

## Glossary (Data Dictionary)

Term	Detail & Info.	Alias
Target Chip	Indicates a target space for the player to move to with a specific colored robot (given by the color of the token), Whichever player moves to the target space with the least moves keeps the token	Token
Multicolored Target Chip	Indicates a target space for the player to move to with any colored robot, Whichever player moves to the target space with the least moves keeps the token	Multicolored Token Vortex Token

Robot	A colored robot (red, blue, yellow, green) that can be used to move to a given target space	Colored robot Colored bot
Black Robot	A robot that can be used to help a player make a move (by blocking) or can be used if a Vortex Token is drawn	Blocking robot Blocking bot Special robot Special bot
Robot Base	The colored base of a square the robot is currently on	
Timer	Initiated after a player's turn so other players can make a turn	
Colored Barrier	If a robot reaches a space that has a barrier of the same color, it simply moves through it. Robots of other colors bounce off at right angles. A robot may not stop on a space that has	

[illegible]