

Main Menu:

- New Game – When you click on the “New Game” button you will be taken to the settings menu.
- Load Game – Currently when you click on the “Load Game” button nothing happens.
- Help - Nothing occurs when you click the “Help” button

Settings:

- In this setting menus you can check any of the boxes, but they currently have no effect on the game board after you click start.
- You must choose one or more players before you can start the game.

Game Board:

- The “Hint” button currently has no functionality.
- To make a bid you need to select a player by clicking on “P1” or one of the other buttons. After clicking a text box will appear, in the text box you can enter a number. After entering a number, you can click “Place Bid” and the list below will be updated.
- Robots are temporarily represented with colored squares until the design of the game pieces are finished
- We currently have the colored robots placed on the top row of the board. You can move the robots by clicking the one you want to move then selecting one of the direction keys. The robot will move in that direction until it reaches the border wall.
- Validity check currently checks all surrounding squares of the robot to confirm it can move in that direction. More functionality to be added as more game pieces are included in future iterations.