genesis are trademarks of Sega Enterprises, Ltd. All rights reserved.

**Contents****Handling Your Cartridge****The Pollution is Gruesome****Starting Up****How to Use Your Control Pad****The Options Menu****How to Play****Tips & Hints****Environmental Questions****How to Be an Environmental
Mega-Hero****How to Save the Planet**

Handling Your Cartridge

The Sega Genesis Cartridge is intended for use exclusively with the Sega™ Genesis™ System.

- Do not bend it, crush it, or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional recess during extended play, to rest yourself and the Sega Cartridge.

Warning to owners of projection televisions:
Still pictures or images may cause permanent picture-tube damage or mark the phosphor of the CRT. Avoid repeated or extended use of video games on large-screen projection televisions.

The Pollution Is Gruesome . . . But With a Possum This Awesome Anything IS Poss-um-ble

What a mess we're in!

For hundreds of years, we humans have carelessly polluted our planet.

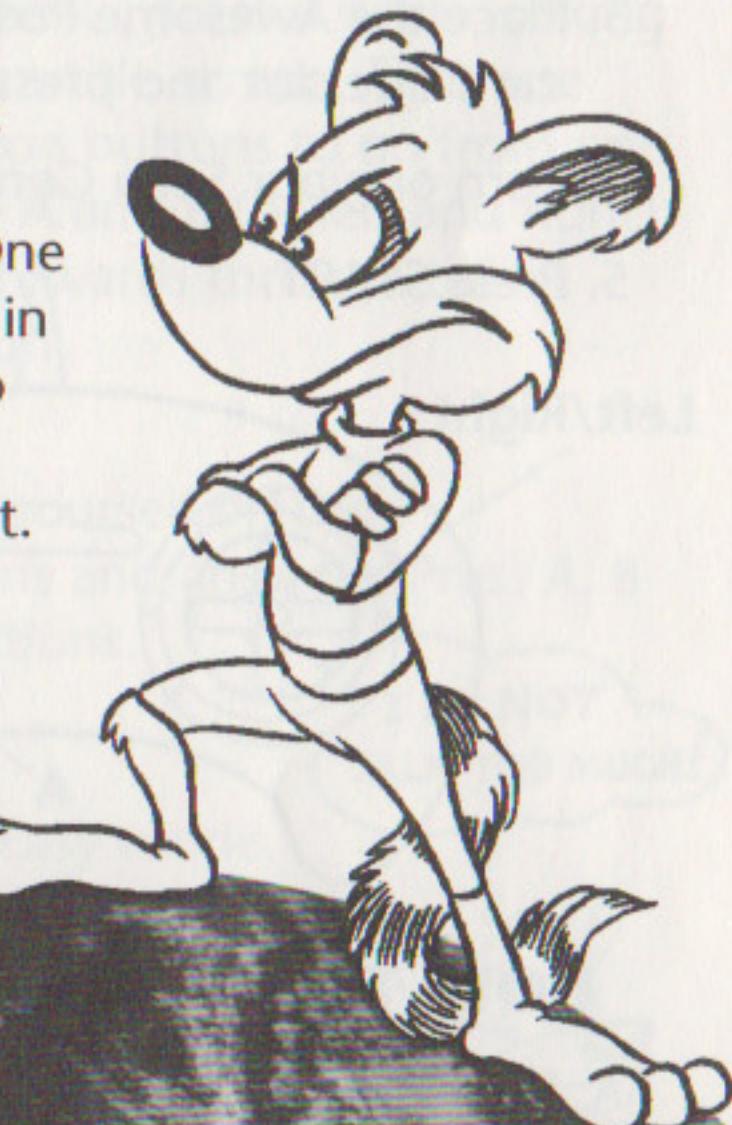
And what we didn't litter, the twisted Dr. Machino and his evil auto-polluting robots have now dirtied up but good.

Is there any hope left for this tired old planet Earth?

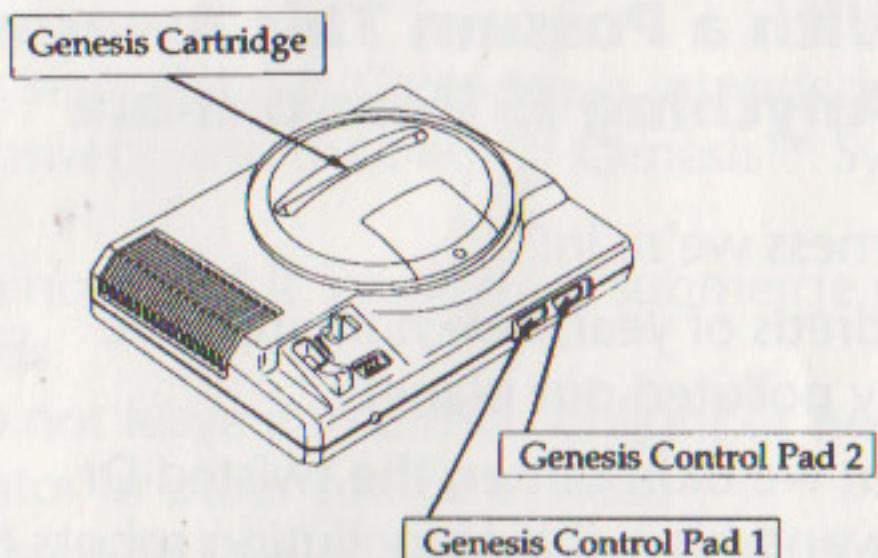
You bet!

One last force opposes Dr. Machino and his messy minions One final hope shines forth in our 11th-hour quest to clean up our act and honor our environment. That force is—

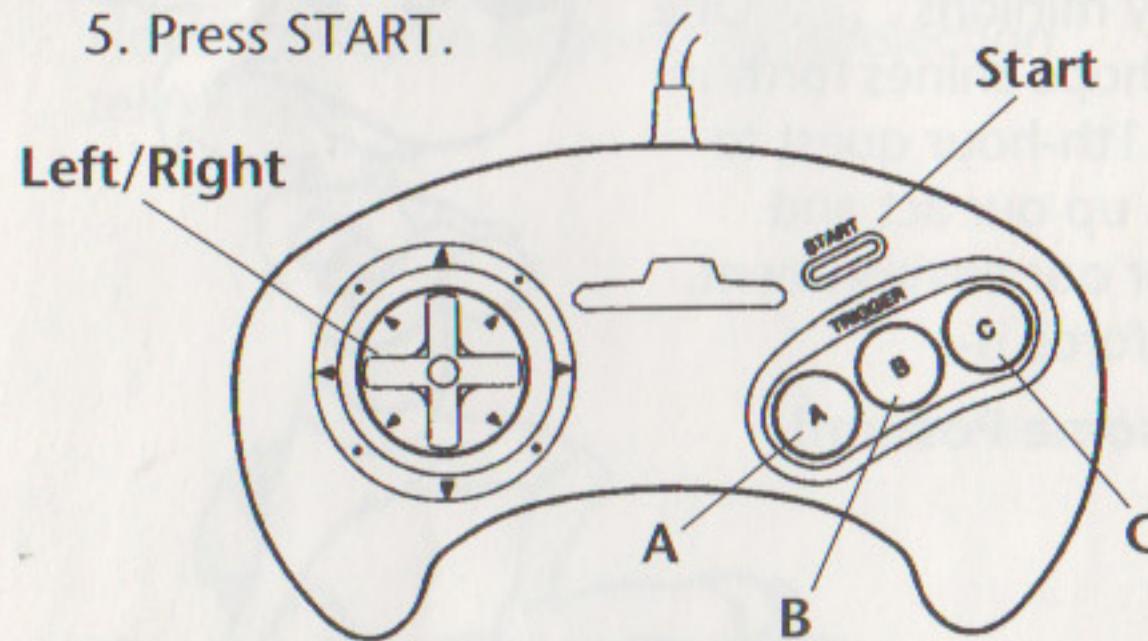
Awesome Possum!



STARTING UP



1. Make sure the Genesis power switch is OFF.
2. Plug a Genesis Controller into Control Port #1.
3. Place the Awesome Possum cartridge into the cartridge slot and press down firmly.
4. Turn on your Sega Genesis.
5. Press START.



HOW TO USE YOUR CONTROL PAD

A, B, or C: Makes Awesome jump in the air, or swim in the ocean world. When jumping, pressing and holding the button down will extend the height Awesome can jump.



LEFT/RIGHT: Makes Awesome Possum move in that direction.

DOWN: Makes Awesome Possum duck to avoid objects just above him.

START: Pauses the game. Pressing START again unpauses the game.

Reset: You can reset the game by pressing START, A, B and C at the same time, or by pressing the Reset button on your Sega Genesis.

THE OPTIONS MENU

To go to the options menu, press A while looking at the Awesome Possum title screen. Then use the up or down direction buttons to go from one option to another. Use A and B (or left and right) to step backwards or forwards through the choices within an option.

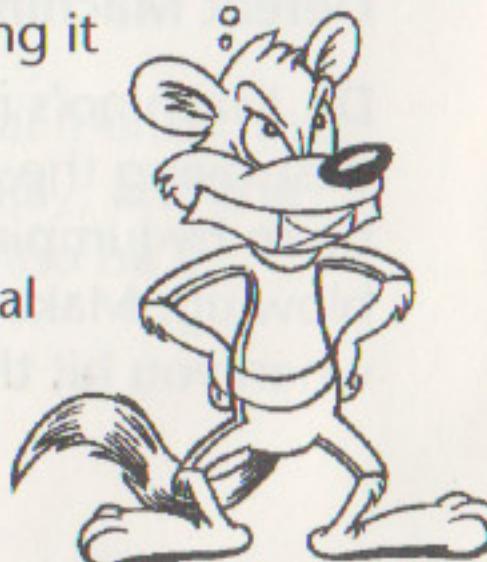
Review Questions

Use this option to test yourself on the environmental questions and answers. Press A, B or C to begin the questions.

Difficulty

The game starts up in Easy mode. For more of a challenge, try setting it to Normal or Awesome.

I DO NOT
TALK TOO MUCH!



Speech

Sometimes Awesome can be a real motor-mouth. If he blabs too much for your taste,



just set the speech option to Chatty, Small Talk, or No Talking.

Music

Use this option to turn the music on or off.

Sound Test

After selecting a sound number, press C to play the sound.

HOW TO PLAY

Your goal in Awesome Possum is to reach the final level and kick Dr. Machino's butt! And of course along the way, you want to pick up recyclables, collect Mega-Powers, explore new environments, and have lots of fun!

Awesome journeys through four different worlds: The Rain Forest, The Sea Caverns, The Arctic Circle, and Dr. Machino's Domain. Each world has three levels and three bonus levels. At the end of each world you have to fight the "boss." If you survive Dr. Machino's Domain, you get a chance to confront Dr. Machino himself in The Fortress of Garbage.

Defeat Machino's Mechanical Monsters

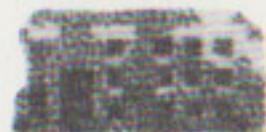
Dr. Machino's robotic bad guys are destroying the environment, but you can stop them by jumping on their heads until they blow up. Make sure you're moving downward when you hit them, or you'll be hurt instead!

Whenever you're spinning in a ball, you're safe from everything except explosives. You turn into a ball whenever you're moving really fast or doing well in battle.

Collect Recyclables



Garbage is everywhere! Collect recycling points by picking up the newspapers and aluminum cans you find. Once you collect 50 recyclables, Awesome becomes fully healed and gains an extra life.



Find Checkpoints

Running into a wooden "Checkpoint" sign will allow Awesome to start from there next time he gets defeated.



Touch the Bonus "B"

If Awesome touches a winged letter "B," he'll get to go to the bonus level at the end of the current level.

Ride the Animals

You can get help from your animal friends, the Rhino, the Giant Bee, the Manta Ray, and the Arctic Bird. When you ride the Rhino he'll



destroy everything in his path, and he'll throw you far and high when you jump off.

You can ride the Bee, the Manta, and the Bird as well, and you can harm bad guys by flying (or swimming) down on top of them.

Find the Win Banner

Walking into a "Win" banner lets you win the level and move on to the next one. If you can't break through the banner, it means you have to find the level "boss" and vanquish him.



Playing Possum

If you're close to the ground, press down on the joypad immediately after getting hit. When you hit the ground you'll pretend to be dead, and most bad guys will leave you alone.

Go to Checkpoint / Leave Bonus Level

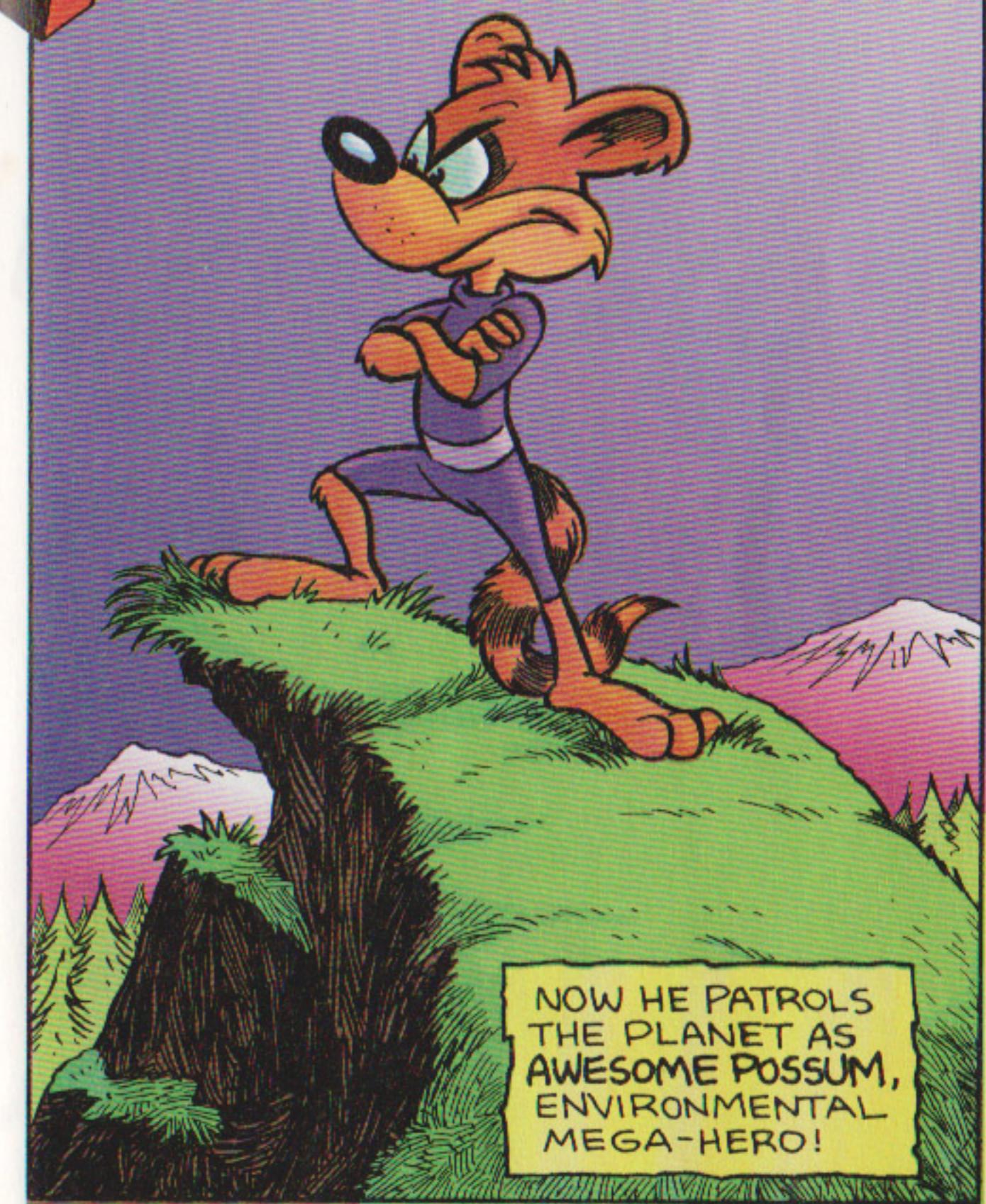
If you get lost, stuck or frustrated, press START to pause the game; then tap the joypad. The message on the screen will now say "Go to Checkpoint" or "Leave Bonus Level." Press START again and it will take you back to the last checkpoint or, if you're in a bonus level, it will take you to the start of the next level.



TENGEN PRESENTS

AWESOME POSSUM

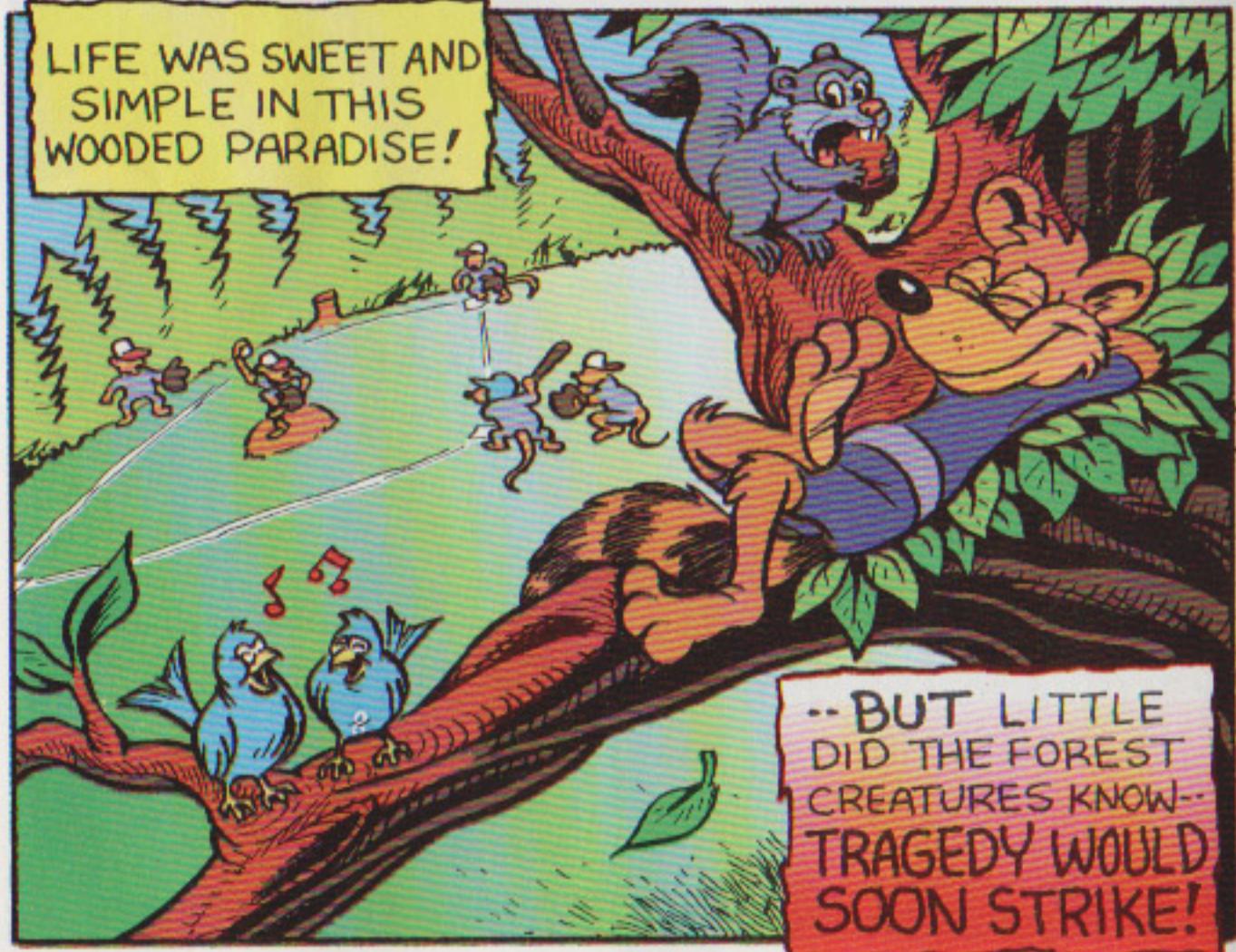
HE WAS ONCE A
MILD-MANNERED
MARSUPIAL ...



HE WAS BORN AN AVERAGE
POSSUM, TO THE PERFECT
LOVING FAMILY.

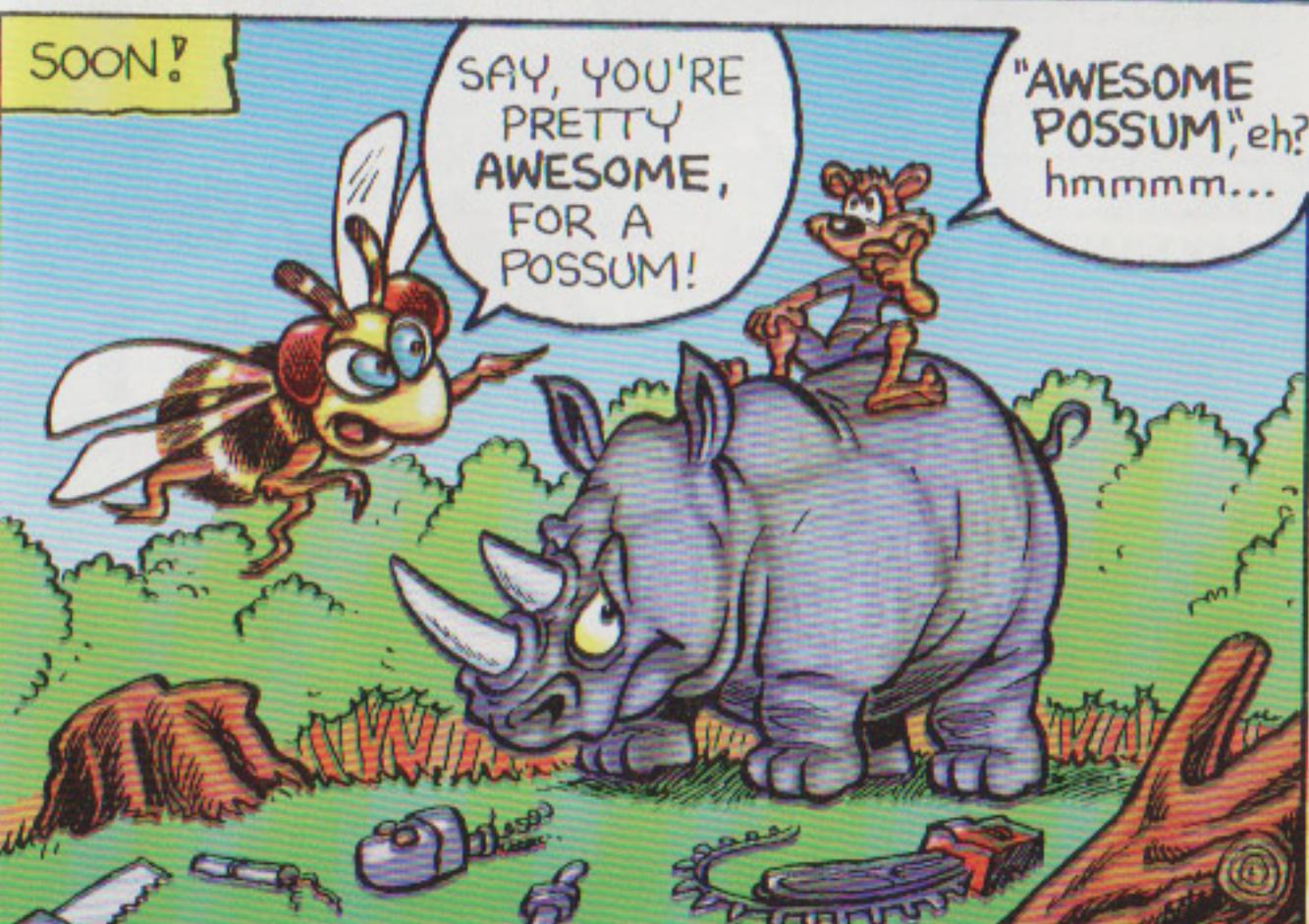
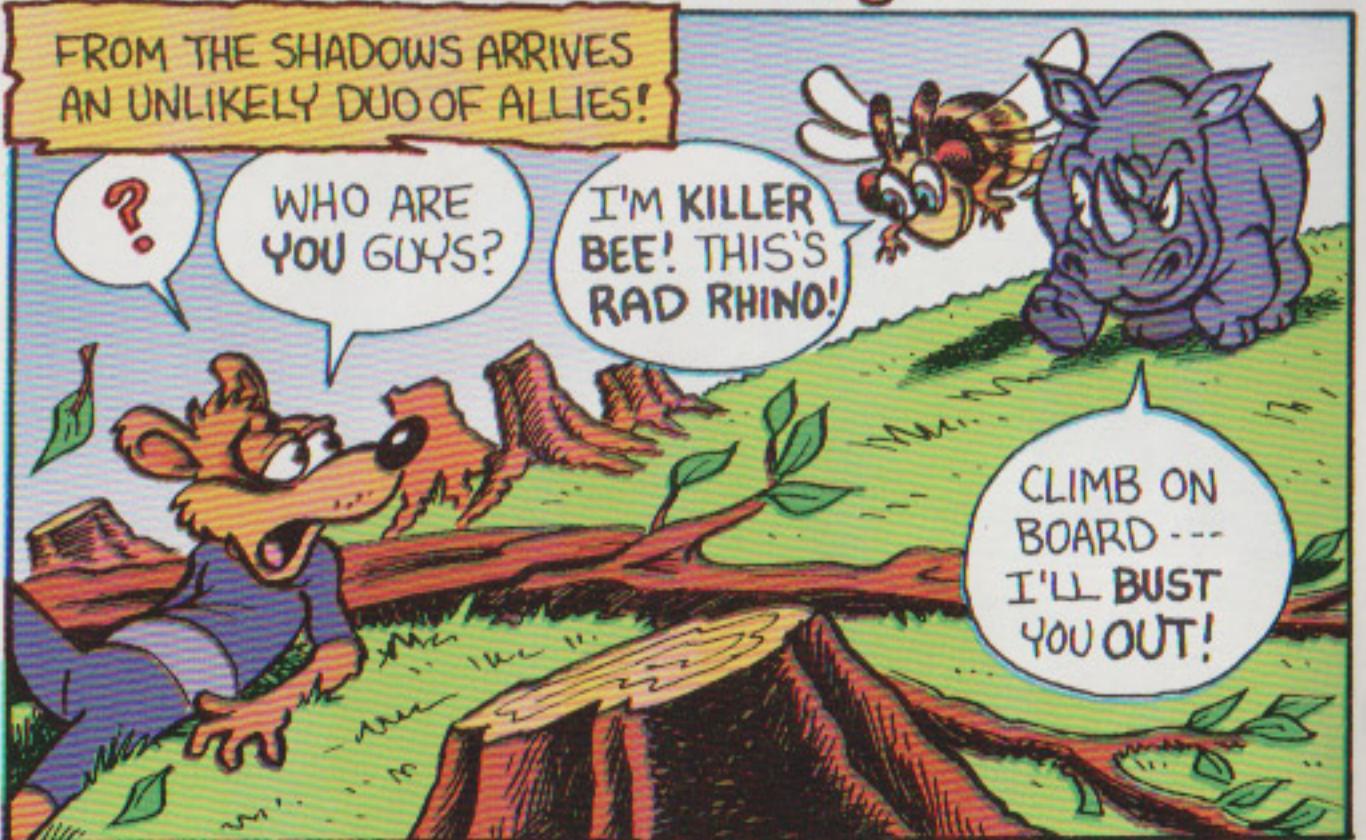


LIFE WAS SWEET AND
SIMPLE IN THIS
WOODED PARADISE!



EVIL, CHAINSAW-WIELDING ROBOTS
ARE CLEAR-CUTTING THE FOREST!





WITH NATURE AS MY WITNESS, I SOLEMNLY SWEAR TO SEEK OUT ALL THOSE WHO WOULD SPOIL THE PLANET...



AND WITH THIS RIGHTEOUS RESOLUTION, OUR HERO ASSUMES THE ROLE OF AWESOME POSSUM!



... AND THEN I'LL GIVE THEM A SOLID BOOT TO THE BACKSIDE!



AWESOME AND HIS ABLE ALLIES PACK A NUTRITIOUS, WELL-BALANCED LUNCH AND STRIKE OUT FOR THE BIG CITY!

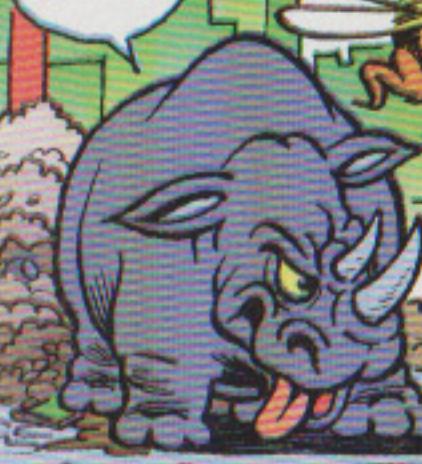


ALONG THE WAY, THEY CLEAN UP THE TRASH-STREWN PATH BY HURLING DEBRIS INTO AWESOME'S RECYCLING BAG ... MOST OF THE TIME.



BY THE SEEDY SMELL OF THINGS, THEY KNOW TROUBLE IS IN THE AIR. BUT WHO IS RESPONSIBLE FOR THIS RANCID RUBBISH?

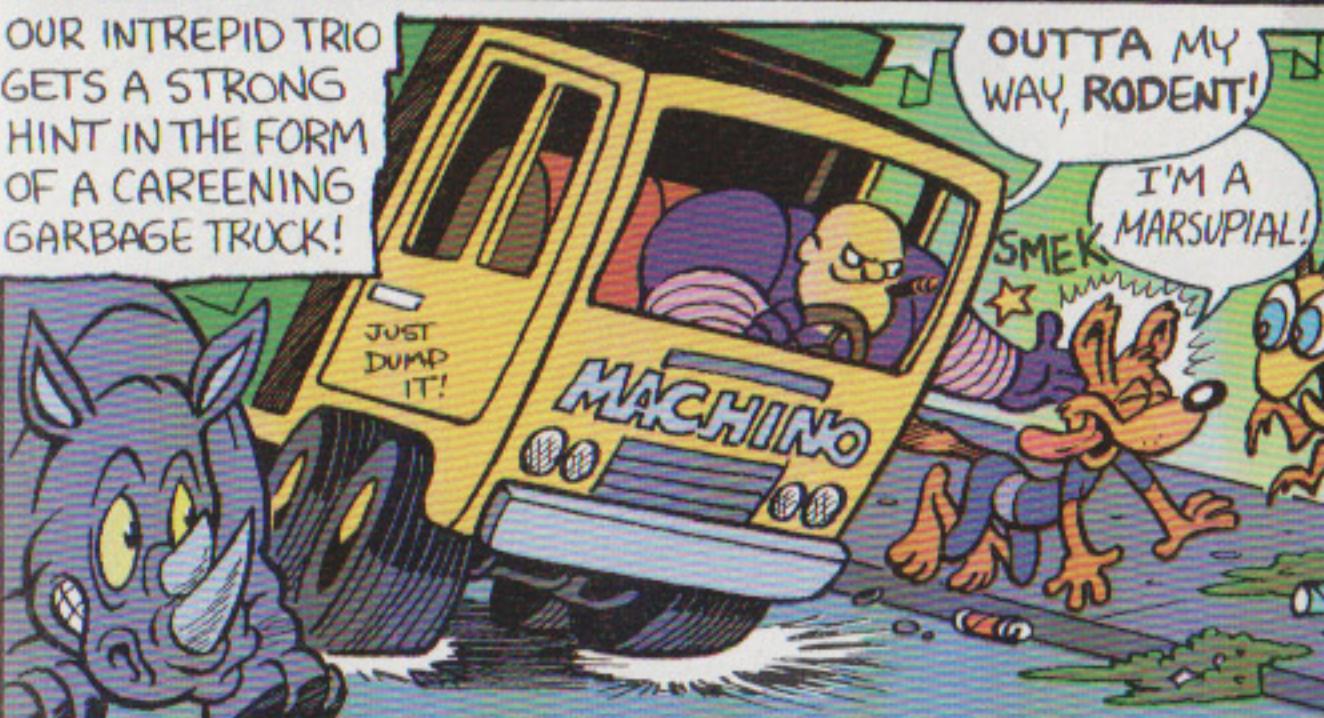
P.U.!



HEY! I RESEMBLE THAT REMARK!



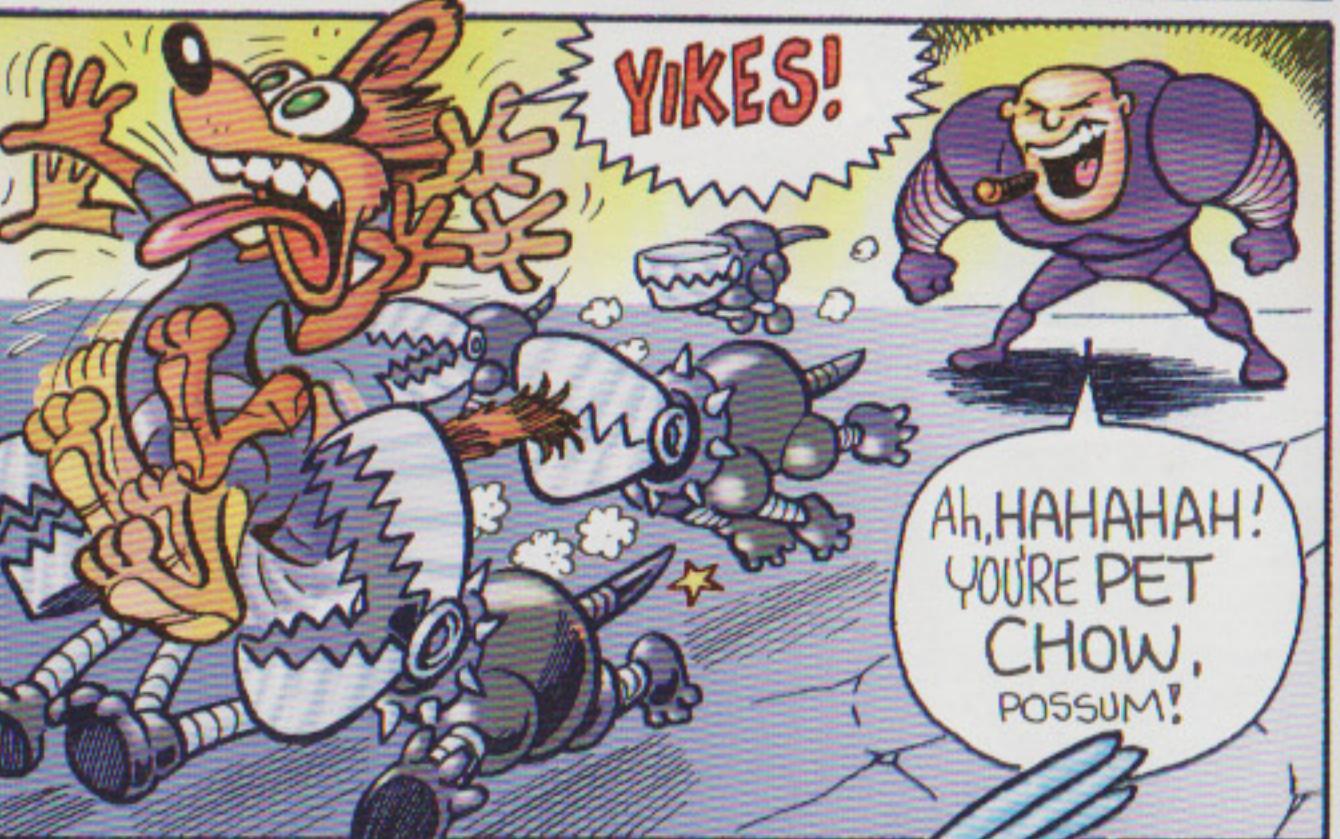
OUR INTREPID TRIO GETS A STRONG HINT IN THE FORM OF A CAREENING GARBAGE TRUCK!



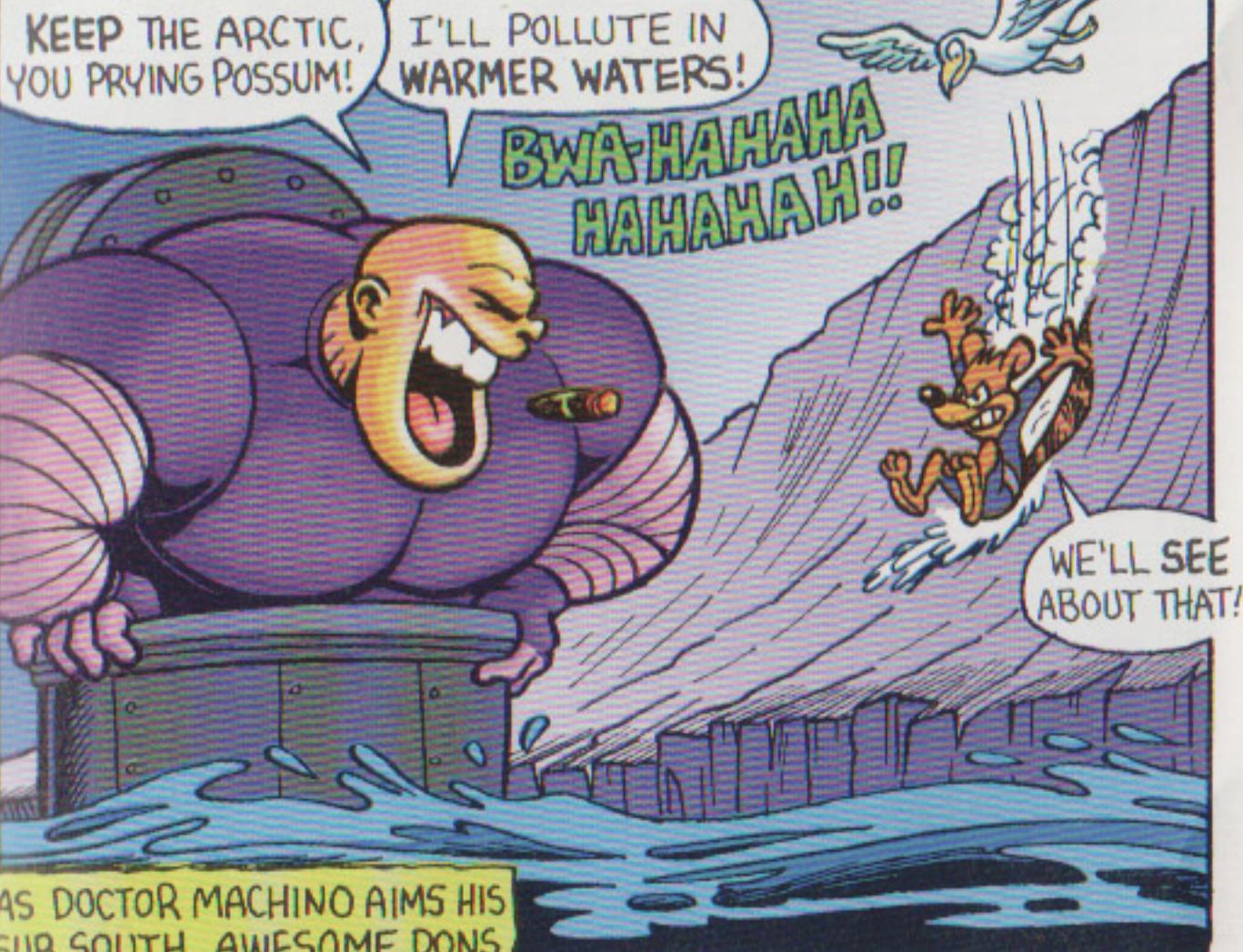
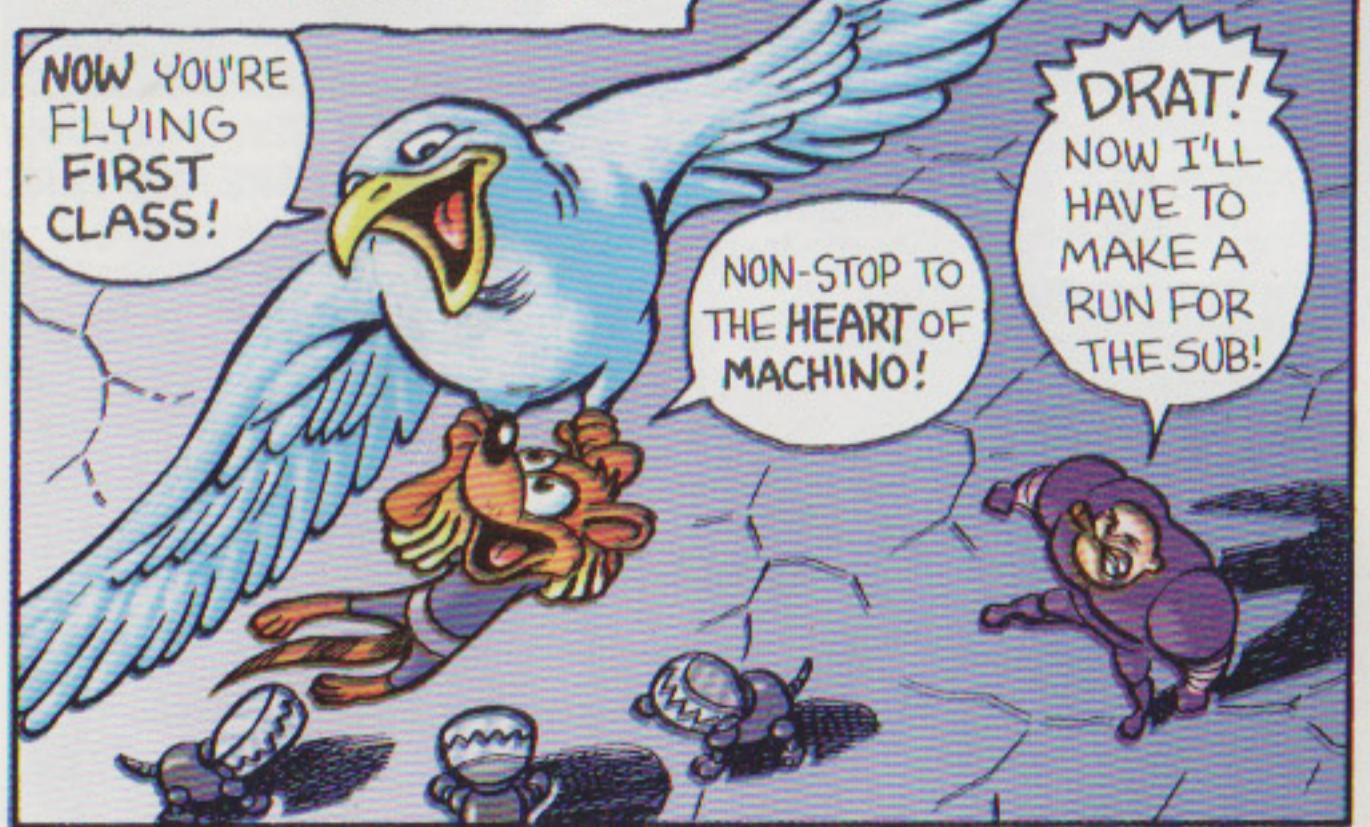
THE EVIL DOCTOR SPEEDS OFF WITH HIS PUTRID PAYLOAD!



GOING IT ALONE, AWESOME AMBLES TO THE ARCTIC, HOPING TO CHILL OUT THE MAD MACHINO!

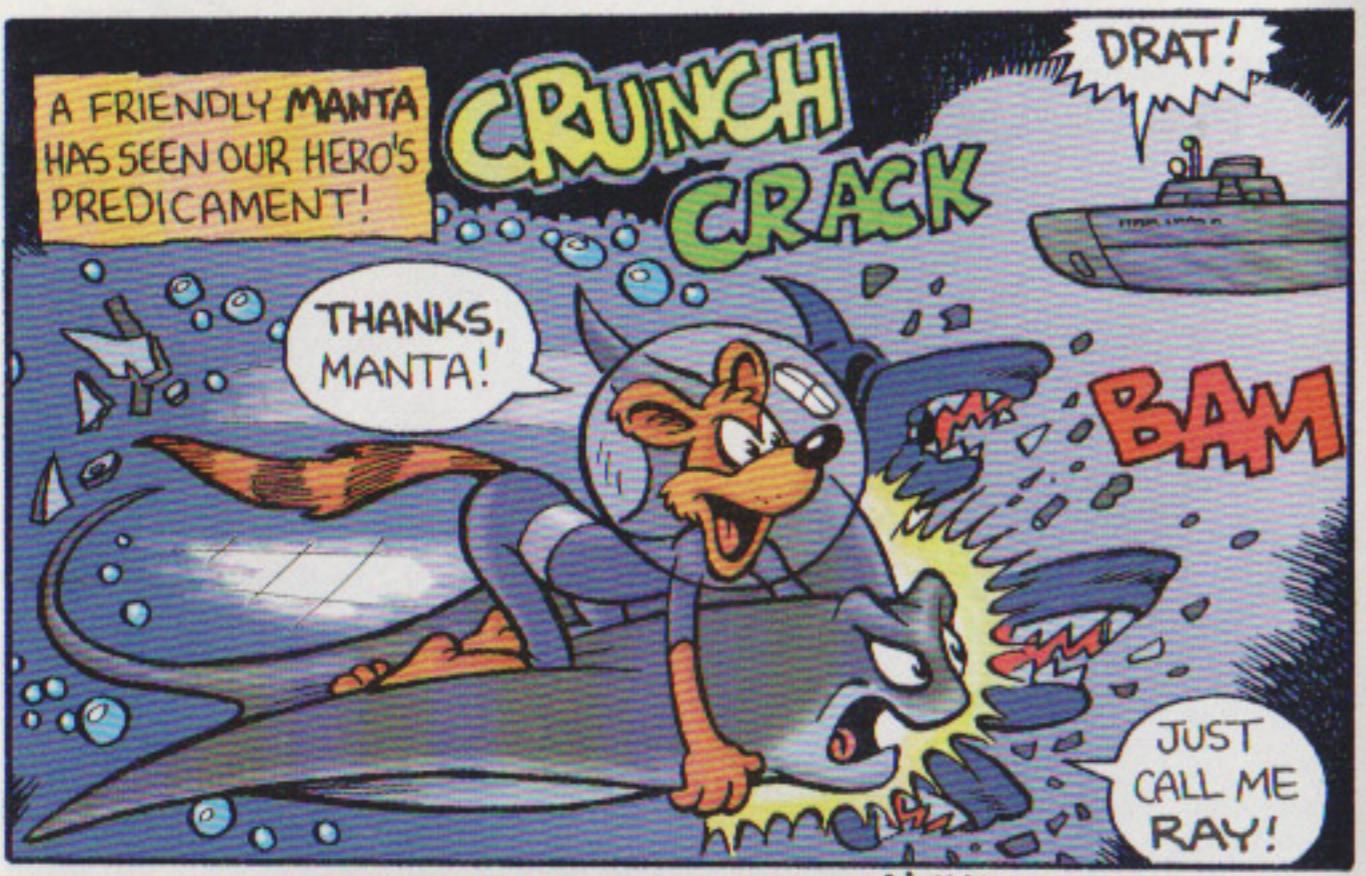


JUST AS ALL SEEMS LOST,
AWESOME IS SWEPT AWAY BY
A FRIENDLY ARCTIC TERN!

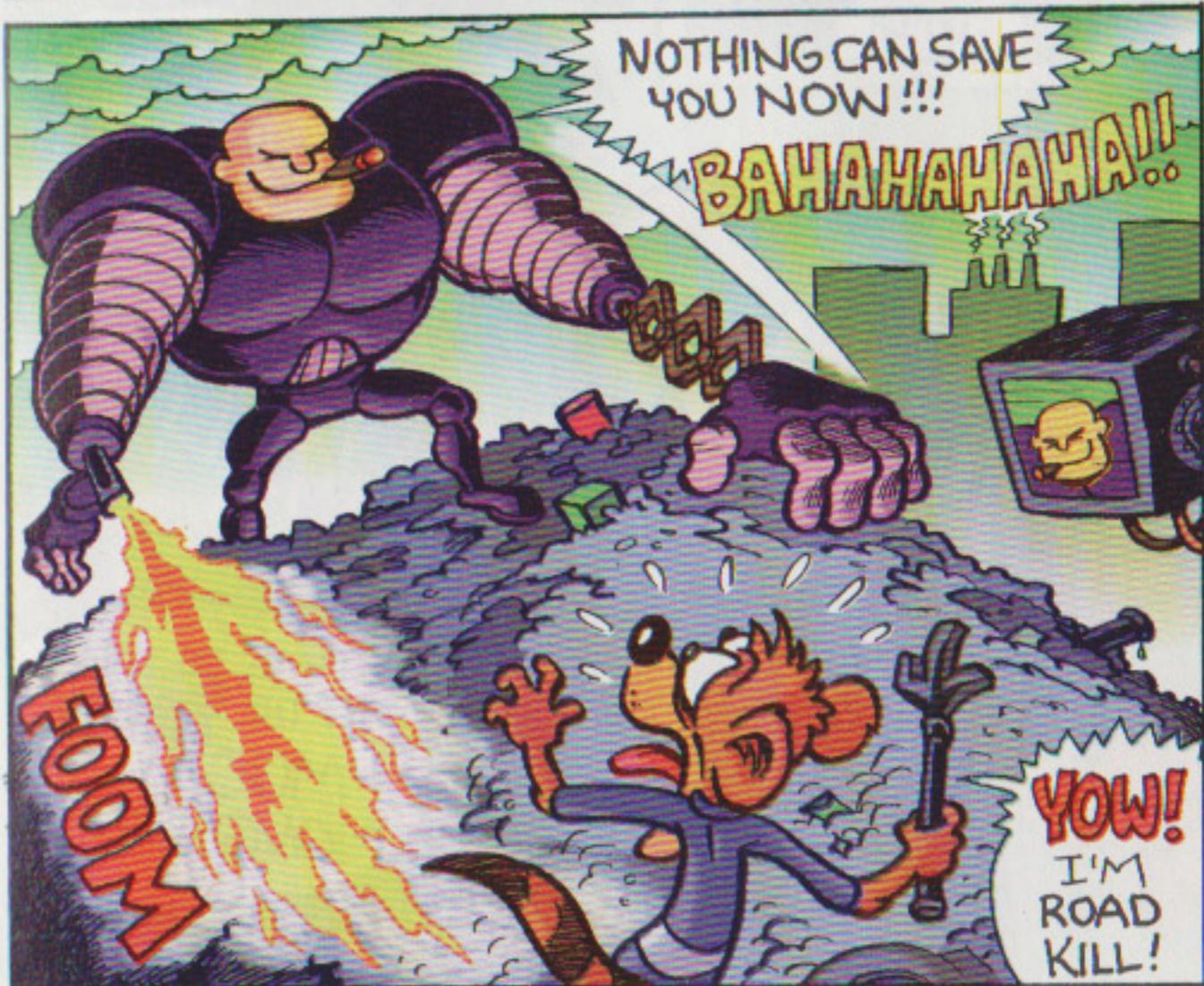
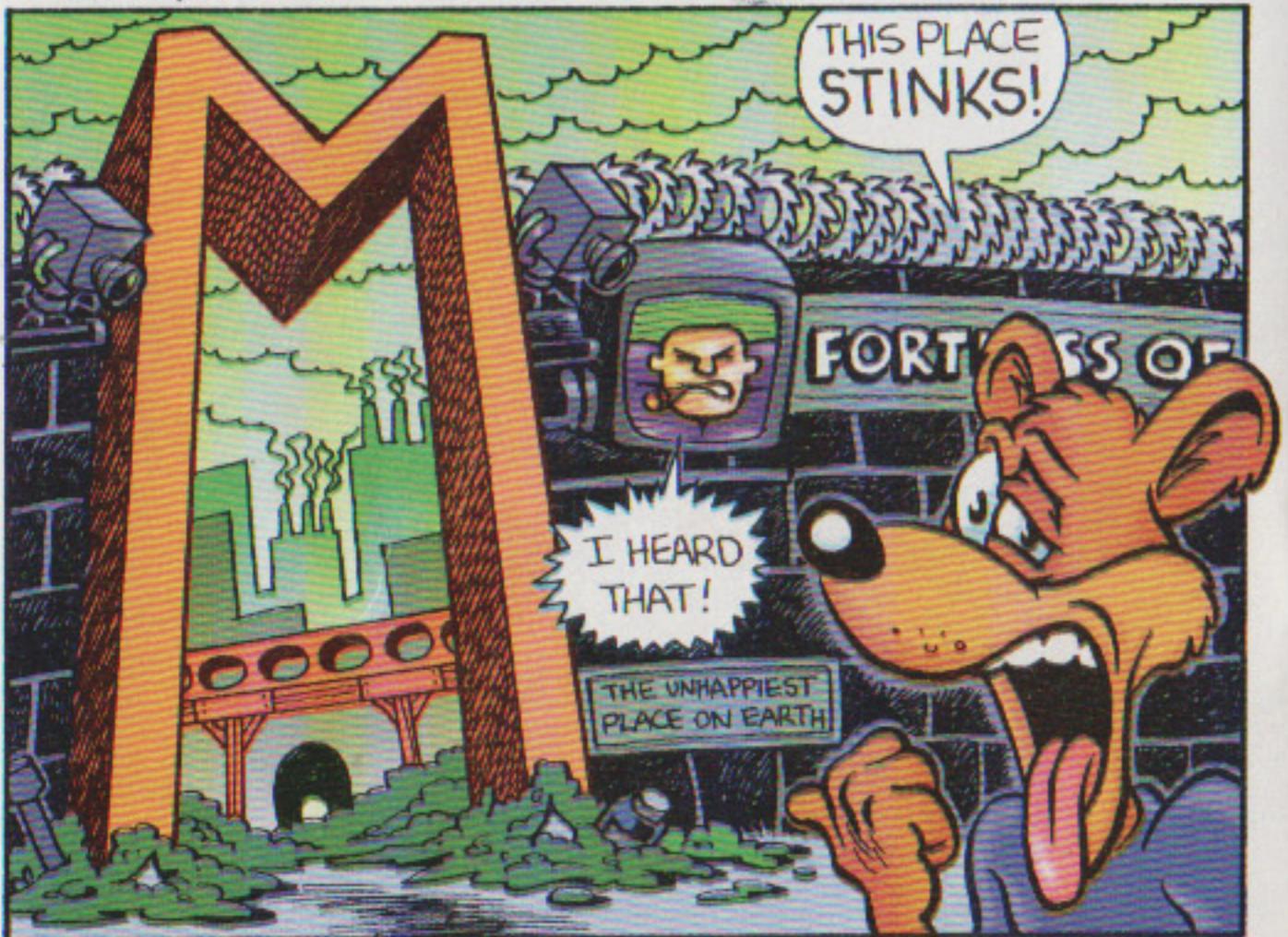


AS DOCTOR MACHINO AIMED HIS SUB SOUTH, AWESOME DONS HIS SCUBA GEAR AND SWIMS FURIOUSLY TO CATCH UP!





AWESOME CHASES THE ROTTEN MACHINO BACK TO HIS VILE DOMAIN, A FILTHY METROPOLIS SMOTHERED IN GARBAGE!





Mega Powers

The Mega-Speed power-up lets you move really fast.

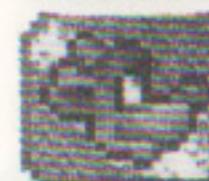
I'M OUTTA CONTROL!



The Mega-Jump power-up lets you jump really high. When you jump you'll go into a ball immediately, allowing you to defeat bad guys even from beneath. The combination of Mega-Speed and Mega-Jump is especially powerful!



Extra Health restores you to full health.



Extra Life gives you an extra life. But you knew that.

Tips & Hints

Gathering recyclables is really important! Those extra lives come in handy!

Avoid waterfalls!

Make sure to get the Bonus "B", because some of the bonus levels have lots of goodies!

Defeat the robots in the Rain Forest to minimize damage to the forest.

In the Ocean world, drop to get away from the torpedoes.

Watch out for the bright yellow spikes in Dr. Machino's Domain!

For the harder levels, try to kill off the robots the first time through. That way, you won't keep losing lives every time you restart the level.

Sometimes it's best to wait until you really need it before grabbing extra health (or before getting your 50th recyclable).

You may not always want to grab the Mega-Speed.

Environmental Questions

After you win a level, you go to a question screen where the animals will test Awesome's knowledge of nature and the environment. If Awesome correctly answers the question (selected at random from a database of over 300 questions), he'll receive 10,000 points.

Note: The questions and answers were received from a variety of sources and are believed to be accurate, but don't freak out if one or two turn out to be wrong. Science is an ongoing process of discovery, and sometimes scientists learn new facts and change their minds.

The purpose of the questions is not to shovel facts into your head; the purpose is to surprise you with some fun, interesting bits of knowledge—things you may not have known!

If you enjoy learning about totally awesome species of wildlife, you might enjoy the following books:

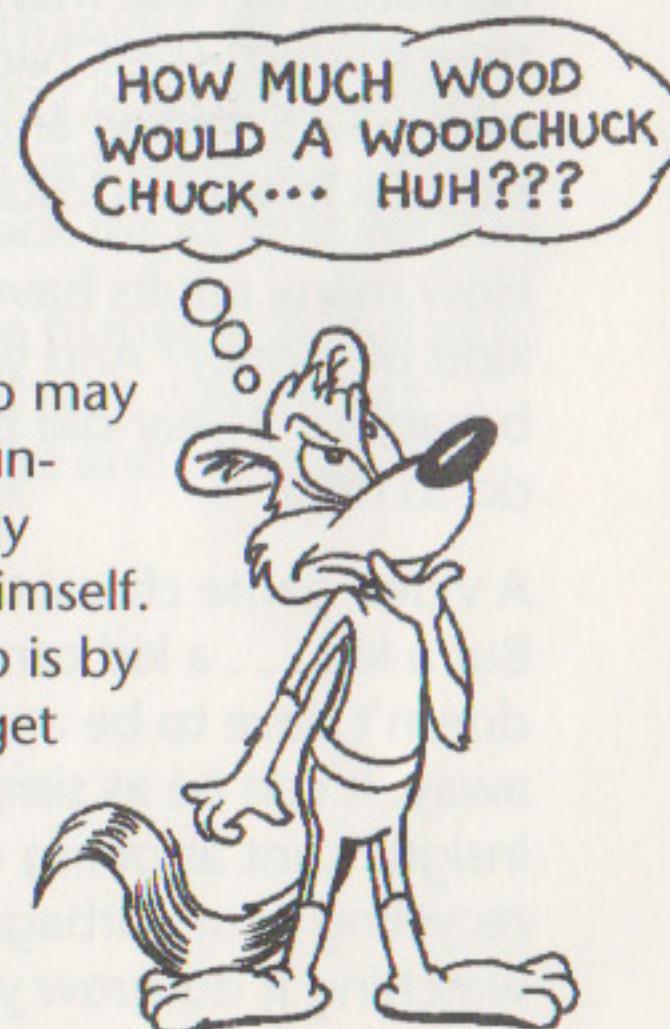
Mother Nature's Greatest Hits: The Top 40 Wonders of the Animal World, by Bartleby Nash. Berkley Publishing Group, 200 Madison Avenue, New York, NY 10016.

Amazing Biofacts, by Susan Goodman. Peter Bedrick Books, 2112 Broadway, New York, NY 10023.

Of Kinkajous, Capybaras, Horned Beetles, Seledangs, and the Oddest and Most Wonderful Mammals, Insects, Birds, and Plants of our World, by Jeanne Hanson and Deane Morrison. HarperCollins Publishers, 10 East 53rd Street, New York, NY 10022.

How to Be an Environmental Mega-Hero, Just Like Awesome Possum

Our marsupial mega-hero may be awesome, but unfortunately a possum can't really save the planet, not by himself. The only way he can help is by inspiring human kids to get involved.



Kids?!? But what can a kid do?

Earthling kids have powers that rival those of any mega-hero. They can see things with new eyes and say things in new ways.

Adults often find it hard to ignore the truth when it comes from a kid. This is one of your superpowers. Use it; get good at it; enjoy it while you have it.

A few years ago, a tropical biologist went to Sweden and talked to a group of elementary school students about the rainforest. A boy asked, "Why can't we buy some rainforest so there will be some left when we grow up?"

His class painted pictures, performed plays, told stories, and sang songs about the rainforest to raise money. The organization they started, The Children's Rainforest, has raised \$2.5 million and saved 23,000 acres of tropical forest in Costa Rica.

How many adults have the power to raise that kind of money? And yet, it all happened because a 9-year-old boy asked what he could do to help.

A video game character can't save the world. But a kid . . . a kid can do almost anything. It doesn't have to be anything grandiose or far away. It can be as simple and seemingly insignificant as going on a nature hike, or recycling your garbage, or planting a tree and watching it outgrow you.

How to Save the Planet: Step 1

Our planet is facing many problems. Chances are, we'll fix a few and cause a few new ones. In 50 years, life on Earth will be better in some ways, worse in others. It's the "nature" of things.

Problems often contain the seeds of their own solutions. But someone has to plant those seeds, and water them.

Do you have something better to do?

As humans, we tread pretty heavily on the Earth. But environmentalism doesn't mean we have to feel guilty to be alive. It's not about feeling bad every time we turn on a light or ride in a car.

True environmentalism is about being glad to be alive. It means being thankful for the opportunity to share the joy of life with other creatures. Taking care of the planet is a good way to give something back for all that we take.

The first step in saving the planet is falling in love with it. The Earth will give you further instructions on where to go and what to do.



Here are some organizations that might be of interest:

World Wildlife Fund

1250 24th St. NW, Suite 400
Washington, DC 20037

Works to preserve endangered wildlife.

The Children's Rainforest

PO Box 936
Lewiston, ME 04240

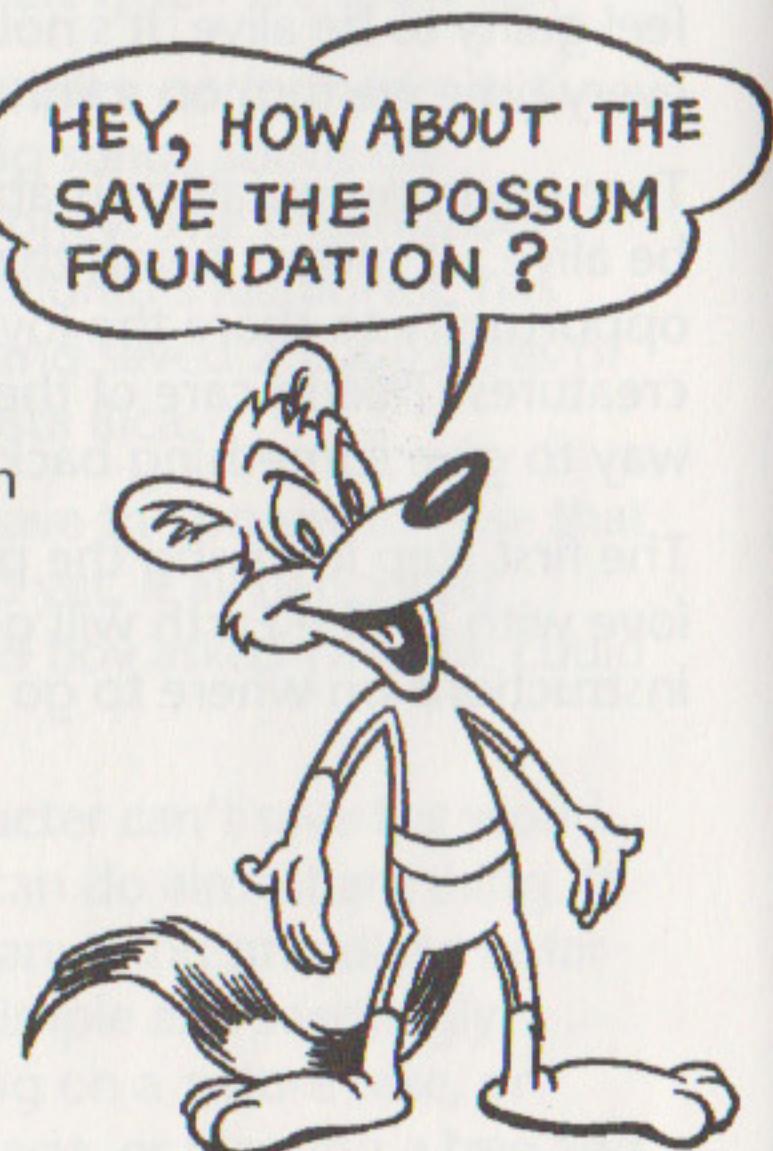
Enclose a self-addressed stamped envelope for information.

The Nature

Conservancy

1815 N. Lynn St.
Arlington, VA
22209

Manages over 1300
nature sanctuaries in
all 50 states.



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Tengen Game Testers

LIMITED WARRANTY

TENGEN warrants to the original purchaser of this software product that the medium on which this computer program is recorded is free from defects in material and workmanship for a period of ninety (90) days from date of purchase. TENGEN agrees to either repair or replace at its option, free of charge, any TENGEN software product. Before any returns are accepted you must call our warranty department (408/473-9400) for a return authorization number. You may then return the product postage paid, together with the return authorization number, sales slip or similar proof of purchase.

THIS WARRANTY IS NOT APPLICABLE TO NORMAL WEAR AND TEAR. THIS WARRANTY SHALL NOT BE APPLICABLE IF A DEFECT ARISES OUT OF ABUSE, UNREASONABLE USE, MISTREATMENT OR NEGLECT OF THE SOFTWARE PRODUCT. THIS WARRANTY IS IN LIEU OF ALL OTHER WARRANTIES, WHETHER ORAL OR WRITTEN, EXPRESS OR IMPLIED. ANY IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE HEREBY EXCLUDED. THIS WARRANTY IS LIMITED TO THE 90 DAY PERIOD DESCRIBED ABOVE AND IN NO EVENT SHALL TENGEN BE LIABLE FOR CONSEQUENTIAL OR INCIDENTAL DAMAGES RESULTING FROM THE BREACH OF ANY EXPRESS OR IMPLIED WARRANTIES RELATING TO THE SOFTWARE PRODUCT.

The provisions of this warranty are valid in the United States only. Some states do not allow limitations on how long an implied warranty lasts or exclusion of consequential or incidental damages, so the above limitations and exclusion may not apply to you. This warranty gives you specific legal rights, and you may also have other rights which vary from state to state.

Address all correspondence to: **TENGEN Inc., Warranty Department**, P.O. Box 360782, Milpitas, CA 95036-0782

REPAIRS AFTER EXPIRATION OF WARRANTY: If your game cartridge develops problems after the 90-day warranty period, you may contact Tengen at 1-408-473-9400. If the Tengen customer service technician is unable to solve the problem by phone, they will provide you with RETURN MATERIAL AUTHORIZATION number (RMA). Write this number on the outside of the package used to return your defective game cartridge to Tengen. Return the defective game cartridge, freight prepaid, to Tengen at the address below. Enclose a check or money order for \$12.00, payable to "Tengen." Tengen will, at its option, subject to the conditions above, repair the cartridge or replace it with a new or repaired cartridge. If replacement cartridges are not available, the defective cartridge will be returned and the \$12.00 payment refunded.

Hey, kids! You can help Awesome Possum plant a tree! Just send your name and address on a 3 by 5 card, along with \$3.00 (add \$1.00 for requests originating from outside the United States) for each tree you want planted, to the following address:

Attention: Awesome Possum
American Forests, PO Box 2000,
Washington, DC 20013

In return, you'll get a certificate from Awesome Possum thanking you for your help in making the world a greener and healthier place to live.

Global ReLeaf

Global ReLeaf is an international education and action campaign of American Forests, the nation's oldest citizens' conservation organization. To date, Global ReLeaf has planted over one million trees.

Planting trees is one of the easiest and most effective actions people can take to improve the environment, both locally and globally. Trees help clean the air and water, stabilize the soil, and provide a home to many different species of

GLOBAL RELEAF wildlife. Contributions from thousands of people like you are helping make the planet greener and healthier—one tree at a time.

Make a lasting difference to a forest and the living things that call it home. . . .

American Forests & The Global ReLeaf Campaign
People caring for trees and forests since 1875.



Printed on Recycled Paper

Patents: U.S.#'s 4,442,486/4,454,594/4,462,076/4,026,555; Europe # 80244; Canada #'s 1,183,276/1,082,351; Hong Kong # 88-4302; Germany # 2,609,826; Singapore # 88-155; U.K. # 1,535,999; France # 1,607,029; Japan #'s 1,632,396/82-205605 (Pending).



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TENGEN

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