

## BASIC CONTROL SYSTEMS

**04 DATA DRIVEN PROCESS CONTROL** 

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WHERE STUDENTS MATTER



## DATA DRIVEN METHOD

We were playing with the transfer function.

What if this is our system:



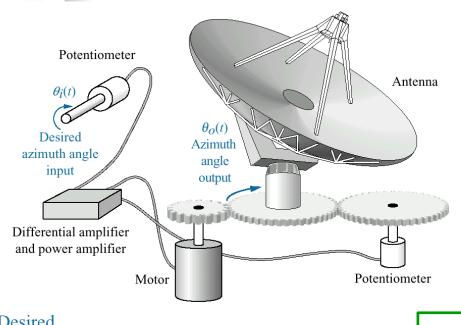
Where we do not know the transfer function.



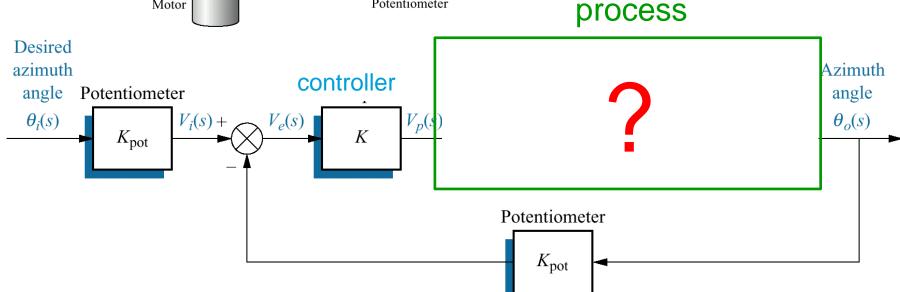
But we can measure it's input and output to approximate a transfer function.



#### **Process analysis**



By analysing the process we want to derive from the step response the mathematical model of the process and build the corresponding block diagram.





#### Process analysis

How does the output of the process change as the result of a stepwise change of the input to the process ?

This can be <u>measured</u> for the real system. From these measurements a model can be derived to approximate the dynamic behaviour.

Four types of models are used for most systems:

- 1. First order process
- 2. Delayed first order process
- 3. Second order process
- 4. Delayed second order process

In this presentation we will learn how to perform these approximations such that we can develop a controller for the most common processes.

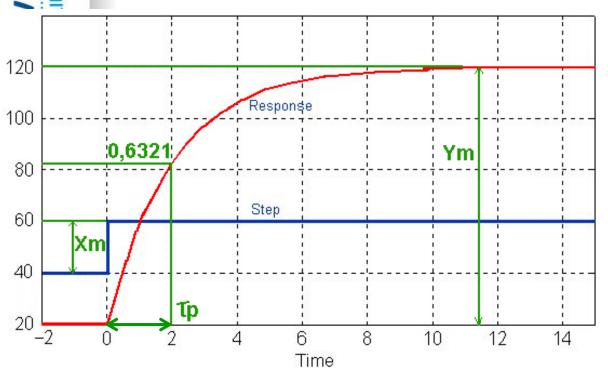




#### 1. First-order process

Step response of the system: 
$$H_P(s) = \frac{K_P}{\tau_P s + 1}$$

The output is given by:  $y(t) = K_P(1 - e^{-\frac{t}{\tau_P}})$ 



steady state gain  $K_P = \frac{Y_m}{X_m}$ 

time constant  $\tau_{\text{p}}$  : A characteristic time interval where

$$y(t_0) = (1 - e^{-1}) Y_m$$
  
  $1 - e^{-1} \approx 0.6321$ 



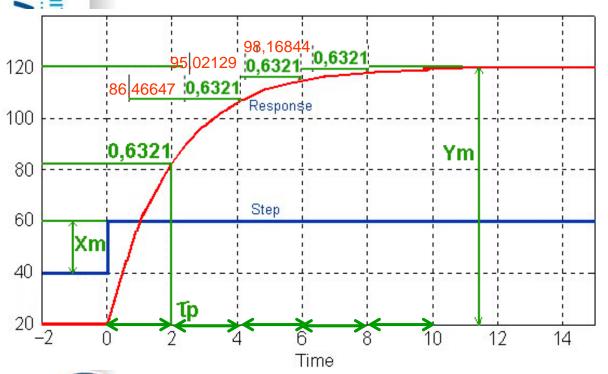
Note that 
$$y(\tau_P) = K_P (1 - e^{-\frac{\tau_P}{\tau_P}}) \cdot X_m = (1 - e^{-1}) Y_m = 0.6321 Y_m$$



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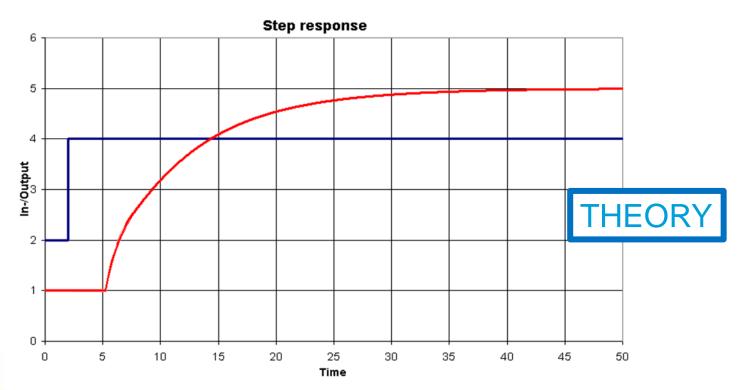
Note that 
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#### 2. Delayed first order process

Step response of the system:  $H_P(s) = \frac{K_P e^{-\tau_v s}}{(1 + \tau_p s)}$  time shift

The output is thus the same as process 1 but it starts t<sub>v</sub> seconds later



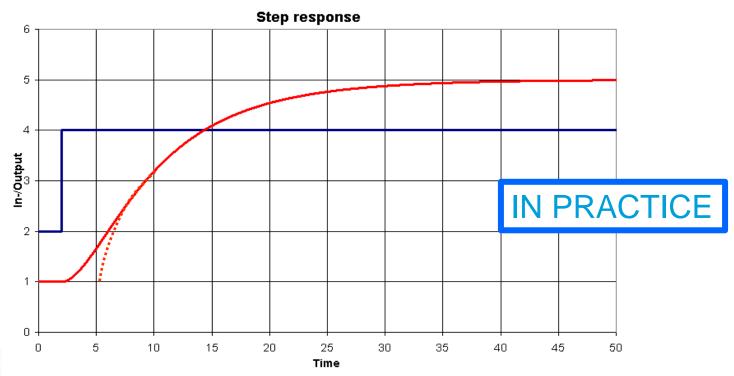




#### 2. Delayed first order process

Step response of the system:  $H_P(s) = \frac{K_P e^{-\tau_v s}}{\tau_p s + 1}$  time shift

In practice it is often difficult to see at what time the output changes. The output will look more like the following:



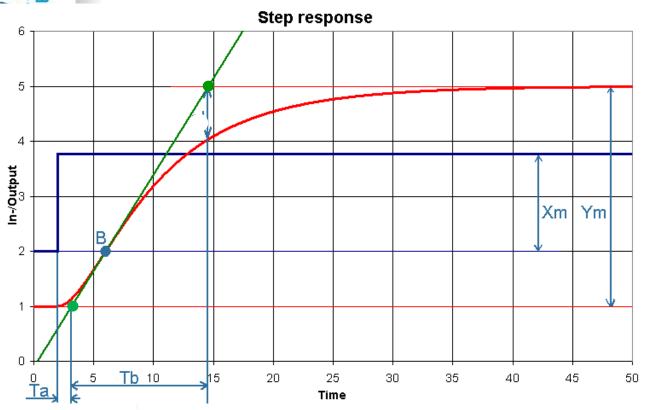




## 2. Delayed first order process

#### Method of approximation

- 1. Determine the point of inflection B
- 2. Draw tangent through the point of inflection
- **3.** Determine  $X_m$ ,  $Y_m$ ,  $T_a$ ,  $T_b$



steady state gain  $K_P = \frac{Y_m}{X_m}$ 

$$\tau_P = T_b$$

$$\tau_v = T_a$$

$$\tau_{v} = T_{a}$$

$$H_P(s) = \frac{K_P e^{-\tau_v s}}{\tau_p s + 1}$$



## First order system

Calculate the output y(t) for the following system with unit step input

$$H_P(s) = \frac{K_P}{\tau_P s + 1}$$

Example of a first c order system

The entire system is defined by two parameters:

- 1. the steady state gain  $K_p$
- 2. The time constant  $\tau_p$

$$y_{(t)} = K_p \left( 1 - e^{-\frac{t}{\tau_p}} \right)$$

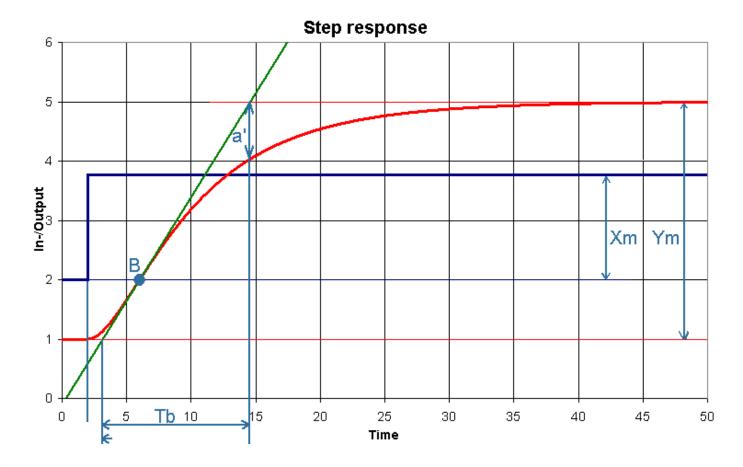


What is the relation between the pole location, the time constant and the speed of the system?



#### 3. Second-order process: overdamped

Step response of the system: 
$$H_P(s) = \frac{K_P}{(1+\tau_1 s)(1+\tau_2 s)}$$





Note that there is little difference with the delayed first order process



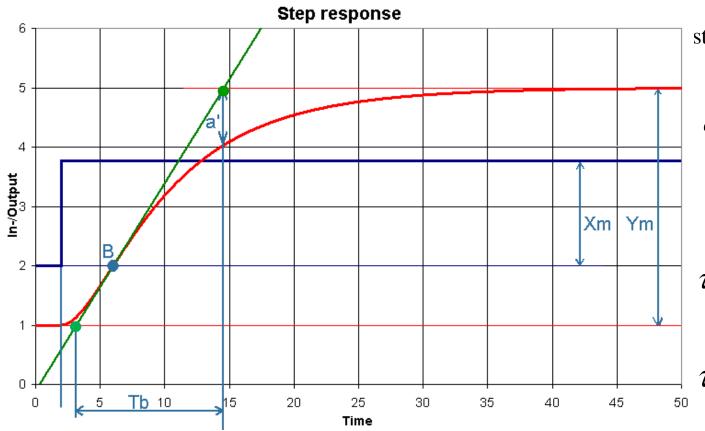
## 3. Second-order process

#### Method of approximation

1. Determine the point of inflection B

$$H_P(s) = \frac{K_P}{(1 + \tau_1 s)(1 + \tau_2 s)}$$

- $H_P(s) = \frac{K_P}{(1+\tau_1 s)(1+\tau_2 s)}$  2. Draw tangent through the point of inflection 3. Determine  $X_m$ ,  $Y_m$ ,  $T_b$  and a



steady state gain  $K_P = \frac{Y_m}{X_m}$ 

$$a = \frac{a'}{Y_m}$$

$$e \approx 2.71$$

$$\tau_1 = T_b \cdot \frac{3ae - 1}{1 + ae}$$

$$\int_{50}^{1} \tau_2 = T_b \cdot \frac{1 - ae}{1 + ae}$$



## 3. Second-order process

Method of approximation

Normally spoken it should be that:  $\tau_1 > \tau_2$ 

If  $\tau_1 < \tau_2$ , as a result of (for instance):

- imprecise defined point of inflection
- inaccurate measurement
- time constants are too close to each other

then the parameters of the process can still be determined in two different ways:

1. recalculate: 
$$\tau_1 = \tau_2 = \frac{2\tau_1\tau_2}{\tau_1 + \tau_2}$$

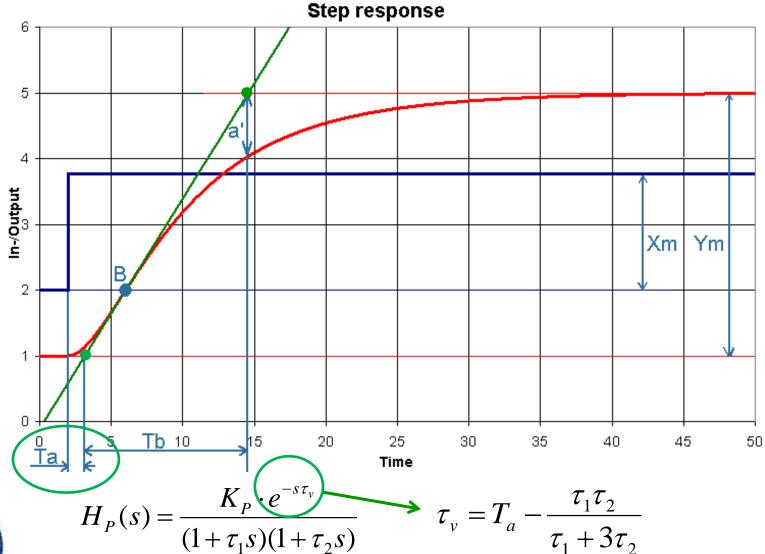
2. use an other process such as the delayed 1st order process or the delayed 2nd order process





#### 4. Delayed second-order process

# Method of approximation







## **HIGHER ORDER SYSTEMS**

- ❖ Many processes are of higher order than 1<sup>st</sup> or 2<sup>nd</sup>
- $\clubsuit$  Usually, you can determine the to most dominant time constants,  $\tau_1$  and  $\tau_2$ .
- ❖ Higher order processes can often be considered as 2<sup>nd</sup> order processes, neglect the other time constants
- Compare the 2<sup>nd</sup> order model step response to the higher order actual response
- If the difference is small enough, accept the simplification
- ❖ If the difference can't be neglected, then modify the chosen time constants, or add an additional model order (3<sup>rd</sup>, 4<sup>th</sup>, etc.)





## **REAL LIFE ESTIMATION**

Tools to choose about what you need: (Advanced)

Welch's method:

for spectral density estimation using fast Fourier transform.

Pade approximations Prony's method

Nonlinear regression for linear combinations of exponential functions.

Delay matrix Least Squares

gradient descent

quasi-Newton

Advanced tools provided by convex optimization and signal processing techniques



## **MODERN TOOLS IN THE AI ERA**

Model Based Reinforcement Learning (MBRL)

Model Predictive Control (MPC)

Dynamic programming (DP)





## **SUMMARY**

Time constant is a "magically" interesting number.

We can estimate system model from measured process data.

We know some advanced tools.





## **HOMEWORK**

#### Stage ONE exercises:

• Problem 10

#### Test exam 3:

• Problem 4

