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#include <stdio.h>

/*
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    Class: CS 125
    Assignment: Homework 5
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*/

// input 2 ints, outputs or operation from entered values
int orOp(int val1, int val2)
{
    return val1 | val2;
}

// input 2 ints, outputs xor operation from entered values
int xorOp(int val1, int val2)
{
    return val1 ^ val2;
}

// input 2 ints, outputs and operation from entered values
int andOp(int val1, int val2)
{
    return val1 & val2;
}

// input 1 int, outputs 2's compliment from entered value
int comp2Op(int val1)
{
    return 1 + ~(val1);
}

int main()
{
    // defining vars

    int num1;
    int num2;
    int result;
    int result2 = 0;
    int opType;
    int loop = 2;

    // program loop

    while((loop == 1) || (loop == 2))
    {
        result2 = 0; // ensures result2 from previous iteration is not printed

        // if statement ensures the user will not be prompted to enter new
        values if they choose to use old values

        if(loop != 1)
        {
            printf("Greetings, please enter two numbers: \n");
            scanf("%d", &num1);
            scanf("%d", &num2);

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        if((num1 % 1 != 0) || (num2 % 1 != 0))
        {
            // error check

            printf("Error, please enter integers. \n");
            continue;
        }
    }

    // prompts user to determine bit operation type

    printf("Choose the operation you would like to perform by entering the
following values: \n1 = or \n2 = xor \n3 = and \n4 = 2's compliment\n");
    scanf("%d", &opType);

    switch(opType)
    {
        case 1:
            result = orOp(num1, num2);
            break;
        case 2:
            result = xorOp(num1, num2);
            break;
        case 3:
            result = andOp(num1, num2);
            break;
        case 4:
            result = comp2Op(num1);
            result2 = comp2Op(num2);
            break;
        default:
            // error check

            printf("Error, please enter a valid operation type. \n");
            continue;
    }

    printf("Result(s): %d", result);

    if(result2 != 0)
    {
        printf(", %d", result2);
    }
    printf("\n");

    printf("Enter 1 to perform a different operation, 2 to enter new
values, and 0 to quit: \n");
    scanf("%d", &loop);
}

return 0;
}

```