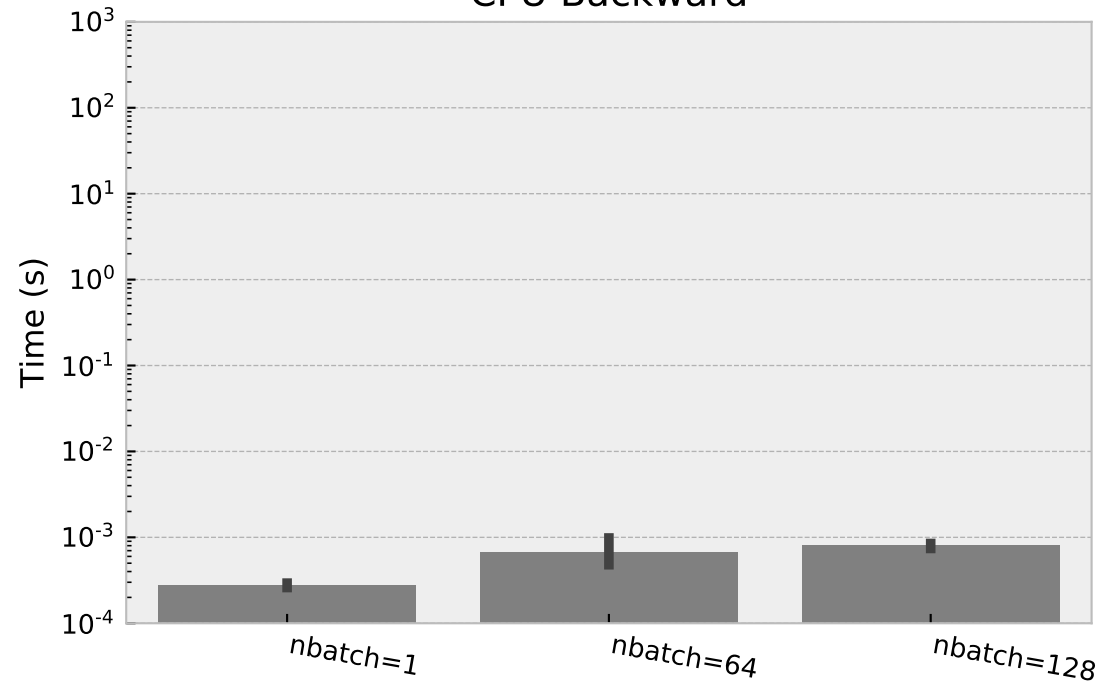


# LML

## CPU Backward



## CUDA Backward

