

Iteration 3 Plan

#	Activity	Member Responsible	Review on	Complete By	Depends on Task
1	Save Game Use Case Description	Mark	Thursday March 12	Sunday March 15	/
2	Color Deficiency Use Case Description	Tahsin	Thursday March 12	Sunday March 15	/
3	New Sequence Diagram	Jagier	Sunday March 15	Wednesday March 18	1
4	New Sequence Diagram	Elliot	Sunday March 15	Wednesday March 18	2
5	Logical Architecture Diagram	All	Wednesday March 18	Thursday March 19	1,2,3,4
6	Minor Release	Jorge	Wednesday March 18	Friday March 20	1,2,3,4
7	Revise Use Case Descriptions	All	Sunday March 15	Sunday March 15	Await feedback
8	Revise Sequence Diagrams	All	Sunday March 15	Sunday March 15	Await feedback
10	Iteration Plan Week 3	Mark	Thursday March 19	Friday March 20	/
11	Week 1 Review	All	Thursday March 12	/	/
12	Week 2 Review	All	Thursday March 19	/	/

Progress Log

Date	Activity	Comment

Communication Log

Date	Comment

Individual Participation Logs

Name	Log
Jorge Rivas Gonzalez	During iteration two I created the minor release and worked with the group in creating the sequence diagrams and class diagram.
Elliot Barnes	During iteration two I worked with the group in creating the sequence diagram, along with the class diagram, I also added features to the minor release.
Jagier Wilmott	During iteration two I worked with the group in creating the sequence diagrams and class diagram.
Mark Fowlow	During iteration two I created the fully dressed use case description for make a bid and worked with the group in creating the make a bid sequence diagram.
Tahsin Prottoy	During iteration two I created the fully dressed use case description for make a move and worked with the group in creating the sequence diagrams and the class diagram.