# /ELLIOT HARRISON/

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#### /OBJECTIVE/

I'm a full-stack software developer on a mission to find ever better ways to solve the day-to-day problems in life, with the sole purpose of achieving the greatest possible return in 'time'. My approach draws from a varied background that includes fine arts, precision carpentry, and the relentless challenges of restaurant entrepreneurship. Through these experiences, I've learned to fully embrace and appreciate the value of collaboration, adversity, and the goodness of others, all of which have shaped me into the reflective and inspired programmer I am today.

#### /TOOL BOX/

HTML, CSS (Sass), Jquery, Javascript, Django, Postgresql, Python 3, React, MongoDB, Express, Slack, Google Sheets

### /PROJECTS/

- + Customer Demands' Game, Front-end interactive game on a timer / тесн: JQUERY, CSS, HTML
- + Full-stack App Feedback, Reverse engineers facebook comments / тесн: NODE, EXPRESS, MONGODB, CSS(SASS)
- + Full-stack App Exploria, Travel community website for users to share information about their favorite locations / tech: DJANGO, POSTGRESQL, JAVASCRIPT, CSS(SASS), BOOTSTRAP

## /RELEVANT EXPERIENCE/

Software Engineering Immersive, General Assembly, San Francisco, CA / SEPT 2021 – DEC 2021

- + Front-End Development
- + Full-Stack Development
- + Front-End Frameworks
- + APIs & Full-Stack Development

# Owner & Operator, The King's Feet restaurant, Berkeley, CA

An approachable family-friendly neighborhood restaurant serving creative and unique all plant-based Italian fare with high-quality ingredients

- + Managed the equipment and property grounds maintenance schedule for weekly, monthly, bi-monthly, quarterly, bi-yearly, and yearly cycles
- + Updated and managing our point of sale system and online ordering platforms daily
- + Administrative tasks included paying bills, preparing financial reports, ordering essential supplies, developing and managing the daily tips sharing spreadsheet for staff

## Self-Employed Artist/Carpenter, San Francisco Bay Area, CA / JUL 2010 - NOV 2018

- + Designed and built functional, utilitarian furniture and organizational pieces for live/workspaces
- + Focused on UX within the available space where furniture would be used

## /EDUCATION/

Certificate in Software Engineering Immersive, General Assembly, San Francisco, CA / SEPT 2021 – DEC 2021

BFA, Painting and Designed Object Drawing, School of the Art Institute of Chicago / AUG 2007 – JUN 2010