

## Iteration 4 Plan

#	Activity	Member Responsible	Review on	Complete By	Depends on Task
1	Page explaining possible future networking	Jagier	Sunday March 29	Tuesday March 31	/
2	Page explaining use of patterns	Tahsin	Sunday March 29	Tuesday March 31	/
3	Full Release	All	Tuesday March 31	Wednesday April 1	/
4	Week 1 Review	All	Sunday March 29	/	/

## Progress Log

Date	Activity	Comment

## Communication Log

Date	Comment

## Individual Participation Logs

Name	Log
Jorge Rivas Gonzalez	During iteration three I did a lot of work with the minor release and added many features.
Elliot Barnes	During iteration three I did a lot of work with the minor release and added many features.

Jagier Wilmott	During iteration three I created the sequence diagram for choosing colors for a board and helped with creation of the use case descriptions.
Mark Fowlow	During iteration two I created the fully dressed use case description for save a game and created the logical architecture diagram as well added small features to making a bid in the minor release.
Tahsin Prottoy	During iteration two I created the fully dressed use case description for choosing the color of the board and created the sequence diagram for saving a game.